

Configuring and Troubleshooting Bay Dial VPN Services

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About This Guide

If you are responsible for configuring Bay Dial Virtual Private Network (VPN) services on your network, you need to read this guide.

| If you want to | Go to |
|---|-----------|
| Learn about tunneling using Bay Dial VPN services. | Chapter 1 |
| Learn about Layer 2 tunneling in Bay Dial VPN. | Chapter 2 |
| Learn about Layer 3 tunneling in Bay Dial VPN. | Chapter 3 |
| Configure a Remote Access Concentrator for Bay Dial VPN. | Chapter 4 |
| Configure the tunnel management database for an <i>erpcd</i> -based network. | Chapter 5 |
| Configure the tunnel management database for an all-RADIUS network. | Chapter 6 |
| Configure the Layer 3 gateway. | Chapter 7 |
| Configure the Bay Dial VPN requirements outside the service provider network. | Chapter 8 |
| Manage a Bay Dial VPN services network. | Chapter 9 |
| Consider planning guidelines. | A |
| View relevant syslog messages. | B |
| Troubleshoot a Bay Dial VPN services network. | C |
| Look up the meaning of a Bay Dial VPN term. | Glossary |

Before You Begin

Make sure that you are running the latest version of Bay Networks® BayRS™ Site Manager and Remote Access Concentrator software. For instructions, refer to *Upgrading Routers from Version 7-11.xx to Version 12.00* and the *BayRS Version 12.20 Document Change Notice*.

Conventions

| | |
|-----------------------|---|
| angle brackets (< >) | <p>Indicate that you choose the text to enter based on the description inside the brackets. Do not type the brackets when entering the command.</p> <p>Example: if command syntax is ping <ip_address>, you enter ping 192.32.10.12</p> |
| bold text | <p>Indicates text that you need to enter, command names, and buttons in menu paths.</p> <p>Example: Enter wfsm &</p> <p>Example: Use the dinfo command.</p> <p>Example: ATM DXI > Interfaces > PVCs identifies the PVCs button in the window that appears when you select the Interfaces option from the ATM DXI menu.</p> |
| brackets ([]) | <p>Indicate optional elements. You can choose none, one, or all of the options.</p> |
| ellipsis points | <p>Horizontal (. . .) and vertical (:) ellipsis points indicate omitted information.</p> |
| <i>italic text</i> | <p>Indicates variable values in command syntax descriptions, new terms, file and directory names, and book titles.</p> |
| quotation marks (“ ”) | <p>Indicate the title of a chapter or section within a book.</p> |
| screen text | <p>Indicates data that appears on the screen.</p> <p>Example: Set Bay Networks Trap Monitor Filters</p> |
| separator (>) | <p>Separates menu and option names in instructions and internal pin-to-pin wire connections.</p> <p>Example: Protocols > AppleTalk identifies the AppleTalk option in the Protocols menu.</p> <p>Example: Pin 7 > 19 > 20</p> |
| vertical line () | <p>Indicates that you enter only one of the parts of the command. The vertical line separates choices. Do not type the vertical line when entering the command.</p> <p>Example: If the command syntax is</p> <p>show at routes nets, you enter either show at routes or show at nets, but not both.</p> |

Acronyms

| | |
|-------|--|
| ACP | Access Control Protocol |
| BRI | Basic Rate Interface |
| CHAP | Challenge Handshake Authentication Protocol |
| CLI | command line interface |
| CPE | customer premise equipment |
| DLCI | Data Link Control Interface |
| DNIS | domain name information server |
| DTE | data terminal equipment |
| erpcd | expedited remote procedure call daemon |
| FTP | File Transfer Protocol |
| GRE | Generic Routing Encapsulation |
| GUI | graphical user interface |
| IETF | Internet Engineering Task Force |
| IP | Internet Protocol |
| IPCP | Internet Protocol Control Protocol |
| IPX | Internet Packet Exchange |
| IPXCP | Internet Packet Exchange Control Protocol |
| ISDN | Integrated Services Digital Network |
| ISO | International Organization for Standardization |
| ISP | Internet Service Provider |
| LAC | Layer 2 Tunneling Protocol access concentrator |
| L2TP | Layer 2 Tunneling Protocol |
| LAN | local area network |
| LNS | Layer 2 Tunneling Protocol network server |
| MAC | media access control |
| NAS | network access server |
| OSI | Open Systems Interconnection |
| PAP | Password Authentication Protocol |
| POP | point of presence |
| PPP | Point-to-Point Protocol |
| PRI | Primary Rate Interface |

| | |
|--------|--|
| PSTN | public-switched telephone network |
| PVC | permanent virtual circuit |
| RADIUS | Remote Authentication Dial-In User Service |
| RIP | Routing Information Protocol |
| SAP | Service Advertising Protocol |
| SMDS | Switched Multimegabit Data Service |
| SNMP | Simple Network Management Protocol |
| SPB | session parameter block |
| SPI | security parameter index |
| TCP | Transmission Control Protocol |
| TMS | tunnel management server |
| UNI | user network interface |
| VPN | virtual private network |
| WAN | wide area network |

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Chapter 1

Tunneling Overview

Bay Networks Dial Virtual Private Network Services provides secure dial-access services for corporate telecommuters, mobile professionals, and users in remote branch offices. Dial VPN provides switched connectivity to virtual private networks (VPNs), based on Internet Engineering Task Force (IETF) specifications. Corporate customers can subscribe to this service for remote dial access to virtual private networks or to the Internet over telephone lines.

Bay Dial VPN Overview

Dial VPN offers remote users simple and secure access to virtual private networks and the Internet through a mechanism known as a tunnel. A *tunnel* is a secure, virtual, direct path between two end points. The process of encapsulating, sending, and decapsulating the datagram is called *tunneling*, and the encapsulator and decapsulator are considered the *end points* of the tunnel. Dial VPN dynamically establishes and removes tunnels as needed. Dial VPN supports both Layer 3 and Layer 2 tunneling (referring to the ISO model) on the same Internet Service Provider (ISP) network.

Dial VPN lets ISPs offer a remote access outsourcing service to their enterprise customers. Multiple enterprise customers share the same resources in the service provider's network or Internet. Because a given user's data is tunneled, it is inherently secured from the ISP's other customers, similar to PVCs in a frame relay network. Each enterprise customer is responsible for authenticating individual dial-in users and assigning network addresses.

Using Dial VPN, an ISP's enterprise customers can dial in to a local ISP point-of-presence (POP) rather than potentially making a long distance call to a Remote Access Concentrator located at the home network. Dial VPN can also eliminate costs associated with maintaining the remote access equipment.

Dial VPN encapsulates multiprotocol data within an IP datagram. It then sends the encapsulated packets through bidirectional IP tunnels over the service provider's IP routed backbone to the user's *home* network.

Dial VPN implements concepts from IETF working groups, draft specifications, and standards such as Mobile IP and Remote Authentication Dial-In User Service (RADIUS), in addition to IP routing, frame relay, and Point-to-Point Protocol (PPP).

Dial VPN runs on a variety of Bay Networks hardware platforms. The Dial VPN network access server (NAS) function runs on the Remote Access Concentrator (RAC) Model 8000, and the 5399 RAC module for the System 5000™ MSX™.

Platforms running BayRS, such as the Access Stack Node (ASN™), the Backbone Node (BN®) family of high performance switch/routers (BLN®, BLN-2, and BCN®), and the Model 5380 module for the System 5000 MSX, can function as the Dial VPN gateway (for Layer 3 Dial VPN), or as the L2TP network server (LNS, for Layer 2 Dial VPN) or CPE (Layer 3) router on the customer's home network.

You configure Dial VPN using the same tools that you use to configure the Remote Access Concentrator and the BayRS platform (that is, the Remote Access Concentrator command line interface, CLI, and Site Manager). All the features of Remote Access Concentrators and of BayRS are available on your Dial VPN system.

What Is Tunneling?

Tunneling is a way of forwarding multiprotocol traffic and addresses from remote nodes to a corporate network through an Internet Service Provider's IP backbone network. Encapsulation is the tunneling mechanism. It takes an incoming packet of any protocol, wraps that packet's contents in a tunnel packet, then routes the encapsulated packet over the Dial VPN IP network.

Dial VPN dynamically creates a tunnel when it connects to the remote node's home network. One end point of the tunnel is the access concentrator. The other end point is either the gateway router on the ISP's network (for a Layer 3 tunnel) or the L2TP network server (for a Layer 2 tunnel). Once the tunnel is created, packets from the remote node and the corporate home network flow through the tunnel. In a Layer 3 connection, each tunnel supports one user. The tunnel exists as long as the user remains connected. In a Layer 2 connection, each user is a *session*. A tunnel is established only once between a LAC and an LNS.

After establishing a connection, the NAS receives a PPP packet (or *payload*) from the remote node. The packet moves from the NAS, through the tunnel to the home network.

Dial VPN supports both Layer 3 and Layer 2 tunnels on the same ISP network. [Figure 1-1](#) shows a Dial VPN network with both Layer 3 and Layer 2 (L2TP) tunnels.

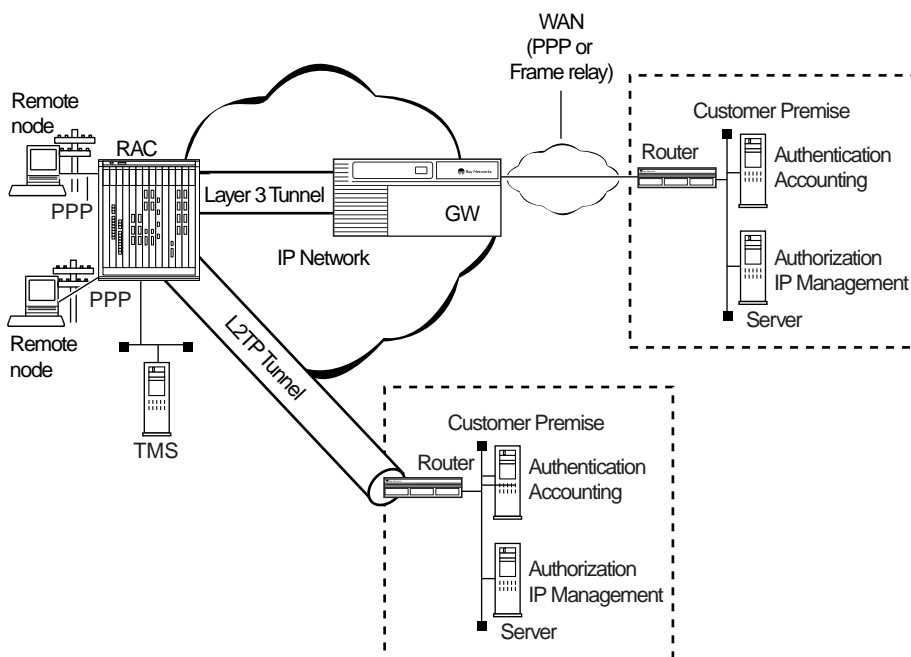


Figure 1-1. Dial VPN Network with Layer 3 and Layer 2 Tunnels

Layer 3 Tunneling

In Layer 3 tunneling, the tunnel exists between the Network Access Server (NAS), which is a Remote Access Concentrator (RAC), and a gateway router. Both end points of the tunnel are within the ISP network.

Layer 2 Tunneling

In Layer 2 tunneling, the tunnel exists between the Layer 2 Tunneling Protocol (L2TP) access concentrator (LAC), usually a remote access concentrator on the ISP network, and the L2TP network server (LNS), a router or extranet access switch on the customer's home network. Rather than terminating at the remote access concentrator, the IP tunnel extends the PPP session to the LNS, which acts as a virtual remote access concentrator.



Note: In this guide, the term *LAC* refers to a remote access server with L2TP capabilities. The term *RAS* refers to a remote access server without L2TP capabilities.

Other features of L2TP include using the Internet infrastructure to support multiple protocols and unregistered IP addresses. Because the dial-in user's data is tunneled at Layer 2 and above (in the ISO model), the L2TP protocol is independent of Layer 3 information. Enterprise customers with unregistered IP addressing schemes can also use L2TP to reach their home network.

Comparing Layer 3 and Layer 2 Features

Dial VPN supports both Layer 3 and Layer 2 tunneling on the same ISP network. Both provide secure network access for dial-in users to their home networks. [Table 1-1](#) briefly compares the most significant features of both Layer 3 and Layer 2 tunneling.

Table 1-1. Layer 3 and Layer 2 Dial VPN Feature Implementation

| Dial VPN Feature | Layer 3 | Layer 2 |
|-------------------|--------------------------------------|--------------------------------------|
| Tunnel management | <i>erpcd</i> , ACP, or RADIUS (BSAC) | <i>erpcd</i> , ACP, or RADIUS (BSAC) |
| Protocol | Mobile IP | L2TP |

Table 1-1. Layer 3 and Layer 2 Dial VPN Feature Implementation

| Dial VPN Feature | Layer 3 | Layer 2 |
|-------------------------------|--------------------|-------------|
| Encapsulation | GRE | L2TP |
| Tunnel end points | NAS and gateway | LAC and LNS |
| Dynamic IP address allocation | IP pooling or DHCP | IP pooling |
| Layer 3 protocols supported | IP, IPX | IP |

How a Dial VPN Network Functions

Any authorized remote user (using a PC or dial-up router) who has access to a phone line and a modem can dial into your network through Dial VPN. A remote node can be an individual user dialing in or a dial-up router (using IP) through a public-switched telephone network (PSTN) or an ISDN connection. A remote user can dial in to a Dial VPN network to connect either to a corporate or home network or to a third-party ISP. Dial VPN regards these as functionally equivalent.

[Figure 1-2](#) is a simplified illustration of one possible Layer 3 Dial VPN configuration. In reality, a Dial VPN service provider's network might include several remote access servers to service a variety of dial-in users, with both Layer 3 and Layer 2 tunnels serving different types of networks. You can configure Dial VPN so that its operation is transparent both to users and applications. You may find it useful to draw a map of your own configuration and label the interfaces with their IP and, if appropriate, frame relay Data Link Connection Identifier (DLCI) addresses.

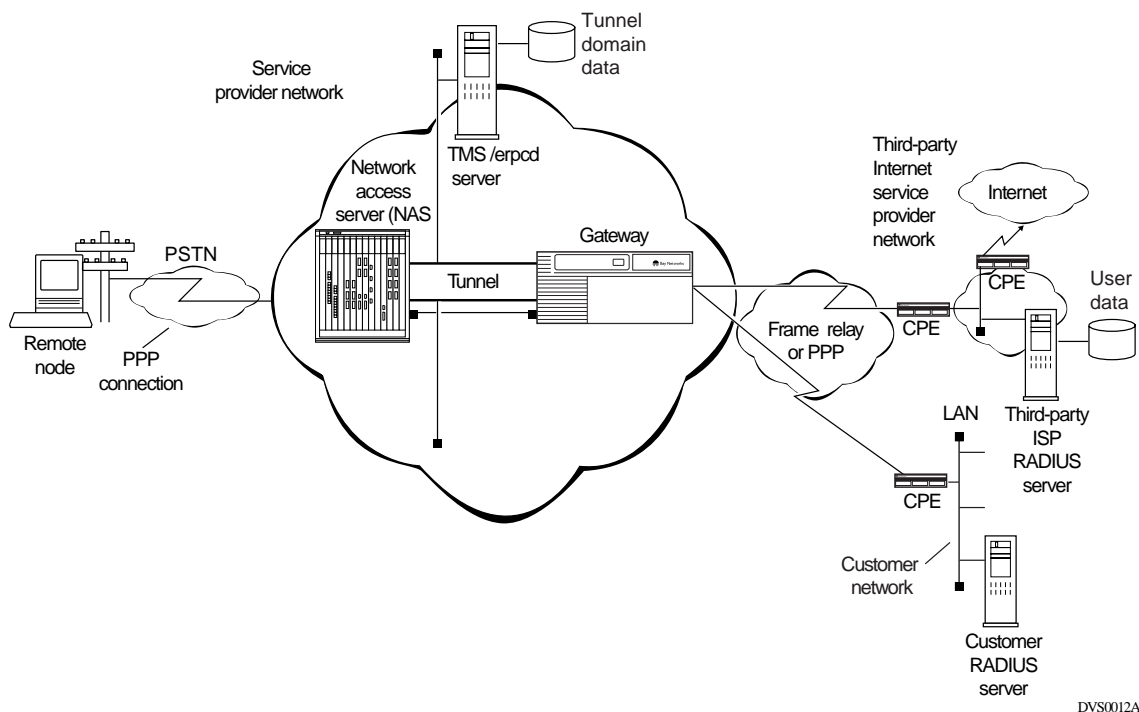


Figure 1-2. Dial VPN Network with Connections to Different Destination Types

[Figure 1-2](#) shows a Dial VPN service provider network with a Layer 3 tunnel. The gateway provides connection services both to a corporate LAN and to a third-party ISP network. This figure shows only one tunnel, but in reality Dial VPN creates one tunnel for each dial-in connection.

In this illustration, a user at a remote node can dial in to a corporate or home network or a third-party ISP by calling a local phone number associated with that destination network. The network access server handles the call. The service provider's network uses a standard IP connection between the network access server, shown here as a 5399 module in a 5000 MSX chassis, and the gateway. A PPP connection or a frame relay PVC and a static route must exist between the gateway and the customer premise equipment (CPE) router to provide a path for packets to return to the remote node.

For Bay Networks routers used with a Layer 3 Dial VPN tunnel, you must specify an adjacent host and a static route between the gateway and the CPE, and also between the CPE router and the remote node. (The adjacent host and static routes do not appear in this diagram.) For an illustration of Layer 3 tunneling, see Chapter 3.

The rest of this guide describes how to install and configure a Dial VPN service provider network. It also indicates the requirements for the remote node and the RADIUS and DHCP servers, with references to the documentation that explains how to do the configuration.

Dial VPN Network Components

Installing and configuring a Dial VPN service provider network involves several tasks, some of which you may already have completed. You must:

- Plan the network.
- Install and connect the network hardware.
- Install and configure the network software.
- Verify that the elements outside the Dial VPN network, specifically the remote server or servers, the router on the home network, and the remote dial-in nodes, are properly configured.
- Power up, test, and troubleshoot your network.

See the documentation for each of these entities for information on how to install and configure them.

This guide deals specifically with how you combine these elements into a Bay Dial VPN network. The following sections summarize the elements of Dial VPN networks.

Remote Dial-In Nodes

Remote nodes can be PCs (portable hosts) or dial-up routers, using PPP for dial-up connections. The portable host must have PPP client software and a TCP/IP or IPX protocol stack loaded.

Dial VPN supports dial-up IP (and, for Layer 3, IPX) over PPP for dial-in PC clients and IP over PPP for dial-in routers connected to LANs.

The following considerations apply only to Layer 2 (L2TP) tunnels:

- If the PC or router does not have built-in L2TP software capabilities, it dials into a LAC, which provides a tunnel across the Internet to the corporate LNS. This type of connection is the primary focus of this guide.
- If the PC or router is an L2TP client, that is, it has built-in L2TP capability, the L2TP client software provides a tunnel through a network access server across the Internet to the corporate LNS. A LAC is unnecessary with an L2TP client.

The main difference between connecting an L2TP client and a nonclient is the starting point of the tunnel. For an L2TP client, the tunnel begins at the PC or router; for a non-L2TP client, the tunnel begins at the LAC. All tunnels end at the LNS.

ISP Network Components for Layer 3 Tunnels

The devices that make up the Dial VPN service provider network can be all at the same site or can be separated by several “hops” within the same network. A network with Layer 3 Dial VPN tunnels can consist of a network access server (NAS), a gateway router that serves as the tunnel end point, and a tunnel management server.

Network Access Server (NAS)

A network access server (NAS) can be a Remote Access Concentrator Model 8000 or a System 5000 chassis with one or more Model 5399 Remote Access Concentrator modules. Each module is configured with a network address belonging to the service provider’s address domain. The Remote Access Concentrator 8000/5399 includes a dual WAN server, which can support both analog calls and digital calls carried over ISDN. The NAS receives and processes calls from remote nodes and routes data to remote nodes.



Note: This guide uses the term network access server (NAS) to refer to the device that performs network access functions, such as answering dial-in user calls, authenticating tunnel users, building tunnels, and so on. In the Dial VPN context, this device is usually a Remote Access Concentrator (RAC). Other documents may refer to this same device as a remote access server (RAS). Essentially, all three terms (NAS, RAS, and RAC) refer to functionally the same device.

Gateway

Used only in Layer 3 networks, the gateway can be an ASN, BLN, BLN-2, BCN, or System 5000 MSX equipped with a Model 5380 module running BayRS software.

The gateway connects the Dial VPN service provider's network and the CPE router on the remote user's home network. The gateway performs conventional IP routing functions configured on interfaces connected to the IP network, through which the network access servers can be reached.

The gateway is the end point of the IP-routed tunnels that transport packets originated by remote nodes and encapsulated by the NAS. The gateway also connects to the CPE router on the user's home network. The gateway is the data terminal equipment (DTE) for frame relay PVCs or PPP connections connecting to multivendor RFC 1490-compliant routers on the customer premises.

For a frame relay network, the connection is through a frame relay user network interface (UNI). The gateway forwards traffic between a remote node and the corresponding node in its home network by forwarding packets over a frame relay PVC connecting the UNI to the IP tunnel. Thus, the gateway uses the IP tunnel and the frame relay PVC as two links through which it can send the user traffic from one side to the other.

The PPP connection between the gateway and the customer's home network functions in a similar way, except that the connection is through a PPP interface instead of a frame relay interface.

In Layer 3 tunneling, the gateway may also act as a RADIUS client to authenticate the remote user based on information provided from the NAS. The RADIUS client on the gateway sends an authentication request to the RADIUS server on the home network, which either grants or denies the request in a message to the gateway. The gateway then returns this information to the NAS to continue the process.

Tunnel Management Server (TMS)

The mechanism for identifying tunneled users is the tunnel management server (TMS) that resides on a tunnel management server.

For Layer 3 tunnels, the NAS retrieves the tunnel configuration attributes from its TMS database residing on the tunnel management server and uses them to build a tunnel into the customer's network. Once the tunnel is open, the user can be authenticated at the customer's network. Tunnel management can be either RADIUS or *erpcd*-based.

- In the RADIUS method, a RADIUS server resides at the service provider site and manages the TMS database. The NAS and the RADIUS server communicate using IP over the service provider network. Only Layer 3 tunnels can use this method.
- In the *erpcd*-based method, the TMS hosts a database application (the Tunnel Management System) that controls the IP tunnel establishment attempt from the NAS. The TMS runs on the same UNIX host as the Access Control Protocol (ACP) software. The NAS and the TMS communicate using the Bay Networks proprietary Expedited Remote Procedure Call Daemon (*erpcd* or *Secure erpcd*). Both Layer 3 and Layer 2 tunnels can use this method.

In either method, the NAS queries the TMS database for the addressing information it needs to construct the IP tunnel. This query is based on the user domain name and on the policy and state information of the enterprise customer account when the remote user dials in. As a Dial VPN network administrator, you must provide the user domain and tunnel addressing information to the TMS database for each enterprise customer. Chapter 5 and Chapter 6 describe the commands you can use to provision the default TMS database.

ISP Network Components for Layer 2 Tunnels

The following sections describe the components of a network with Layer 2 tunnels. A network with Layer 2 Dial VPN tunnels also has a NAS (which may function as either a LAC or a RAS) and a tunnel management server. The edge router, however, does not function as a gateway; rather, the tunnel end point is the CPE router on the customer's home network. The network itself can have additional components. This description pertains only to those relevant to Layer 2 tunneling.

L2TP Access Concentrator (LAC)

The L2TP access concentrator (LAC) resides at the ISP network. The LAC establishes the L2TP tunnel between itself and the LNS. When the remote user places a call to the ISP network, the call goes to the LAC. The LAC then negotiates the activation of an L2TP tunnel with the LNS. This tunnel carries data from the remote user to the corporate network.

For more information about the Bay Networks implementation of the LAC in an L2TP network, refer to *Configuring L2TP Services*.

Remote Access Server (RAS)

The remote access server (RAS) resides at the ISP network. If the remote host is an L2TP client, the tunnel is established from the remote client through a RAS to an LNS at the corporate network. In this situation, there is no need for a LAC.

The RAS does not establish the tunnel; it only forwards already tunneled data to the destination.

Tunnel Management Server (TMS)

The ISP network must have a mechanism for identifying L2TP tunneled users so that the LAC can construct the L2TP tunnel. Dial VPN uses a mechanism called a tunnel management server (TMS); other vendors may use a different method. The TMS has the same function as for Layer 3 tunnels.

Customer/Home/Internet Service Provider Network

The Dial VPN network interacts with the customer premise equipment (CPE) and the RADIUS authentication server and the RADIUS accounting server on the customer's destination network.

Customer Premise Equipment (CPE)

The CPE is a router or extranet switch that connects to the Dial VPN network by means of frame relay PVCs or a PPP connection. The CPE routes traffic from the remote nodes to hosts on the home network and from the home network hosts back to remote nodes.

Enterprise subscribers of this service must configure the CPE router to allow routing to occur between the remote nodes and the hosts on the home network. For a Layer 3 frame relay circuit, a frame relay PVC, a static route, and (for a Bay Networks or other non-Cisco router), adjacent host designation must exist between the CPE and the gateway router on the Dial VPN network. For frame relay, all Dial VPN circuits must be in the same service record. PPP circuits have similar requirements, except for the PVC and service record.

L2TP Network Server (LNS)

The L2TP network server (LNS) is a router that resides at the customer's home network and serves as the termination point for Layer 2 (L2TP) tunnels and sessions.

The LNS authenticates PPP connection requests and allows end-to-end PPP tunneled connections. An LNS may also work in conjunction with a RADIUS server to authenticate dial-in users.

An LNS can accommodate multiple users, each with his or her own L2TP session. The L2TP session is the virtual end-to-end connection over which the LAC sends data to the LNS.

In Layer 2 tunneling, the CPE router is also the LNS. For more information about the Bay Networks LNS, see *Configuring L2TP Services*.

RADIUS Authentication Server

The RADIUS authentication server on the customer's network is a network access security system. It uses a locally stored and maintained database that contains all user authentication and network service access information to authenticate dial-in user access requests.



Note: The Dial VPN RADIUS server for Layer 3 tunnels must be on a separate physical device from any RADIUS server for Layer 2 tunnels or for switched services. The RADIUS server for Layer 2 tunnels can be the same physical device as for any dial services RADIUS server.

The RADIUS server has three main functions in a Dial VPN L2TP network:

- Authenticating remote users
- Assigning IP addresses to remote users

- Providing accounting services for corporate billing

For Layer 3 tunnels, the RADIUS client of this server resides on the gateway.

The RADIUS client on the ISP network generates a RADIUS authentication request to the appropriate RADIUS server. This request contains the user authentication information. The CPE receives the authentication request and forwards it to the RADIUS server.

Once the user is authenticated, the RADIUS server grants access to the remote node by returning an authentication accept packet with RADIUS authorization information to the gateway through the CPE.

For a Layer 3 tunnel, the gateway then forwards the user authentication to the NAS, which initiates an IP tunnel to the gateway using Mobile IP protocol mechanisms.

For an L2TP tunnel, the RADIUS server database centralizes the authentication function, eliminating the need to configure each LNS with user names and passwords. It also assigns an IP address to the remote host to identify the host and ensure that it is part of its own subnet.

For more information about the Bay Networks implementation of RADIUS user authentication and accounting, see *Configuring RADIUS* and the *BaySecure Access Control Administration Guide*.

RADIUS Accounting Server

The RADIUS accounting server tracks when users start and end their dial-in connections and acquires statistics about each session. BaySecure Access Control™ fully supports RADIUS accounting and provides the network access server with RADIUS accounting information for every active dial-in session. The RADIUS accounting server can provide accounting services for the corporate network, calculating billing charges. For a full description of BaySecure Access Control and the RADIUS functions it supports, see the *BaySecure Access Control Administration Guide*.

DHCP Server

If you implement the optional Dynamic Host Configuration Protocol (DHCP) as a way of dynamically assigning IP addresses to dial-in users, you must also configure a DHCP server on the customer's network. For a detailed description of using DHCP, see Chapter 8 in this guide.

Additional Planning Information

Appendix A contains a network planning worksheet that you can use in determining how to configure the BayRS side of your Dial VPN network. You may not have enough information yet to complete this worksheet, but if you fill it in as you go along, it can provide documentation for your network. You may also find this information useful when changing or troubleshooting your network.

Where to Go Next

For a description of how a packet moves through a Dial VPN network and other background information that can help you visualize the data flow through the network, go to Chapter 2 for Layer 2 tunneling or Chapter 3 for Layer 3 tunneling.

For information about configuring Dial VPN, go to Chapter 4.

Chapter 2

Dial VPN Layer 2 Tunneling

This chapter describes how a Layer2 Dial VPN tunnel functions. Among these concepts are how a data packet sent from a remote node using PPP moves through a Dial VPN service provider's network to a corporate or "home" network via a frame relay or PPP connection. It also explains how the Dial VPN tunnel forms a path to move data quickly and efficiently to and from the remote node through the Dial VPN service provider's IP backbone network.

Dial VPN uses encapsulation technologies and the Layer 2 Tunneling Protocol (L2TP) to provide a secure pathway for remote users to exchange data with their corporate home network. Regardless of where a remote node is located, it can dial in to its Dial VPN service provider and connect to the home network.

[Figure 2-1](#) shows the path of a packet in a Layer 2 tunnel. The NAS functions as an L2TP access concentrator (LAC) and the other tunnel end point is the CPE router or extranet switch on the customer's home network. That router or switch is the L2TP network server (LNS), which terminates all L2TP tunnels and sessions with that network. In this figure, the dotted line shows the path of the packet through the tunnel; the Dial VPN service provider network is the ISP network.

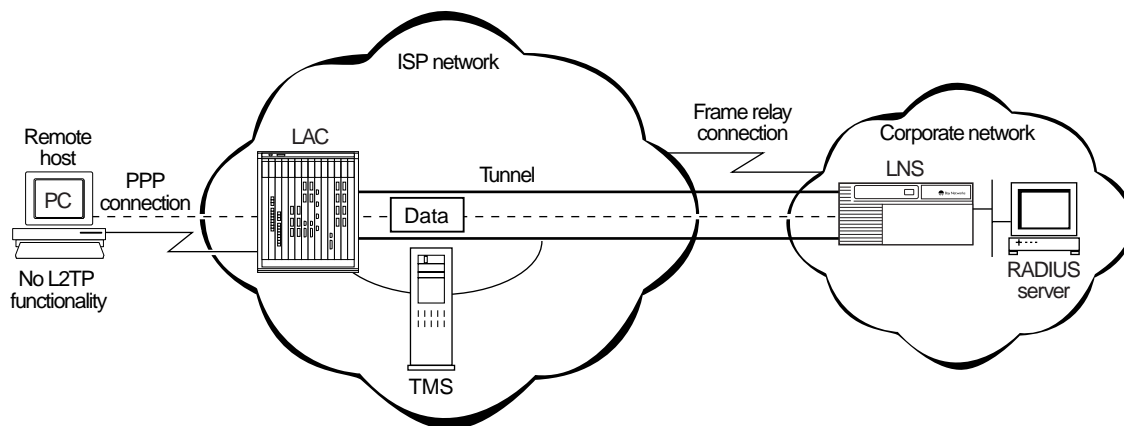


Figure 2-1. Layer 2 Tunnel Packet Path



Note: If the dial-in node is configured with an L2TP client, that client serves as the LAC, and the RAC serves the function of a normal network access server. In this guide, most of the descriptions use the Remote Access Concentrator as the LAC for Layer 2 tunnels.

Building a Network for Layer 2 Tunneling

The steps that follow provide a suggested order for configuring your network for Dial VPN Layer 2 tunneling. For detailed information about each of these steps, see Chapters 4 through 10.

1. At the ISP network, configure the following:

- Remote Access Concentrator, serving as the L2TP access concentrator (LAC)
- Tunnel management server (TMS) on the *erpcd* server for the *erpcd*-based solution
- Access Control Protocol (ACP) server (only for the *erpcd*-based solution)
- Edge router capable of connecting to the LNS on the customer's home network with frame relay or PPP

2. Install and configure any intermediate nodes on the WAN.

The WAN can include intermediate nodes. For installation and startup information, refer to the hardware documentation for each device.

3. Install the software for the tunnel management server, Remote Access Concentrator, and (for the *erpcd*-based solution) Access Control Protocol on the host that serves as the load host for the Remote Access Concentrator.

For installation instructions, see the Remote Access Concentrator documentation.

4. Load the operating software onto the Remote Access Concentrator and boot the Remote Access Concentrator.

For detailed descriptions of the boot procedures, see the Remote Access Concentrator documentation.

5. Configure the Remote Access Concentrator software, as described in Chapter 4, to handle PPP dial-in calls from remote nodes, determine whether they are tunnel clients, and route them appropriately.

6. Configure the TMS (including the authentication type) by adding an entry in the TMS for each domain in the TMS database. See Chapter 5 and Chapter 6 for more information.

When configuring the TMS, you can choose either local or remote authentication. Dial VPN uses a RADIUS server on the customer's home network to provide authentication and assign IP addresses.

For DHCP address allocation, configure the TMS with the DHCP parameters, as described in Chapter 5.

7. Establish a connection between the edge router on the Dial VPN network and a CPE router (the LNS) on the home network using frame relay or PPP.

8. Make sure that the home network is configured to connect to the Dial VPN network.

Specifically, ensure that:

- The RADIUS server on the home network is configured to work with the RADIUS client on the Dial VPN network. If dynamic IP address allocation or DHCP is enabled, the RADIUS or DHCP server must have an allocated pool of addresses for authenticated dial-in users and have RADIUS accounting enabled.

- The CPE router that is the end point of Layer 2 tunnels is configured as the LNS and is configured with a frame relay or PPP connection to the ISP network (including a static route and an adjacent host if the CPE router is not a Cisco device).

For instructions on configuring the LNS, see *Configuring L2TP Services*.

- Any shared information, such as passwords, “secrets,” or phone numbers, is consistent across the link.

9. Individually test each network component, then test the entire system.

L2TP Packet Encapsulation

The dial-in user sends PPP packets to the LAC, which encapsulates these incoming packets in an L2TP packet and sends it across an IP network through a bidirectional tunnel. After the LNS receives the packets, it decapsulates them and terminates the PPP connection.

[Figure 2-2](#) shows how data is encapsulated for transmission over an L2TP tunnel.

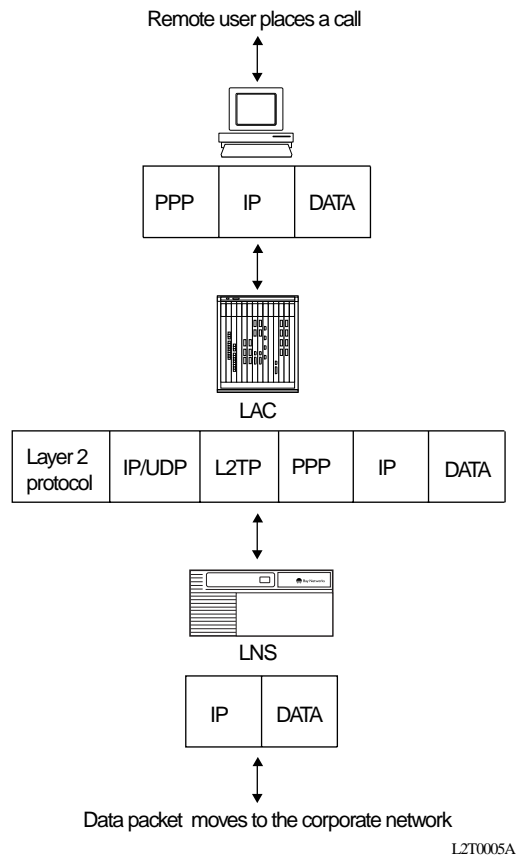


Figure 2-2. L2TP Packet Encapsulation Process

Bay Networks L2TP Implementation

In an L2TP tunnel, the Bay Networks router or extranet switch on the home network is the LNS. LNS software operates on the BLN, BCN, and ASN platforms.

The Bay Networks LNS has the following characteristics:

- Each slot can act as an LNS, which means that one router can have many LNS interfaces, each with its own address. You can have as many LNS interfaces as there are available slots on the router.

- The LNS performs user authentication with a RADIUS server to prevent unauthorized users from accessing the network.
- The LNS accepts only incoming calls; it does not place calls to the LAC.
- The Bay Networks L2TP implementation supports only IP traffic through the L2TP tunnel. The LNS supports only numbered IP addresses.
- The router interface between the ISP and the home network (see [Figure 2-4](#)) is a leased line operating with frame relay or PPP (including PPP multilink). Bay Networks recommends that you use a high-speed link, such as T1, for the leased connection.
- The LNS terminates PPP multilink and PPP encapsulated data within an L2TP packet.
- The LNS operates with the LAC implementation configured on the Bay Networks Model 8000/5399 Remote Access Concentrator.
- The host (PC or router) dialing into the ISP network can be on the same subnet as the IP interface on the LNS.
- The LNS supports RIP. RIP is particularly useful when the remote host is a router, because it enables the LNS to learn routing information from the remote router.

For a summary of how to configure the LNS, see Chapter 8 of this guide. For complete instructions on how to configure a Bay Networks router as an LNS, see *Configuring L2TP Services*.

Tunnel Management in L2TP Tunnels

The Bay Networks tunnel management server (TMS), which resides at the ISP network, stores the TMS database. This database contains the remote users' domain name, the IP address information of each LNS, and other tunnel addressing information that the network administrator configures. The LAC requests this information from the TMS to construct the L2TP tunnel.

When the LAC receives a call, it forwards the domain name to the TMS. The domain name is the portion of the user's address that specifies a particular location in the network. For example, if the user name is `jdoe@baynetworks.com`, *baynetworks.com* is the domain name. The TMS looks up the domain name and verifies that the remote user is an L2TP user. The TMS also provides the LAC with the addressing information required to establish a tunnel to the correct LNS.



Note: The domain name referred to in this guide is a domain identifier that does not follow a specific format. It is not related to any Domain Name System (DNS) protocol requirements.

Security in an L2TP Network

You can configure two layers of security in an L2TP network:

- Tunnel authentication

Tunnel authentication is the process of negotiating the establishment of a tunnel between the LAC and the LNS.

- User authentication

The network administrator at the corporate site can configure a RADIUS server with the names and passwords of authorized users. The server's database centralizes the authentication function, eliminating the need to configure each LNS with user names and passwords.

When the LNS receives a call, it forwards the user information to the RADIUS server, which verifies whether the user is authorized to access the network.

You can also configure the LNS to perform user authentication if a RADIUS server is not part of the network configuration.

The following paragraphs describe the Bay Networks implementation of tunnel and user authentication.

Tunnel Authentication

For Dial VPN Layer 2 tunnel security purposes, you must enable the LNS to perform *tunnel authentication*. Tunnel authentication is the process of negotiating the establishment of a tunnel.

During tunnel authentication, the LNS identifies the L2TP client or LAC by comparing the LAC's tunnel authentication password with its own password. If the passwords match, the LNS permits the LAC to establish a tunnel.

The LAC does not send the tunnel authentication password as a plain-text message. The exchange of passwords works much like the PPP Challenge Handshake Authentication Protocol (CHAP). When one side receives a challenge, it responds with a value that is calculated based on the authentication password. The receiving side matches the value against its own calculation. If the values match, authentication is successful.

Tunnel authentication occurs in both directions, which means that the LAC and LNS both try to verify the other's identity.

You can enable tunnel authentication on the Bay Networks LNS. If tunnel authentication is disabled, which is the default, the LNS sends a default challenge response to the LAC during the authentication process so that the tunnel can be established. The LNS cannot send outgoing calls, so it cannot initiate tunnel authentication.

During tunnel authentication, the following exchange of messages takes place:

1. The LAC sends a tunnel setup message, called the *start control connection request (SCCRQ) message* to the LNS. This message includes a challenge to the LNS.
2. The LNS replies with a tunnel response, a challenge response, and its own challenge message. This is called the *start control connection reply (SCCRP) message*.
3. The LAC replies with a challenge response that includes its tunnel authentication password. This is the *start control connection connected (SCCCN) message*.
4. If this same password is configured for the LNS, the LNS grants approval to the LAC to establish a tunnel.

[Figure 2-3](#) shows tunnel authentication and the control messages.

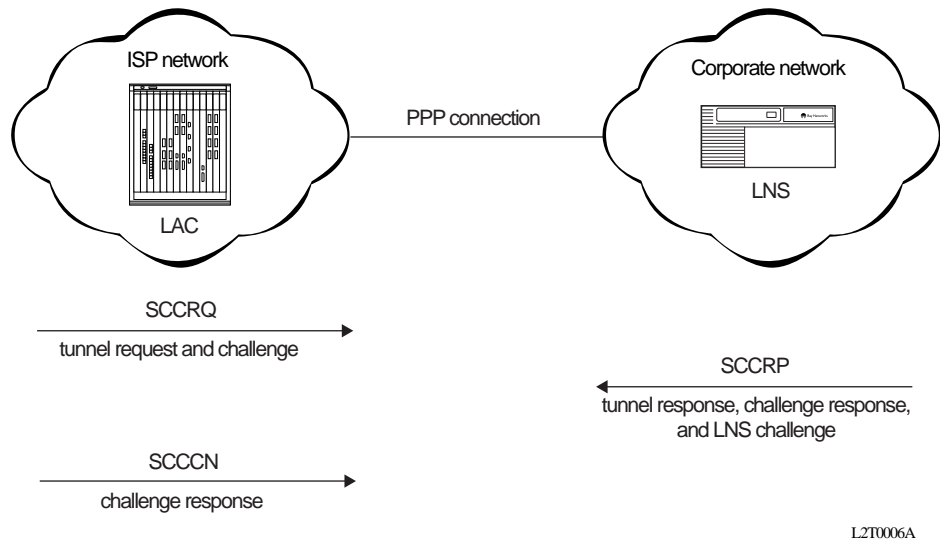


Figure 2-3. Tunnel Authentication Control Messages

After tunnel authentication is complete, it need not be repeated for other calls to the same LAC.

RADIUS User Authentication

RADIUS user authentication is enabled by default on the Bay Networks LNS; you must configure this feature so that the LNS can validate the remote user's identity before allowing access to the network.

The network administrator at the corporate site must configure a RADIUS server with the names and passwords of authorized users. When the LNS receives a call, it forwards an authentication request with the user information to the RADIUS server, which verifies whether the user is authorized. If the user is permitted access to the network, the RADIUS server replies with an acknowledgment message and the appropriate IP address information for that user to make a connection.

For more information about configuring Bay Networks routers as RADIUS servers, see *Configuring RADIUS*.

RADIUS Accounting

The RADIUS server can provide accounting services in addition to its authentication services. RADIUS accounting is enabled by default on the Bay Networks LNS.

The RADIUS accounting server calculates billing charges for an L2TP session between the remote user and the LNS. To determine these charges, the server uses information that it receives from the LNS, such as the status of each call and the number of packets sent during the session. Using this data, the RADIUS server determines billing charges, which the network administrator can use to manage network costs.

The primary RADIUS accounting server can be the same server as the authentication server or it can be a different server.

For more information about RADIUS accounting, refer to *Configuring RADIUS*.

L2TP IP Interface Addresses

When configuring the Bay Networks LNS, you must configure an IP address for every slot that has an L2TP interface. This address is referred to as the *L2TP IP interface address*. The L2TP IP interface can be any valid IP address.

The L2TP IP interface address is internal to the LNS. When communicating with the remote user, the LNS associates the user's IP address, which is assigned by the RADIUS server, with the L2TP IP interface address that you configured.

The L2TP IP interface address and the RADIUS-assigned IP address do not have to be in the same subnet.

Remote Router Configuration

If the host at the remote site is a Bay Networks router, you may need to configure a dial-on-demand circuit for the remote router's dial-up interface to the LAC at the ISP network.

Enable RIP on both the dial-on-demand circuit and the attached LAN interface of the remote router, so that the LNS can learn routing information from the remote router. To avoid unnecessarily activating the circuit because of RIP packets, enable dial-optimized routing for the dial-on-demand circuit.

In addition, configure a default or static route for the remote router, which uses the next-hop address that corresponds to the L2TP IP interface address of the LNS. This default or static route enables the remote router to deliver L2TP packets to the LNS.

Starting an L2TP Session

The connection process for Layer 2 tunnels is similar to that for Layer 3, but the end points of the tunnels are different. In L2TP tunneling, the end point of the PPP connection from a LAC or a remote access server (RAS) extends to an L2TP network server (LNS). Multiple users can communicate through a single tunnel between the same LAC and LNS pair. Each user transmits and receives data in an individual L2TP session.

Packets flow across an L2TP tunnel during an *L2TP session*. An L2TP session is created when an end-to-end WAN connection is established between the remote host and the LNS.

The L2TP portion of the packets sent through the tunnel contains a header with a *call ID* field (also called a *session ID*) and a *tunnel ID* field. The call ID field, which indicates the session that the WAN packet belongs to, is negotiated between the LAC and the LNS when the L2TP call is set up. The tunnel ID specifies the tunnel that the L2TP session is using.

In addition to the fields in the header, the L2TP packet contains a *call serial number*, which is a unique number for each L2TP call. This number matches the call to the L2TP session.

Examples of L2TP Tunnels

[Figure 2-4](#) shows an L2TP network that uses a LAC to connect to the LNS. The tunnel is between the LAC and the LNS.

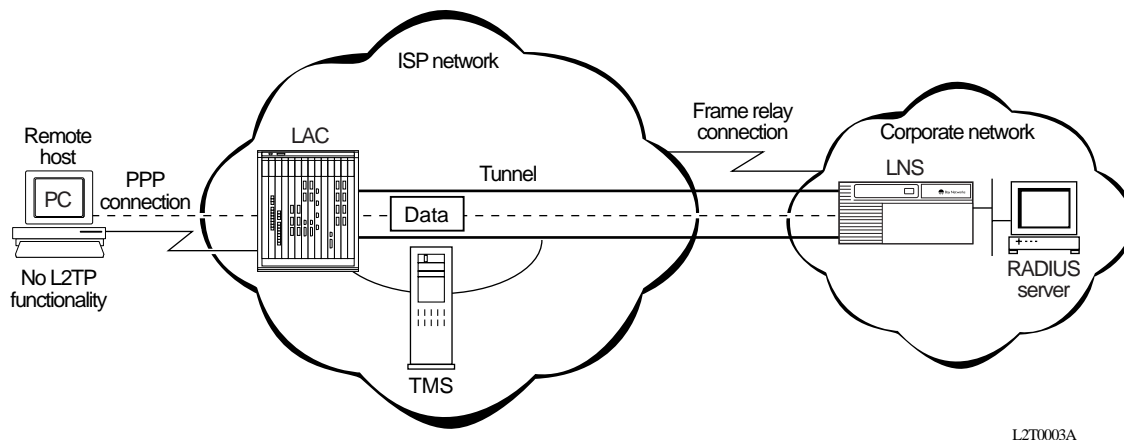


Figure 2-4. L2TP Network Using a LAC

[Figure 2-5](#) shows an L2TP network that uses a RAS to connect to the LNS. The tunnel is between the PC (the L2TP client) and the LNS.

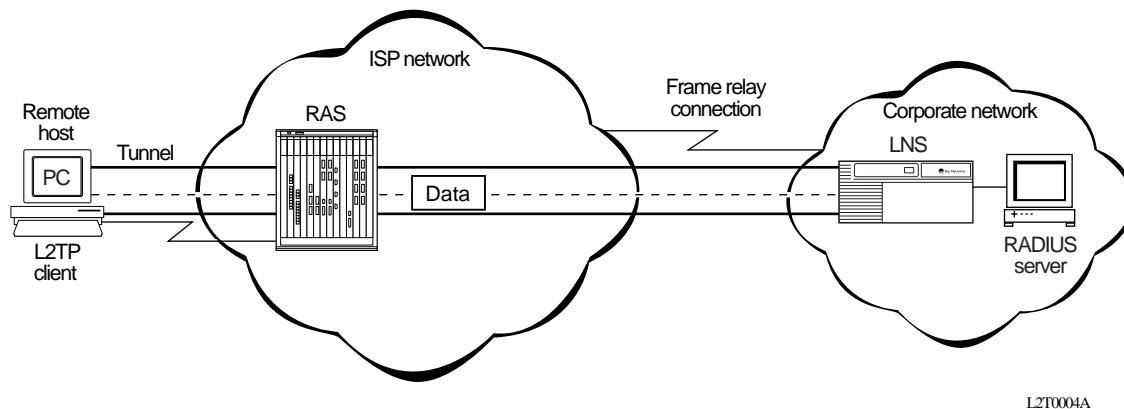


Figure 2-5. L2TP Network Using a RAS

Making a Connection Across an L2TP Network

The following steps explain how a remote user connects across an L2TP network that includes a Bay Networks LAC, TMS, and LNS. (See [Figure 2-4](#).)

1. The remote user dials a LAC at the local ISP network to establish a PPP connection to the corporate network.

In the call, the user includes any required information, for example, a user name, including a domain name and a password. When dialing in, the user enters a name, for example, *jdoe@baynetworks.com*; *jdoe* is the user name and *baynetworks.com* is the domain name.

2. The LAC receives the call and passes the domain name to the TMS.

If the TMS finds a match for the domain name, a tunnel can be created. The TMS also checks the number of current connections so that they will not exceed the maximum number allowed.

If the user is not a tunnel candidate, as determined by the domain name, the LAC assumes that the remote host is making a regular dial-in request and authenticates the user accordingly.

3. The LAC tries to establish an L2TP tunnel with the LNS.

For the LAC to send a tunnel request to the LNS, it needs the address of the LNS. The LAC requests the address from the TMS. It then checks for this address in its own routing table. After obtaining the address, the LAC sends a tunnel request to the LNS. The LNS may perform tunnel authentication, if configured to do so. If the LAC and LNS complete tunnel authentication successfully, the LAC establishes the tunnel.

4. After the tunnel is established, the LAC forwards the remote user's name to the LNS, which verifies the user's identity with the corporate RADIUS server.

If the RADIUS server recognizes the user name, it replies with an acknowledgment and an IP address that it assigns to the remote user for the duration of the call. This IP address identifies the remote user who may not have an address of his own.

5. After the remote user is successfully authenticated, the user has an end-to-end PPP connection to the corporate network over the Internet.

The tunnel can now carry a user session during which the LAC and the LNS exchange PPP packets.

When Does Dial VPN Tear Down the Tunnel?

The LAC brings down the tunnel for any one of the following reasons:

- A network failure occurs.
- The LAC or other equipment at the ISP is not operating properly. If the LAC fails, all tunnel users are disconnected.
- There are no active sessions inside the tunnel.

An individual session ends when a remote user disconnects the call, but multiple sessions can run inside a single tunnel.

- The system administrator at the ISP terminates the user connection.
- The LAC is not responding to a Hello packet from the LNS.

For the LAC to reestablish a tunnel, the remote user must place a new call.

If the LAC fails, all tunnel users are disconnected and the active user counts are decremented. However, there is no quick way to determine when a LAC fails. The logging connection may not be reset until after new tunnel users have connected. When a LAC starts, one of the first things it does is open its ACP-logging connection. When a new logging connection opens, TMS decrements the appropriate counts for each domain that had a user connected to the LAC. If this is the first time the LAC has come up, then there will be nothing to decrement.



Note: If you enter the **reset security** command, a new user who tries to make a connection with the LAC causes the maximum number of users count to decrement, even though users with existing connections are still connected. This means that the maximum number of users count may be exceeded. As users with existing connections disconnect, the count will synchronize and correspond to the actual number of users connected.

If the TMS fails, a LAC can detect the failure through the failure of the logging connection. The LAC falls back to secondary servers, if any. Unless the database is shared by the TMS servers, the count of current users is lost.

If the TMS database runs out of disk space while *tms_dbm* is running, the user sees an error message. The error message may not state what caused the error. If there is a shortage of disk space and *erpcd* cannot create a lock file or add a LAC to the TMS database, TMS generates a syslog message and the user cannot make a connection to the LAC.

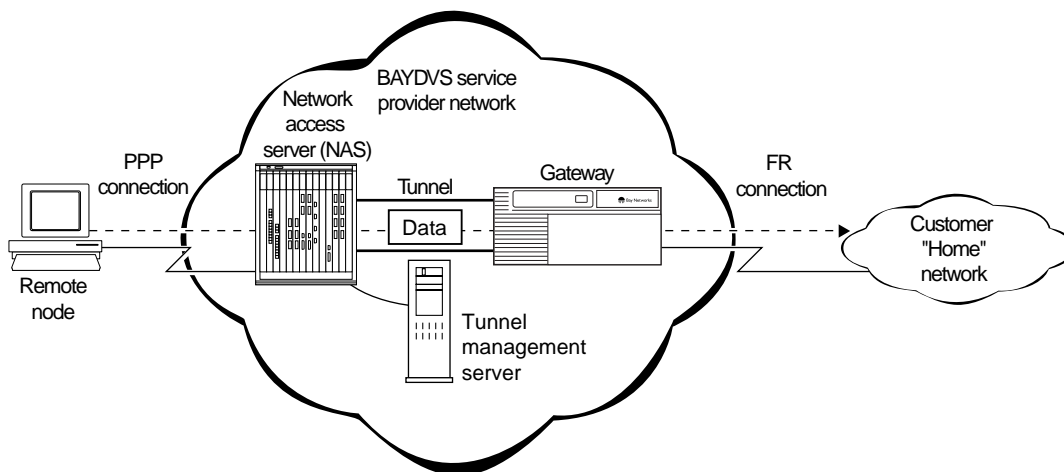
Chapter 3

Dial VPN Layer 3 Tunneling

This chapter describes how a Layer 3 Dial VPN tunnel functions. Among these concepts are how a data packet sent from a remote node using the point-to-point protocol (PPP) moves through a Dial VPN service provider's network to a corporate or "home" network via a frame relay or PPP connection. It also explains how the Dial VPN tunnel forms a path to move data quickly and efficiently to and from the remote node through the Dial VPN service provider's IP backbone network.

Dial VPN uses the Generic Routing Encapsulation (GRE) protocol and the Mobile IP protocol to provide a secure pathway for remote users to exchange data with their corporate home network over a Layer 3 tunnel. Regardless of where a remote node is located, it can dial in to its Dial VPN service provider and connect to the home network.

For example, [Figure 3-1](#) shows how a packet moves in an *erpcd*-based network from the NAS, through the Layer 3 tunnel to the gateway, across a frame relay connection, and on to the home network. In this figure, the dotted line shows the path of the packet through the tunnel; the Dial VPN service provider network is the ISP network.



DVS0001A

Figure 3-1. Layer 3 Tunnel Packet Path

Building a Network for Layer 3 Tunneling

The steps that follow provide a suggested order for configuring your network. For detailed information about each of these steps, see Chapters 4 through 10.

1. At the ISP network, configure the following:

- Remote Access Concentrator, serving as the network access server (NAS)
- Tunnel Management Server (TMS), either on the UNIX *erpcd* server for the *erpcd*-based solution or on the service provider network RADIUS server for the all-RADIUS solution
- Access Control Protocol (ACP) server (only for the *erpcd*-based solution)
- Bay Networks router that serves as the gateway to the remote user's home network

2. Install and configure any intermediate nodes on the WAN.

The WAN can include intermediate nodes. For installation and startup information, refer to the hardware documentation for each device.

3. **Install the software for the tunnel management server, Remote Access Concentrator, and (for the *erpcd*-based solution) the Access Control Protocol on the UNIX host that serves as the load host for the Remote Access Concentrator.**

For installation information, see the Remote Access Concentrator documentation.

4. **Load the operating software onto the Remote Access Concentrator from the UNIX load host and boot the Remote Access Concentrator.**

For detailed descriptions of the boot procedures, refer to the Remote Access Concentrator documentation.

5. **Configure the Remote Access Concentrator software, as described in Chapter 4, to handle PPP dial-in calls from remote nodes, determine whether they are tunnel clients, and route them appropriately.**
6. **For the all-RADIUS solution, install and configure the RADIUS server on the service provider network to support the TMS database.**

For more information about installing and configuring RADIUS servers on the ISP network, see Chapter 6.

7. **Configure the TMS (including the authentication type) by adding an entry in the TMS for each domain in the TMS database. Refer to Chapter 5 and Chapter 6 for more information.**

When configuring the TMS, you can choose either local or remote authentication. For both the *erpcd*-based and the all-RADIUS solutions, Dial VPN uses remote authentication; that is, a RADIUS server on the customer's home network provides authentication and assigns IP addresses.

For DHCP address allocation, configure the TMS with the DHCP parameters, as described in Chapter 5.

8. **Configure the gateway, including the RADIUS client, using Site Manager, then boot the gateway.**

Configure the gateway with an IP connection to the Dial VPN network and a frame relay or PPP connection to the CPE router on the remote user's home network. Configure a RADIUS client on the gateway. For information on configuring the gateway, see Chapter 7.

9. **Establish a connection between a gateway on the ISP network and a CPE router on the home network using frame relay or PPP.**

10. Make sure that the home network is configured to connect to the Dial VPN network.

Specifically, ensure that:

- The RADIUS server on the home network is configured to work with the RADIUS client on the Dial VPN network. If dynamic IP address allocation or DHCP is enabled, the RADIUS or DHCP server must have a pool of addresses allocated for authenticated dial-in users. For dynamic IP address allocation, you must have RADIUS accounting enabled.
- The CPE router is configured with a frame relay or PPP connection to the Dial VPN gateway (including a static route and an adjacent host if the CPE router is not a Cisco device), and a separate but similar frame relay or PPP connection to the RADIUS client on the gateway.
- Any shared information, such as passwords, “secrets,” or phone numbers, is consistent across the link.



Note: The Dial VPN RADIUS server for Layer 3 tunnels must be on a separate physical device from any RADIUS server for Layer 2 tunnels or for dial services. The RADIUS server for Layer 2 tunnels can be the same physical device as any dial services RADIUS server.

11. Individually test each network component, then test the entire system.

How Tunnel Management Works

Tunnel management operates differently on *erpcd*-based and RADIUS-only networks, but the end result is the same.

Tunnel Management in an *erpcd*-Based Network

For an *erpcd*-based network, the tunnel management server (TMS) runs on the same host as the Remote Access Concentrator (*erpcd*) and Access Control Protocol (ACP) software. The TMS verifies that the user at the remote node is a Dial VPN user. If the domain portion of the user name exists in the TMS database, ACP increases the number of current users by one and sends a Grant message to the NAS. The Grant message contains the tunnel addressing information needed to send a packet from the remote node to the home network.

The Grant message contains the following information, which is stored in the TMS database:

- Remote node's domain name
- Domain name information server (DNIS) -- for Model 8000/5399 platforms, the DNIS is the called number; for other platforms, it is 0 (zero)



Note: The default value for the DNIS is 0. The NAS administrator can change this value.

- Home agent's IP address on the gateway (the IP address of the gateway end of the IP tunnel)
- Current number of users
- Type of connection between the ISP network's edge router or gateway and the CPE router on the remote node's home network
- Primary and secondary RADIUS server IP addresses
- Authentication protocol information

For each tunnel user, the NAS sends this information to the RADIUS client on the gateway, which in turn sends an authentication and address request to the RADIUS server on the remote node's home network. When the RADIUS server responds, authenticating the user, the NAS establishes the tunnel.

Tunnel Management in an All-RADIUS Network

The all-RADIUS solution integrates the TMS database functions into the RADIUS server that resides on the service provider network. This RADIUS server recognizes the format of the VPN identifier in the user name and returns tunnel information to the NAS. The NAS uses the tunnel information to establish a connection to the gateway. Once the connection is made, the user authentication information is forwarded to the indicated authentication server.

Refer to Chapter 5 for more information about the contents of the TMS database.

How the TMS Database Works

The TMS database (by default, UNIX *ndbm*) resides on the tunnel management server, which resides on the service provider's network. The main function of this database is to verify the user name (or domain) information supplied by the NAS. It also supplies the NAS with the tunnel addressing information (in the Grant message) that it needs to create a tunnel for a remote user. The Dial VPN administrator enters the domain information and the tunnel addressing information into the database as part of the TMS configuration process.

When the TMS receives a lookup request from the NAS, it parses the user name into the user and domain name and DNIS, and creates a Domain/0 or Domain/DNIS key. The TMS database uses this key to find a match in the database with the supplied user name. If the key matches an existing entry, the TMS checks to make sure that the maximum number of users is less than the configured maximum. If so, the TMS sends a Grant message indicating that this is a Dial VPN user. The Grant message contains the tunnel addressing information.

Since *ndbm* does not have a locking feature, Bay Networks has implemented application-level locking to prevent users from updating the database while others are using it. The lock files are created in the UNIX *install* directory.



Note: The *erpcd* and *tms_dbm* utilities use a common library of functions (in *tms_lib.c*) to access the database. If you replace the database and provide access to it through the same library function interface, as required, the same commands will work. You can replace the default database engine with a standard UNIX relational database, such as Sybase, Informix, or Oracle, or with one you have created yourself. For information about how to replace the default TMS database, contact the Bay Networks Technical Solutions Center.

Dynamically Allocating IP Addresses

Dial VPN lets you choose between two methods of dynamic IP address allocation:

- Dynamic Host Configuration Protocol (DHCP) requires its own server and allocates IP addresses for a configurable, renewable period, called a *lease*.
- IP address pooling uses the Dial VPN RADIUS server and allocates an IP address from a configured pool for the duration of the user's dial-in session.

The following sections describe each of these methods.

Using DHCP for Dynamic IP Address Allocation

This method requires a DHCP server on the home/corporate network. This server communicates with a DHCP client proxy residing on the gateway. The server dynamically allocates an IP address for a dial-in user when the client proxy requests one.

Based on RFC 2131 and its extensions, DHCP provides a scalable method of dynamically allocating IP addresses to remote users and a way of managing the IP addresses dynamically assigned to dial-in users. This implementation supports:

- Standard DHCP operation, as described in RFC 2131
- Interoperation with standard DHCP servers
- Use of both primary and secondary DHCP servers
- DHCP leases with as many users as there are tunnels
- Both Dial VPN (tunneled) and non-tunneled users
- Getting IP addresses through either the local or the remote DHCP client proxy, in addition to other methods that Dial VPN supports, depending on how the Dial VPN subscriber is provisioned

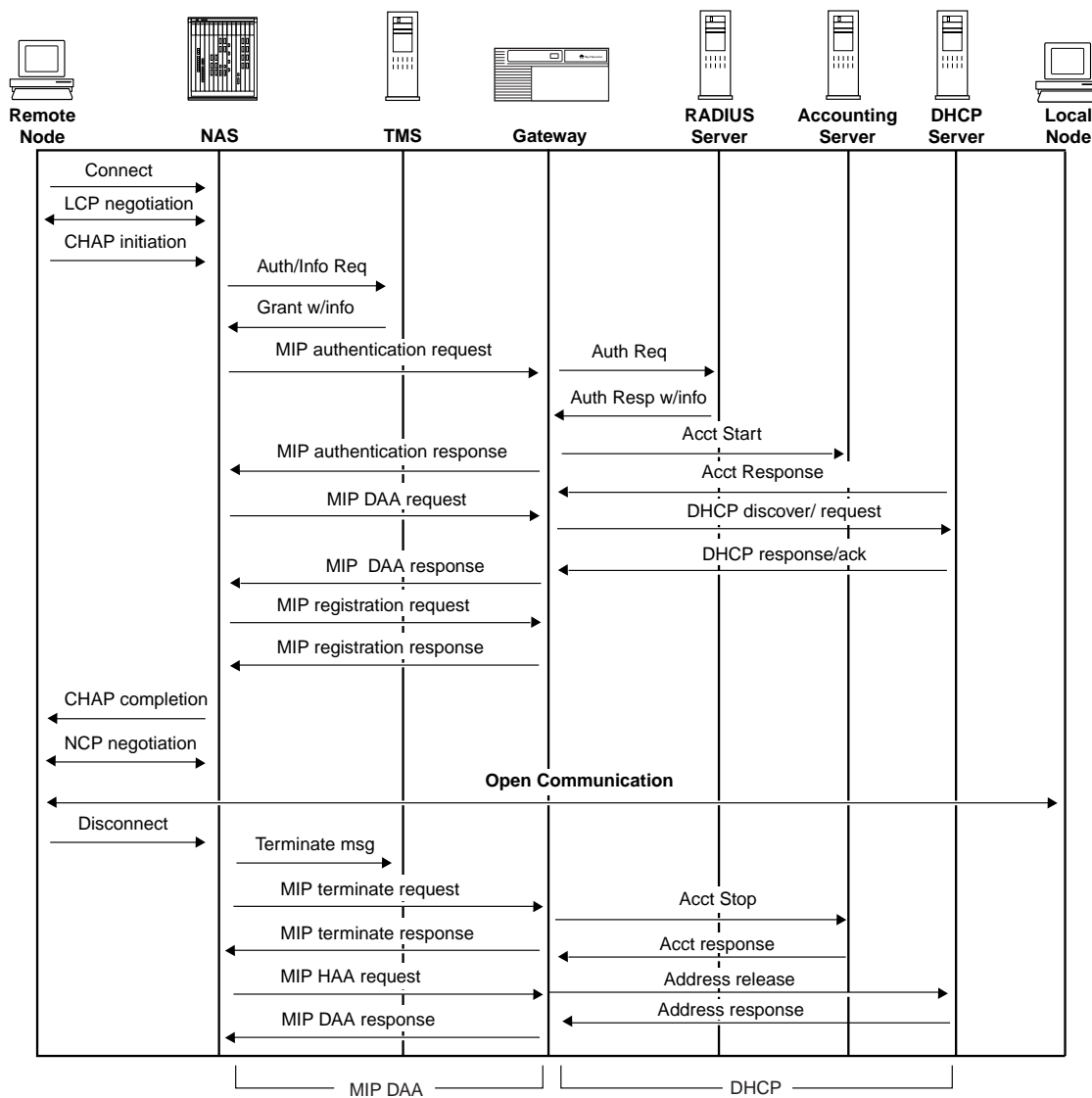
How DHCP Works

DHCP implements the concept of IP address leasing. An authenticated dial-in user receives an exclusive right to use an assigned IP address for a specific, configurable period of time, called a “lease.” When this lease expires, the DHCP client proxy can renew the lease or let it lapse, returning the IP address to the pool.

DHCP lets a network manager specify a range of assignable IP addresses without requiring that each IP address be tied to a specific MAC (hardware) address. The DHCP server leases an IP address to each dial-in user and dynamically maintains a table that links a user’s IP and MAC addresses. For users who need a fixed IP address, a network manager can also specify a permanent assignment. A single NAS can communicate and maintain DHCP leases with as many DHCP servers as there are ports on the NAS (up to 48 or 62, depending on the model).

When a remote user dials in to a network access server (NAS), Dial VPN performs the usual authentication functions. When the gateway returns the Mobile IP (MIP) authentication response to the NAS, however, the NAS sends the gateway a MIP dynamic address allocation (DAA) request. The gateway sends a

DHCP discover request to the DHCP server on the home network, and the server responds with an acknowledgment (ACK) if the request is successful. The gateway then sends the MIP DAA response back to the NAS, and the rest of the negotiation proceeds as usual. [Figure 3-2](#) shows the entire process.



DVS0009C

Figure 3-2. DHCP Operational Timeline

Using RADIUS for Dynamic IP Address Allocation

Each dial-in user retains exclusive use of a unique IP address for the duration of the dial-in session. Dial VPN relies on the Bay Secure Access Control (BSAC) RADIUS server on the user's home network to provide those addresses, allocating them either statically or dynamically. In static allocation, the RADIUS administrator assigns specific addresses for specific users. In dynamic allocation, the administrator allocates a pool of IP addresses from which the RADIUS server selects an address to assign.

The network administrator configures the IP address of a RADIUS server on the home network that uses dynamic address allocation and also enables dynamic address allocation on the gateway for that server connection.

When a user dials in to a network using dynamic address allocation, RADIUS authenticates the user and assigns an IP address from the pool. RADIUS also maintains a database of assigned addresses. This prevents duplicate assignments if the server fails.

When the connection ends, the released IP address returns to the pool, at the end of the assignment queue.

To implement dynamic IP address allocation, Dial VPN requires that the BSAC software be installed on the RADIUS server on the customer's home network. BSAC is a robust implementation of the draft IETF RADIUS specification, compliant with RFC 2058 and RFC 2059.

For information about BaySecure, see the *BaySecure Access Control Administration Guide*.

How Dynamic IP Address Allocation Works

Dial VPN implements dynamic IP address assignment using the Site Manager and BaySecure Access Control (BSAC). Using Site Manager, the ISP network administrator first enables RADIUS accounting on the gateway.

The BSAC (RADIUS) administrator at the customer's site must enter one or more IP address ranges to be used as a pool of assignable addresses. For each remote user, the RADIUS administrator can enter either a specific IP address or allow the assignment of an IP address from the pool. The administrator can, in fact, set up a standard profile with "assign from pool" specified, and apply this profile to many users at once.

The Current Users display identifies the active users and their assigned IP addresses, so that the RADIUS administrator can tell which user has which address. In addition, the administrator can release any assigned address that is no longer in use by selecting that address and clicking on Clear. For more information about assigning and managing IP addresses, see *Configuring RADIUS*.



Note: Dynamic address assignment is not available for IPX.

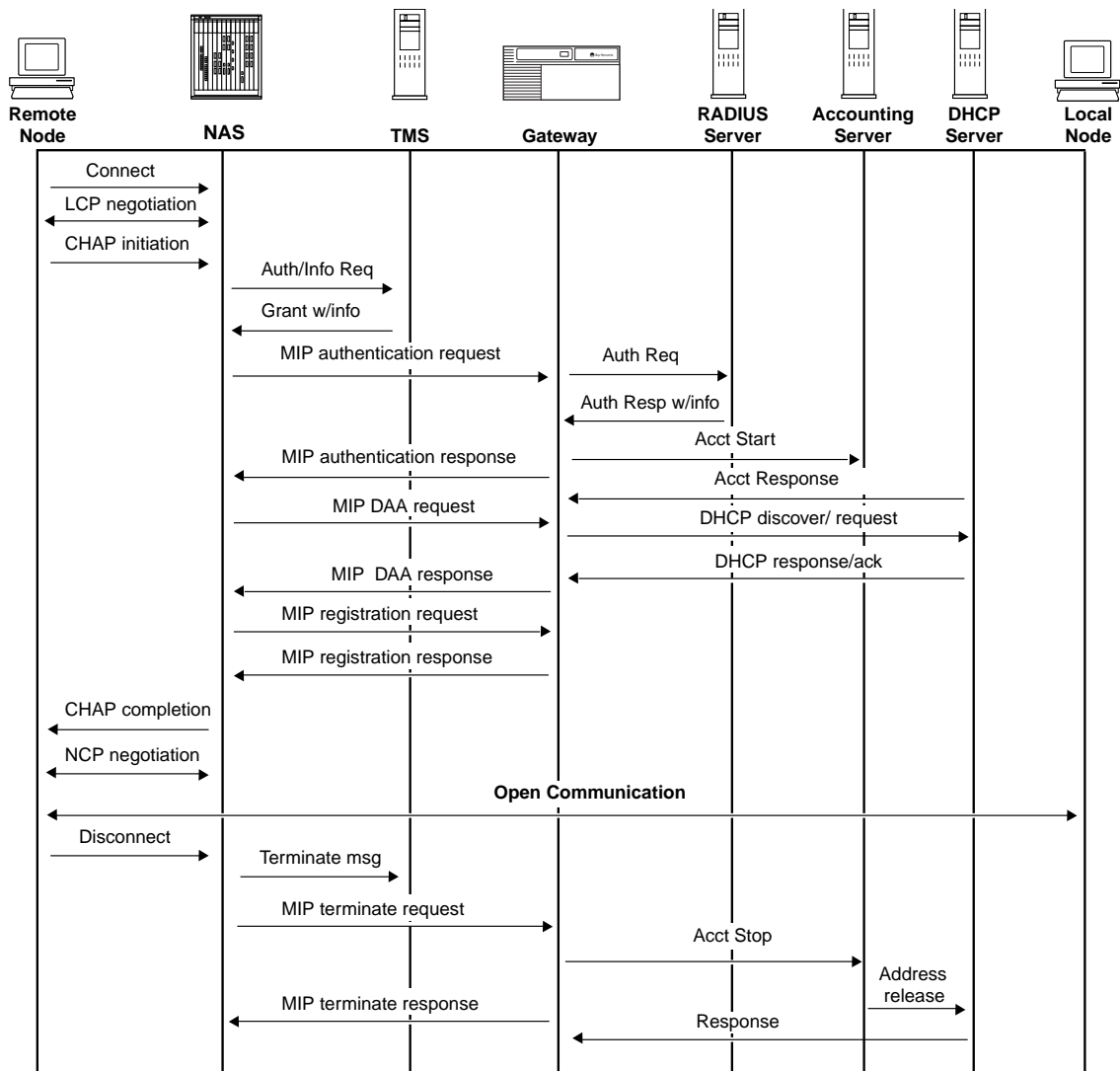
Assigning Addresses

All available IP addresses are in a queue. The first address in the queue is the first one assigned. Released addresses return to the end of the queue for reassignment. RADIUS saves all current address assignments in a database to prevent duplicate address assignments if the server fails.

The gateway on the ISP network is a client of the RADIUS server on the customer's network; that is, it provides a service to the dial-in user, such as PPP or Telnet®. The client is responsible for passing user information to the designated RADIUS server. The RADIUS server receives the request and returns a response to the client that it has successfully received the request.

The client and the RADIUS server authenticate the transactions between them through the use of a shared secret, which is never sent over the network. Both must be configured with the same secret for authentication to take place.

Each service that the NAS provides to a dial-in user constitutes a session; the beginning of the session is the point at which service is first provided, and the end of the session is the point at which the service ends. A user can have multiple sessions in parallel or in series if the gateway supports that, with each session generating a separate start and stop record with its own session ID. [Figure 3-3](#) shows the sequence of events in dynamic IP address assignment.



DVS0018A

Figure 3-3. Dial VPN Dynamic IP Address Management Sequence

At the start of service delivery, a client configured to use dynamic IP addressing generates a start packet describing the type of service being delivered and the user to whom it is being delivered. The client sends that information to the RADIUS server, which sends back an acknowledgment that it has received the packet. At

the end of service delivery, the client sends the RADIUS server a Stop packet describing the type of service that was delivered. The server sends back an acknowledgment that it has received the packet.

The client sends a start or stop packet over the network, persisting until it receives an acknowledgment or times out. The client can also forward the requests to an alternate server or servers if the primary server is down or unreachable. The RADIUS server may request other servers to satisfy the request. In this case, it acts as a client.

If the RADIUS server cannot successfully record the start or stop packet, it does not send an acknowledgment to the client.

Starting the Connection

When a user at a remote node dials in to a Dial VPN service provider, the NAS first determines whether this is a tunnel candidate. If so, the NAS first accesses the TMS database and contacts the gateway, which starts the authentication process. The gateway gets an IP address from the RADIUS server on the user's home network, and the Remote Access Concentrator builds a tunnel to the gateway and starts sending the GRE-encapsulated packets. The process involves the following steps.

- 1. A user at a remote node dials the phone number of a Dial VPN service provider. The user also enters the required user information.**
User information usually consists of a user name and a password.
- 2. The remote node sends a PPP packet to start the connection process.**
- 3. The NAS receives the data packet and passes the user name to the TMS on the Dial VPN service provider's network to determine how to process the packet.**

For Dial VPN, the user name must contain one "at" sign (@), followed by at least one period (.) and at least a 3-character extension. For example, the user name can be *lee@abc.com*. In this example, *lee* is the user name that the NAS uses for authentication. The string *@abc.com* is the domain name that Dial VPN uses to look up this user's entry in the TMS database.

If the TMS finds a match in its database for both the user and domain names, it determines that this user is a Dial VPN user and a candidate for tunnel creation. The TMS then checks that the number of current connections does not exceed the maximum number of users allowed.



Note: The system administrator can change the default requirements for the Dial VPN user name format as needed.

If the TMS determines that the user is not a tunnel candidate, the NAS first treats the request as a proxy RADIUS request and attempts to authenticate this user in the usual way. See the description of proxy RADIUS in the *BSAC Administration Guide* for your platform.



Note: The TMS may deny a tunnel request for a number of reasons; for example, if the maximum number of users has been reached, if the TMS does not find a match for the domain name in its database, or if the authentication request fails. If the tunnel request is denied, the connection between the NAS and the remote node is dropped.

4. If the dial-in request is a tunnel candidate, the NAS starts the authentication process and builds a tunnel.

Once it determines that this request is a tunnel candidate, the TMS tells the NAS to contact the gateway for remote authentication. For a given domain, authentication and address allocation can take place locally, using ACP (in an *erpcd*-based network), or remotely, using RADIUS and DHCP on the customer's network. If the request is not a tunnel candidate, the NAS uses local (instead of remote) authentication.

The NAS receives the remote node's address, the source of which depends on the type of authentication and the type of IP address allocation.

5. The RADIUS client on the gateway sends a request to the RADIUS server on the home network to authenticate the remote user.

During remote authentication, the RADIUS authentication server on the home network verifies that the remote node is authorized to access the home network and determines which network services the remote node is allowed to use.

6. The DHCP server or the RADIUS server on the home network assigns an IP address and includes that address in the reply to the gateway.

If the home network is configured to assign IP addresses dynamically using DHCP, the DHCP server selects an IP address from its pool and issues the end user a renewable “lease” on that address. Alternatively, the DHCP administrator may assign a fixed IP address to particular users. In either case, the DHCP server returns the assigned IP address in its reply to the gateway.

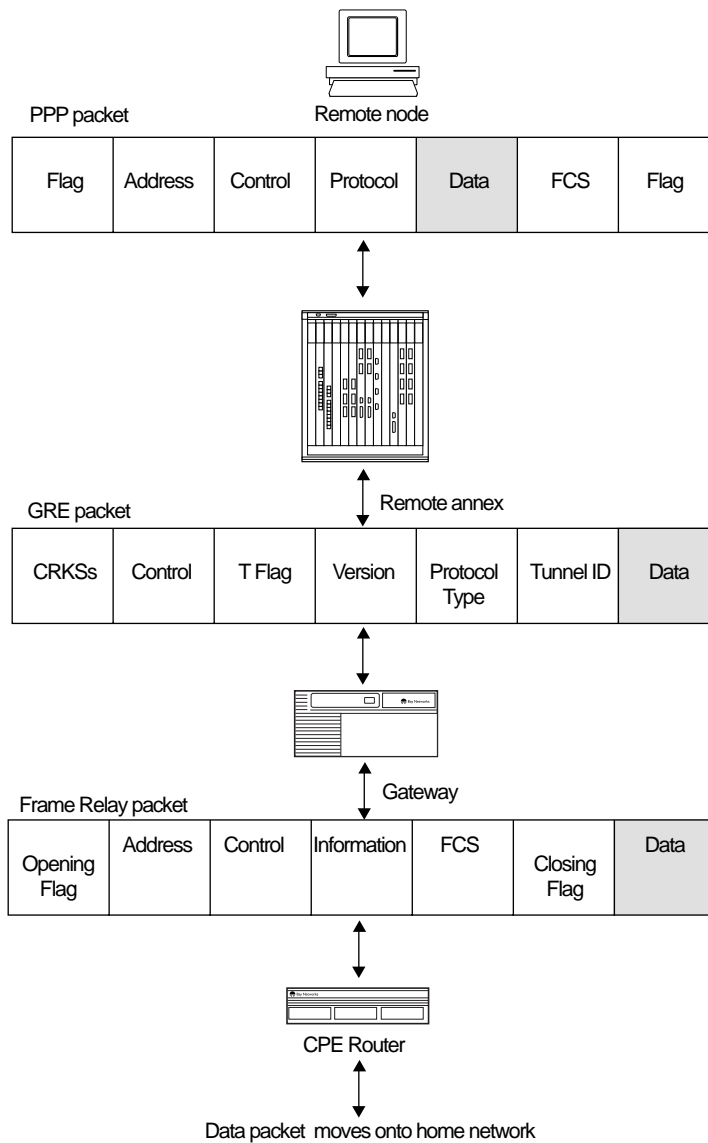
If the home network is configured to assign IP addresses using RADIUS, either statically or dynamically, the RADIUS server performs the address allocation. If the RADIUS administrator has allocated a pool of assignable IP addresses for dial-in users, and if the RADIUS client on the gateway is configured for dynamic IP address assignment, the RADIUS server assigns an address from that pool. Alternatively, the RADIUS administrator may have assigned a specific address for that particular user. In this case, RADIUS uses that assigned address. The RADIUS server reserves the assigned IP address for that user until the session terminates.

- 7. When authentication and address allocation are complete, the NAS starts sending packets from the remote node to the gateway via the newly created tunnel.**

A Day in the Life of a Layer 3 Packet

The next sections explain how a packet moves through a Layer 3 Dial VPN network and returns to the remote node. [Figure 3-4](#) shows the process.

As the packet moves from the remote node to the home network, different pieces of the Dial VPN network must encapsulate (add) and decapsulate (strip off) the protocol-specific envelope around the data packet.



DVS0003A

Figure 3-4. Packet Encapsulation and Decapsulation Process

How a Packet Moves Through a Dial VPN Network

A data packet moves from a remote node to the Dial VPN service provider's network through a tunnel created for the remote node to a gateway, which sends the data to the remote user's home network through a frame relay connection. Here are the steps involved in this process.

1. **The remote node sends a PPP packet to the NAS to establish a connection.**

The PPP packet contains flag fields to indicate the beginning and end of a frame, an address field to indicate the device that originated the frame, a control field to indicate the type of frame (information or administrative), a protocol field that indicates the operative network layer protocol, the data, and the frame check sequence that shows the sequence order of the frame. See the manual *Configuring PPP Services* for more information about the PPP packet.

2. **The NAS strips off the PPP protocol-specific fields and encapsulates the data into a GRE packet. The GRE packet moves through the IP tunnel to the gateway.**

The GRE packet contains checksum information and flag bits to indicate that a routing and a key field are present; a control field to indicate the type of frame; a tunnel flag to indicate that there is a tunnel ID present; a version field to indicate the version of IP (or IPX) running on the Internet; the protocol type used (IP or IPX); the tunnel identifier; and the original data from the data packet. Refer to IETF RFC 1701 or RFC 1490 for more information about the GRE packet.



Note: The checksum, control, tunnel flag, and version fields should be 0.

3. **The gateway decapsulates the GRE packet information and puts the data into a frame relay or PPP packet.**

The frame relay or PPP packet follows the structural conventions for a packet of that type. For more information about the frame relay or PPP packet structure, see *Configuring Frame Relay Services*, *Configuring Dial Services*, or *Configuring PPP Services*.

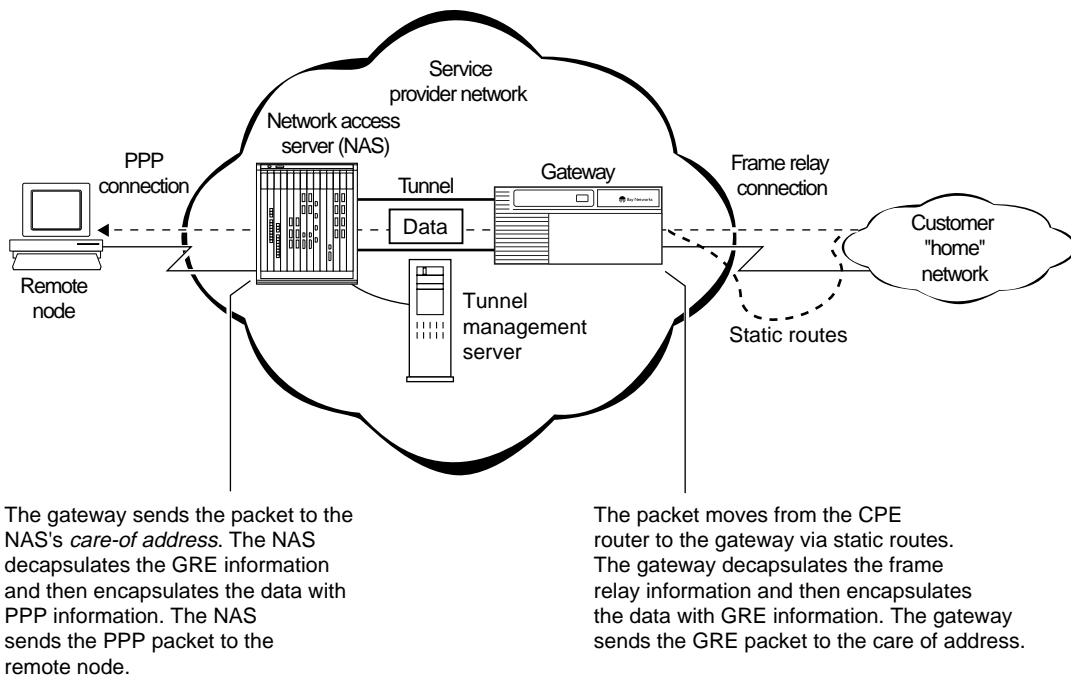
4. **The gateway sends the frame relay or PPP packet to the CPE router on the home network.**

5. The CPE router decapsulates the frame relay or PPP packet and routes the data to the intended recipient on the home network.

How a Packet Returns to the Remote Node

To send packets from the home network to a remote node, Dial VPN reverses the process described in the previous section. The tunnel ensures that packets from the home network reach the remote node, regardless of where it is located.

The Dial VPN gateway intercepts and forwards packets to the remote node using a care-of address that is specified to the gateway during the connection process. This address, which is usually the address of the Dial VPN Remote Access Concentrator, is the IP address of the other end point of the tunnel. When the gateway encapsulates the frame relay packet in a GRE packet, it includes the care-of address. [Figure 3-5](#) shows a simplified view of how a data packet moves from the home network to a remote node through an *erpcd*-based network.



DVS0013A

Figure 3-5. Sending a Packet to a Remote Node

The data packet travels from the home network to the remote node using a similar process of encapsulation and decapsulation to respond to the format required at various points throughout the Dial VPN network. The differences are:

- The data packet must return from the CPE router on the home network to the gateway on the Dial VPN network via a static route. [Figure 3-6](#) shows the static routes used to return data from a home network to a gateway on the Dial VPN network.
- If the CPE router is a Bay Networks (or similar) router, a nonexistent, “dummy” adjacent host must be configured on the same IP subnet as the frame relay interface of the CPE router. This fulfills an addressing format requirement, but has no effect on the actual packet routing.
- The gateway sends the GRE packet to the remote node’s care-of address on the NAS, and the NAS forwards the packet to the remote node.

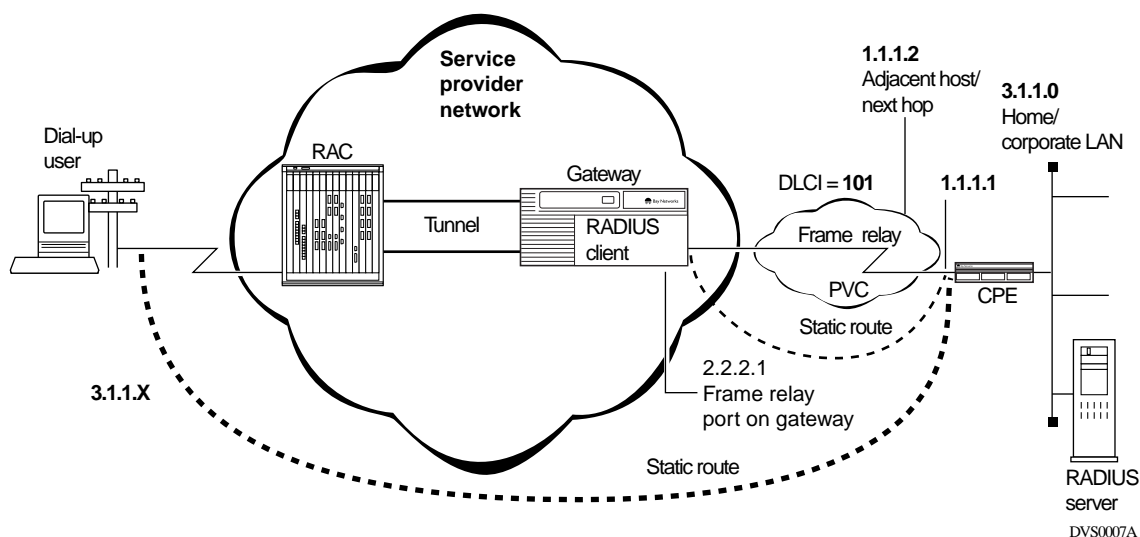


Figure 3-6. Static Routes from a CPE Router to a Dial VPN Gateway

Data packets move back and forth between the remote node and the home network through the established tunnel until the remote node disconnects from the Dial VPN network or an error occurs. When either situation occurs, Dial VPN tears down the tunnel.

When Does Dial VPN Tear Down the Tunnel?

Dial VPN tears down the tunnel when any of the following situations occurs:

- The remote node using that tunnel disconnects.
- Either the NAS or the TMS is not operating properly.
- Tunnel renewal fails.
- The administrator terminates the user connection.

If the NAS fails, all tunnel users are disconnected and the active user counts are decremented. However, there is no quick way to determine when a NAS fails. The logging connection may not be reset until after new tunnel users have connected. When a NAS starts, one of the first things it does is open its ACP-logging connection. When a new logging connection opens, TMS decrements the appropriate counts for each domain that had a user connected to the NAS. If this is the first time the NAS has come up, then there will be nothing to decrement.



Note: If you enter the **reset security** command, a new user who tries to make a connection with the NAS causes the maximum number of users count to decrement, even though users with existing connections are still connected. This means that the maximum number of users count may be exceeded. As users with existing connections disconnect, the count will synchronize and correspond to the actual number of users connected.

If the TMS fails, a NAS can detect the failure through the failure of the logging connection. The NAS falls back to secondary servers, if any. Unless the database is shared by the TMS servers, the count of current users is lost.

If the TMS database runs out of disk space while *tms_dbm* is running, the user sees an error message. The error message may not state what caused the error. If there is a shortage of disk space and *erpcd* cannot create a lock file or add a NAS to the TMS database, TMS generates a syslog message and the user cannot make a connection to the NAS.

Chapter 4

Configuring the Remote Access Concentrator

This chapter describes how to use the command line interface (CLI) commands to configure a Remote Access Concentrator as a network access server (NAS) for Dial VPN. For details regarding your specific device, see the documentation for the particular model you are configuring ([Table 1](#)).

Table 4-1. Where to Find Configuration Information

| For Information About | See This Guide |
|--|--|
| Using the RAC Manager with Remote Access Concentrators | <i>Managing Remote Access Concentrators Using RAC Manager</i> |
| Remote Access Concentrator configuration and administration procedures, including a detailed description of all na and admin commands and parameters | <ul style="list-style-type: none">• <i>Quick-Start Guide for Remote Access Concentrators</i>• <i>Managing Remote Access Concentrators Using Command Line Interfaces</i> |

You configure the Remote Access Concentrator by attaching a PC in terminal emulation mode or an ASCII terminal to the console port of the device.

Installing and Configuring the RAC Software

This section provides an overview of the installation and configuration process, highlighting areas of particular concern.



Note: To facilitate troubleshooting, test each element of your system after you configure it and before proceeding to the next phase of the configuration.

1. Install the RAC software.

Use the installation script supplied for the RAC, as described in the documentation for the particular device you are installing.

As part of the hardware installation, you may have issued ROM monitor commands through a terminal connected to the console port located on the RAC. These commands let you set a subset of the configuration (EEPROM) parameters, including the unit's IP address, required for booting the RAC.

You can also specify parameter values that are required if the network configuration differs from the default values. See the hardware installation guide for the Remote Access Concentrator you are installing for the list of the ROM Monitor commands and their default values.

2. Boot the RAC software (standard installation).

The Remote Access Concentrator gets its operational code by downloading it over the network from (among other sources) a UNIX host that runs RAC file server software. The RAC boots each time it is powered up and whenever it receives a **boot** command. You specify the source of the boot image by setting the preferred load host.

3. Set up the dial-in port on the RAC for dial-in and enable ACP or RADIUS (BSAC) security for PPP on all ports.

Configure security on the RAC using either ACP (for an *erpcd*-based network) or BSAC (for a RADIUS-only network), and configure the dial-in ports. To display the current port settings, enter:

```
show port ppp
```

To change a particular setting, enter the **set port** command along with the parameters you want to change.

The settings relevant to Dial VPN are:

```
set port mode auto_detect  
set port type dial_in  
##  
set port slip_ppp_security y  
set port ppp_security_protocol chap  
#  
# This could be chap, pap, or pap-chap.  
#  
# include the following command for erpcd-based networks.  
set port address_origin auth_server
```

```
#  
# If running IPX (Layer 3 only), include the following command.  
set port ppp_ncp all  
# This could be set to ipcp and ipxcp.
```

The `slip_ppp_security` parameter controls dial-in PPP access and use of ACP or RADIUS for PPP and protocol security. The `ppp_sec_protocol` parameter specifies the local authentication protocol; in this case, CHAP. A client dialing in has to get a remote IP address. For Dial VPN, the `address_origin` parameter must be set to `auth_server`. For information on BSAC security, refer to the *BaySecure Access Control Administration Guide*.

The annex **show port ppp** command shows several configuration parameters on one screen. Make sure that the `ppp_ncp` parameter is set to all or IPCP and IPXCP.

For information on the settings of the remaining port parameters, refer to *Managing Remote Access Concentrators Using Command Line Interfaces*.

Set the primary preferred security host to the address of the primary TMS server. You can also designate the secondary TMS server (if any) as the secondary preferred security host. Accept the default value if the optional secondary security host is not in use.

Enable security on the RAC, but disable the security broadcast feature. Setting the security broadcast parameter to N ensures that the security information comes from one of the defined TMS servers.

For the Remote Access Concentrator Model 8000/5399, enter the following configuration command sequence from the `na` or `admin` prompt:

```
set annex enable_security y  
set annex pref_secure1_host  
# <ip address of TMS/security host - acp or BSAC>  
#  
set annex pref_secure2_host  
# <ip address of secondary TMS security host>  
#  
set annex security_broadcast N  
set annex auth_protocol <acp or RADIUS>  
##  
set port mode auto_detect  
set port type dial_in  
set port slip_ppp_security y  
set port ppp_security_protocol chap  
# This could be chap, pap, or pap-chap.
```



Note: Dial VPN works only for native PPP (you cannot dial in as CLI, then convert to PPP to use Dial VPN).

4. Enable the appropriate options.

To display the options that are enabled, use the CLI **stats -o** command.

For a PRI connection on a Remote Access Concentrator, create Session Parameter Blocks in the *config* file, as shown in the following example. Configuring the "%wan" section of the *config* file this way lets any user dial in to the device. (By default, the path to the *config* file is */usr/spool/erpcd/bfs/config.annex.*)

The following sample session parameter blocks (SPBs) set configuration parameters for sessions (calls) based on dialed number, calling number, and call type. Each incoming call is compared against each SPB, in order, until there is a match. If no match exists, the RAC rejects the call.

%wan

#

The following SPB causes the RAC to answer all

"voice" bearer calls with a modem.

#

begin_session modem

bearer voice

call_action modem

set mode auto_detect

end_session

The following SPBs are possible templates for handling V.120 and

sync PPP calls. To enable these SPBs, edit the "called_no." line

in each to include the telephone numbers specific to your PRI line.

Use different numbers for each service (that is, V.120 or sync). You

must also remove the comment (#) characters at the start of each line.

#

It is not always necessary to discriminate calls based on called

number. If all data calls will be V.120, for example, and never sync PPP,

such a distinction is unnecessary.

#

begin_session v120

bearer data


```
called_no <called number>
call_action v.120
set mode auto_detect
end_session
#
begin_session sync
bearer data
called_no <called number>
call_action sync
set mode ppp
#
# The following line applies the subnet mask to the remote device's IP
# address.
set subnet_mask 255.255.255.0
end_session
```

After making these changes to the *config.annex* file, enter **reset annex session** from the `admin` prompt of the RAC. To verify that the RAC has recognized these changes, issue the **session** command at the `annex` prompt.

5. Enable Syslogging.

This is not required, but it is very useful in troubleshooting. B, “Syslog Messages” contains information on syslogs.

From the `na` or `admin` prompt, enter the following commands:

```
set annex syslog_mask debug
set annex syslog_host <ip address of syslogging host>
```

To enable logging in an *erpcd*-based system, enable *erpcd* syslogging and create the appropriate log files on the host, then restart the syslog daemon. See *Managing Remote Access Concentrators Using Command Line Interfaces* for information on these functions. Refer to your UNIX system documentation for how to perform these tasks for applications running under UNIX. The *erpcd* utility uses the *auth* facility.

6. Ensure that the RAC can communicate with the gateway so that a tunnel can be established.

The RAC can learn a route to the gateway by means of RIP (Version 1 or 2) or by means of a static route. For a static route, define the static route at the bottom of the *config.annex* file. The syntax is:

```
route add <destination_network> <mask> <next_hop> <metric>
```

For a default route, the syntax is:

route add <default> <next_hop> <metric>

Managing Remote Access Concentrators Using Command Line Interfaces lists the syntax and options for all RIP configuration parameters. Before you change any default settings, read the relevant sections that explain the reasons for and consequences of making such changes.

7. Reboot the RAC.

After booting the RAC, enter the **ping** command at the RAC prompt to ensure that connectivity to the gateway exists. If not, check the routing table (using the **netstat -r** command) and your configuration.

Loading Software and Booting the RAC

To set the preferred load host, enter the following sequence of commands.



Note: The actual installation procedures are different for a self-booting RAC (which already has an image loaded into it). See the *readme* file in the setup subdirectory of the RAC Host Tools *install* directory for a complete description of how to install RAC software.

In this example, the IP address of the preferred load host is 132.245.44.80:

```
annex: su
password:
annex# admin
RAC administration Remote RAC R15.0
admin: set annex pref_load_addr 132.245.44.80
admin: set annex image_name "oper.46.l9336"
admin: set annex load_broadcast N
admin: quit
command: boot
```

The `image_name` parameter specifies the name of the image file that contains the RAC operational code. Setting the `load_broadcast` parameter to `N` directs the RAC to look for the load image only on the specified load host.

If a load host has a different network or subnet address, you must define a gateway through which the RAC can reach the host. The `load_dump_gateway` parameter specifies the IP address for that gateway.

During the initial boot of the operational code, the ROM monitor requires the address of a gateway if the specified load host is on another network or has a different subnet address. In this case, enter the gateway's address using the ROM Monitor **addr** command. The RAC automatically adds this gateway to its routing table.

Configuring Active RIP

The following section assumes that you have read the sections on active and passive RIP in *Managing Remote Access Concentrators Using Command Line Interfaces*. Active RIP is enabled by default. Once active RIP is enabled, both passive and active RIP are running on all operational interfaces.

Defining Routes

Once you enable active RIP, you do not need to define the default and static routes in most configurations. The network nodes learn about the routes to each other and to other networks through RIP updates they exchange, provided that all of the following conditions are met:

- For subnetted networks, the `rip_sub_advertise` parameter on the RAC is set to Y (the default).
- You have configured subnet masks correctly.
- The gateway is configured to handle the same type of RIP updates.

Although the routes required for passive RIP need not be defined after you enable active RIP, you may want to define a default route and one or more static routes for other purposes. For example, a default route can act as a bottleneck through which all traffic to and from a network must pass. You can also use static routes to reach routers that are not running active RIP.

To define default and static routes that remain after the RAC reboots, enter them in the *config.annex* file. You can define routes anywhere in the configuration file, but routes not defined in an “annex...end” or “subnet...end” block are discarded and not cached if their interfaces are not operational when the RAC is booted. Typically, the Ethernet interface is operational immediately, but SLIP and PPP interfaces may take longer to come up.

Configuring the RAC to Advertise RIP 1 and/or RIP 2 Updates

By default, active RIP sends RIP Version 2 updates to the IP broadcast address, so that both RIP 1 and RIP 2 systems can receive them. This assumes that `rip_send_version` is set to `compatibility`, which is the default. It also assumes that the routers on your network accept both RIP 1 and RIP 2 updates. Although discarding RIP 2 updates violates the RIP 1 RFC (RFC 1058), some RIP implementations written before this RFC still do so. If you have both RIP 1 and RIP 2 nodes on your network, make sure that there are no RIP 1 implementations that discard RIP 2 packets. If there are, use the `na` or `admin` mode to set the `rip_send_version` parameter to 1, as shown in the following example:

```
annex: su
password:
annex# admin
RAC administration Remote RAC R15.0
admin: set interface=all rip_send_version 1
```

You may need to reset the appropriate port or RAC subsystem, or reboot the RAC for changes to take effect:

```
admin: quit
annex# boot
```

The **boot** command is required in the preceding example because you are setting `en0`. If `en0` is not among the interfaces, you can substitute the `admin` command **reset interface** for the **boot** command.

Chapter 5

Configuring TMS and Security for *erpcd* Networks

In a Dial VPN network, tunnel users are authenticated by a RADIUS server running BaySecure Access Control (BSAC) on the remote network, although the tunnel management database resides at the service provider network.

All administration and configuration of the tunnel happens at the service provider's site. An administrator at the service provider site must configure the tunnel with various attributes: its destination IP address, the security protocols it supports, its password, and so on. These attributes are stored in the tunnel management system (TMS) database.

Dial VPN offers two ways of managing and using the TMS database: *erpcd*-based, described in this chapter, and RADIUS-only, described in Chapter 6. In both of these methods, the TMS database resides on the service provider network and specifies:

- Where dial-in user authentication takes place
- Which servers authenticate dial-in users
- Where the other end point of the tunnel is (the NAS is the first end point) -- either the gateway router for a Layer 3 tunnel or the LNS at the home network for a Layer 2 tunnel

Managing TMS Using the TMS Default Database

Tunnel management in an *erpcd*-based network is an extension of the Expedited Remote Procedure Call Daemon (*erpcd*) that allows users dialing in to the Dial VPN system to be authenticated by their destination sites, rather than by an authentication server residing on the Dial VPN service provider's network. The destination site, therefore, retains the authentication information, providing an extra measure of security. The TMS communicates with the NAS and establishes tunnels based on the information that you enter into the TMS database.

You tell the NAS where the TMS resides when you configure the following RAC parameter:

```
set annex pref secure1 host <ip address of TMS host >
```

TMS tells the NAS how to authenticate the user, either locally or remotely (with RADIUS). You create TMS entries on the UNIX workstation that serves as the TMS/ACP server. By default, you use the *tms_dbm* program to create these entries as a file in */usr/annex*, the “security” directory. Alternatively, you can create a text file of entries using the syntax format that follows. These entries are really TMS commands. You can either type them at the UNIX command line prompt or copy them from a text file and paste them at the UNIX command line prompt.

Create one TMS entry for each domain name that you want to authenticate/serve. The following is a sample TMS command that adds an entry to the TMS database:

```
tms_dbm add abc.com 0 te=128.128.64.5 maxu=unlimited\  
hwtype=fr hwaddr=64 hwalen=1 srvloc=remote tutype=dvs\  
pauth=128.128.64.50 paddr=128.128.64.51 authhp=radius \  
addrp=dhcp spi=256 tatypc=kmd5-128 tamode=pref-suff\  
takey=00000000000000000000000000000000000000000000
```

The value that you specify for the tunnel authentication key parameter (takey) must match the value of the key associated with the specified security parameter index (spi) value; in this case, the spi value is 256, and the takey value is a 128-bit key, represented as 32 hexadecimal digits.

The syntax of the command that creates a TMS entry is:

```
tms_dbm add <domain> <dnis> te=<ip addr of the gateway>\
maxu=<maximum count of users> [hwtype=<fr or ppp>\
[hwaddr=<hardware link address from home agent to CPE>\
hwalen=<length of hardware link address>]]\
[svrlc=servers_location] [tutype=tunnel_type]\
pauth=<ip addr of primary authentication server>\
```

```
sauth=<ip addr of secondary authentication server>\
[pacct=<ip addr of primary accounting server>\
[sacct=<ip addr of secondary accounting server>]]\
[paddr=<ip addr of primary dynamic address server>\
[saddr=<ip addr of secondary dynamic address server>]]\
authp=<radius or acp> [acctp=accounting protocol] \
[addrp=dynamic address allocation protocol]\
[spi=<security protocol index>] [passw=<password>]\
[tatype=kmd5-128\ tamode=pref-suff takey=<authentication key value
(hex, 256 bits)>]
```



Note: In this syntax description, square brackets [] indicate optional parameters.

The dialed number parameter `dnis` is available only for the Model 8000/5399 products. By default, `dnis` is set to 0 for all Remote Access Concentrators.

The `hwalen` parameter is set to 0 for PPP and optional for frame relay. If you do specify the `hwalen` parameter, use the actual length in bytes of the hexadecimal value of the DLCI number (the hardware address). For example, if the DLCI is 101 (that is, 0x65), the hardware address length is 1 byte. For a hardware address of 400 (0x190), the hardware address length is 2 bytes.

If you omit the `hwalen` parameter, `tms_dbm` derives the length from the value of the `hwaddr` parameter. If, for the `hwaddr` parameter, you specify a decimal value that is smaller than 4 bytes (that is, from 0 through 2^{31}), TMS converts that value to hexadecimal. To specify a hexadecimal value, prefix the number with the characters 0x; for example, to express 64 (decimal), specify 0x40. For PPP, set the `hwaddr` parameter to 0.



Note: The `ha` (home agent) parameter used in previous versions is still recognized, but the `te` (tunnel end point) parameter required in the current version has taken over its function.

[Table 5-1](#) lists the tunnel management (`tms_dbm`) commands, and [Table 5-2](#) lists the arguments for each of the TMS command elements.

Using Tunnel Management Commands

The following sections describe the syntax of the command line interface **tms_dbm** commands that you use to provision and manage the TMS default database. Enter these commands at the workstation on which the TMS resides.

All of these tunnel management commands begin with **tms_dbm**, followed by a blank character, then a keyword defining the command's action; for example, **tms_dbm add**. In most cases, a string of arguments can follow the action keyword. TMS commands, keywords, and arguments are case-sensitive.

Tunnel Management Commands

The action keywords following **tms_dbm** constitute the actual tunnel management commands. [Table 5-1](#) summarizes these commands.

Table 5-1. tms_dbm Tunnel Management Commands

| Command | Description |
|---------------|---|
| add | Creates a new TMS database entry. Returns an error if the entry already exists. |
| clear | Removes the specified information. Using clear with the raises argument sets the current user counts to 0 and deletes the remote/network access server (RAS) list. Using clear with the all argument clears the RASes and stats. Returns an error if no matching entry exists, but not if you clear an already cleared entry. |
| delete | Removes an existing database entry, but does not cause active users to be disconnected. Returns an error if no matching entry exists. |
| help | Displays a detailed explanation of a specified command or a brief explanation of all tms_dbm commands, action keywords, and arguments. |
| list | Lists all the domain/DNIS pairs, optionally sorted alphabetically by domain, then by DNIS. |
| modify | Changes the specified parameters of an existing database entry. Returns an error if no matching entry exists. |
| rekey | Changes the database key associated with an existing entry and retains all of the parameter values for the entry. Returns an error if no matching entry exists. |

(continued)

Table 5-1. tms_dbm Tunnel Management Commands *(continued)*

| Command | Description |
|---------------|--|
| remove | Removes from the database the IP address of a NAS that is no longer in use. Decrements the total active user count for each domain/DNIS pair for which there is an active user count for the specified NAS. Use this command if you remove a NAS from service. |
| show | Displays the specified database information; returns an error if no matching entry exists. |

All commands except **add** and **help** return an error if the entry is not found.

Command Arguments

The tunnel management commands use common arguments to specify what the command is to act upon. [Table 5-2](#) describes each of the arguments. Any argument can appear with the **help** command.

Table 5-2. tms_dbm Command Arguments

| Argument | Function | Used with These Commands |
|--|---|---|
| domain = <i>new_domain</i> dnis = <i>new_dnis</i> | Together, domain and dnis constitute an entry's key. domain specifies the customer's domain name, which may also include a subdomain name. domain can be up to 48 characters long and must not include the slash (/) character. The actual length depends on the user's application. The RAC allows up to 32 characters. dnis specifies the dialed phone number. If dnis is not in use, this must be 0. dnis can be up to 20 characters long and has the format: *.* (*.)* By default, dnis is turned off for all platforms. To turn dnis on, change the <i>erpcd</i> source code and rebuild. | Required for all but help , for which it is optional. With rekey , you must specify domain = <i>new_domain</i> and dnis = <i>new_dnis</i> , along with the original domain and dnis . |

(continued)

Table 5-2. tms_dbm Command Arguments *(continued)*

| Argument | Function | Used with These Commands |
|--|---|---|
| te = <i>te_addr</i> | Specifies the IP address of the frame relay port on the gateway on which the tunnel end point (te) resides. The address 0.0.0.0 is not valid. This is the tunnel end point nearest the remote user's home network. For DVS (Layer 3) tunnels, this is the home agent, which tunnels packets for delivery to the remote node and maintains current location information for the remote node. For Layer 2 tunnels, this is the IP address of the LNS (interface) on the home network. | Required for add and modify . Not used for other commands. |
| ha = <i>ha_addr</i> | Not used in Dial VPN. Supported only for compatibility with previous versions. Specifies the IP address of the frame relay port on the gateway in which the home agent (ha) resides. The address 0.0.0.0 is not valid. | For compatibility with previous versions, Dial VPN recognizes this parameter as equivalent to tunnel end point (te), but it is no longer a valid syntactical element. |
| maxu = <i>{max_users unlimited}</i> | Specifies the maximum number of concurrent users allowed on the system. A value of unlimited means that any number of concurrent users is allowed. A value of 0 indicates that no users are allowed on the system. For the modify command, you can use this value to disable a domain without deleting it. If you reset the maxu parameter to a value below the current number of users, additional (new) users must wait until the count drops below the new maximum. Excess users, however, are not arbitrarily dropped. | Required for add and modify . Not used for other commands. |

(continued)

Table 5-2. tms_dbm Command Arguments *(continued)*

| Argument | Function | Used with These Commands |
|--|---|--|
| hwtype = <i>hw_type</i> hwaddr = <i>hw_addr</i> hwalen = <i>hw_addr_len</i> | <p>hwtype indicates the type of network connection between the gateway and the CPE router. For Dial VPN, hwtype must be fr (frame relay) or ppp. If not specified for a Layer 3 tunnel, the gateway is the CPE router.</p> <p>hwaddr is a link address associated with the network. If hwalen is 4 bytes or less, you can specify it as a decimal number. TMS converts it to a hexadecimal number. To specify this value as a hexadecimal number, prefix the number with 0x. For a frame relay connection, this argument is required; it specifies the DLCI. For a PPP connection, set this value to 0.</p> <p>hwalen is an optional parameter that specifies the length in octets of the address. If you omit this parameter, TMS calculates its value based on the value of the hwaddr parameter. For example, if hwaddr is less than 256, hwalen will be 1 byte. If hwaddr is 400, hwalen is 2 bytes. Unless the actual hwaddr length requires it, you should accept the default length, 1 byte. For a PPP connection, set this value to 0.</p> | <p>All parts of this argument are required for add and modify for a frame relay connection. Not used for other commands.</p> |
| srvloc = <i>servers_location</i> | <p>Specifies whether the authentication, accounting, and dynamic allocation servers are local (that is, on the Dial VPN service provider's network) or remote (that is, on the remote user's home network). The default is local when the authp (authentication protocol) parameter is set to acp and remote when the authp parameter is set to radius.</p> | <p>Required for add and modify. Not used for other commands.</p> |

(continued)

Table 5-2. tms_dbm Command Arguments *(continued)*

| Argument | Function | Used with These Commands |
|--|--|--|
| tutype = <i>tunnel_type</i> | Specifies the type of tunnel to establish. For a Layer 3 tunnel, specify dvs (the default). For a Layer 2 tunnel, specify l2tp . | Required for add and modify . Not used for other commands. |
| pauth = <i>primary_authentication_server_addr</i> | Specifies the IP address of the primary authentication server. This is usually the address of the RADIUS server on the corporate (destination) network. | Required for add and modify . Not used for other commands. |
| sauth = <i>secondary_authentication_server_addr</i> | Specifies the IP address of the secondary authentication server. You must not specify a secondary server without specifying a primary server. | Optional for add and modify . Not used for other commands. |
| pacct = <i>primary_accounting_server_addr</i> | Specifies the IP address of the primary accounting server. This is usually the address of the RADIUS server on the corporate (destination) network. | Required for add and modify . Not used for other commands. |
| sacct = <i>secondary_accounting_server_addr</i> | Specifies the IP address of the secondary accounting server. You must not specify a secondary server without specifying a primary server. | Optional for add and modify . Not used for other commands. |
| paddr = <i>primary_dynamic_address_assignment_server_addr</i> | Specifies the IP address of the primary dynamic address assignment server. This is usually the address of the RADIUS server on the corporate (destination) network. For DHCP, set this value to the address of the DHCP server at the customer site. | Required for add and modify , but only if the addrp argument is not set to none . Not used for other commands. |
| saddr = <i>secondary_dynamic_address_assignment_server_addr</i> | Specifies the IP address of the secondary dynamic address assignment server. You must not specify a secondary server without specifying a primary server. | Optional for add and modify . Not used for other commands. |
| authp = <i>authentication_protocol</i> | Specifies the authentication protocol used between the gateway and the authentication server. For remote authentication, this value must be radius . For local authentication, this value can be acp . | Required for add and modify . Not used for other commands. |

(continued)

Table 5-2. tms_dbm Command Arguments *(continued)*

| Argument | Function | Used with These Commands |
|---|--|--|
| acctp = <i>accounting_protocol</i> | Specifies the accounting protocol used between the gateway and the accounting server. The only valid value is radius . Specify none to disable accounting. If you specify radius, you must also specify a primary server. | Required for add and modify . Not used for other commands. |
| addrp = <i>dynamic_address_allocation_protocol</i> | Specifies the dynamic address allocation protocol used between the gateway and the dynamic address allocation server. Specify dhcp to enable dynamic allocation or none to disable it. If you specify this protocol, you must also specify a primary server. | Required for add and modify . Not used for other commands. |
| spi = <i>security_protocol_index</i> tatype = <i>tun_auth_type</i> tamode = <i>tun_auth_mode</i> takey = <i>tun_auth_key</i> | spi defines an identifier in the range 256 through 65535 that the gateway uses to determine the tunnel authentication type, mode, and key. You must configure these values on the gateway using Site Manager, as well as configuring them in TMS. The default value is 0 (no authentication). tatype is the type of authentication algorithm used to encrypt tunnel registration messages between the NAS and the gateway. This value must be MD5 encryption. tamode is the operating mode of the authentication algorithm. This value must be pref-suff (prefix/suffix). takey is the key that the authentication algorithm uses. It can be up to 64 hexadecimal characters (0-9, A-F, a-f) in length. | spi is optional for add and modify . Not used for other commands. If you specify spi for tunnel authentication, all three ta arguments are required for add and modify . If you specify the ta arguments, you must also specify the spi value. The spi/takey combination in the TMS database must match the spi/takey pair on the gateway, or the authentication will fail. It will look like a bad password, not an incorrectly matched encryption key. Not used for other commands. |

(continued)

Table 5-2. tms_dbm Command Arguments *(continued)*

| Argument | Function | Used with These Commands |
|---|---|--|
| passwd = <i>password</i> | Relevant only for Layer 2 tunnels, this parameter specifies the L2TP password between the LAC and the LNS. It can be up to 40 characters long. Setting the password to "" (null) disables password protection. | Not used for Layer 3 tunnels. |
| config rases ordered stats all | <p>Used only with the show command, config displays the configuration information (entered with an add or modify command) for the entry. When used with the show command, rases displays the current list of remote access servers that have active connections to the specified domain, and the number of users connected to each RAS. When used with the clear command, rases sets the current user counts and RAS list to 0.</p> <p>When used with the show command, stats displays the number of GRANTs and DENYs. When used with the clear command, stats resets the GRANT and DENY counters to 0.</p> <p>When used with the show command, ordered displays the current list of remote access servers sorted in ascending order.</p> <p>When used with the show command, all displays config, ordered, and stats information. When used with the clear command, all clears both users and stats.</p> <p>An error is returned if the entry is not found, but it is not an error to clear an already cleared entry.</p> | <p>show requires exactly one of these arguments, along with domain and dnis. clear requires exactly one of these arguments, along with domain and dnis. list can optionally use ordered to sort the list of domain/DNIS pairs alphabetically, by domain, then by DNIS.</p> |



Note: In addition to the parameters listed in [Table 5-2](#), the **show** command also displays accounting parameters.

Configuring Local Authentication Using the ACP

Dial VPN relies on the remote authentication (RADIUS) server at the destination site to authenticate dial-in users. If you are configuring an *erpcd*-based network and you want to use local authentication (that is, within the Dial VPN service provider network), the *acp_regime* file must contain the line `<path> /acp_passwd`. You must also configure the Access Control Protocol (ACP) authentication server, as follows:

1. **Using CHAP for local ACP authentication, create an ACP file called *acp_userinfo* (by default in the */usr/annex* directory):**

```
acp_userinfo for CHAP
```

The following is a sample entry for the *acp_userinfo*:

```
user sample1
    chap_secret annex
end
```

2. **Similarly, if you are using PAP, you create a file called *acp_passwd* for PAP:**

```
acp_passwd for PAP
```

If you are using CHAP as your authentication protocol, set the PAP password only if you enable CHAP with PAP fallback. The following sample entry shows an encrypted ACP password for PAP:

```
sample1:IQ3Qo0HXrsUoM:501:500:& sample1:/users/user1:/bin/csh
```

The user cannot enter a password directly. To enter a password, use the **ch_passwd** utility. The *acp_password* file uses the same format as the */etc/passwd* file.

3. **Set the dialup addresses in the *acp_dialup* file for IP and IPX addresses, as shown in the following sample entry:**

```
sample1 *      128.128.129.181<---- IP Address
sample1 *      013ABC0:~<---- IP Network Address
```

For IPX, use the network and node address combination; for example:

```
0013ABC0:001234560000
```

The first eight hexadecimal digits represent the IPX network address; the last 12 hexadecimal digits represent the IPX node address.

ACP security includes:

- *acp_userinfo* information
- *acp_password* information
- Security for CHAP and PAP
- *acp_dialup* information for IP and IPX addresses

For a complete description of ACP security, see *Managing Remote Access Concentrators Using Command Line Interfaces*.

Alternatives to the Default Database

You can substitute another relational database for the default *ndbms* database supplied with Dial VPN. If you do so, use that database's command language to manage the database contents. The database must contain the same information as the default database. For information about how to replace the default database, contact the Bay Networks Technical Solutions Center.

TMS System Log (Syslog) Messages

The TMS, like the other elements of Dial VPN, writes its system and error messages to the system log file, *syslog*. These messages are interspersed with other *syslog* messages in chronological order of occurrence. TMS on an *erpcd*-based network uses the *auth* facility. For the complete list of *syslog* messages, refer to Appendix B.

Chapter 6

Configuring the TMS Using Local RADIUS

You can configure the TMS database to use a RADIUS server on the service provider (ISP) network, instead of using *erpcd* between the Network Access Server (NAS) and the local authentication server, as described in Chapter 5.

In the all-RADIUS solution, TMS database functions reside on an enhanced RADIUS server on the service provider's network. This allows the elements of the domain/tunnel decision to reside on the same server as the normal authentication policies. If no tunnel identifier match exists, the RADIUS server can also be used to authenticate nontunneled users.

Managing RADIUS-Based TMS

The RADIUS server on the service provider network includes a TMS database, indexed by the domain name-DNIS pair. The fields in the database are the same as those described for TMS in Chapter 5.

The RADIUS server parses the domain and DNIS identifier from the Username field in the access request message and matches these fields against the same fields in the RADIUS TMS database.

The RADIUS server also maintains an active count of the number of sessions or links to a particular user from a particular RADIUS client. If this count exceeds the specified limit, the RADIUS server rejects the authentication request. Resource tracking starts with the authentication request. The server uses RADIUS accounting information to confirm and decrement the count.

The NAS recognizes the returned tunnel attributes of the authentication request and passes the information to its internal TMS client. The TMS client retrieves the tunnel information it needs from the RADIUS attributes it receives in the access acceptance message.

The NAS uses RADIUS accounting messages to determine when the TMS tunnel to the local RADIUS server starts and stops. The NAS logs these occurrences and uses the information to confirm and decrement tunnel usage counts.

The NAS security parameter settings that control RADIUS also control RADIUS support for tunneling.



Note: For TMS and local authentication to work, the BSAC RADIUS clients and the shared secrets between the client and the BSAC server must be defined.

Tunnel Negotiation Message Sequence

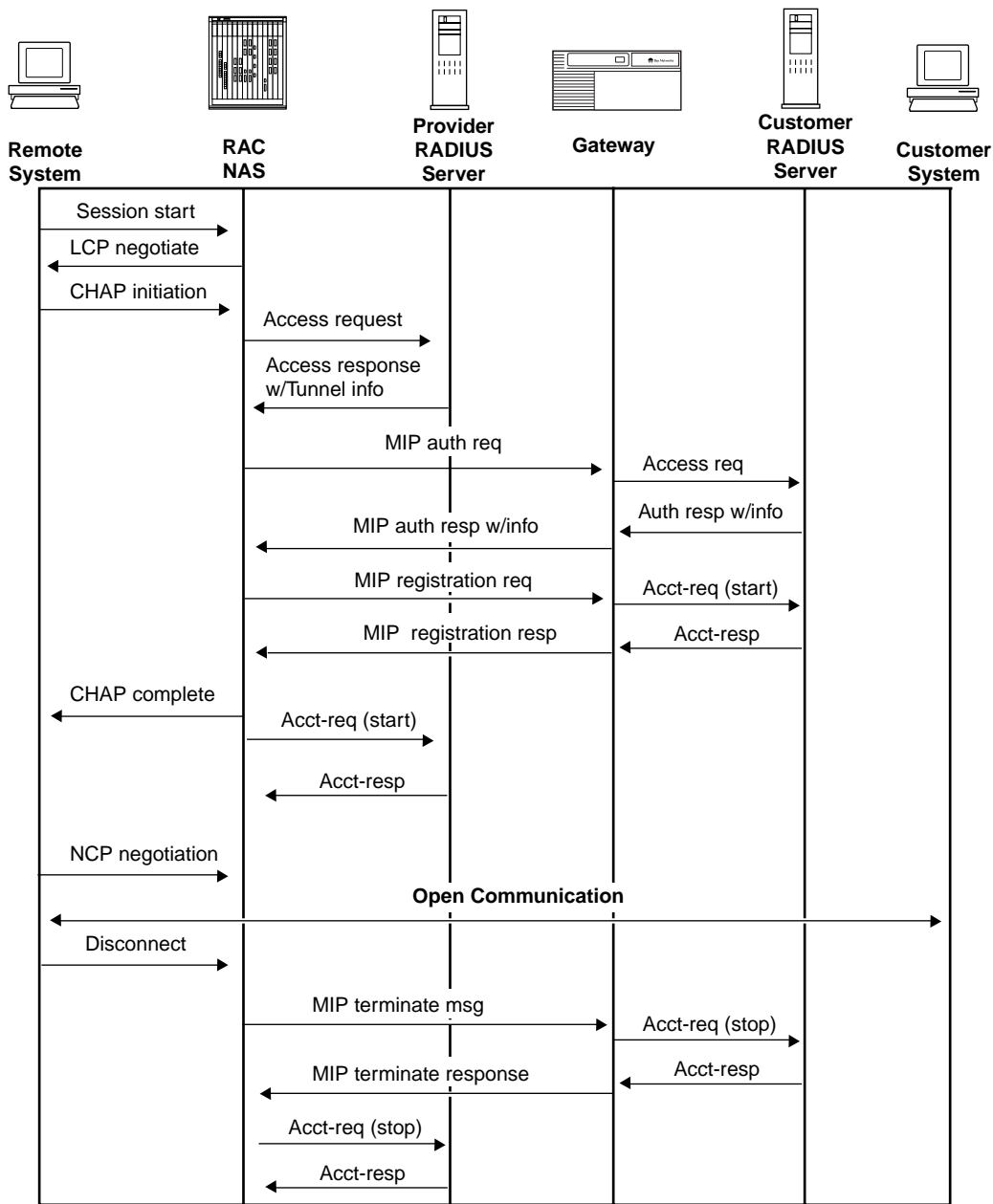
[Figure 6-1](#) shows the flow of messages for a Layer 3 tunnel between the remote node and the customer's home network when the RADIUS server on the service provider's network maintains the TMS database.

When it receives an incoming call, the NAS issues a standard access-request message to the RADIUS server. The server determines that this is a tunnel user by processing the Username and Called-Number attributes. If no match exists for the domain or user name in the TMS database, the server returns an access-reject message to the NAS.

If the server finds a match in its TMS database, it returns an access-accept message. This message contains the following attributes for the RADIUS message:

- Username -- the original contents of the user field
- Tunnel-type -- DVS (Layer 3) or L2TP (required)
- Tunnel-media-type -- IP
- Tunnel-server-end point -- the server address and outbound line identifier
- Authentication-server -- the remote authentication server(s) for this user
- Accounting-server -- the remote accounting server(s) for this user

The user session's authorization information flows from the remote customer RADIUS return message. The local tunnel client does not have the validated user identification until after the tunnel is formed.



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Figure 6-1. Message Exchanges Supporting RADIUS TMS Operations

Using RADIUS Accounting

The NAS logs the tunnel-bound link sessions to the service provider's RADIUS server. This information reflects the usage of the NAS ports, but it is different from the home network information in that it may not reflect link aggregation, and it is not based on remote user information.

The gateway generates its own accounting information, based on the traffic seen at the gateway and reports this data to the customer's RADIUS server.

The RADIUS server that authenticates the tunnel also tracks resource usage through the accounting messages it receives. The RADIUS client also preserves the Class attribute and sends it in accounting start and stop messages to identify allocated sessions. The user session's authorization information flows from the customer RADIUS server return message. The local tunnel client does not have the validated user identification until after the tunnel is formed.

Service Provider Accounting Messages

In general, the NAS logs sessions based on user connections just as it does for normal session logging, but with the addition of tunnel information. Tunnel setup exchanges that carry their own authentication information (administrative account names and passwords) or that are not bound to dial-in ports generate separate accounting messages. To distinguish these log messages from chargeable user sessions, these messages carry start and stop designators for Service-Type of Tunnel and Accounting-Status-Type of Tunnel.

[Table 6-1](#) summarizes the user start messages that the NAS sends to the service provider's RADIUS server.

Table 6-1. Service Provider User Start Accounting Messages

| Field Name | Contents |
|---|---|
| Acct-Status-Type | Start |
| NAS-IP-Address, Port, Port-Type | Connection origination of call |
| Username | The original contents of the user field |
| Calling-Station-ID Called-Station-ID | Either or both, if applicable |

(continued)

Table 6-1. Service Provider User Start Accounting Messages *(continued)*

| Field Name | Contents |
|---------------------------|--|
| Service-Type | As user authorized |
| Tunnel-Type | DVS (Layer 3) or L2TP (Layer 2) |
| Tunnel-Media-Type | IP |
| Acct-Client-Endpoint | A string containing the IP address of the accounting client system and possibly other system-specific identifiers |
| Tunnel-Server-Endpoint | A string containing the IP address of the tunnel server, the circuit type, and an optional identifier |
| Acct-Tunnel-Connection-ID | A unique identifier generated on each end of the tunnel to identify this particular user tunnel session; typically, this is a numeric string encoding a tunnel identifier and/or sequence number |

[Table 6-2](#) summarizes the user stop messages that the NAS sends to the provider's RADIUS server.

Table 6-2. Service Provider User Stop Accounting Messages

| User Stop Message | Contents |
|---|---|
| Acct-Status-Type | Stop |
| NAS-IP-Address, Port, Port-Type | Connection origination of call |
| Username | The original contents of the user field |
| Calling-Station-ID Called-Station-ID | Either or both, if applicable |
| Service-Type | As user authorized |
| Tunnel-Type | DVS (Layer 3) or L2TP (Layer 2) |
| Tunnel-Media-Type | IP |
| Acct-Client-Endpoint | A string containing the IP address of the accounting client system and possibly other system-specific identifiers |
| Tunnel-Server-Endpoint | A string containing the IP address of the tunnel server, the circuit type, and an optional identifier |
| Acct-Tunnel-Connection-ID | A unique identifier generated on each end of the session to identify this particular user tunnel session; typically, this is a numeric string encoding a tunnel identifier and/or sequence number |
| Statistics | Connect time, bytes, messages in, messages out |

RADIUS Attributes That Support Tunneling

The RADIUS attributes that support TMS come from two groups: those currently in use for simple Layer 2 tunneling, and the additional ones needed to support the TMS data for the remote gateway. [Table 6-3](#) summarizes the general tunneling attributes.

Table 6-3. General Tunneling Attributes

| Field Name | Contents |
|---|---|
| Acct-Status-Type | Stop |
| NAS-IP-Address, Port, Port-Type | Connection origination of call |
| Username | The original contents of the user field |
| Calling-Station-ID Called-Station-ID | Either or both, if applicable |
| Service-Type | As user authorized |
| Tunnel-Type | DVS (Layer 3) or L2TP (Layer 2) |
| Tunnel-Media-Type | IP |
| Acct-Client-Endpoint | A string containing the IP address of the accounting client system and possibly other system-specific identifiers |
| Tunnel-Server-Endpoint | A string containing the IP address of the tunnel server, the circuit type, and an optional identifier |
| Acct-Tunnel-Connection-ID | A unique identifier generated on each end of the session to identify this particular user tunnel session; typically, this is a numeric string encoding a tunnel identifier and/or sequence number |
| Statistics | Connect time, bytes, messages in, messages out |

[Table 6-4](#) lists the RADIUS attributes that the Layer 3 gateway supports.

Table 6-4. RADIUS Attributes That the Gateway Supports

| Packet Type | Attribute Name |
|-------------------------|---|
| Authentication request | <ul style="list-style-type: none"> • USER_NAME • USER_PASSWD • CHAP_PASSWD • CHAP_CHALLENGE • NAS_IP_ADDRESS • SERVICE_TYPE • FRAMED_IP_ADDRESS (optional - comes from NAS) • FRAMED_IP_NETMASK (optional - comes from NAS) |
| Authentication response | <ul style="list-style-type: none"> • FRAMED_IP_ADDRESS • FRAMED_IP_NETMASK • FRAMED_IPX_NETWORK • CLASS (optional from server) <p>(Note: the response RADIUS attributes are sent to the NAS for additional processing)</p> |
| Accounting | <ul style="list-style-type: none"> • ACCT_STATUS_TYPE (start or stop) • NAS_IP_ADDRESS • ACCT_SESSION_ID • USER_NAME • FRAMED_IP_ADDRESS (if applicable) • FRAMED_IP_NETMASK (if applicable) • FRAMED_IPX_NETWORK (if applicable) • CLASS (if applicable) |
| Stop | <p>Additional attributes:</p> <ul style="list-style-type: none"> • ACCT_INPUT_OCTETS • ACCT_OUTPUT_OCTETS • ACCT_SESSION_TIME • ACCT_INPUT_PACKETS • ACCT_OUTPUT_PACKETS |

TMS Parameters for erpcd-based and All-RADIUS Tunnels

While TMS operation is similar in both *erpcd*-based and all-RADIUS networks, the TMS parameters differ. [Table 6-5](#) lists the corresponding TMS parameters for *erpcd*-based and all-RADIUS networks. In this table, the parameter name is in bold, and a sample value for it is in plain text.

Table 6-5. TMS Parameter Equivalents

| RADIUS/BSAC Parameter | <i>erpcd parameter</i> | Notes |
|--|--|--|
| Tunnel Name dhcpbsac.rem | domain dhcpbsac.rem | |
| Called station id 555-1212 | dnis 555-1212 | ID should be unique to the tunnel definition. |
| Maximum open tunnels <unlimited <i>integer</i> > | maxu unlimited < <i>integer</i> > | Default is unlimited. |
| Tunnel-Type dvs | tutype dvs | |
| Tunnel-Server-Endpoint 200.11.11.11 fr:0x0070 200.11.11.11 fr:120 | te, hwtype, hwaddr (hwalen no longer needed) 200.11.11.11, fr, 0x0070 200.11.11.11, fr, 0x0120 | BSAC recognizes the hardware address in various hexadecimal lengths or in decimal. |
| Annex-User-Server-Location remote local | srvloc remote local | |
| Annex-Authen-Servers 146.146.146.2 | pauth, sauth 146.146.146.2 | For multiple servers, use the format IPaddr1, IPaddr2. |
| Annex-Acct-Servers 146.146.146.2 | pacct, sacct 146.146.146.2 | For multiple servers, use the format IPaddr1, IPaddr2. |
| Annex-Addr-Resolution-Protocol DHCP | addrp dhcp | |

(continued)

Table 6-5. TMS Parameter Equivalents (*continued*)

| RADIUS/BSAC Parameter | <i>erpcd parameter</i> | Notes |
|---|---|---|
| Annex-Addr-Resolution-Servers 146.146.146.200 | paddr, saddr 146.146.146.200 | <ul style="list-style-type: none"> For multiple servers, use the format IPaddr1, IPaddr2. If Annex-User-Server-Location is local, Annex-Addr-Resolution-Servers should be locally available (same network as the BSAC server). This attribute is not used if the IP pooling feature on the authentication server is active for same tunnel (BSAC only, and only for non-MP calls). |
| Tunnel-Password up to 32 hexadecimal characters | takey up to 32 hexadecimal characters | Make sure dictionary is set for HEX values on this attribute. |
| Annex-Sec-Profile-Index 1234 | spi 1234 | If no spi (or spi=0), then tatype , tamode , takey , or their RADIUS equivalents are not needed. |
| Annex-Tunnel-Authen-Type kmd5-128 | tatype kmd5-128 | |
| Annex-Tunnel-Authen-Mode prefix-suffix | tamode pref-suff | |
| Annex-Local-username no value assigned | no TMS equivalent | Required for all tunnels (locally and remotely authenticated). |
| Annex-Domain-Name no value assigned | no TMS equivalent | Do not use. Reserved for future use. |
| Tunnel-Medium-Type IP | no TMS equivalent | Not required, but specify IP if used. |

TMS System Log (Syslog) Messages

TMS writes its system and error messages to the system log file, *syslog*. These messages are interspersed with other *syslog* messages in chronological order of occurrence. For the complete list of *syslog* messages, see B, “Syslog Messages.”

Chapter 7

Configuring the Layer 3 Gateway

Only Layer 3 tunnels use a gateway. To configure a Bay Networks router at the service provider site as a Dial VPN gateway, you can use Site Manager to create a local or dynamic configuration file to configure the software for the gateway.



Note: You can dynamically configure the gateway, then save the configuration file, or you can alter or create a configuration file and boot the gateway from it.

Configuring the Gateway

The following example shows how to configure an ASN platform, but the principles are the same for other Bay Networks routers. For more information about configuring your router, see *Configuring and Managing Routers with Site Manager* and your platform-specific guides.

1. **Using Site Manager, select the module and slot that you want to configure.**
2. **Add the circuit that you are configuring on that interface.**
3. **Select frame relay or PPP as the WAN protocol in the WAN Protocols window.**

This enables frame relay or PPP on the interface you just selected. You can customize frame relay later to suit your system's requirements.

4. **Select DVS as the Layer 3 protocol in the Select Protocols window.**

This automatically selects IP as well. By default, RIP is not selected.

5. Specify the IP address for this frame relay or PPP interface.

This is the “home agent” IP address. It corresponds to the tunnel end point (**te**) parameter in the TMS database.

6. Enter the subnet mask for this interface.

For example, enter 255.255.255.0 for a Class C subnet mask.

7. Configure and enable the DVS home agent for each circuit.

The home agent resides on the gateway and serves as the tunnel end point for messages between the remote node and the destination network.

a. To configure the DVS home agent from the Configuration Manager window, select Protocol > IP > DVS > VPN Gateway.

The Edit Mobile IP Home Agents window opens.

b. Make sure that both parameters are set to Enable, then click on Done.

Enabling the Stats Enable parameter is optional, but it is useful for troubleshooting. Collecting statistics may have a minimal effect on performance. Disabling statistics collection removes the statistics function from RADIUS Accounting.

8. Add and configure the security parameter index entries and keys.

To configure Mobile IP security:

a. In the Configuration Manager window, select Protocols > IP > DVS > Security.

The Edit Mobile IP SPIs window opens.

b. Add or set the Security Parameter Index (SPI) value.

The SPI is a value that uniquely identifies a set of keys used to apply security to messages that contain this value. The SPI value is an integer in the range 256 through 65535. Setting the SPI value and the keys to 0 turns off this security feature.

Add an SPI identifier by clicking on Add in the Edit Mobile IP SPIs window. Modify an SPI identifier by clicking on the displayed identifier. You can also add or modify a key by clicking on Key.

c. Specify the keys associated with this SPI value.

Each SPI value has a 128-bit key associated with it. You must set at least one bit in this key. The key is displayed in Site Manager as four 32-bit fields (8 hexadecimal digits per field).

d. Click on OK to return to the Edit Mobile IP SPIs window.

The SPI/key combination specified here *must* match the SPI/key combination set in the TMS. The keys on both the gateway and the TMS specify the most-significant bit (that is, bit 127) first.

e. Accept the default Authentication Type, MD5, and click on Done.

9. Configure the RADIUS client on the gateway.

The RADIUS client resides on the gateway and communicates with the RADIUS server on the destination network to authenticate dial-in users at remote nodes. Dial VPN supports both the authentication and authorization functions of RADIUS. To configure the RADIUS client:

a. In the Configuration Manager window, select Protocols > IP > DVS > VPN RADIUS.

The VPN RADIUS window opens, from which you can add or delete RADIUS client or server entries.

b. Click on the slot that corresponds to the home agent's interface.

The window "Edit RADIUS for Slot <slot number>" opens.

c. Make sure that the Authentication parameter is set to Enable.

d. If you want to enable full RADIUS accounting, set the Accounting parameter to Enable.

e. Specify the IP address of the RADIUS client.

f. Accept the default values for all other parameters and click on OK.

The Dial VPN RADIUS window opens.

g. Click on Servers.

The RADIUS Server List window opens.

- h. Enter the IP address of the RADIUS server to which this client will connect, then click on OK.**

This address must be a valid IP address of an actual RADIUS server. Clicking on OK displays the RADIUS Server List, showing the list of currently configured RADIUS servers.

- i. Specify the Primary Secret parameter.**



Caution: The gateway and the RADIUS server must each be configured with the same secret.

- j. Select the mode for this server.**

The default for the Server Mode is Authentication, although you can specify Authentication, Accounting, or Both. Choose the appropriate server mode. If your server is doing both authentication and accounting, choose Both. If this server is doing dynamic IP pooling, select either Both or Accounting.

- k. Accept the default values for all other parameters in this window, then click on Done.**

A message appears asking whether you want to save your changes. When you respond, you return to the Dial VPN RADIUS window. Keep clicking on Done until you return to the Configuration Manager window. The RADIUS client configuration is now complete.



Note: There can be only one RADIUS proxy client per slot, and the slot must contain serial ports configured for frame relay or PPP. Only one home agent can be configured per frame relay or PPP interface.

10. If your Dial VPN network will use DHCP for dynamic IP address allocation, configure DHCP services on the gateway router.

- a. Enable DHCP on the router by first enabling IP and BootP.**

You can enable IP, BootP, and DHCP simultaneously. Be sure to set the Pass Through Mode parameter to either DHCP or BootP and DHCP.

- b. Specify one or more interfaces to receive DHCPDISCOVER packets.**
- c. Specify an interface to transmit DHCPDISCOVER packets.**

- d. **Specify the address of one or more DHCP servers on the home network.**

Refer to Chapter 8 for additional information about configuring IPX for PPP.

Gateway Accounting Messages

The gateway sends messages to the customer RADIUS server accounting for inbound usage. These messages are equivalent to the user's authorized service, as if the user had dialed in locally, with the addition of tunnel accounting information. [Table 7-1](#) summarizes the messages that the gateway sends to the customer's RADIUS server.

Table 7-1. Gateway Accounting Messages

| Field Name | Contents |
|---|--|
| NAS-IP-Address | Tunnel Server IP address. |
| Port | Local tunnel port identifier. |
| Port-Type | Virtual. |
| Username | The original contents of the user field. |
| Calling-Station-ID Called-Station-ID | Either or both, if applicable. |
| Service-Type | As user authorized. |
| Tunnel-Type | DVS or L2TP (For Layer 3 tunnels, use DVS. For Layer 2 tunnels, use L2TP.) |
| Tunnel-Media-Type | IP. |
| Acct-Client-Endpoint | Provider NAS IP address. A string containing the IP address of the accounting client system, and possibly other system-specific identifiers. |
| Tunnel-Server-Endpoint | A string containing the IP address of the tunnel server, the circuit type, and an optional identifier. |
| Acct-Tunnel-Connection-ID | A unique identifier generated on each end of the session to identify this particular user tunnel session. Typically, this is a numeric string encoding a tunnel identifier and/or sequence number. |

Chapter 8

Requirements Outside the ISP Network

Although the responsibility for configuring network elements outside the Dial VPN service provider network rests with others, you still need to communicate the Dial VPN system requirements to them. These requirements include:

- Ensuring that the remote node (PC or dial-in router) is configured to use PPP and to allow the RAC to assign IP and IPX network and node addresses to it.
- Making sure that the RADIUS server on the home network is configured with the information necessary to authenticate the users who want to dial in to the network on which it resides. BaySecure Access Control (BSAC) is the Bay Networks remote RADIUS server software that supports Dial VPN. The RADIUS server and the RADIUS client on the gateway must share the same primary secret.
- For Layer 3 tunnels, configuring the CPE router on the home (destination) network for frame relay or PPP, and -- on Bay Networks routers -- configuring an adjacent host and (for frame relay) appropriate DLCIs. For any CPE router, there must also exist a static route from the CPE router to the RADIUS client on the gateway, and a static route to the remote node's "supernet," the network to which the remote node's user community connects.

Fulfilling this requirement ensures that responses from the corporate network or third-party service provider to the remote node are correctly routed. Because of router requirements, this step is required for Bay Networks routers. Routers from other manufacturers may have other requirements. The following sections provide more information about configuring the static route and adjacent host information.

- For Layer 2 tunnels, configuring the CPE router as a Layer 2 tunnel end point (LNS).

Configuring a Static Route and an Adjacent Host

A static route is a manually configured route that specifies a transmission path that a packet must follow to another network. For Layer 3 tunnels, you configure a static route between the CPE router on the remote user's home network and the gateway to restrict the paths that packets follow to the path you specifically configure.

The network administrator of the remote user's home network must configure a static route between the CPE router on the home network and the Dial VPN gateway to ensure that responses sent to the remote node reach their intended recipient.

If the CPE router is a Bay Networks router, it must also be configured with the gateway as an adjacent host. Cisco routers use a different addressing scheme and therefore do not require that you configure an adjacent host.

[Figure 8-1](#) shows a simplified view of a Layer 3 Dial VPN network connection, with a static route and an adjacent host configured between the CPE router and the gateway and another static route configured between the CPE and the remote node's supernet.

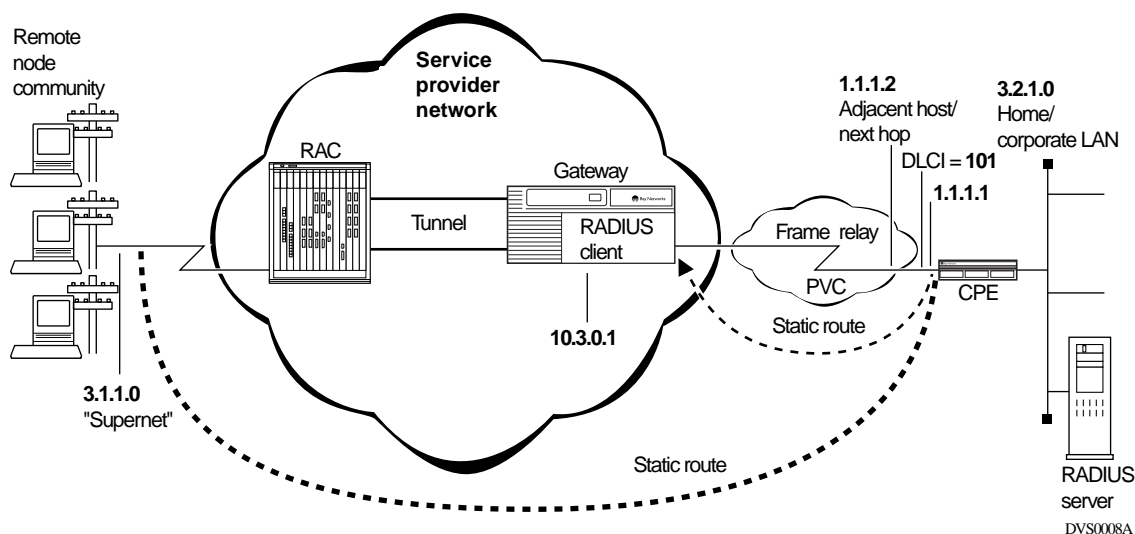


Figure 8-1. Static Route Between the CPE Router and the Gateway

In [Figure 8-1](#), the IP addresses and the frame relay DLCI are in bold type. The dashed lines show the static routes. Because both the gateway and the CPE are Bay Networks devices, the figure also shows the adjacent host configured as the next hop on the return path from the CPE to the supernet.

For PPP, the configuration is similar. In this figure, for example, the PPP connection replaces the frame relay PVC cloud, and there is no DLCI.

Configuring a Bay Networks CPE Router Using Site Manager

Before configuring the CPE router, you must know the IP address of the router's local Ethernet interface. This Ethernet interface must be able to communicate with the Site Manager workstation. Preferably, these two interfaces will be on the same IP subnetwork, but with a default gateway entry on the Site Manager workstation, you can manage the CPE router from a different network as well.

In the latter case, Site Manager must be able to communicate with the network router that will communicate between these two different subnets (that is, the subnet of the CPE router and that of Site Manager). The Site Manager workstation must be able to ping one of the CPE router's Ethernet IP interfaces before it can manage and configure the router.

You can use a cell-based ASCII terminal or a PC running terminal emulation connected to the console port of the router to run the script file *install.bat* to change the IP address of the router's initial startup interface. The *install.bat* file steps through the minimal configuration questions needed to manage the router with Site manager.

Once the router can communicate with Site Manager, the IP address of the CPE router appears in the Site Manager's "Well-Known Connections List." Click on the IP address entry, then go to the Configuration Manager window and click on Tools, then Configuration Manager. You can configure the router in local or dynamic mode.

Local mode lets you configure the router off line by selecting the appropriate interface cards that coincide with your router hardware, build a configuration file on the Site Manager workstation, then transfer that file using TFTP to the router to be booted up at a later time, such as a scheduled network down time.

Dynamic mode lets you make changes to the currently running configuration file. You must save all your changes to this file with the File > Save As command and save the file name as *config*. With dynamic mode, the Site Manager workstation polls the router for its correct hardware configuration information, instead of building the physical layout manually, as in local mode.

To configure the router, complete the following steps:

| You do this | System responds |
|--|---|
| 1. Select Site Manager > Tools > Configuration Manager . | The Configuration Manager window opens. |
| 2. In the Configuration Manager window, click on the interface that you want to configure. | If the circuit is already configured, the Edit Connector window opens. Click on Edit Circuit and go to Step 6. If you are configuring a new circuit, the Add Circuit window opens. |
| 3. Click on the port you select as the interface that connects to the frame relay or PPP network. | |
| 4. Click on OK to accept the circuit name. | The WAN Protocols window opens. |
| 5. In the WAN Protocols window, select frame relay or PPP as the WAN protocol, then click on OK . | The Select Protocols window opens. |
| 6. Click on IP as the protocol to use on this WAN interface. | The IP Configuration window opens. |
| 7. Enter the IP address of the interface that connects to the frame relay or PPP cloud. | |
| 8. Enter an appropriate subnet mask in the Subnet mask field. | |
| 9. If appropriate, enter a transmit broadcast address or accept the default value, then click OK . | The Configuration Manager window opens. If you are configuring a PPP connection, you have now completed this process. If you are configuring a frame relay connection, continue with Step 10. |

(continued)

| | |
|---|--|
| 10. Click on the port connector button, select Edit Circuit, then select Interfaces. | The Frame Relay Interface List window opens. |
| 11. In the Frame Relay Interface List window, set the Management Type parameter to ANSI T1 617D. When finished, click on Apply , then on Done . | The Configuration Manager window opens. The procedure is complete. |

Configuring the Adjacent Host and Static Routes

The next step is to create a single adjacent host entry and two (or more) static route entries:

- One static route points back to each dial-in user community, so that the CPE router has a path through the frame relay or PPP cloud to forward replies back to the remote user nodes.
- The second static route entry goes back to the Dial VPN gateway, so that the RADIUS server on the CPE network can forward the authentication requests back to the RADIUS client on the gateway.

How the Adjacent Host Entry and Static Routes Work Together

The adjacent host entry is required because Bay Networks routers do not configure a MAC layer address (in this case, a frame relay DLCI entry) as the destination address of an IP static route entry. In essence, the adjacent host mechanism provides a workaround solution.

By definition, an adjacent host is a device that is adjacent to yours on the same network. In the following example, which refers to [Figure 8-1](#), the gateway router is not on the same IP network. To get to the gateway, a DLCI of 101 maps a PVC back to that router.

You create a *pseudonode* in the adjacent host address field, which is a placeholder to map the pseudo (made up) address of 10.200.0.100 to the known DLCI 101, rather than to the real address of the gateway router. Then, when the static route entries to the gateway router destination network of 10.3.0.1 are entered, you can use the pseudoaddress 10.200.0.100 as the next-hop address. The adjacent host entry will come into play and tell the CPE router that to get to that network it must send the traffic out DLCI 101.

For a Bay Networks router with frame relay, the complete static route is a concatenation of the following:

| Static Route (Destination) | Network Mask | Next Hop (Adjacent Host) | MAC Address (DLCI) |
|---------------------------------------|---------------------|-------------------------------------|-------------------------------|
| 3.1.1.0 | 255.255.255.0 | 1.1.1.2 | 101 |

For a Bay Networks router with PPP, the complete static route is a concatenation of the following:

| Static Route (Destination) | Network Mask | Next Hop (Adjacent Host) |
|---------------------------------------|---------------------|-------------------------------------|
| 3.1.1.0 | 255.255.255.0 | 1.1.1.2 |

For a Cisco router with frame relay, the complete static route is a concatenation of the following:

| Network (Destination) | Network Mask | DLCI |
|----------------------------------|---------------------|-------------|
| 3.1.1.0 | 255.255.255.0 | 101 |

The following sections summarize how to use Site Manager to configure an adjacent host and a static route. Refer to *Configuring IP Services* and to the frame relay documentation for the CPE platform for a full description of the configuration parameters and their values.

Configuring an Adjacent Host Between the CPE and the Gateway

For Bay Networks and other non-Cisco routers, you must configure an adjacent host. If you use Site Manager to configure an adjacent host on the CPE router on the user's home network, we suggest that you accept the default parameter values where possible. The Site Manager path to these parameters is Configuration Manager > Protocols > IP > Adjacent Host. For instructions on configuring an adjacent host, see *Configuring IP Services*.

When you configure an adjacent host, you must specify:

- The state (enabled or disabled) of the adjacent host in the IP routing tables
- The IP address of the device for which you want to configure an adjacent host; that is, the IP address of the frame relay or PPP interface

- The IP address of the CPE router's network interface to the adjacent host (next hop)
- The subnet mask of the IP address specified as the adjacent host
- For frame relay, the physical address of the adjacent host (DLCI number)
- The adjacent host's encapsulation method (in this case, Ethernet)

Configuring a Static Route Between the CPE and the Gateway

If you use Site Manager to configure a static route on the CPE router at the user's home network, Bay Networks suggests that you accept the default parameter values where possible. The Site Manager path to these parameters is Configuration Manager > Protocols > IP > Static Routes.

When you configure static routes, you must specify:

- Static routing enabled (default).
- The IP address of the Dial VPN gateway router to which you want to configure the static route -- that is, the home agent's IP address (required).
- The subnet mask of the Dial VPN network gateway. This can be any subnet mask that is valid with the network class of the destination IP address (required).
- The number of router hops a packet can traverse before reaching the Dial VPN gateway (default is 1).
- The IP address of the next-hop router (the adjacent host) in the packet's path between the CPE router and the Dial VPN gateway (required).
- The subnet mask of the next-hop router (required).
- A weighted value (with 16 being the most preferred) that the IP router uses to select a route when its routing tables contain multiple routes to the same destination (default is 16).
- The name of the circuit on the local router associated with the static route over an unnumbered interface (required only for unnumbered interfaces).

Configuring Frame Relay on the CPE Router

If the CPE router is a Bay Networks platform, refer to *Configuring Frame Relay Services* for details on configuring frame relay on an interface. Otherwise, see the frame relay documentation appropriate to the CPE router on the home network for detailed frame relay configuration information.



Note: For a frame relay connection, all Dial VPN circuits must be in the same service record.

The rest of this section describes the most important Dial VPN considerations for configuring the frame relay parameters.

- If you are using Site Manager, you can accept the default values for most frame relay parameters. Do not change the Service Name parameter value that the router assigns.
- Put all frame relay PVCs running virtual private network services (that is, Dial VPN) in one service record. Do not mix them with other (routed) PVCs in the same service record. See the frame relay documentation for a description of service records and their use.
- Ensure that a permanent virtual circuit is configured between the gateway and the CPE. Accept the default management type for the frame relay interface, ANSI T1 617D.
- If you use the default service record for Dial VPN PVCs, you do not need to configure the PVCs, because the gateway learns the DLCIs dynamically through the Local Management Interface (LMI) protocol. If you are not using the default service record for the Dial VPN PVCs, you must manually configure the PVCs to a specific service record.
- You must configure two static routes from the CPE router: one to the RADIUS client on the gateway and one to the remote node's supernet that services all the remote nodes in the same user community. In addition, for Bay Networks routers, you must configure an adjacent host as the next hop for the return messages.

- Use the Site Manager Statistics Manager to verify that the frame relay connection is operational. Select Site Manager > Tools > Statistics Manager > Launch Facility > FR_VC_DAT to view the frame relay Virtual Circuit Table. This table displays any configured DLCIs and a control DLCI. If frames are moving over a configured circuit, the status of its DLCI is Active.



Note: You cannot use the **ping** command to test the connection between the CPE and the RADIUS client on the gateway because there is no path back to the CPE.

Configuring PPP on the CPE Router

If the CPE router is a Bay Networks platform, see *Configuring PPP Services* for details on configuring PPP on an interface. Otherwise, refer to the PPP documentation appropriate to the CPE router on the home network for detailed PPP configuration information.

The rest of this section describes the most important Dial VPN considerations for configuring the PPP parameters.

- If you are using Site Manager, you can accept the default values for most PPP parameters.
- You must configure two static routes from the CPE router: one to the RADIUS client on the gateway and one to the remote node's supernet that services all the remote nodes in the same user community. In addition, for Bay Networks routers, you must configure an adjacent host as the next hop for the return messages.
- Ensure that a PPP circuit is configured between the gateway and the CPE.
- Use the Site Manager Statistics Manager to verify that the PPP connection is operational.



Note: You cannot use the **ping** command to test the connection between the CPE and the RADIUS client on the gateway because there is no path back to the CPE.

Configuring the CPE Router for IPX Support (Layer 3 Only)

When configuring the CPE to support IPX for Layer 3 tunneling, make sure that the IPX address assigned to the WAN interface connecting to the service provider matches the IPX net address assigned to the dial-in user.

You must also configure IPX on the CPE router on the home network. To configure IPX on the gateway when using PPP on the connection to the home network, you must select IPX and RIP/SAP in addition to the IP and DVS protocols. The remainder of the configuration process is the same as the IPX configuration for the CPE router. For a complete description of how to configure IPX, refer to *Configuring IPX Services*.

The following steps describe how to use Site Manager to configure IPX on a Bay Networks CPE router. If the CPE router is not a Bay Networks device, refer to the manufacturer's configuration instructions.

Configuring IPX on a PPP Connection

To configure IPX on a PPP connection, complete the following steps:

| You do this | System responds |
|---|---|
| 1. In the Configuration Manager window click on the interface on which you want to add IPX. | If the circuit is already configured, the Edit Connector window opens. Click on Edit Circuit and go to Step 5. If you are configuring a new circuit, the Add Circuit window appears. |
| 2. Add the circuit by clicking on OK . | The WAN Protocols window opens. |
| 3. Click on PPP . | The Select Protocols window opens. |
| 4. Click on Edit Circuit . | The Circuit Definition window opens. |
| 5. Click on IPX and RIP/SAP from the list of protocols. | The IPX Configuration window opens. |

(continued)

| You do this | System responds |
|--|---|
| <p>6. Enter the Novell Configured Network Number (in hexadecimal notation) of your Ethernet interface.</p> <p>This number is the same as the Novell server external network number when the server is locally attached to the same Ethernet segment. For example, enter 0x00000055 for the network shown in Figure 8-1.</p> | |
| <p>7. Configure the other parameters or accept the defaults in this window, as appropriate.</p> | |
| <p>8. Make sure that the encapsulation is correct for the interface you are configuring. For example, Figure 8-1 shows an Ethernet interface for this circuit, so ETHERNET_II is the correct encapsulation type. To see the list of valid values, click on Values or consult the list that follows this table.</p> | |
| <p>9. Click on OK.</p> | The Configuration Manager window opens. |
| <p>10. Edit the IPX Global or Interface parameters, if necessary, according to the usual IPX configuration procedures.</p> | |
| <p>11. Choose File > Exit and save your changes.</p> | The Site Manager window opens. |

[Table 8-1](#) shows the relationship between interface types and encapsulation types with both Novell and Bay networks terminology.

Table 8-1. IPX Encapsulation Types by Media

| Medium | Novell Encapsulation Terminology | Bay Networks Encapsulation Terminology |
|-------------|----------------------------------|--|
| Ethernet | Ethernet_II | Ethernet |
| | Ethernet_802.2 | LSAP |
| | Ethernet_802.3 | Novell |
| | Ethernet_SNAP | SNAP |
| Token ring | Token_Ring | LSAP |
| | Token_Ring_SNAP | SNAP |
| FDDI | FDDI_802.2 | LSAP |
| | FDDI_SNAP | SNAP |
| Frame relay | Frame_Relay_SNAP | SNAP |
| PPP | PPP | PPP |

Configuring IPX on a Frame Relay Connection

Configure an existing COM1 serial port with a link to the frame relay cloud exactly the same way, except that the network number for that interface is 0x0000ABCDEF and the encapsulation type for that link is SNAP. The following steps describe the process.

| You do this | System responds |
|---|--|
| 1. In the Configuration Manager window, choose the interface on which you want to configure IPX information. This example configures the circuit COM1 as frame relay. | The Edit Connector window opens. |
| 2. Click on Edit Circuit . | The Frame Relay Circuit Definition window opens. |
| 3. Click on Services . | The Frame Relay Service List window opens. |

(continued)

| You do this | System responds |
|--|--|
| 4. Select Add/Delete from the Protocols menu. | |
| 5. Click on IPX and RIP/SAP from the list of protocols, then click on OK . | The Frame Relay Service List window opens. |
| 6. From the Protocols menu, select Add/Delete . | |
| 7. Enter your Novell Configured Network Number in hexadecimal format. | |
| 8. Make sure that the Configured Encapsulation parameter is correctly set for that interface and click on OK . | |
| 9. Choose File > Exit and save your changes. | The Site Manager window opens. |

This completes the CPE router Ethernet and Serial interface configuration for IPX.

Configuring the CPE Router as a Layer 2 Tunnel End Point

Before starting L2TP on the CPE router, you must create and save a configuration file with at least one WAN interface, for example, a serial or MCT1 port.

For information about the Site Manager configuration tool and how to work with configuration files, see *Configuring and Managing Routers with Site Manager*. In most cases, you can use the default L2TP parameter values. For information about the L2TP default values and about modifying or deleting any of these values, see *Configuring L2TP Services*.

Enabling L2TP

From the Configuration Manager window, go to one of the following sections to enable L2TP:

- [“Enabling L2TP on an Unconfigured WAN Interface](#)
- [“Enabling L2TP on an Existing PPP Interface](#)
- [“Enabling L2TP on an Existing Frame Relay Interface](#)

Enabling L2TP on an Unconfigured WAN Interface

To enable L2TP on an unconfigured WAN interface, complete the following tasks:

| Site Manager Procedure | |
|--|---|
| You do this | System responds |
| 1. In the Configuration Manager window, choose a WAN connector. | The Add Circuit window opens. |
| 2. Accept the default circuit name or change it, then click on OK . | The WAN Protocols window opens. |
| 3. Choose PPP or Frame Relay then click on OK . | The Select Protocols window opens. |
| 4. Choose L2TP , then click on OK . | The IP Configuration window opens. |
| 5. Enter the IP address of the LNS (router), then click on OK . | The L2TP Configuration window opens. |
| 6. Set the following parameters: <ul style="list-style-type: none">• RADIUS Primary Server IP Address• RADIUS Primary Server Password• RADIUS Client IP Address | |
| 7. Click on OK . | The L2TP Tunneling Security window opens. |
| 8. Click on OK . | The L2TP IP Interface List window opens, followed by the L2TP IP Configuration window. |
| 9. Set the following parameters: <ul style="list-style-type: none">• L2TP IP Interface Address• Subnet Mask | Site Manager displays a message alerting you of the time delay to create the L2TP tunnel circuits. |
| 10. Click on OK . | You return to the L2TP IP Interface List window, which displays the IP interface address and the subnet mask. A message window opens that reads, L2TP Configuration is completed . |
| 11. Click on OK . | |
| 12. Click on Done . | You return to the Configuration Manager window. |

Enabling L2TP on an Existing PPP Interface

To enable L2TP on an interface with PPP and IP already enabled, complete the following tasks:

| Site Manager Procedure | |
|--|---|
| You do this | System responds |
| 1. In the Configuration Manager window, choose a WAN connector. | The Edit Connector window opens. |
| 2. Choose Edit Circuit . | The Circuit Definition window opens. |
| 3. Choose Protocols in the top left corner of the window. | The Protocols menu opens. |
| 4. Choose Add/Delete . | The Select Protocols window opens. |
| 5. Choose L2TP , then click on OK . | The L2TP Configuration window opens. |
| 6. Set the following parameters: <ul style="list-style-type: none">• RADIUS Primary Server IP Address• RADIUS Primary Server Password• RADIUS Client IP Address | |
| 7. Click on OK . | The L2TP Tunneling Security window opens. |
| 8. Click on OK . | The L2TP IP Interface List window opens, followed by the L2TP IP Configuration window. |
| 9. Set the following parameters: <ul style="list-style-type: none">• L2TP IP Interface Address• Subnet Mask | Site Manager displays a message alerting you of the time delay to create the L2TP tunnel circuits. |
| 10. Click on OK . | You return to the L2TP IP Interface List window, which displays the IP interface address and the subnet mask. A message window opens that reads, <code>L2TP Configuration is completed</code> . |
| 11. Click on OK . | |
| 12. Click on Done . | You return to the Circuit Definition window. |
| 13. Choose File . | The File menu opens. |
| 14. Choose Exit . | You return to the Configuration Manager window. |

Enabling L2TP on an Existing Frame Relay Interface

To enable L2TP on an interface with frame relay and IP already enabled, complete the following tasks:

| Site Manager Procedure | |
|--|---|
| You do this | System responds |
| 1. In the Configuration Manager window, choose a WAN connector. | The Edit Connector window opens. |
| 2. Choose Edit Circuit . | The Frame Relay Circuit Definition window opens. |
| 3. Choose Services . | The Frame Relay Service List window opens. |
| 4. Choose Protocols in the top left corner of the window. | The Protocols menu opens. |
| 5. Choose Add/Delete . | The Select Protocols window opens. |
| 6. Choose L2TP , then click on OK . | The L2TP Configuration window opens. |
| 7. Set the following parameters: <ul style="list-style-type: none"> • RADIUS Primary Server IP Address • RADIUS Primary Server Password • RADIUS Client IP Address | |
| 8. Click on OK . | The L2TP Tunneling Security window opens. |
| 9. Click on OK . | The L2TP IP Interface List window opens, followed by the L2TP IP Configuration window. |
| 10. Set the following parameters: <ul style="list-style-type: none"> • L2TP IP Interface Address • Subnet Mask | Site Manager displays a message alerting you of the time delay to create the L2TP tunnel circuits. |
| 11. Click on OK . | You return to the L2TP IP Interface List window, which displays the IP interface address and the subnet mask. A message window opens that reads, L2TP Configuration is completed . |
| 12. Click on OK . | |
| 13. Click on Done . | You return to the Frame Relay Service List window. |

(continued)

| Site Manager Procedure <i>(continued)</i> | |
|---|--|
| You do this | System responds |
| 14. Click on Done . | You return to the Frame Relay Circuit Definition window. |
| 15. Click on Done . | You return to the Configuration Manager window. |

Installing and Configuring BSAC on the Home Network

BSAC can run on a server running UNIX, NetWare, or Windows NT. For a full description of installing and configuring BSAC, refer to the *BaySecure Access Control Administration Guide* for your operating system.

Once you have loaded BSAC, you must configure it. The steps, in general, are:

- 1. Configure each NAS to act as a RADIUS client.**

Each NAS must be configured with the IP address of the BSAC server, a secret (password) that is shared with the server, and the make and model of the NAS.

- 2. Ensure that the platform on which you are running BSAC has the IP protocol configured.**

- 3. Run the BSAC Administrator program.**

- 4. Connect to your BSAC server using the default password (radius).**

- 5. In the Access dialog box, change the server password from the default to a password that only you know.**

- 6. In the RAS Clients dialog box, provide information about each network access server configured as RADIUS clients.**

Configuration information includes the IP address of the NAS, the shared secret, and the make/model of the NAS. If a specific make/model is not listed, use Standard Radius.

- 7. In the Users dialog box, identify each user or group of users that are permitted to dial in to the NAS, and set up their attributes.**

Configuring IPX on the Home Network RADIUS Server

BaySecure Access Control (BSAC) is the RADIUS server that resides on the CPE network and communicates with the RADIUS client on the gateway router. This example uses the UNIX-based version of BSAC, but the same principles apply to configuring BSAC for other platforms.

To add IPX protocol support on the BSAC (or any other) RADIUS server, you must set the Framed-IPX-Network parameter to the appropriate value, ensuring that the value is in the appropriate format (that is, hexadecimal or decimal).

The RADIUS server passes the Novell network number to the dial-in user. That number must correspond to the CPE router's S11 frame relay access WAN link's Novell network number, so that no static routes are required. The router knows the correct frame relay DLCI associated with that Novell network number, because it is the router's synchronous interface.



Note: To determine the value for the `ipx_frame_type` parameter at the Novell server, you can examine the `AUTOEXEC.NCF` file or issue the Novell console command **protocol**. The Novell command **loadinstall** lets you set all of the options.

Configuring DHCP Dynamic Address Assignment (Layer 3)

To use DHCP for dynamic address assignment, you must have a DHCP server on the customer's home network configured to dynamically assign IP addresses from a designated range of addresses. This server communicates with a DHCP client proxy on the Layer 3 gateway. The server dynamically allocates an IP address for a dial-in user when the client proxy requests one.

Chapter 5 describes configuring the TMS parameters necessary for DHCP. The following sections describe how to define assignable address ranges.

Defining Assignable DHCP Address Ranges

The following sections pertain to configuring DHCP address ranges using the Microsoft Windows NT DHCP Manager tool. *Scope* is a Microsoft term for an address range. The principles apply for both Windows NT and UNIX systems, but the tool applies only to Windows NT. You can use any DHCP server that can

recognize the gateway address (RADIUS client) and provide addresses from a second subnet.



Note: If you are using Windows NT, you must have a tool such as the Microsoft DHCP Manager™ for Windows NT® and Service Pack 3, which supports superscopes.

A *scope* is a Microsoft term for a range of IP addresses on one subnet. To use DHCP, you must define two scopes.

- The first scope is a range of one IP address, which corresponds to the IP address of the RADIUS client. At the same time, you must exclude that one address from the range of available addresses, since it is already in use by the RADIUS client.
- The second scope is the range of IP addresses that you want to assign to dial-in users.

Next, you must group these two scopes together under one name as a *superscope*. You create a superscope because, when DHCP gets a request to assign an address, it tries to assign it on the subnet from which it got the request. When the DHCP server receives a request packet, it examines the `gateway_address` field, which by default is the same address as the RADIUS client. Although it finds a match in the first scope, no address is available, so the assignment fails for that scope. It then defaults to the next scope in the superscope to look for addresses there. Without the superscope mechanism, the address assignment attempt stops after the first attempt fails.



Note: For dynamic IP address assignment using the Dynamic Host Configuration Protocol (DHCP), configure one of the following addresses on the RADIUS authentication server. Set the IP address for the user dialing in to 0.0.0.0 or 255.255.255.254. This address is passed to the NAS. When the NAS recognizes either of these addresses, it initiates DHCP by sending an `address_request` packet to the gateway, which forwards the packet to the DHCP server specified in the tunnel management server (TMS).

Creating Scopes and a Superscope

The following sections describe the procedures for creating individual scopes and combining them into a superscope using the DHCP Manager or a similar tool.

Creating the Home Agent (RADIUS Client) Scope

Create the scope for the home agent (the RADIUS client on the gateway), as described in the following procedure.

| You do this | System responds |
|---|--|
| 1. Create local subsopes by selecting the local system on which you want to create the scopes. From the window DHCP Manager - (Local), choose Scope > Create . | The Create Scope - (Local) window opens. |
| 2. In the IP Address Pool area, enter the IP address of the home agent in the Start Address, End Address, Exclusion Range Start Address and Exclusion Range End Address fields. | |
| 3. Enter the subnet mask into the Subnet Mask field. | |
| 4. Set the lease duration or accept the default value of Unlimited. | |
| 5. Enter the name to assign to this scope. | |
| 6. Click on Add . | The home agent address appears in the Excluded Addresses window. |
| 7. Click on OK . | The DHCP Manager window opens, confirming that the scope has been created but not activated. |
| 8. Click on Yes . | The DHCP Manager - (Local) window opens. |

Creating the Scope of Assignable Addresses

Next, create the scope of addresses that you want to assign to dial-in users.

| You do this | System responds |
|---|--|
| 1. To add another scope, choose Scope > Create from the DHCP Manager - (Local) window. | The Create Scope - (Local) window opens. |
| 2. In the IP Address Pool area, enter the starting and ending addresses of the range of addresses that you want to assign to dial-in users. | |
| 3. Leave the Exclusion Range addresses blank. | |
| 4. Click on OK . | The DHCP Manager window appears, confirming that the scope has been created but not activated. |
| 5. Click on Yes . | The DHCP Manager - (Local) window opens. |
| 6. Click on OK . | |

Creating a Superscope

Group these scopes into a superscope, as described in the following procedure.

| You do this | System Responds |
|--|---|
| 1. Create local subscopes by selecting the local machine on which you want to create the scopes. From the window DHCP Manager - (Local), choose Scope > Superscope . | The Superscopes - (Local) window opens, showing the scopes available for inclusion in the superscope. |
| 2. To add or remove a child sub-scope, click on the sub-scope to select it, then click on Add or Remove . | |
| 3. Click on Create Superscope . | The Create Superscope - (Local) window opens. |

(continued)

| You do this | System Responds |
|---|--|
| 4. Enter the name to assign to this superscope and click on OK . | The DHCP Manager window appears, confirming that the scope has been created but not activated. |
| 5. Click on OK . | The DHCP Manager - (Local) window opens. |

Once you have completed these procedures, the DHCP is configured to dynamically allocate IP addresses.

Chapter 9

Managing a Dial VPN Network

Managing a Dial VPN network consists mainly of managing its elements, in particular the Bay Networks router and its software, the Remote Access Concentrator and its software, and the TMS. This chapter summarizes the most general management procedures. For details on specific procedures for Dial VPN components, refer to the following guides:

- The BayRS documentation set
- *Managing Remote Access Concentrators Using Command Line Interfaces*
- *BaySecure Access Control Administration Guide*

Managing the Dial VPN network includes the following standard network management activities:

- Configuring the network components, as described in this guide
- Monitoring traps, events, and statistics
- Managing the network files, including the TMS database
- Monitoring changes to the network configuration and related files
- Adding and deleting network components and connections
- Tracking network availability and response time
- Handling network congestion
- Backing up files
- Keeping a Dial VPN network log

You must also ensure that remote users have the information they need to dial in to the network and that the RADIUS server on the destination network has the proper authentication information for those users. To do this, you must communicate with the remote users and the network administrator for the destination network.

Enabling and Activating Dial VPN

When you have enabled all the components of your configured Dial VPN network, you have enabled Dial VPN. The actual network activation takes place when a remote node dials in to the NAS that serves as the network access device.

The first three chapters of this guide describe what happens when a user dials in to a Dial VPN network and how Dial VPN authenticates users. Once a tunnel is established, it exists until the connection terminates.

Upgrading and Changing Your Dial VPN Network

You can add new devices to the network and establish new CPE connections using the same procedures that you used originally to set up your network. For configuration procedures, refer to Chapters 4 through 8. Be sure to update the network information in your worksheets for future reference.

For information on adding or modifying entries in the TMS database, see Chapters 5 and 6.

Removing Dial VPN from Your Network

Dial VPN is an integral part of both the Remote Access Concentrator software and BayRS, so you actually have Dial VPN installed on your system as long as you have both of these software entities installed.

You can, however, disable Dial VPN networking by changing the configuration to disable tunneling. You could, for example, configure the Remote Access Concentrator and BayRS (as described in their respective configuration guides) as parts of a conventional routing network, without using Dial VPN at all.

Appendix A

Planning Worksheet

This appendix consists of a network planning worksheet. You may not have enough information yet to complete this worksheet, but filling it in as you go along will provide documentation for your network. You may also find this information useful when changing or troubleshooting your network. As part of your worksheet, you should also draw a sketch of your network, indicating the IP addresses of each device and also showing the static route, adjacent host, and possibly frame relay DLCI information.

BayDVS Network Planning Worksheet

For information about configuring an initial IP interface on a Bay Networks router, see Quick-Starting Routers.

The worksheet contains space for the information you will need when running the BayRS Quick-Start installation script (*install.bat*). The installation script prompts you for network information to connect the router or BayRS platform to the IP network.

Many steps in the installation script suggest default values. Accept the default values unless you have a reason to change them.

Some steps are optional for your network requirements. Use only the portions of the worksheet that apply to your network. If you don't run optional features such as File Transfer Protocol (FTP) or Telnet, your gateway will be more secure and incur less processing overhead.

At the BayDVS Service Provider's Site

Record the equipment you have at your own site. When you have configured the software, you can add the software information.

- **What is the IP address of the network port on the NAS?**

- **What type of Bay Networks gateway platform are you using?**

___ASN

___BCN

___BLN or BLN-2

___5380 in a System 5000 MSX chassis

- **On the gateway, what is the IP address of**

-- the gateway interface to your IP network? _____

-- the gateway interface to the frame relay cloud _____

-- the gateway interface to the PPP cloud _____

- **What is the DLCI of that frame relay interface (if any)?**

- **If you are using a mask other than 255.255.255.0 (Standard Class C) as the subnet mask for that interface, write the mask you are using here.**

If you are not using a standard mask, you must configure the interface to accept RIP Version 2 updates.

- **List the IP address(es) of the RADIUS client(s) on the gateway.**

You can configure one IP address for all clients or one client for each CPE. If you configure one IP address for all clients, each slot must be configured with the client. The IP address you specify can be, but is not necessarily, the home agent's address.

- **If this is an all-RADIUS configuration, list the IP address(es) of the RADIUS authentication client(s) on the NAS.**

(IP address) _____

(IP address) _____

- **If this is an *erpcd*-based configuration, on what UNIX workstation do the TMS and the local authentication server (ACP) reside?**

(name) _____

(IP address) _____

- **If this is a RADIUS-only configuration, list the IP address of the RADIUS TMS server.**
(name) _____
(IP address) _____
- **If this configuration uses the Dynamic Host Configuration Protocol (DHCP), list the IP address(es) of the DHCP servers.**
(IP address) _____
(IP address) _____
- **What type of Routing Information Protocol (RIP) update packets will your network advertise/accept? (OSPF is not supported.)**
☐ Only RIP 1 ☐ Only RIP 2 ☐ Both RIP 1 and RIP 2

For Each Destination Site

Record information about each site with which the remote users want to connect.

- **Site Name:** _____
- **For the CPE router with which the gateway connects:**
 - What is its IP address? _____
 - What is its subnet mask? _____
 - What is its DLCI (frame relay only)? _____
- **If the CPE router is a Bay Networks (or other non-Cisco) router, you must configure an adjacent host on the CPE router. Fill in the following information about the adjacent host.**
 - What is the IP address of the adjacent host (that is, the next-hop router, in this case, the gateway port)? _____
 - What is the IP address of the CPE router's network interface to the adjacent host? _____
 - What is the subnet mask of the adjacent host? _____
 - What is the physical media access control (MAC) address of the adjacent host (for frame relay, its DLCI number)? _____
- **For the static route between the CPE router and the RADIUS client on the gateway:**
 - What is the IP address of the RADIUS client to which you want to configure the static route? _____
 - What is its subnet mask? _____

- **For the static route between the CPE router and the remote node:**
 - What is the IP address of the RADIUS client to which you want to configure the static route? _____
 - What is its subnet mask? _____
- **What is the IP address of the RADIUS Authentication server on the customer's home network?**

- **What is the IP address of the RADIUS Accounting server on the customer's home network?**

- **What is the IP address of the DHCP server (if any) on the customer's home network?**

For Each Remote Node

Record this information for each remote user authorized to dial in to the BayDVS network.

- **User ID:** _____
- **For which domain(s) is this user authenticated?**

Appendix B

Syslog Messages

The Remote Access Concentrator and the TMS write system and error messages to the system logfile, *syslog*. This appendix provides syslog messages relevant to Dial VPN.

BayRS Messages

Event Messages for Routers lists the system messages for BayRS routers. For any additional messages that may have been implemented following the publication of that guide, see the *BayRS Version 12.20 Document Change Notice* for the most recent release notes.

Remote Access Concentrator Syslog Messages

During the authentication phase, Dial VPN authenticates the remote user and creates the Dial VPN tunnels. Since this activity takes place during authentication, Dial VPN reports any user authentication or tunnel creation errors as password or username errors.

To isolate the "real" issue/error, you can use the Remote Access Concentrator syslog messages, shown in [Table 1](#).

Table B-1. Remote Access Concentrator Syslog Messages

| Type | Syslog Contents | Meaning |
|-------------|---|---|
| Debug | ppp:<port#>:DVS:requesting user authentication from <gateway_addr> : <primary_authentication_server_addr>: <secondary_authentication_server_addr> | The user has been identified as a tunnel user, and authentication is being requested. |
| | ppp:<port#>:DVS:requesting tunnel registration from <gateway_addr> | Tunnel registration is being requested. |
| Information | ppp:<port#>:DVS:user authentication succeeded | The user has been authenticated. |
| | ppp:<port#>:DVS:tunnel registered with <gateway_addr> | The user has been registered. |

(continued)

Table B-1. Remote Access Concentrator Syslog Messages *(continued)*

| Type | Syslog Contents | Meaning |
|-------|--|--|
| Error | <p>Messages in this category may include the following <i><reason></i> codes:</p> <ul style="list-style-type: none"> "Connection timed out" "Host is unreachable" "Permission denied" "Not enough memory" and "No buffer space available" are system-type errors | <p>The <i><reason></i> values for error syslog messages have the following meanings:</p> <ul style="list-style-type: none"> The target IP address is incorrect, or the target host is down. There is no route to the target host. Either the user name or password is incorrect; or services are denied on that port. These errors indicate insufficient RAM memory. |
| | ppp:<port#>:DVS:user authentication failed from <gateway_addr>: <reason> | An error occurred while authenticating a tunnel user. |
| | ppp:<port#>:ipcp:configuration error; IPCP disabled | Even though the tunnel is provisioned for IPCP, the port parameter settings are set so that IPCP is disabled. This must be corrected before successful IPCP data transfer can occur. |
| | ppp:<port#>:ipxcp:configuration error; IPXCP disabled | Even though the tunnel is provisioned for IPXCP, the port parameter settings are set so that IPXCP is disabled. This must be corrected before successful IPXCP data transfer can occur. |
| | ppp:<port#>:DVS:configuration error; IPCP & IPXCP disabled | Even though the tunnel is provisioned for IPCP and/or IPXCP, the port parameter settings are set so that both IPCP and IPXCP are disabled. This must be corrected before successful data transfer can occur. |

(continued)

Table B-1. Remote Access Concentrator Syslog Messages *(continued)*

| Type | Syslog Contents | Meaning |
|--|---|---|
| Error (continued) | ppp:<port#>:DVS:tunnel registration failed: <reason> | An error occurred during the tunnel registration. |
| | ppp:<port#>:DVS:tunnel registration renewal failed: <reason> | An error occurred during the tunnel renewal phase. When the system creates tunnels, it uses an internal value to set the tunnel lifetime. Before the timer expires, the system reregisters (or renews) the tunnel. This error occurs when there is a failure to renew the tunnel. |
| ACP Log File (acp_logfile) These are examples of typical accounting information for the Annex. | <Annex_IP_Addr>:<id>:<port#>: <date>:<time>:DVS:tunnel:login:<username>: Success | Login succeeded. |
| | <Annex_IP_Addr>:<id>:<port#>:<date>: <time>:DVS:tunnel:logout:<username> | User logged out. |
| | <Annex_IP_Addr>:<id>:<port#>:<date>: <time>:DVS:tunnel:acct:<pkts_in>:<pkts_out>: <bytes_in>:<bytes_out>:<username> | This is accounting information for the indicated port and tunnel. |



Note: The ACP LOG FILE messages are not part of Dial VPN, but they may be interspersed with Dial VPN messages in the syslog. Refer to your Remote Access Concentrator documentation for a complete description of these messages.

TMS Syslog Messages

When an error occurs in the embedded code or TMS portion of *erpcd*, Dial VPN records a message in the system log. If the condition is an access denial, the embedded code logs the condition to the ACP log. [Table 2](#) lists the TMS-related error conditions and associated error messages.

Table B-2. TMS Syslog Messages

| Type | Message | Meaning |
|----------|--|---|
| Warning | tms: could not parse request from <NAS_IP_address> | The request message from the indicated NAS could not be parsed. This message probably indicates incompatible NAS and <i>erpcd</i> versions. |
| Critical | tms: could not lock <domain/DNIS> | The lock file for the indicated domain/DNIS pair could not be created. This message indicates a file system problem. Ensure that disk space is available in the installation directory. |
| Notice | tms: broke lock for <domain/DNIS> | The lock, held by another process, for the indicated domain/DNIS pair was broken. The occurrence of many of these messages could indicate that processes are hanging after they acquire a lock and before they let it go. In any case, check the database entry with the tms_dbm show command. |
| Alert | tms: could not read database | This is a serious problem indicating that the database is not accessible. Check the access attributes of the installation directory and the database files (<i>tms-database.*</i>). |
| Alert | tms: TMS database not found | This is a serious problem indicating that the database could not be found. The database files (<i>tms-database.*</i>) should be in the installation directory. |

(continued)

Table B-2. TMS Syslog Messages *(continued)*

| Type | Message | Meaning |
|-------------|--|--|
| Critical | tms: RAS database not found | This is a serious problem indicating that the database file containing the list of NASs (RASs) and user counts for one of the domain/DNIS pairs is missing. These files, one for each domain/DNIS pair, reside in the installation directory. Check the list of domain/DNIS pairs (using the command tms_dbm list) against the list of NAS database files to determine which is missing. |
| Error | tms: PROG ERR: <i>tms_db_read()</i> returned <i><error_code></i> | A programming error has caused <i>tms_db_read</i> to return an error code that <i>tms_request()</i> does not recognize. This can occur only if the site has modified the code. |
| Notice | tms: <i><domain/DNIS></i> user count already zero | This message indicates a correction, not a problem. A user who was tunneled to the indicated domain/DNIS pair disconnected from the NAS, and the user count for that domain/DNIS pair was already 0. This can occur if an administrator has previously performed a reset security command on the NAS. |
| Information | tms: decrementing user counts for RAS <i><NAS_IP_address></i> | This message indicates that <i>tms_terminate()</i> has been called to decrement the user counts for all domain/DNIS pairs that have active connections on the indicated NAS. This occurs each time a NAS starts an ACP logging connection. |

(continued)

Table B-2. TMS Syslog Messages *(continued)*

| Type | Message | Meaning |
|---------|--|---|
| Notice | tms: <domain/DNIS> RAS <NAS_IP_address> count already zero | This message indicates a correction, not a problem. A user who was tunneled to the indicated domain/DNIS pair disconnected from the NAS, and the count of users on that NAS who were tunneled to that domain/DNIS pair was already 0. This can occur if an administrator has previously performed a reset security command on the NAS. |
| Warning | tms: unknown request type <request_type> | The request message from a NAS contained the indicated unknown type. This probably indicates incompatible NAS and <i>erpcd</i> versions. |
| Alert | tms: could not update database | This is a serious problem indicating that the database is not accessible. Check the installation directory and database file (<i>tms-database.*</i>) access attributes. |
| Notice | tms: lock was broken for <domain/DNIS> | The lock for the indicated domain/DNIS pair was broken by another process. The appearance of many of these messages could indicate that processes are hanging after they acquire a lock and before they let it go. In any case, check the database entry with the tms_dbms show command. |

(continued)

Table B-2. TMS Syslog Messages *(continued)*

| Type | Message | Meaning |
|-------|--|---|
| Error | <p>Messages in this category may include the following <i><reason></i> codes:</p> <ul style="list-style-type: none"> "Connection timed out" "Host is unreachable" "Permission denied" "Not enough memory" and "No buffer space available" are system-type errors | <p>The <i><reason></i> values for error syslog messages have the following meanings:</p> <ul style="list-style-type: none"> The target IP address is incorrect, or the target host is down. There is no route to the target host. Either the username or password is incorrect, or services are denied on that port. These errors indicate insufficient RAM memory. |
| | ppp:<port#>:DVS:user authentication failed from <gateway_addr>: <reason> | An error occurred while authenticating a tunnel user. |
| | ppp:<port#>:ipcp:configuration error; IPCP disabled | Even though the tunnel is provisioned for IPCP, the port parameter settings are set so that IPCP is disabled. This must be corrected before successful IPCP data transfer can occur. |
| | ppp:<port#>:ipxcp:configuration error; IPXCP disabled | Even though the tunnel is provisioned for IPXCP, the port parameter settings are set so that IPXCP is disabled. This must be corrected before successful IPXCP data transfer can occur. |
| | ppp:<port#>:DVS:configuration error; IPCP & IPXCP disabled | Even though the tunnel is provisioned for IPCP and/or IPXCP, the port parameter settings are set so that both IPCP and IPXCP are disabled. This must be corrected before successful data transfer can occur. |

(continued)

Table B-2. TMS Syslog Messages *(continued)*

| Type | Message | Meaning |
|---|---|---|
| Error (continued) | ppp:<port#>:DVS:tunnel registration failed: <reason> | An error occurred during the tunnel registration. |
| | ppp:<port#>:DVS:tunnel registration renewal failed: <reason> | An error occurred during the tunnel renewal phase. When the system creates tunnels, it uses an internal value to set the tunnel lifetime. Before the timer expires, the system reregisters or renews the tunnel. This error occurs when there is a failure to renew the tunnel. |
| ACP Log File (<i>acp_logfile</i>) These are examples of typical accounting information for the Annex. | <Annex_IP_Addr>:<id>:<port#>: <date>:<time>:DVS:tunnel:login:<username>: Success | Login succeeded. |
| | <Annex_IP_Addr>:<id>:<port#>:<date>: <time>:DVS:tunnel:logout:<username> | User logged out. |
| | <Annex_IP_Addr>:<id>:<port#>:<date>: <time>:DVS:tunnel:acct:<pkts_in>:<pkts_out>: <bytes_in>:<bytes_out>:<username> | This is accounting information for the indicated port and tunnel. |

Appendix C

Troubleshooting

This chapter assumes that you have a working knowledge of Site Manager and the Remote Access Concentrator command line interface. You should also have access to the following Bay Networks documentation:

- Release Notes and Known Anomalies for the BayRS and Remote Access Concentrator software you are using
- The BayRS documentation set
- *Managing Remote Access Concentrators Using Command Line Interfaces*
- *BaySecure Access Control Administration Guide* for your particular operating system
- The documentation associated with the router and software you are using

What's in This Appendix

This chapter summarizes troubleshooting information from a variety of sources. For detailed information, refer to the previously noted documentation, in particular, *Troubleshooting and Testing*.

The sections in this chapter deal with the following topics:

- Preventing problems
- Preparing to troubleshoot
- Documenting each troubleshooting step
- Performing one corrective measure at a time

Preventing Problems

The suggestions that follow can help you anticipate and prevent many common problems.

1. **Read the *Release Notes*, *Known Anomalies*, and other relevant documentation.**

These documents describe how to configure and manage your network and provide guidelines on how to prevent problems. They also tell you what's changed since the previous version. Read them before installing or upgrading your software.

2. **Minimize disruption when installing new software.**

When installing or upgrading software or using a new feature for the first time, test it at a time or on a node that minimizes disruption to the network. After verifying the change, make the change and verify it on one node at a time in the network. This will help you isolate and solve any problems that may occur as the result of the change.



Caution: Dynamic changes to the router's base records and global parameters can cause an interruption in service. Therefore, you may want to schedule such changes to minimize the effect on your network.

3. **Select the proper tool for configuring the elements of your Dial VPN network.**

When you create a new configuration file or make major changes to an existing configuration file, you should use Site Manager in remote or local mode. Use Site Manager in dynamic mode only to perform minor changes, such as adding a port or changing a filter.

To configure the Remote Access Concentrator, use the **na** or **admin** commands of the command line interface.

4. **Save your configuration changes.**

The router overwrites the configuration changes in memory when it reboots. Save your changes. If you made changes using Configuration Manager in dynamic mode, select File > Save or File > Save As to copy the configuration from memory to the medium.

5. Back up your files.

Store backup copies of the configuration files on the Site Manager workstation. Use a log to record the location, name, purpose, and backup date of every configuration file you back up. Organizing and naming the backup files on the Site Manager workstation can also help you prevent confusion.



Caution: Always back up a file before deleting it. This includes configuration and log files. Always back up the current log file on the Site Manager workstation before clearing it; you may want to refer to it later to troubleshoot a problem.

6. Maintain consistent files in multiple memory cards.

If the router uses multiple memory cards, make sure that each file is consistent in each memory card designated for storing files of that type. For example, if you change a router's software image or configuration file, save the file to each memory card that contains the same files.

To make sure that the files of the same name are consistent on multiple memory cards, display the directory of each card and compare the sizes of each file.

7. Handle memory cards carefully to prevent static damage.

Static electricity can damage memory cards; always use an antistatic wrist strap when handling them.

8. Call the Bay Networks Technical Solutions Center if a Technician Interface prom command fails. Do not reboot.

If you reboot after a **prom** command fails, a Bay Networks representative must reinsert new programmable, read-only memory (PROM) chips on the board and rewrite the PROM software to them before the router can recover.

Preparing to Troubleshoot

The first step in troubleshooting your network is to determine exactly what is happening; that is, to write down a detailed description of the problem -- what the system *is* doing as well as what it is *not* doing.

Troubleshooting Worksheet

This section poses the initial questions you should answer to narrow the cause of a problem. Your answers may lead you to such topics as the operation of the Brouter, the BayRS software, the Remote Access Concentrator platform, the physical layer, the data link layer, or the network layer. Subsequent sections provide instructions on how to further isolate and solve problems.

Determine the scope of a problem by researching and writing down the answers to the following questions:

1. **What are the symptoms of the problem? Exactly what is happening? What is not happening?**

The more information you have about the symptoms of the problem, the more easily you can identify the cause.



Note: A problem's symptoms and its underlying cause are not necessarily the same. For example, if you cannot ping an IP router, the symptom is that you cannot ping the router; the cause may be a loose cable.

2. **When did each symptom begin?**

Write down the time you learned about each symptom. Examine the event log for event messages that indicate when the problem occurred. Read the event message descriptions for clues.

3. **What recent changes could have contributed to the problem?**

(Circle Yes or No for each.)

- | | | |
|-------------------------|-----|----|
| • Reconfigured devices? | Yes | No |
| • Moved nodes? | Yes | No |
| • Added segments? | Yes | No |
| • Increased traffic? | Yes | No |

4. **Are you using a workaround to prevent the symptoms from occurring? If so, what?**

Considering the workaround you are using may help you isolate the problem.

5. **What end stations are involved?**

Identifying the end stations involved can help you to determine the scope of the problem.

6. **Research and consider the following additional causes:**

- Traffic congestion

Examine the statistics and the log to check for traffic congestion. If you determine that traffic congestion is the problem, consider redistributing traffic to relieve the congestion.

- A software anomaly

Check the Release Notes and Known Anomalies for the software you are using for possible solutions to your problem.

7. **Look at the LEDs on the front and rear panels, and refer to the event log and MIB statistics to answer the following questions. [Table 1](#) lists symptoms, likely causes, and where to look for more specific information.**

Refer to the LED section of the hardware manual associated with the device to diagnose the problem. *Troubleshooting and Testing*, *Managing Remote Access Concentrators Using Command Line Interfaces*, and *BaySecure Access Control Administration Guide* describe the troubleshooting tools in detail.

Table C-1. Problem Symptoms and Likely Causes

| If the symptoms are limited to | The most likely cause is | Do the following/Look here for information |
|--|---|--|
| A single protocol on a single port | The problem is most likely in the network layer or above. | Refer to the chapter on troubleshooting a network connection, specifically the section on IP in <i>Troubleshooting and Testing</i> . |
| A single protocol on multiple ports within one slot | The problem is most likely in the configuration of the network layer protocol. | Make sure that you enabled the protocol. Refer to the chapter on troubleshooting a network connection problem in <i>Troubleshooting and Testing</i> . |
| Multiple protocols on a single port | The problem is most likely in the physical or data link layer. Physical layer problems can include the same conditions listed under "Multiple protocols on multiple ports within one slot." Data link layer problems include the following types of connections: -- Ethernet -- Frame relay -- MCT1 -- Synchronous -- FDDI | Refer to the chapter on troubleshooting a data link connection in <i>Troubleshooting and Testing</i> for detailed diagnostic procedures and responses. |
| Multiple protocols on multiple ports within one slot | If the same protocols are running OK in other slots, the problem is most likely physical. | Possible actions include -- Examining the log to ensure that the link module is working, and if not, what is the current state and why it is that way. -- Determining the media-specific state of the connector in question, using the Statistics Manager Quick Get tool. -- Ensuring that you have the proper cable for the device and application you are using. Refer to the <i>Cable Guide</i> for guidelines. Also verify that both ends of all cables firmly connect to the proper interfaces. |

(continued)

Table C-1. Problem Symptoms and Likely Causes *(continued)*

| If the symptoms are limited to | The most likely cause is | Do the following/Look here for information |
|---|--|--|
| Multiple protocols on multiple ports within all slots in the router | <p>An operational problem -- such problems interfere with the basic operation of the hardware and software. These problems include:</p> <ul style="list-style-type: none"> -- Damaged router -- Power problems -- Blown fuse -- LEDs not lit -- Router won't boot -- Wrong boot PROM -- Incorrect BayRS software image for the router -- BayRS software image and configuration file are not the same on all ports -- Lost password -- No space left on memory card -- Memory or buffer problem -- Bad Forward Checksum errors -- Fault message | Refer to the chapter on troubleshooting an operational problem in the BayRS guide <i>Troubleshooting and Testing</i> . |
| Multiple routers | The problem is most likely due to an external device. | Try to determine which device is the origin of the problem. |

Using the System Logs (syslogs) to Diagnose Problems

The Remote Access Concentrator provides two mechanisms for logging events: host-based security and a 4.3BSD-style *syslog* daemon. Host-based security maintains an audit trail of user activity. The security server logs each event as a message to its ACP log file. Security logging is enabled automatically when you enable host-based security for the RAC. Refer to *Managing Remote Access Concentrators Using Command Line Interfaces* for the details of these mechanisms.

The Remote Access Concentrator CLI commands assist in monitoring RAC activities, including:

- Logging user and Annex activities
- Displaying user activity (audit trail)

- Displaying RAC statistics
- Monitoring serial line activity

You can display the events log file for the router by using the Events Manager tool or the Remote Access Concentrator option **File > Get Current File**. You can also use the Technician Interface or Events Manager to filter the display of events messages; for example, by the severity of the event messages, the software entity reporting them, and the number of the slot from which the entity reported them.

On the RAC side, you can use the CLI **who** command to display the user name, the jobs the user is running, when the connection began, any idle time, and the source of the connection. The CLI **stats** command displays general RAC statistics, statistics for one or more serial ports, or statistics for the Dial VPN tunnel.

Refer to *Event Messages* and *Managing Remote Access Concentrators Using Command Line Interfaces* for descriptions of the format and meaning of the event messages.

If a fault event message appears in the log, use the procedures in this guide and in the BayRS manual *Troubleshooting and Testing* and *Managing Remote Access Concentrators Using Command Line Interfaces* to isolate and correct the problem.

For a list of some helpful Remote Access Concentrator *syslog* messages and their meanings, refer to B, “Syslog Messages.”

Getting a Snapshot of the Current Status on a BayRS Device

You can get a good picture of the current status by following these diagnostic steps.

1. **Recheck all physical connections.**

If you find a loose connection, tighten it and try your test again.

2. **Use the system log to display event messages.**

The router maintains its own log file in local memory for each slot. Software entities (such as IP) log messages when various events occur. You can display the messages from all slots as a single file, with events sorted by date in descending order (most recent events first). Then you use these messages to diagnose a problem with a port, slot, platform, or protocol.

If a software entity experiences a fault and fails to recover:

a. Disable and reenable the port.

Watch the event log. Stop here if the software entity recovers.

b. Reset the slot.

Watch the event log. Stop here if the software entity recovers.

c. Press the Reset button on the front panel for no more than one second.

This initiates a warm-boot procedure, which will keep the log intact.



Caution: Avoid using the **diags** command to boot a router after it has crashed. If you do so, or you remove and reinstall power, the diagnostics software overwrites the log. This prevents you from accessing it to determine the cause of the problem.

Watch the event log. Stop here if the software entity recovers.

d. Save the log to a file and transfer it using FTP or TFTP to the Bay Networks host, or set the router up for modem access so that Bay Networks can dial in and look at it.

e. Call the Bay Networks Technical Solutions Center to report the problem.

If you cannot get the system to recover from the fault, contact the Bay Networks Technical Response Center for the appropriate action to take.



Caution: Always save a copy of the entire log to your memory card when a fault appears. The router saves the log to a memory card only when you issue the Technician Interface **save log <filename>** command. The format of the log file is binary. If you request help from the Bay Networks Technical Response Center, they may need the binary version of the log file to troubleshoot the problem. Do not delete the log file from the router until you are sure that you have solved the problem.

3. Display and change configuration settings and statistics.

You can use the Site Manager Statistics Manager and Configuration Manager to access the router's management information base (MIB) and display or change configuration settings.



Caution: Illegal values can disrupt the operation of the router.

When you use the Configuration Manager to make changes and select File>Save, the router automatically changes the value in volatile memory. Remember to save the changes to a file on the router's memory card or floppy disk before rebooting. When using the Configuration Manager in dynamic mode, select File>Save. If you do not specify a volume, the router saves the file to the default volume.



Caution: Any time you change the setting of a base protocol object, the modified protocol may restart. Consequently, users of the network may lose their connections. If possible, schedule such configuration changes when they will minimize network disruption.

If you enter a **get** command and the message "object does not exist" appears, first check the spelling and case of the object name. Then configure and enable the object.

The Statistics Manager also lets you monitor a router's status and performance. You can access the statistical values in the MIB by using the following options in the Tools menu of the Statistics Manager window:

- Quick Get - Lets you click your way down the MIB tree to a MIB attribute and retrieve and display its values.
- Screen Manager - Lets you select windows of statistics from the Default Screens window, which contains a list of statistics windows provided with Site Manager. You can either add the selected windows to the Current Screens List window so you can open these windows or copy them to the User Screens window so you can customize them.
- Launch Facility - Lets you select and display the values for one of the statistics windows you added to the Current Screens List.

- Screen Builder - Lets you build windows of statistics from scratch or customize statistics windows you copied to the User Screens window.

Refer to the BayRS manual, *Statistics*, for detailed instructions on using the Statistics Manager.

4. Display the tunnel statistics by using the **netstat -T** command.

At the Remote Access Concentrator console, enter the command **netstat -T** to review the status of the current Dial VPN tunnels. This command displays the following information:

- Device (**Dev**) - The destination port on which the tunnel terminates. This can be any valid asynchronous port numbers; for example, asy2 for port 2.
- Protocol (**Proto**) - The connection protocol.
- Connection state (**State**) - The state of the tunnel. Possible values are registering, established, or de-registering.
- The time (When) of the last connection state change.
- Remote node address (**home address**) - The protocol-specific address assigned to the remote node. The value at the end of the "Home Address" indicates the subnet mask of the dial-in client. This form of display is similar to the display of the route table in the Remote Access Concentrator **netstat -r**.
- Home agent address (**ha address**) - The IP address of the home agent that resides on the gateway.
- WAN type to home network (**wan**) - The WAN type of the interface from the home agent on the gateway to the CPE on the destination network. For this release of Dial VPN, the only valid value is FR (for frame relay).
- WAN address for the home network (**wan address**) - The address of the home network from the home agent. Valid values for a frame relay connection are DLCI/UNI.
- Connection type (**type**) - The type of tunnel established.

The following is an example of a **netstat -T** command and the resulting display :

annex: netstat -T

```
DevProtoStateWhenHome AddressHA AddressTypeWAN Addr
asylipcpREGD1:02pm128.128.129.208/32128.128.64.5FRAD64 (100)
asylipxcpREGD1:02pm888800128.128.64.5FRAD64 (100)
```

5. Display the encapsulated packet statistics using the netstat - s command.

The packet statistics can tell you about the integrity and congestion of your network connection. The **netstat -s** command, which you enter at the Remote Access Concentrator console, displays the following statistical information on the GRE protocol packets:

- Total packets received
- Total packets sent
- Count of packets with bad checksums
- Total packets dropped on transmit
- Total packets dropped on receive

Refer to the description of the **netstat** command in *Managing Remote Access Concentrators Using Command Line Interfaces*.

6. Use the ping command to isolate connectivity problems.

The **ping** command is available from the Site Manager Administration menu. When you enter the **ping** command, the BayRS software, not the Site Manager, issues an Internet Control Message Protocol (ICMP) echo request. Options include packet size, number of repetitions, and the capability to trace the path of the ICMP echo request.

When you lose connectivity, use the **ping** command to isolate the problem interface. Try pinging the end node that has connectivity problems. If you fail to get a response, ping the local router interface, and then ping each interface along the way to the problem node.

If after attempting to ping a device the response is “Unknown Network” or “Network Unreachable,” check the local node's routing table and its default gateway definition.

If the **ping** command yields the response “Target does not respond,” the station you issued the ping from believes it knows how to get to the end node, but never received a reply to its echo request. In this case, start pinging each node in the path between the source and destination until you find the problem interface.

Refer to the BayRS guide *Troubleshooting and Testing* for detailed instructions on issuing a **ping** command.

7. Use Packet Capture to save data packets for later analysis.

The Technician Interface Packet Capture tool allows you to filter, send, capture, and view packets in hexadecimal format. You can save the data in a Network General Sniffer format file, transfer the file to a network analyzer, and use the analyzer to parse the data. We recommend that you use Packet Capture to capture data generated on remote router, save it in Network General Sniffer format files, and use TFTP or FTP to transfer the files to a site where you can open the files with a network analyzer.

For detailed instructions on using Packet Capture, refer to the BayRS guide *Troubleshooting and Testing*.

8. Take a snapshot of your network.

You should periodically gather and save the forwarding and routing tables maintained by each router. You can use the Statistics Manager to do this.

This information can help you troubleshoot future problems. For example, you may find the next-hop address to a given destination does not match that in a table you saved previously. From this, you might conclude that there may be a problem with the connection to the node that should be the next hop address.

You can use the Statistics Manager to save tables to files as follows:

- a. Use the Statistics Manager Screen Manager tool to add the routing tables in the Default Screen List window to the Current Screen List window.**
- b. For each routing table:**
 - Use the Launch Facility tool to display it.
 - Choose File > Save to save the contents of it to a formatted ASCII file.

You can use any editor to read the ASCII files, or print and organize them for later reference.

A map of your network configuration is another useful resource to have available for troubleshooting. Include information about the hardware, the software, and the cables you are using. When troubleshooting a problem, compare the next hop on the network map to that of the forwarding table associated with the problem protocol.

9. Document each step you do in the troubleshooting process.

An effective troubleshooting strategy includes taking detailed notes as you perform each procedure. These notes:

- Give you an opportunity to pause and think clearly about the problem and the procedures you are following. Writing things down can help you visualize and clarify the problem and what to do about it.
- Provide you with a record of the tasks you performed. This record is essential because:
 - You can refer to it during the procedure to recall whether you already performed a certain task.
 - A diagnostic procedure can include many tasks. It is easy to forget, for example, which statistics you checked and what they revealed at a given time.
 - You can refer to it to tell whether, after implementing a test solution, you repeated important diagnostic steps.
 - You can refer to notes concerning previous occurrences of the same problem to find hints on how to recover quickly.
 - You can provide the information needed by another interested colleague, manager, or Bay Networks Technical Solutions Center representative if you cannot resolve the problem yourself.

10. Do one corrective task at a time.

Always perform one corrective task at a time. Then repeat the test that you performed to identify the problem to validate the correction. Verify whether the task solved the problem before performing the next corrective task.

This way, you know which task solved the problem. If you perform multiple corrective tasks without verifying the success of each sequentially, you may unintentionally complicate the original problem. You may also:

- Solve the problem, but cause another.
- Solve the problem without knowing how you solved it.

Troubleshooting Specific Protocols

Read the following section if you have isolated the problem to a network protocol. If the problem appears to be with the Internet Protocol (IP), refer to the BayRS manual, *Troubleshooting and Testing*.

The following references have detailed protocol information, including examples, that may help you isolate and correct a problem. They do not, however, have explicit troubleshooting information. For information on:

- Frame relay, refer to the BayRS guides, *Configuring Frame Relay Services for IP Routing*, or *Configuring Switched Access to Frame Relay*, as appropriate for your system
- PPP, refer to the BayRS manual, *Configuring PPP Services*

Troubleshooting a Site Manager Problem

If you appear to be having a problem with Site Manager, refer to the BayRS manual, *Troubleshooting and Testing*. Examples of Site Manager problems include:

- Inability to start Site Manager or establish a Site Manager session with the router
- No response from the target device
- UNIX workstation generating core dumps
- Inability to find a file, a UDP port number for SNMP, or a valid working directory or path

Troubleshooting Remote Access Concentrator Problems

The Remote Access Concentrator hardware platform provides a hardware installation guide that contains troubleshooting information. Many problems that occur after an Remote Access Concentrator is running are due to improper configuration of the Remote Access Concentrator or a host. If you appear to have a problem with Remote Access Concentrator software, refer to *Managing Remote Access Concentrators Using Command Line Interfaces*. [Table 2](#) summarizes some symptoms that can affect the Remote Access Concentrator, offers some probable causes, and suggests corrective actions that you can take.

Table C-2. Remote Access Concentrator Troubleshooting Chart

| Problem/Symptom | Possible Cause | Action |
|--|---|---|
| Session not terminated. | <p>Certain situations can leave a session open.</p> <ul style="list-style-type: none"> On CLI ports, the hangup command may not disconnect a modem or a switch. On CLI login ports, a modem, telephone, or switch disconnection may not terminate the CLI connection or UNIX session. Thus, the next port user finds a CLI connection with jobs already active and does not receive a security prompt, or receives a shell prompt without logging in. A port configured as autobaud may retain the baud rate of the previous session. <p>The port server session may not be terminated if you try to use an outgoing RAC port as a front-end to another host (or to connect to a modem or switch), and the interface at the other end drops DCD.</p> | <p>If any of these situations occurs, do the following:</p> <ul style="list-style-type: none"> Make sure that the RAC port parameters are set correctly. Check the cable connections, paying close attention to the wiring of the RAC's DCD, DSR, and DTR control lines. <p>The superuser stats, tap, and control commands provide useful information. When changing parameters using na or admin, remember to use the reset annex command after entering the new values.</p> |
| Connection delays when using name servers. | <p>If <code>name_server_1</code> and <code>name_server_2</code> are defined, and <code>name_server_1</code> is down or does not exist, there will be up to a 30-second delay until <code>name_server_2</code> resolves the name during a connection to a host using rlogin or telnet.</p> <p>If both name servers are down or they do not exist, there will be up to a 45-second delay.</p> <p>If the host to which the user ID is trying to connect is not in the RWHO host table, an error occurs. The terminal displays a message informing the user that the name server is unreachable.</p> | <p>Verify that the name servers exist and that their names are spelled correctly in the configuration parameters.</p> |

(continued)

Table C-2. Remote Access Concentrator Troubleshooting Chart *(continued)*

| Problem/Symptom | Possible Cause | Action |
|---|---|--|
| Hosts don't appear in hosts display. | The Remote Access Concentrator hosts command should list any hosts that broadcast RWHO packets if the configuration parameter <code>rwhod</code> is set to Y. | If you expect to see a host in the hosts display, and it does not appear, wait several minutes and then reissue the hosts command before assuming there is a problem. The time between broadcasts can vary. Before proceeding, verify that the host not appearing in the hosts display is sending RWHO packets correctly by entering ruptime on another host on the network or by checking that the host in question is running <code>rwhod</code> . |
| | If the host is sending RWHO packets correctly, incompatible broadcast addresses may be causing the problem. | Originally, a broadcast packet used a host address of all zeros (<code>network.0</code>). Later refinements required a change to the broadcast address, specifying a host address of all ones (<code>network.255</code>). A host configured with a <code>network.255</code> address will accept <code>network.0</code> broadcasts. Hosts configured with <code>network.0</code> addressing will not see <code>network.255</code> broadcasts. You can configure the RAC for either method of addressing by setting the <code>broadcast_addr</code> parameter. |
| Wrong host address appears in host table. | The RAC assumes that the host described in the data part of the RWHO packet sent the packet and that the source-Internet-address field in the IP header contains the host's address. Usually, this assumption is correct because routers do not forward broadcast packets. Some RWHO daemons, however, do forward RWHO packets. | You can turn off RWHO at the RAC by setting the RWHO parameter to N. This prevents RWHO entries from being added to the RAC's host table. |

(continued)

Table C-2. Remote Access Concentrator Troubleshooting Chart *(continued)*

| Problem/Symptom | Possible Cause | Action |
|--|---|--|
| Network logins to BSD hosts are invisible. | The Remote Access Concentrator user can use the commands rlogin or telnet to connect to a host, but the pseudo-terminal does not show up in a who command display. This problem is caused by a mismatch between pseudo-terminals configured in the <i>/dev</i> directory and pseudo-terminal entries in <i>/etc/ttys</i> . | Update the <i>/etc/ttys</i> file to contain the proper number of pseudo-terminals as indicated by the actual device entries in <i>/dev</i> . |
| All network ports are in use. | The rlogin or telnet command is rejected after the user name is entered in response to the login prompt. The error message “all network ports in use” indicates that all available pseudo-terminals are in use. | On BSD hosts, update <i>/etc/ttys</i> and create more pseudo-terminals in <i>/dev</i> . |

(continued)

Table C-2. Remote Access Concentrator Troubleshooting Chart *(continued)*

| Problem/Symptom | Possible Cause | Action |
|--|--|---|
| Remote Access Concentrator does not advertise updates. | <ol style="list-style-type: none"> 1. Is the RAC parameter routed set to N? 2. Did you reboot the RAC after setting routed? 3. Is the RAC parameter option_key set to allow active RIP, and did you reboot the RAC after setting option_key? Issue the CLI command stats -o to verify that active RIP is enabled. <p>If the display shows RIP as enabled, something else is preventing the RAC from sending updates.</p> | <p>Use the following CLI commands to obtain information about IP routing on your network:</p> <ul style="list-style-type: none"> • To display the contents of the RAC routing table, use netstat -r. • To display the contents of the routing cache (containing user-configured routes), use netstat -C. <ol style="list-style-type: none"> 1. Verify that the RAC routed parameter is set to Y. 2. If necessary, reboot the RAC. 3. See the description of enabling and disabling active RIP in <i>Managing Remote Access Concentrators Using Command Line Interfaces</i>. <p>Use the stats -o command to display the status of the options. Only those options that are keyed off appear in the display:</p> <p>annex: stats -o</p> <p>KEYED OPTIONS:</p> <p>LAT: keyed off</p> <p>MODULES DISABLED None</p> <p>The MODULES DISABLED field indicates the current setting of the disabled_modules parameter. If a dialout appears here as disabled, you cannot use dialout, RIP, or filtering, even if they are keyed on.</p> |
| | 4. Is the RAC broadcast address set correctly? | Verify the RAC broadcast address. |
| | 5. Are at least two interfaces up and running? | Verify that at least two interfaces are up and running. |

(continued)

Table C-2. Remote Access Concentrator Troubleshooting Chart *(continued)*

| Problem/Symptom | Possible Cause | Action |
|--|--|--|
| Remote Access Concentrator does not advertise updates. <i>(continued)</i> | 6. If your network is divided into subnets, the IP subnet addresses and subnet masks may not be set correctly for the RAC and the SLIP and PPP ports. | Verify the configured IP subnet addresses and subnet masks for the RAC and the SLIP and PPP ports. |
| | 7. If your network is divided into subnets, the subnet routes may not be correctly advertised if the interface parameter <code>rip_sub_advertise</code> is set to N. | Verify that the <code>rip_sub_advertise</code> parameter is set to Y (the default). |
| | 8. Is <code>rip_horizon</code> set to split? If so, there may not be any routes to advertise on that interface. | Verify the setting of the <code>rip_horizon</code> parameter. Refer to the description of split horizon and poison reverse in <i>Managing Remote Access Concentrators Using Command Line Interfaces</i> . |
| | 9. RIP packets may be being filtered out. For example, a filter that discards outgoing UDP packets also discards RIP packets, since RIP runs on UDP. | To list all the defined filters, enter the following CLI superuser commands: annex: su password: annex# filter list Refer to the description of filtering in <i>Managing Remote Access Concentrators Using Command Line Interfaces</i> . |
| | 10. Your hosts may be ignoring RIP Version 2 updates. | Verify that the interface parameter <code>rip_send_version</code> is set to 1. Also verify that the gateway is configured to recognize and send RIP Version 2 updates. |

(continued)

Table C-2. Remote Access Concentrator Troubleshooting Chart *(continued)*

| Problem/Symptom | Possible Cause | Action |
|-------------------------------|---|---|
| RAC does not receive updates. | 1. Are the routes really being advertised? | Check whether other routers on the network are receiving updates. |
| | 2. Did you reboot the RAC after setting routed? | If necessary, reboot the RAC. |
| | 3. Is rip_accept set to all (the default)? If not, are the correct network destination addresses being included or excluded via rip_accept? | Verify that the rip_accept parameter is properly set to include or exclude the correct network destination addresses. |
| | 4. Is the RAC broadcast address set correctly? | Verify the configured RAC broadcast address. |
| | 5. If your network is divided into subnets, the IP subnet addresses and subnet masks may not be set correctly for the RAC and the SLIP and PPP ports. | Verify the configured IP subnet addresses and subnet masks for the RAC and the SLIP and PPP ports. |
| | 6. If the RAC parameter routed is set to N, passive RIP is disabled. | Reset the RAC parameter routed to Y. |
| | 7. If subnet routes are not being learned, the rip_sub_accept parameter is set to N. | Reset the rip_sub_accept parameter to Y (the default). |
| | 8. Is rip_rcv_version set correctly for the version(s) of RIP running on your network? | Verify that the interface parameter rip_rcv_version is set correctly for the version(s) of RIP running on your network. Refer to the description of authenticating incoming RIP 2 updates and requests in the <i>Managing Remote Access Concentrators Using Command Line Interfaces</i> . Also verify that the gateway is configured to recognize and send RIP version 2 updates. |

Tracing a Packet's Path at the Remote Access Concentrator

You can use the **ping -t** (traceroute) superuser command at the Remote Access Concentrator console to trace the path of a packet from the local host to the destination host and back, displaying information about each router in the path. This option lets you see whether a packet arrived at and/or returned from its remote destination, and if not, where it stopped. This option is based on the traceroute facility, described in RFC 1493. For more information about using the **ping -t** command, refer to the *Managing Remote Access Concentrators Using Command Line Interfaces*.

The **ping -t** command displays the following information:

- Dir** The direction in which the ICMP packet is heading.
The >>> symbols indicate an outbound packet heading toward the **ping -t** destination. The <<< symbols indicate a return packet heading back towards the **ping -t** source. The *** symbols indicate that a router could not forward the packet. In this case, the router discards the packet and **ping -t** terminates.
- Router** The IP address of the router interface over which the outbound or return packet was forwarded.
- Hops** The number of routers that the outbound or return packet has crossed. If the count skips a hop (for example, goes from 4 to 6), a traceroute message was lost, probably due to network congestion.
- Speed** The speed, in bits per second, of the interface over which the outbound or return packet was forwarded. If the packet could not be forwarded, **ping -t** displays a zero in this field.
- MTU** The maximum transmission unit (in bytes) of the interface over which the outbound or return packet was forwarded. The MTU is the largest packet size the interface can forward without fragmenting the packet. If the packet cannot be forwarded because its size exceeds the MTU and its header indicates not to fragment, **ping -t** displays a zero in this field.

[Figure 4](#) shows a sample network topology used in the examples that follow.

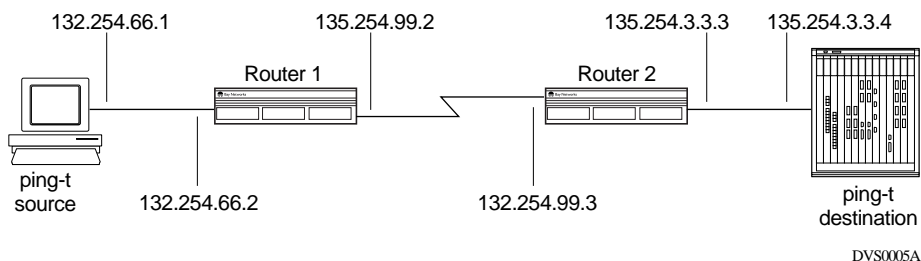


Figure C-4. Network Topology for ping -t Examples

Given the topology in [Figure 4](#), the command:

annex# ping -t 132.254.33.4

displays output such as the following when a traceroute packet passes successfully to the **ping -t** destination and back:

```

PING hobbes: 56 data bytes
Dir Router      Hops Speed (b/s)MTU
>>> 132.254.99.21 19200      1024
>>> 132.254.33.32 10000000 1500
<<< 132.254.99.31 19200      1024
<<< 132.254.66.22 10000000 1500
64 bytes from 132.254.33.4: time=10. ms line 7

```

In the next example, Router 2 is unable to forward the outbound packet, as indicated by the asterisks (***) under the Dir heading. Note that the hop count remains at 1, since the packet crossed only one router.

```

annex# ping -t 132.254.33.4
PING hobbes: 56 data bytes
Dir      Router      Hops      Speed (b/s)  MTU
>>>      132.254.99.2  1          19200        1024
***      132.254.33.3  1           0             0

```

Troubleshooting Tunnel Problems

Since the TMS is an extension of the proprietary *erpcd*, you can use essentially the same troubleshooting procedures that you would use for other *erpcd* problems. In general, tunnel problems fall into the following categories:

- User errors

- Equipment failure
- Configuration errors
- TMS database errors

User errors, such as a domain name that is not valid, result in the user being denied access to the system. Dial VPN logs the message to the syslog. Appendix B lists the syslog messages.

Configuration errors may mean that one or more aspects of the system will not function properly. The procedures described earlier in this chapter can help you diagnose configuration problems. *Managing Remote Access Concentrators Using Command Line Interfaces* lists some common configuration errors, how to diagnose them, and how to fix them.

Equipment failures interrupt service to those users connected to the failed device. If a NAS fails, TMS detects the failure of the `erpcd` logging connection. TMS then removes the entry for that NAS in the current users field of the TMS database for every domain/dnis combination. This disconnects the users on that RAS, reducing the current number of sessions.

If the TMS (`erpcd`) itself fails, the NAS detects the condition by the failure of the logging connection. The NAS falls back to the secondary server, if specified, which should have the same TMS database configuration. However, unless the database is shared by the TMS servers (that is, having it NFS mounted), the count of current users will be lost. An important point is that the default database, `ndbm`, has no locking. It is therefore vulnerable to corruption if it is shared across TMS servers.

To troubleshoot TMS database errors, refer to Chapter 5, which contains a complete list of the **tms_dbm** commands, arguments, and meanings.

Operation and Troubleshooting Layer 2 Tunnels

Use the log files to troubleshoot your network. The following description focuses on the LAC and the LNS individually.

Troubleshooting the LAC

In this example, the host 'vega' was configured as the syslog host for the LAC, or 5399. The following is a log file of a successful L2TP tunnel and session establishment between the LAC and LNS.

```
Mar 16 15:26:08 bay_lac wan_manager[1310]: WAN1 incoming call on channel 19
mapped to det52
Mar 16 15:26:08 bay_lac wan_manager[1310]: WAN1 protocol detect using spb
"auto_detect" on channel 19
Mar 16 15:26:13 bay_lac wan_manager[1310]: WAN1 spb "auto_detect" detected
modem on channel 19; rescanning
Mar 16 15:26:13 bay_lac wan_manager[1310]: WAN1 incoming call on channel 19
mapped to asy23
Mar 16 15:26:13 bay_lac wan_manager[1310]: WAN1 rescan on channel 19 matched
spb "auto_select"
Mar 16 15:26:13 bay_lac line_adm[1299]: started init_session_proc on asy23
as PID 1316
Mar 16 15:26:13 bay_lac line_adm[1299]: started callmgmt_start on asy23 as
PID 1317
Mar 16 15:26:13 bay_lac line_adm[1299]: started chat on asy23 as PID 1318
Mar 16 15:26:26 bay_lac line_adm[1299]: started callmgmt_chat_update on
asy23 as PID 1319
Mar 16 15:26:26 bay_lac line_adm[1299]: started cli on asy23 as PID 1320
Mar 16 15:26:28 bay_lac line_adm[1299]: started ppp on asy23 as PID 1321
Mar 16 15:26:28 bay_lac ppp[1321]: Port-Begin:asy23:PPP:::[local]
Mar 16 15:26:28 bay_lac ppp[1321]: ppp:asy23:ADM Start LCP
Mar 16 15:26:28 bay_lac line_adm[1299]: started init_session_proc on mpl as
PID 1322
Mar 16 15:26:28 bay_lac line_adm[1299]: started callmgmt_dev_start on mpl
as PID 1323
Mar 16 15:26:28 bay_lac line_adm[1299]: started mp on mpl as PID 1324
Mar 16 15:26:29 bay_lac system[0]: ppp:asy23:detach link from bundle mpl
Mar 16 15:26:29 bay_lac mp[1324]: ppp:mpl:terminating: Success
Mar 16 15:26:29 bay_lac line_adm[1299]: started callmgmt_end on mpl as PID
1325
Mar 16 15:26:29 bay_lac line_adm[1299]: started cleanup_session_proc on mpl
as PID 1326
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:LCP Started LCP
Mar 16 15:26:32 bay_lac ppp[1321]: Sent RADIUS Access-Request to
132.245.54.20
Mar 16 15:26:32 bay_lac ppp[1321]: Received RADIUS Access-Accept from
132.245.54.20
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:l2tp tunnel call connection
starting
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23: *** PAP SYSLOG HISTORY ***
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:: Using Authentication Server
to authenticate remote PAP request
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:: PAP - L2TP - Tunnel call
established - authentication will be completed by remote node
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23: *** END PAP HISTORY ***
```

```
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:l2tp tunnel call established,
forwarding traffic to remote node
Mar 16 15:26:32 bay_lac ppp[1321]: ppp:asy23:PPP Forward PAP
Mar 16 15:26:34 bay_lac radlog[1376]: Sent RADIUS Accounting-Request to
132.245.54.20
Mar 16 15:26:34 bay_lac radlog[1376]: Received RADIUS Accounting-Response
from 132.245.54.20
```

Once the tunnel has been established, an entry is placed in the RAC's Tunnel Table, as the following example illustrates.

```
annex: net -T
```

```
Layer 3 BayDVS
```

| Dev | Proto | State | When | Home Address | HA Address | Type | WAN |
|------|-------|-------|------|--------------|------------|------|-----|
| Addr | | | | | | | |

```
Layer 2 L2TP
```

| Dev | State | When | End Pnt Address | Serial Num | Remote Ids Tunnel | Local Ids Call | Local Ids Tunnel |
|---------------|-------|--------|-----------------|------------|----------------------|-------------------|---------------------|
| asy23 Call | EST | 3:26pm | 132.245.56.6 | 0x6c070000 | 24708 | 1 | 32951 32790 |

If the dial-in user is having problems establishing a connection, try to isolate the problem by determining the point at which the protocol is failing. The sequence of events from the LAC's perspective appears in the following table.

| Event | What to check |
|--|--|
| LAC accepts call | syslog, callhist and actcall commands on RAS |
| Queries BSAC/TMS Database and receives successful response | syslog, BSAC Statistics screen, BSAC Activity logs |
| LAC contacts LNS to establish a tunnel if one doesn't already exist. | syslog |
| LAC forwards PPP datagrams to LNS to establish session for dial-in user. | Syslog, shows PPP activity |

Troubleshooting the LNS

Before the tunnel and session is established the LNS should be in the up state. You should see the following message.

```
[2:1]$ log -eL2TP -fftwi
```



```
# 1: 03/16/98 14:51:30.804 INFO SLOT 3 L2TP Code:
4
L2TP LNS IP Address 132.245.56.6 is up for slot 3.
```

The following example shows how you can display the configuration of the LNS using commands that the L2TP script files support.

```
[2:1]$ show l2tp config
```

```
L2TP Configuration Information
```

```
-----
```

| IP State | LNS Address | LNS HostName | Tunnel Auth. |
|-------------|----------------|-----------------|-----------------|
| Nil | 132.245.56.6 | BayRS | Disabled |

```
-----
```

```
Total of 1 LNS instances.
etc.....
```

When the dial-in user places a call and successfully establishes a connection, the log should look like the following example.

```
[2:1]$ log -fftwi -t15:30
```

```
# 1: 03/16/98 15:32:26.816 INFO SLOT 3 L2TP Code: 6
Creating tunnel. LAC IP: 132.245.54.136, TID: 32951, LNS IP: 132.245.56.6
```

```
# 2: 03/16/98 15:32:26.847 INFO SLOT 3 L2TP Code: 7
Tunnel established. LAC IP: 132.245.54.136, TID: 32951, LNS IP:
132.245.56.6, T
ID: 24708
```

```
# 3: 03/16/98 15:32:27.128 INFO SLOT 3 L2TP Code: 9
Session established. SID: 1, TID: 24708, LAC IP: 132.245.54.136, LNS IP:
132.245
.56.6 Session (SID: 1, TID: 24708) uses line 300046, circuit 46
```

```
# 4: 03/16/98 15:32:27.140 INFO SLOT 3 PPP Code: 200
Link layer for line 300046:0 initializing for circuit 46.
```

```
# 5: 03/16/98 15:32:27.144 TRACE SLOT 3 L2TP Code: 11
Proxy LCP completed successfully, SID = 1, TID = 24708
```

```
# 6: 03/16/98 15:32:27.144 INFO SLOT 3 RADIUS Code:
14
RADIUS Authentication Request Message received from line 300046.
```

```
# 7: 03/16/98 15:32:27.144 TRACE SLOT 3 RADIUS Code: 45
Using RADIUS Authentication Server 10.250.20.9 found active.
```

```
# 8: 03/16/98 15:32:27.152 INFO SLOT 3 RADIUS Code: 16
Session Gate 0x100060ae assigned UDP source port 16692 by 132.245.56.6
RADIUS session for line 300046 sending access request using identifier 1
and client ip address 132.245.56.6 to radius server 10.250.20.9. ? Sending
Authentication
Request to RADIUS Server
RADIUS client setting timer to wait 3 seconds for a response from the
server.

# 9: 03/16/98 15:32:27.164 TRACE SLOT 3 RADIUS Code: 47
Valid RADIUS Response Authenticator, accepting response.

# 10: 03/16/98 15:32:27.164 INFO SLOT 3 RADIUS Code: 36
RADIUS session id 1 received an access accept from server 10.250.20.9.
RADIUS session id 1 complete, authentication successful. ?RADIUS Servr
confirms
That Dial-in user's
Username/Passwd
was correct

# 11: 03/16/98 15:32:27.164 INFO SLOT 3 L2TP Code: 13
User victor@l2tp.com authenticated successfully. SID = 1, TID = 24708

# 12: 03/16/98 15:32:27.164 TRACE SLOT 3 PPP Code: 175
Sending Authenticate-Ack on line 300046:0, circuit 46. ? LNS notifies LAC

# 13: 03/16/98 15:32:27.164 INFO SLOT 3 L2TP Code: 15
User victor@l2tp.com assigned address 10.10.10.1 by RADIUS. (SID 1, TID
24708)

# 14: 03/16/98 15:32:27.167 INFO SLOT 3 PPP Code: 225
Authentication Phase complete on line 300046:0, for circuit 46.

# 15: 03/16/98 15:32:27.238 INFO SLOT 3 PPP ode: 26
Interface up on circuit 46.

# 16: 03/16/98 15:32:27.257 INFO SLOT 3 DP Code: 3
Circuit 46 up.

# 17: 03/16/98 15:32:27.261 INFO SLOT 3 PPP Code: 228
Link Establishment Phase (PPP) complete for circuit 46.

# 18: 03/16/98 15:32:27.265 TRACE SLOT 3 RADIUS Code: 45
Using RADIUS Accounting Server 10.250.20.9 found active.

# 19: 03/16/98 15:32:27.265 INFO SLOT 3 RADIUS Code: 39
RADIUS Accounting START Request being sent for id 1 ?RADIUS Acct begins

# 20: 03/16/98 15:32:27.285 TRACE SLOT 3 PPP Code: 44
Sending IPCP Configure-Request on circuit 46.

# 21: 03/16/98 15:32:27.285 INFO SLOT 3 RADIUS Code: 38
```

RADIUS Accounting Response received for id 1

22: 03/16/98 15:32:27.593 TRACE SLOT 3 PPP Code: 55
Received IPCP Configure-Request on circuit 46.

23: 03/16/98 15:32:27.597 TRACE SLOT 3 PPP Code: 63
IPCP Rejecting Unknown option on circuit 46.
The previous event on slot 3 repeated 3 time(s). [Code 63]
Sending IPCP Configure-Reject on circuit 46.

24: 03/16/98 15:32:27.691 TRACE SLOT 3 PPP Code: 56
Received IPCP Configure-Ack on circuit 46.

25: 03/16/98 15:32:28.019 TRACE SLOT 3 PPP Code: 55
Received IPCP Configure-Request on circuit 46.
IPCP Naking IP-Address option value 0x0 with value 0xa0a0a01 on circuit 46.
Sending IPCP Configure-Nak on circuit 46.

26: 03/16/98 15:32:28.367 TRACE SLOT 3 PPP Code: 55
Received IPCP Configure-Request on circuit 46.
Sending IPCP Configure-Ack on circuit 46.

27: 03/16/98 15:32:28.367 INFO SLOT 3 PPP Code: 28
IPCP up on circuit 46. ? IP over PPP established. Dial-in User can now
communicate with home network.

Once the user has connected, entries are placed in the tunnel and session tables on the LNS.

[2:1]\$ **show l2tp tunnels**

L2TP Tunnel Information

| Slot Num | LNS Tun.ID | LNS Address | LAC Tun.ID | LAC Address | LAC HostName | # Active Sessions |
|-------------|---------------|----------------|---------------|----------------|-----------------|----------------------|
| 3 | 24708 | 132.245.56.6 | 32951 | 132.245.54.136 | bay_lac | 1 |

Total of 1 L2TP tunnel(s).

[2:1]\$ **show l2tp sessions**

L2TP Session Information

| LNS TunID | LNS CallID | LAC TunID | LAC CallID | Calling Number | Called Number | Conn. Speed | Frame Type | Bear Type | Chan. ID |
|--------------|---------------|--------------|---------------|-------------------|------------------|----------------|---------------|--------------|-------------|
| 24708 | 1 | 32951 | 32790 | | 6178447929 | 2400 | 2 | 2 | 19 |

Total of 1 L2TP sessions.

```
[2:1]$ show l2tp stat

L2TP Statistics
-----
Slot: 3

      SCCRQ          SCCCN          ICRQ          ICCN
Valid  Invalid  Valid  Invalid  Valid  Invalid  Valid  Invalid
-----
1      0      1      0      1      0      1      0

      HELLO          StopCCN          CDN          Bad Ctrl  Bad Payload
Tx    Rx    Tx    Rx    Tx    Rx    Packets  Packets
--    --    --    --    --    --    -
4      0      0      0      0      0      0      0

Active Tunnels = 1
Active Sessions = 1
```

For further troubleshooting information, refer to the following MIBs.

| MIB | Description |
|------------------------|-------------------------------------|
| wfL2TPEntry | LNS Configuration |
| wfL2TPStatsEntry | L2TP Statistics |
| wfL2TPTunnelInfoEntry | Table of established tunnels |
| wfL2TPSessionInfoEntry | Table of established sessions |
| | |
| WfRadiusEntry | RADIUS client configuration |
| WfRadiusServerEntry | RADIUS server configuration |
| WfRadiusStatsEntry | RADIUS Statistics |
| | |
| WfTunnelAuthEntry | Tunnel authentication configuration |
| WfTunnelCircuitEntry | List of L2TP Circuit |
| WfTunnelLineEntry | List of L2TP lines |

Listing the IP Circuits configured on the box shows the entry that corresponds with the assigned network.

```
[2:1]$ show ip circ
Circuit  Circuit #  State      IP Address      Mask
-----
```

```
None65534Up      10.10.10.254255.255.255.0
E21      1      Up10.250.20.1255.255.255.0
S31      2      Up132.245.56.6255.255.255.252
3 circuit(s) found
```

If the dial-in user is not able to establish a connection to the home network, first ensure that there is connectivity between LNS and LAC. Then use the following table to isolate the failure from the LNS’s perspective.

| Event | What to Check |
|---|---|
| LNS and LAC create Tunnel, if one doesn’t already exist | LNS Log File, show l2tp tunnels, check wfl2TPTunnelInfoEntry MIB. |
| LNS and LAC establish session | LNS Log File, show l2tp sessions, check wfl2TPSessionInfoEntry |
| RADIUS client in LNS sends authentication request to RADIUS server | LNS Log File, RADIUS server statistics and log |
| RADIUS client receives response from RADIUS server and notifies LAC | LNS Log File, wfRadiusStatsEntry |
| IPCP negotiation between dial-in user and LNS | PPP messages in LNS log file |

Troubleshooting the BSAC RADIUS Server

The BSAC RADIUS server maintains an activity log and an accounting log. The following logs were taken from the BSAC RADIUS server located at the home network. They reflect the case where a user dials in and successfully connect, and then disconnects.

Activity Log

```
03/16/1998 15:36:31 Sent accept response for user VICTOR@L2TP.COM to client
LNS_LABNOTE
03/16/1998 15:36:31 Sending accounting response
03/16/1998 16:08:24 Sending accounting response
```

Accounting Log

```
"03/16/1998","15:36:31","LNS_LABNOTE","Start",,"victor@l2tp.com",,1,,,"00
0060D8",1,,,,,"60A8032E",1,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
,
"03/16/1998","16:08:24","LNS_LABNOTE","Stop",,"victor@l2tp.com",,2,,11000,
79432,"000060D8",1,1913,99,4,0,"60A8032E",1,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
,,,,,,,,,,,,,,,,,,,,,
```

In this example, at 15:36:31 the user victor@l2tp.com was successfully authenticated, and at 16:08:24 he disconnected. The log also shows that the name of the defined RADIUS client, "LNS_LABNOTE," is logged.

You can also use similar logs on the BSAC server functioning as the tunnel database server for troubleshooting.

Glossary

| | |
|---|--|
| Access Control Protocol (ACP) | Bay Networks software utility that provides a wide range of security features to Annex, Remote Annex, and Remote Access Concentrator users, including password authentication, dialback, in accord with user profiles, and access to third party authentication systems, such as Kerberos. |
| adjacent host | A network device that is reachable without an intermediate hop; that is, a device that is directly attached to the same network as the router. |
| BayDVS | Former name of Bay Networks Dial VPN Services. |
| care-of address | A termination point of a tunnel heading towards the remote node. The care-of address, which is usually the address of the Dial VPN network access server, is specified to the gateway during the connection process. When the gateway encapsulates the frame relay packet into a GRE packet, it includes the care-of address. |
| CHAP | Challenge Handshake Authentication Protocol. A method of establishing security on PPP links where the peers must share a plain text “secret.” The caller sends a challenge message to its receiving peer and the receiver responds with a value it calculated based on the secret. The first peer then matches the response with its own calculation of what the response should be. If the values match, the link is established. |
| CPE router | The router on the customer’s home network (that is, the customer premises) that receives and sends the data packet via the frame relay connection between the Dial VPN network and the corporate home network. |
| corporate “home” network | A corporate (or customer) network to which a user at a remote node wants to connect. |
| Customer Premise Equipment (CPE) | A device at a customer site that connects to the Dial VPN network via a WAN link. With Dial VPN, the customer site connects to a Dial VPN network by means of a frame relay network. |

| | |
|--|---|
| decapsulation | Stripping protocol-specific information from a data packet. |
| Dial VPN | Bay Networks Virtual Dial Private Network Services (Dial VPN) provides secure dial access services for corporate telecommuters, mobile professionals, and users in remote branch offices. |
| DLCI | Data Link Connection Identifier is a number that uniquely identifies a virtual circuit at each frame relay interface. |
| DNIS | Domain name information server. |
| encapsulation | Adding protocol-specific information to a data packet. |
| erpcd | Bay Networks proprietary Expedited Remote Procedure Call Daemon. |
| gateway | <ul style="list-style-type: none">• A device that converts the protocols and conventions of one network to those of another, for instance, between an IP network and a frame relay network.• A device that forwards traffic between networks, based on network layer information and routing tables, now known as a router. |
| Generic Routing Encapsulation (GRE) | A method of encapsulating arbitrary network layer protocol information over another arbitrary network layer protocol. The encapsulation allows the first network layer protocol data to be tunneled transparently across the second network layer protocol environment. GRE is documented in RFC 1701 and RFC 1702. |
| Grant message | <p>A message that the ACP server sends to the network access server to verify that the remote user is an authenticated user. The Grant message contains the following information, which is stored in the TMS database:</p> <ul style="list-style-type: none">• Remote node's domain name• Domain name information server (DNIS)• The home agent's IP address that resides on the gateway• Maximum number of users• Type of connection between the gateway and the CPE router on the home network• The primary and secondary RADIUS server's IP address• Authentication protocol information <p>The network access server uses this information to contact the RADIUS server on the home network.</p> |
| home agent | A process running on the gateway on the Dial VPN network that tunnels packets to Remote Annex and maintains the current location of a mobile node. |
| home network | <i>See</i> corporate "home" network. |

| | |
|------------------------------------|--|
| Internet Protocol (IP) | Part of the TCP/IP suite of protocols defined in RFC 791. Describes the software responsible for routing packets and addressing devices. The standard is used for sending the basic unit of data, an IP datagram, through an internetwork. Provides an unreliable, connectionless data delivery service on a “best-effort” basis. |
| IPX | Internet Packet Exchange. The Novell NetWare protocol that provides datagram delivery of messages. IPX facilitates communication between end stations on geographically dispersed LANs supporting a large range of applications and provides the network layer functions of addressing and routing to facilitate communications between a client and a NetWare server. |
| ISDN connection | Integrated Services Digital Network. An international telecommunications standard for voice, data, and signaling over digital connections. ISDN has two types of service: BRI (basic rate interface) and PRI (primary rate interface). |
| ISP | Internet service provider. <i>See also</i> service provider. |
| LCP | Link Control Protocol. A component of PPP that negotiates the link characteristics of a PPP session with the peer connection interface. An example of a link characteristic is the maximum transmission unit (MTU). |
| local authentication server | The server on the Dial VPN network that exchanges authentication messages with the Remote Annex to authenticate a PPP connection. The Access Control Protocol (ACP) server usually performs this function in a Dial VPN network. |
| MAC address | Media access control address. A unique 48-bit number (usually represented as a 12-digit hexadecimal number) that is encoded in the circuitry of a device to identify it on a local area network. The hardware address of a device connected to shared media. |
| Mobile IP protocol | A protocol described in an IEFT draft specification that allows transparent routing of IP datagrams to mobile nodes on the Internet. |
| mobile node | A dial-up host or router that changes its point of attachment from one network or subnetwork to another, and performs the functions as defined in the IP Mobility Draft Standard Specification. In the Dial VPN environment, the mobile node functions are implemented as a proxy agent within the Remote Annex so that the behavior of a mobile node is simulated for each remote node that has established a connection to the Remote Annex. |
| NAS | The gateway serves as a network access server (NAS); that is, it provides a service to the dial-in user, such as PPP or Telnet. The NAS is a client of the RADIUS server on the home/corporate network. The client is responsible for passing user information to the designated RADIUS server. |

| | |
|--------------------------------------|---|
| NCP | Network Control Protocol. Software that manages the traffic between workstations and the host. In a LAN, it resides in the server, and manages requests from the workstation. |
| network access server | <i>See</i> NAS. |
| PAP | Password Authentication Protocol. A method of establishing security on PPP links where the caller must provide a password in order to establish the link. |
| Point-to-Point Protocol (PPP) | Protocol between the terminal and the router. A communications protocol that provides dial-up access to the Internet. PPP encapsulates common network-layer protocol specialized Network Control packets; for example, IP over PPP (IPCP) and IPX over PPP (IPXCP). |
| PSTN | Public-switched telephone network. |
| RADIUS | Remote Authentication Dial-in User Service. A system of distributed (client-server) security that secures remote access to networks and network services against unauthorized access. |
| RADIUS client | A program that resides on the gateway and sends authentication requests to the RADIUS server and acts on responses sent back by the server. |
| RADIUS server | An authentication server that is installed on a host computer on the corporate “home” network. All user remote authentication and network service access information resides on this server. |
| Remote Access Server (RAS) | A device that lets a remote node connect to it via a Packet-Switched Telephone Network (PSTN) or an Integrated Services Digital Network (ISDN) line. In a Dial VPN network, the Remote Annex performs the remote access function. |
| Remote Annex | One of several Bay Networks network access server models that provides transparent, dial-in access to remote nodes. In a Dial VPN network, the Remote Annex provides dial-in connectivity for remote users and initiates the security and tunnel-building functions. |
| remote node | A device that connects to a Dial VPN network to establish a connection with a corresponding node on a customer premise equipment network. A remote node can be a laptop PC with a modem or a router in a remote branch office that connects to a Dial VPN network by way of a dial-up connection through either a Packet Switched Telephone Network (PSTN) or an Integrated Services Digital Network (ISDN) line. |
| remote user | A mobile professional or remote branch office employee who wants to establish a connection to a corporate or “home” network. |

| | |
|---------------------------------------|---|
| RIP | Routing Information Protocol. A distance-vector protocol in the IP suite (used by IP and IPX network-layer protocol) that enables routers in the same autonomous system to exchange routing information by means of periodic updates. For RIP, the “best” path to a destination is the path with the fewest hops. RIP computes distance as a metric, usually the number of hops from the origin network to the target network. |
| Security Parameter Index (SPI) | A value that uniquely identifies a set of keys used to apply security to messages that contain this value. The SPI value is an integer in the range of 256 through 65535. Setting the SPI value and the keys to 0 in Site Manager turns off this security feature. |
| service provider | A corporation that uses a transmission facility, telecommunications equipment, and network operation software to provide a telecommunications network as a commercial service. Corporations subscribe to this type of service to enable their mobile professionals and remote branch office employees to have access to the corporate or “home” network. |
| Site Manager | Bay Networks application used to configure parameters on the Dial VPN gateway. |
| static route | A manually configured route that specifies a transmission path that a packet must follow. A static route specifies a transmission path to another network. With Dial VPN, you configure a static route between the CPE router on the remote user’s home network and the gateway because you want to restrict the paths that packets follow to the path you specifically configure. |
| subnet mask | A template or filter imposed on an Internet address for the purpose of separating members of a particular subnetwork. The “1” bits in the subnet mask indicate the significant bit positions in the subnet address; the “0” bits indicate bit positions that are ignored. |
| TMS | <i>See</i> Tunnel Management System. |
| TMS database | The TMS database (by default, UNIX <i>ndbm</i>) resides in the tunnel management server. The main function of this database is to verify the username (or domain) information supplied by the NAS, and to supply the NAS with the tunnel addressing information (in the Grant message) it needs to create a tunnel for a remote user. The Dial VPN administrator “provisions” the database by entering the username/domain information and the tunnel addressing information into the database when configuring TMS. |
| tunnel | A bidirectional IP path that exists between the Remote Annex and a Dial VPN gateway. The tunnel can carry arbitrary network layer protocols in GRE format within IP packets. The tunnel remains active until the remote node disconnects from the Dial VPN network or an error occurs. |

Tunnel Management System (TMS)

A database of IP tunnel management information that resides on a server on the Dial VPN network. This server provides information to the NAS to authenticate users (via the RADIUS client on the Dial VPN gateway) and to construct IP tunnels, based on user dial-in information from the remote node and information stored in the TMS database.

Virtual Private Network (VPN)

A public wide area network (WAN) composed of many small local area networks (LANs). Corporations can subscribe to a VPN to interconnect their private LANs into a “virtual” private WAN. VPNs provide a business or organization with all the functions and security of private, leased-line service, but at costs based on usage instead of the fixed, leased rates for private lines. Corporations still purchase a leased line but at a much cheaper price because it connects the corporate site only to the local service provider point-of-presence (PoP).

With virtual private networks, a long-distance service provider, such as a telephone company, uses its own network resources and software to establish, operate, and maintain the entire “virtual” private network on behalf of the organization.

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