

# **BRI/2 User's Guide**

## **For Windows**

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## **OPERATING SYSTEM SUPPORT**

The term *Windows* refers to both the Windows NT<sup>®</sup> and Windows<sup>®</sup> 2000 operating systems. For a complete list of supported Windows operating systems, refer to the *Release Guide* that came with your Dialogic System Release for Windows, or to the Dialogic support site at <http://support.dialogic.com/releases>.



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# 1. Introduction

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## 1.1. What's In This Guide

This User's Guide contains information specific to how ISDN is implemented on the BRI/2 board. For information about installing and configuring BRI/2 hardware, refer to the *Installation and Configuration Guide* that came with your Dialogic System Release Software.

## 1.2. Supported Hardware

This package supports the Dialogic BRI/2 board. The BRI/2 is a PCI board with two BRI S<sub>0</sub> interfaces. The BRI/2 emulates two standard BRI station sets with display, and is designed to support the Euro-ISDN protocol. The BRI/2 provides all of the voice processing functionality of the existing Springware™-based products, plus the ability to support many enhanced ISDN features. In addition, the BRI/2 can facilitate four instances of Dialogic DSP-based Group 3 Fax and provides ISDN B channel data communications.

Voice and Dialogic DSP-based Group 3 Fax are supported by the Dialogic Windows driver, and data communications is supported through applications that support the Windows NDIS driver.

## 1.3. Voice Features Supported

The BRI/2 uses Springware™ voice functions to perform analog voice processing. Since the BRI/2 also uses the Euro-ISDN protocol, which is a digital protocol, the following analog functions are not supported (the equivalent ISDN functions are also listed):

**Table 1. Analog Call Control Functions Not Supported**

Analog Call Control Functions	ISDN Call Control Functions
<b>dx_open( )</b> – opens a voice channel	<b>cc_Open( )</b> – opens an ISDN call control

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with an associated loop start interface.	device.
<b>dx_close()</b> – closes a voice channel with an associated loop start interface.	<b>cc_Close()</b> – closes an ISDN call control device.
<b>dx_dial()</b> – sends digits (DTMFs or MFs) to the network to make a call.	<b>cc_MakeCall()</b> – makes a call on an ISDN line (sends a SETUP message to the network).
<b>dx_wtring()</b> – Synchronously waits for an inbound ring event.	<b>cc_WaitCall()</b> – enables an ISDN call control device to process an incoming call
<b>dx_setevtsk()</b> – enables detection of asynchronous ring events.	<b>cc_WaitCall()</b> – enables an ISDN call control device to process an incoming call.
<b>dx_sethook()</b> – used to place a loop start interface offhook to answer or make a call.	<b>cc_AcceptCall()</b> – indicates to the remote end that the ISDN call control device is “ringing”. <b>cc_AnswerCall()</b> – accepts a connection request on an ISDN call control device.
<b>dx_sethook()</b> – used to place a loop start interface onhook to disconnect a call.	<b>cc_DropCall()</b> – Disconnects a call on an ISDN call control device. <b>cc_ReleaseCall()</b> – Releases all driver and firmware resources associated with a disconnected call on an ISDN call control device.

An existing application written for any analog Dialogic voice processing product may be used with the BRI/2, however the call control (call processing) portion of the application will require changes. The following analog voice functions are supported on the BRI/2. Refer to the *Voice Software Reference: Programmer's Guide* for information on using Voice Functions.

**Table 2. Supported Springware Functions**

Function	Description
<b>ATDX_ANSRSIZ()</b>	returns the duration of the answer

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Function	Description
<b>ATDX_BDNAMEP( )</b>	returns a pointer
<b>ATDX_BDTYPE( )</b>	returns the device type
<b>ATDX_BUFDIGS( )</b>	returns the number of uncollected digits
<b>ATDX_CHNAMES( )</b>	returns a pointer to an array
<b>ATDX_CHNUM( )</b>	returns the channel number
<b>ATDX_CONNTYPE( )</b>	returns the connection
<b>ATDX_CPTERM( )</b>	returns last Call Analysis termination
<b>ATDX_CRTNID( )</b>	returns the tone identifier
<b>ATDX_DTNFAIL( )</b>	returns character for dial tone
<b>ATDX_FRQDUR( )</b>	can be used to return the duration of a SIT tone
<b>ATDX_FRQDUR2( )</b>	can be used to return the duration of a SIT tone
<b>ATDX_FRQDUR3( )</b>	can be used to return the duration of a SIT tone
<b>ATDX_FRQHZ( )</b>	return frequency of answered signal
<b>ATDX_FRQHZ2( )</b>	return frequency of second detected tone
<b>ATDX_FRQHZ3( )</b>	return frequency of third detected tone
<b>ATDX_FRQOUT( )</b>	returns percentage of a single tone frequency
<b>ATDX_HOOKST( )</b>	returns the current hook state
<b>ATDX_LINEST( )</b>	returns a bitmapped representation of activity
<b>ATDX_LONGLOW( )</b>	returns duration of the longer silence
<b>ATDX_PHYADDR( )</b>	returns the physical address
<b>ATDX_SHORTLOW( )</b>	returns duration of shorter silence
<b>ATDX_SIZEHI( )</b>	returns duration of initial non
<b>ATDX_TERMMSK( )</b>	returns a bitmap
<b>ATDX_TONEID( )</b>	returns the user
<b>ATDX_TRCOUNT( )</b>	returns number of bytes transferred
<b>dx_addspddig( )</b>	sets a DTMF digit to adjust speed
<b>dx_addtone( )</b>	adds the tone

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<b>Function</b>	<b>Description</b>
<b>dx_addvoldig()</b>	sets a DTMF digit to immediately adjust volume
<b>dx_adjsv()</b>	adjusts speed or volume
<b>dx_blddt()</b>	defines a simple dual frequency tone
<b>dx_blddtcad()</b>	defines a simple dual frequency cadence tone
<b>dx_bldst()</b>	defines a simple single frequency tone
<b>dx_bldstcad()</b>	defines a simple single frequency cadence tone
<b>dx_bldngen()</b>	sets up tone generation template
<b>dx_chgdur()</b>	alters standard definition of duration component
<b>dx_chgfreq()</b>	changes the standard definition
<b>dx_chgrepent()</b>	changes the standard definition
<b>dx_clrcap()</b>	clears all the fields in a DX_CAP structure
<b>dx_clrdigbuf()</b>	causes the digits present in the firmware digit buffer
<b>dx_clrsvcond()</b>	clears any speed or volume adjustment conditions
<b>dx_clrtpt()</b>	clears all DV_TPT fields
<b>dx_deltone()</b>	removes all user
<b>dx_dial()</b>	dials an ASCII string
<b>dx_distone()</b>	disables detection of TONE ON
<b>dx_enbtone()</b>	enables detection of TONE ON
<b>dx_fileclose()</b>	closes the file associated with the handle
<b>dx_fileopen()</b>	opens the file specified by filep
<b>dx_fileread()</b>	turns number of bytes read by application.
<b>dx_fileseek()</b>	moves file pointer associated with handle
<b>dx_filewrite()</b>	writes count bytes from buffer into file associated with handle
<b>dx_getcursv()</b>	returns the specified channel's current speed
<b>dx_getdig()</b>	initiates the collection of digits
<b>dx_getevt()</b>	used to synchronously monitor channels
<b>dx_getsvmt()</b>	returns contents of Speed or Volume Modification Table

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Function	Description
<b>dx_initcallp()</b>	initializes and activates PerfectCall Call Analysis
<b>dx_play()</b>	plays recorded voice data
<b>dx_playf()</b>	synchronously plays voice data
<b>dx_playiottdata()</b>	plays back recorded voice data from multiple sources
<b>dx_playtone()</b>	plays tone defined by TN_GEN template
<b>dx_playvox()</b>	plays voice data stored in a single VOX file
<b>dx_playwav()</b>	plays voice data stored in a single WAVE file
<b>dx_rec()</b>	records voice data from a single channel
<b>dx_recf()</b>	permits voice data to be recorded
<b>dx_reciottdata()</b>	records voice data to multiple destinations
<b>dx_recvox()</b>	records voice data to a single VOX file
<b>dx_recwav()</b>	records voice data to a single WAVE file
<b>dx_setdigbuf()</b>	sets the digit buffering mode
<b>dx_setdigtyp()</b>	controls the types of digits
<b>dx_setevtmsk()</b>	enables detection of Call Status Transition (CST) event
<b>dx_setgtdamp()</b>	sets up the amplitudes
<b>dx_setsvcond()</b>	sets adjustments and adjustment conditions
<b>dx_setsvmt()</b>	updates the speed or volume
<b>dx_setuio()</b>	allows an application to install a user I/O routine
<b>dx_stopch()</b>	forces termination of currently active I/O functions
<b>r2_creatfsig()</b>	defines and enables leading edge detection
<b>r2_playbsig()</b>	plays a specified backward R2MF signal

### 1.4. ISDN Features Supported

The BRI/2 provides applications access to the many features and benefits of ISDN using the **Basic Rate Interface (BRI)**, which allows the transfer of both voice and data over standard 64 kbps lines.

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The following ISDN functions are supported on the BRI/2. Refer to the *ISDN Software Reference* for information on using ISDN functions.

**Table 3. ISDN Function Supported**

<b>API Functions</b>	<b>Description</b>
<b>cc_AcceptCall()</b>	responds to an incoming call request
<b>cc_AnswerCall()</b>	accepts a connection request from the remote end
<b>cc_CallAck()</b>	send the first response to an incoming call
<b>cc_CallProgress()</b>	sends a "Progress" message to the network
<b>cc_CallState()</b>	retrieves the state of a call
<b>cc_CauseValue()</b>	retrieves the error/cause code of a failure
<b>cc_Close()</b>	closes a previously opened line device
<b>cc_CRN2LineDev()</b>	returns the line device number
<b>cc_DropCall()</b>	allows the application to disconnect a call
<b>cc_GetANI()</b>	retrieves Automatic Number Identification (ANI) information
<b>cc_GetCallInfo()</b>	gets the information elements of the incoming message
<b>cc_GetCRN()</b>	retrieves the call reference number for the event
<b>cc_GetDLinkState()</b>	retrieves the logical data link state
<b>cc_GetDNIS()</b>	gets the dialed number information string
<b>cc_GetEvtMsk()</b>	retrieves the current ISDN event mask
<b>cc_GetLineDev()</b>	retrieves the line device handle for an event
<b>cc_GetMoreDigits()</b>	collects more digits via overlap receiving
<b>cc_GetNonCallMsg()</b>	retrieves non Call associated ISDN messages
<b>cc_GetParm()</b>	gets the current parameter values
<b>cc_GetVer()</b>	retrieves the firmware version number
<b>cc_HoldAck()</b>	accepts a hold request from remote equipment
<b>cc_HoldCall()</b>	places an active call on hold



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API Functions	Description
<b>cc_HoldRej()</b>	rejects a hold request from remote equipment
<b>cc_MakeCall()</b>	request a connection on the specified line device
<b>cc_Open()</b>	opens a device
<b>cc_ReleaseCall()</b>	release all resources
<b>cc_ReleaseCallEx()</b>	release all Dialogic ISDN resources
<b>cc_Restart()</b>	resets the channel to an idle state
<b>cc_ResultMsg()</b>	interprets the function return code
<b>cc_ResultValue()</b>	gets an error/cause code
<b>cc_RetrieveAck()</b>	accept a retrieve request from remote equipment
<b>cc_RetrieveCall()</b>	retrieve a call from HOLD state
<b>cc_RetrieveRej()</b>	reject a retrieve request from remote equipment
<b>cc_SetEvtMsk()</b>	sets the event mask
<b>cc_SetInfoElem()</b>	sets additional information elements
<b>cc_SetMinDigits()</b>	sets the minimum number of digits to be collected
<b>cc_SetParm()</b>	sets the default channel parameters
<b>cc_SndMsg()</b>	sends a call state associated ISDN message
<b>cc_SndNonCallMsg()</b>	sends a non-call associated ISDN message
<b>cc_StartTrace()</b>	start the capture of all D channel information
<b>cc_StopTrace()</b>	stops the trace
<b>cc_WaitCall()</b>	sets up conditions for processing an incoming call

The following ISDN functions listed in the *ISDN Software Reference* are **NOT** supported on the BRI/2.

- **cc\_TermRegisterResponse()**
- **cc\_SndFrame()**
- **cc\_SetChanState()**
- **cc\_SetBilling()**
- **cc\_SetCallingNum()**
- **cc\_SetUsrAttr()**
- **cc\_GetSAPI()**

- **cc\_GetBChanState()**
- **cc\_GetBilling()**
- **cc\_GetFrame()**
- **cc\_GetSigInfo()**
- **cc\_GetNetCRV()**
- **cc\_GetCES()**
- **cc\_GetUsrAttr()**
- **cc\_GetDChanState()**
- **cc\_ReqANI()**
- **cc\_SetDChanCfg()**
- **cc\_GetParmEX()**
- **cc\_SetParmEX()**
- **cc\_GetInfoElem()**

## **1.5. ISDN Protocols**

Like any evolving technology, a single standard ISDN implementation has yet to be agreed upon worldwide. Standards have been established in a number of countries or regions. The following table lists the Euro-ISDN protocols that are currently supported on the BRI/2.

- Euro-ISDN BRI, Fax G3 and V.17 modem (software implementation of G3 Fax).
- PPP/MP protocol on B-Channels accessed via a Windows TCP/IP stack compatible NDIS driver provided by Dialogic.
- Multi-link PPP (Channel bundling)

## **1.6. Fax Features Supported**

Dialogic DSP-based Group 3 Fax (also referred to as DSP Fax) is a software-based fax solution supported on the BRI/2 board running Dialogic System Release software. DSP Fax supports the current fax library API with some additions and modifications as described later in this chapter.

Key features of DSP Fax include:

- Four channels of voice and fax per board

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- Maximum of 16 fax channels per system (4 BRI/2 boards in one system)
- Software-based fax modem
- Compatibility with ITU-T Group 3 (T.4, T.30), ETSI NET/30

Refer to the *Fax Software Reference for Windows*(P/N 05-0172-007) for information on using DSP Fax with the BRI/2.

### 1.7. Data Features Supported

The Dialogic drivers used with the BRI/2 enables the BRI/2 to function like a standard ISDN network interface card (NIC). Any application that uses an ISDN NIC can use the BRI/2. The NIC driver is installed by adding a network adapter using the Windows Control Panel. To enable applications to communicate with the BRI/2, the Dialogic driver implements the Windows NDIS driver.

NDIS (Network Device Interface Specification) is a Microsoft® standard that allows for multiple network adapters and multiple protocols to coexist. NDIS permits the high-level protocol components to be independent of the BRI/2 by providing a standard interface. This means that the BRI/2 may be used with applications that use the standard networking APIs that are part of the Windows operating system, such as Sockets (WinSock), NetBEUI, and SPX/IPX.

### 1.8. Related Publications

The following documents are available for use with this release :

- *Fax Software Reference for Windows*
- *ISDN Software Reference*
- *Voice Software Reference for Windows.*

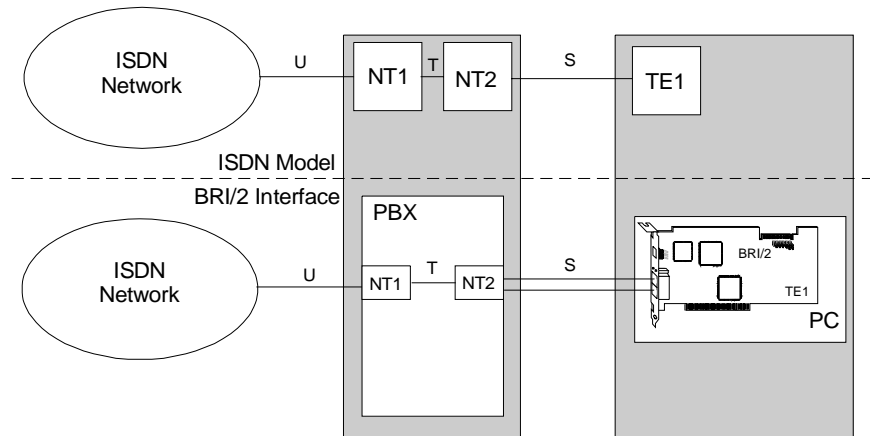


## 2. The ISDN Interface

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The Dialogic BRI/2 provides ISDN network access via the Basic Rate Interface (BRI). The BRI/2 also supports features such as a digital station interface, enabling direct access to BRI station sets (telephones) from PC-based computer telephony (CT) systems. The BRI/2 connects directly to a EURO-ISDN NTI or NT2 device.

The BRI/2 front-end interface complies with all ETS 300 012 and ANSI T1.605 requirements. The circuitry uses a BRI "S/T" interface, IOM-2 to PCM conversion, and HDLC serial communications. *Figure 1* shows the how the BRI/2 interface compares to the standard ISDN model.



**Figure 1. BRI/2 Interfaces**

An NT1 device handles OSI (Open Systems Interconnection) model layer 1 functions such as the physical connection between the ISDN network and user devices. It splits the duplexed transmit and receive signals from the ISDN network (over the U interface) into separate transmit and receive components.

An NT2 device provides the physical and electrical termination for an ISDN line. It provides an interface between the twisted-pair wires used by the PBX, and the

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wires used by the BRI/2. A device designated as TE1 (Terminal Equipment) is any end-user equipment that uses ISDN protocols and supports ISDN services. The interface between an NT1 device and an NT2 device is called an “T” interface.

### **2.1. B and D Channel Signaling**

Data sent between the BRI/2 and the PBX is transmitted over the “S/T” interface. The way in which this data is transferred is controlled by protocols. Protocols are a set of rules that define the format and timing of data transmission between two devices. BRI protocols conform to the first three layers of the OSI model; physical, data link, and network.

#### **2.1.1. Physical Layer**

**ITU-T Recommendation I.430** defines the physical layer specification for BRI. The physical layer consists of both the hardware (wiring, termination, etc.) and data transmission method. In BRI, two channels of user data (B channels) and one signaling channel (D channel) are transmitted over a single line (a line consists of two twisted-wire pairs; one for transmit and one for receive). To accommodate this, a technique called framing is used. Digital data is sent in frames and contains information from each of the channels, providing a “snapshot” of the data being transmitted at any given time. BRI uses common channel signaling (CCS). This means that one signaling channel (D channel) carries signaling information for more than one user data channel (B channel). Common channel signaling also allows the transmission of additional information, such as ANI and DNIS digits, over the signaling channel.

For example, in telephony applications, *user data* is usually digitally encoded voice data (PCM). In file transfer applications, *user data* is packets of HDLC encoded information. *Signaling data* carries information such as the current state of the channel (i.e., whether the telephone is on-hook or off-hook). The *signaling data* also indicates who is calling, what type of call it is (data/voice), and what number was dialed.

2. The ISDN Interface

The figure below represents one BRI layer 1 frame. Each frame contains 48 bits.

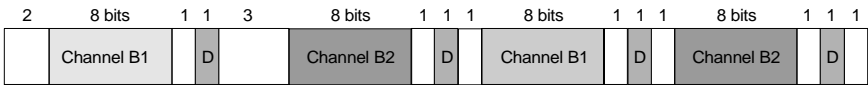


Figure 2. BRI Layer 1 Frame

2.1.2. Data Link Layer (D-channel)

The data link layer is where reliable communication between the two physically connected devices takes place. Protocols at this layer deal with setup, maintenance, and disconnection. **ITU-T Recommendation Q.920 (ETS 300 125) and Q.921 (LAPD)** define the D channel data link layer specification for BRI. LAPD transmits a stream of bits in a defined structure (frame), refer to *Figure 3. BRI Layer 2 Frame (D Channel)*. The receiver interprets the frame. The purpose of the LAPD protocol is to prepare and transmit information between layer 3 entities.

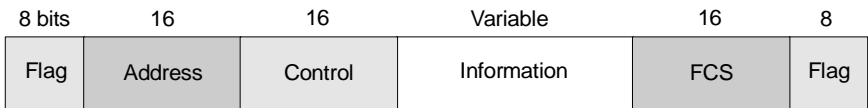


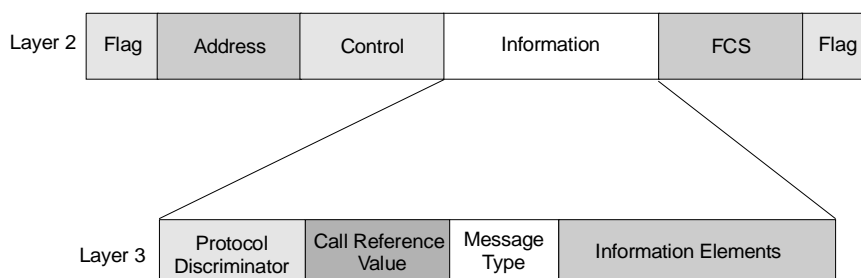
Figure 3. BRI Layer 2 Frame (D Channel)

The Control bits determine the type of frame being sent (information, supervisory, or unnumbered). Information frames are used to transfer data in sequentially numbered frames containing data from the Network layer (layer 3).

2.1.3. Network Layer (D-channel)

**ITU-T Recommendation Q.931 (ETS 300 102-1)** is a layer 3 ISDN protocol. This protocol deals with signaling procedures, call control, and access to and control of supplemental services. Setting up calls, providing call maintenance, and terminating the call are handled by the exchange of a series of messages between the BRI/2 and the switch. These messages are carried in LAPD frames (see *Figure 4*).

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**Figure 4. BRI Layer 3 Frame (D Channel)**

The message format comprises variable length fields with the following general format:

- Protocol Discriminator
- Call Reference Value
- Message Type
- Information Elements

The *Protocol Discriminator* identifies the protocol type used to handle layer three messages. The *Call Reference Value* is a value assigned to a call for its duration. It has local significance (i.e., it applies to layer 3 messages which are employed between the user and network at either the originating or the terminating end). The *Message Type* is the set of messages used for establishing, controlling and tearing down a call. *Information Elements* are used with the message to provide additional information on the type and requirements of the call and are determined by the application to be supported by the connection.

## Supplemental Services

Using ISDN API functions, the BRI/2 can perform the following Supplemental Services:

- Called/Calling Party Identification
- Subaddressing
- Hold/Retrieve
- Call Transfer
- Message Waiting



## 2. The ISDN Interface

Call Hold and Retrieve are invoked using the following functions:

- **cc\_HoldAck()**
- **cc\_HoldCall()**
- **cc\_HoldRej()**
- **cc\_RetrieveAck()**
- **cc\_RetrieveCall()**
- **cc\_RetrieveRej()**

The other Supplementary Services are typically invoked by sending information from the BRI/2 to the PBX using an appropriate API function. This information is sent as the part of the layer 3 frame called the *Information Element* (refer to Figure 4). In order for the PBX to interpret the Information Elements as Supplementary Service requests, the Information Elements must be sent as Facility Messages.

The following functions can be used to send Facility Messages:

- **cc\_SndMsg()** - Sends a call state associated message to the PBX.
- **cc\_SndNonCallMsg()** - Sends a non-call state related messages to the PBX. This function does not require a call reference value.
- **cc\_SetInfoElem()** - Sets an information element (IE) allowing the application to include application-specific ISDN information elements in the next outgoing message.

The following functions are used to retrieve Facility Messages:

- **cc\_GetCallInfo()** - Retrieves the information elements associated with the CRN.
- **cc\_GetNonCallMsg()** - Retrieves a non-call state related ISDN messages to the PBX.

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The **cc\_SndMsg( )** and **cc\_SndNonCallMsg( )** functions are used to send Facility Messages or Notify Messages to the PBX. The Facility Message (as defined in ETS 300-196-1) is composed of the following elements (see also *Figure 5*):

- Protocol discriminator
- Call reference
- Message type
- Facility Information Element

The Supplementary Service to be invoked and its associated parameters are specified in the Information Element. This information is PBX-specific and should be provided by the PBX manufacturer. Facility Messages are sent using the **cc\_SndMsg( )** or **cc\_SndNonCallMsg( )** function with `msg_type = SndMsg_Facility`. These functions format the Facility Message (inserting the protocol discriminator, call reference value [only for **cc\_SndMsg( )**], and message type elements), adds the Information Element data (stored in an application buffer) and sends all the information to the PBX. The PBX, in turn, interprets and acts on the information, and sends a reply to the BRI/2.

As an example, to invoke Supplementary Service 'X', you could use the **cc\_SndMsg( )** function with `msg_type = SndMsg_Facility`. The Information Element would be defined in a data structure as follows:

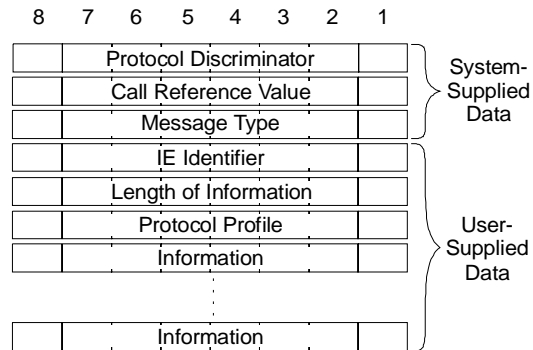
```
ieblk.length = 11;
ieblk.data[0] = 0x1c; /* IE Identifier */
ieblk.data[1] = 0x09; /* Length of information */
ieblk.data[2] = 0x91; /* Protocol Profile */

/* information */
ieblk.data[3] = 0xa1; /* Component Type */
ieblk.data[4] = 0x06; /* Component Length */
ieblk.data[5] = 0x02; /* invoke tag id */
ieblk.data[6] = 0x01; /* invoke tag length */
ieblk.data[7] = 0x00; /* invoke id */
ieblk.data[8] = 0x02; /* operation tag */
ieblk.data[9] = 0x01; /* operation length */
ieblk.data[10] = 0x06; /* operation */
```

**NOTE:** The information included in the Information Element is determined by the Supplementary Service being invoked.

## 2. The ISDN Interface

The data sent to the switch would be formatted as follows:



**Figure 5. Information Element Format**

Information elements can also be sent using the **cc\_SetInfoElem()** function, which allows the BRI/2 to send application-specific information elements in the next outgoing message. This function is used for rapid deployment of an application that “interworks” with the PBX. A typical application is user-to-user information elements in each outgoing message. This function must be used immediately before calling a function that sends an ISDN message. The information elements specified by this function are applicable only to the next outgoing ISDN message.

When a Supplementary Service is invoked, the network may return a NOTIFY Message to the user. This message can be retrieved using the **cc\_GetCallInfo()** function.

The Notify Message (as defined in ETS 300-196-1) is composed of the following elements:

- Protocol discriminator
- Call reference
- Message type
- Notification Indicator

The Notify message is coded as follows:

**BRI/2 User's Guide**

8	7	6	5	4	3	2	1
x	x	x	x	x	x	x	x
Protocol discriminator							
x	x	x	x	x	x	x	x
Call reference							
x	x	x	x	x	x	x	x
Message Type							
0	0	1	0	0	1	1	1
Notification Indicator Information element identifier							
0	0	0	0	1	0	0	1
Length of Notification Indicator contents							
1/1	x	x	x	x	x	x	x
ext.	Notification Description						
0	x	x	x	x	x	x	x
ext.	Notification Description						
1	0	1	0	0	0	0	1
Notification Data Structure							

Coding requirements for other supported Supplementary Services are listed in Table 4.

**Table 4. ETSI Specification Cross-Reference for Supplementary Services**

Supplementary Service/Description	ETS 300 Specification
Explicit Call Transfer - enables a user (user A) to transform two of that user's calls (an active call and a held call), each of which can be an incoming call or an outgoing call, into a new call between user B and user C. "Call Transferred Alerting" and "Call Transferred Active" messages are returned by the network to the user.	367/369/369

## 2. The ISDN Interface

Supplementary Service/Description	ETS 300 Specification
Call Hold/ Retrieve - allows a user to interrupt communications on an existing call and then subsequently, if desired, re-establish communications. When on Hold, the user may retrieve that call from hold, originate a new call, retrieve another call, or establish connection to an incoming call, e.g. a waiting call. Send a facility message with the message type data set to	139/140/141
Subaddressing (allows direct connection to individual extensions or devices sharing the same phone number, or, as a proprietary messaging mechanism). Provides additional addressing above the ISDN number of the called user.	059/060/061
Called/Calling Party Identification CLIP - Provides the calling user's ISDN number and subaddress information to the called user. This information is sent in the "Setup message" (see ETS300 102-1) by the calling user to the switch, and from the switch to the called user.	089/091/092
Called/Calling Party Identification CLIR - Restricts presentation of the calling user's ISDN number to the called user.	090/091/093
Called/Calling Party Identification COLP - Provides the calling user's ISDN number to the called user.	094/096/097
Called/Calling Party Identification COLR - restricts the ISDN and the subaddress of the called user.	095/096/098
Advice of Charge - S	178/181/182
Advice of Charge - D	179/181/182
Message Waiting Indication	650/745-1/356-20



### 3. Voice Features

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To perform voice processing, the standard Dialogic APIs are used. This means that an existing application that was written for any Dialogic voice processing product may be used with the BRI/2. If the application was written for an analog, T1, or E1 Dialogic card, then the call control (call processing) portion of the application will require changes.

These APIs are documented in the *Voice Software Reference for Windows NT*.

To perform call processing, the call control Dialogic ISDN APIs are used. These APIs are documented in the *ISDN Software Reference for Windows*.





## 4. Dialogic DSP-based Group 3 Fax Features

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This chapter provides an overview of Dialogic DSP-based Group 3 Fax for Windows (referred to as DSP Fax) and its system requirements. It also discusses changes to Dialogic voice and fax documentation resulting from this Fax release.

### 4.1. Overview of DSP-based Group 3 Fax

DSP-based Group 3 Fax is a software-based fax solution supported on the Dialogic BRI/2 board running Dialogic System Software for Windows. DSP-based Group 3 Fax supports the current fax library API with some additions and modifications as described later in this chapter.

Key features of DSP-based Group 3 Fax include:

- Four channels of voice and fax per board
- Maximum of 16 fax channels per system
- Software-based fax modem
- Compatibility with ITU-T Group 3 (T.4, T.30), ETSI NET/30.



## 5. Data Features

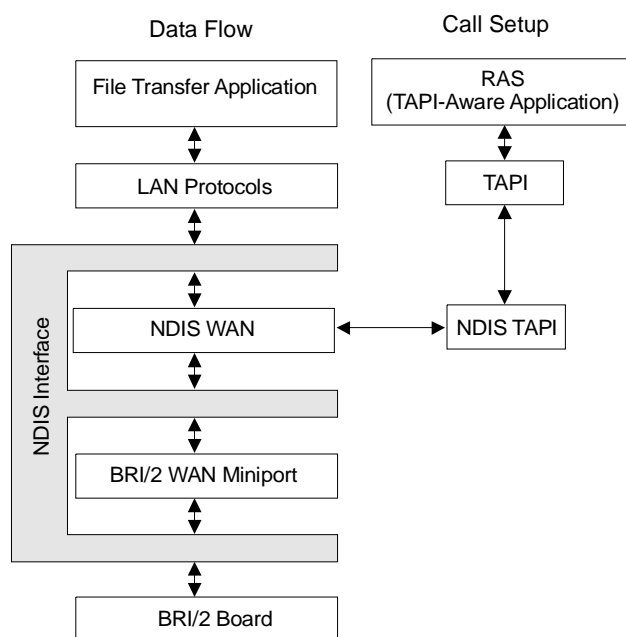
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The Dialogic drivers used with the BRI/2 enables the BRI/2 to function like an ISDN network interface card (NIC). The BRI/2 provides link layer access (across the B channel) that allows reliable transfer of data across an ISDN network. To enable Windows applications to communicate with the BRI/2, the Dialogic driver implement an NDIS driver.

### 5.1. NDIS Compatibility

NDIS (Network Device Interface Specification) is a Microsoft® standard that allows for multiple network adapters and multiple protocols to coexist. NDIS permits the high-level protocol components to be independent of the BRI/2 by providing a standard interface. This means that the BRI/2 may be used by applications that use the standard networking APIs that are part of the Windows operating system, such as Sockets (WinSock), NetBIOS, and SPX/IPX. The NDIS Wrapper is made up of the NDIS WAN driver and the BRI/2 WAN Miniport driver. Both the LAN (transport) protocols and the TAPI protocols communicate with the NDIS WAN driver (refer to *Figure 6*).

The BRI/2 WAN Miniport driver (*dlgcbri.sys*) is installed when you install the BRI/2 ISDN Network Adapter driver.



**Figure 6. NDIS Driver Model**

The BRI/2 WAN Miniport driver is at the bottom of the network architecture. Because the Windows network architecture supports NDIS, it requires that network adapter card drivers be written to the NDIS 3.0 specification. The BRI/2 driver is written to the NDIS specification. In Windows NT, NDIS has been implemented in a module called *ndis.sys*, which is referred to as the NDIS interface.

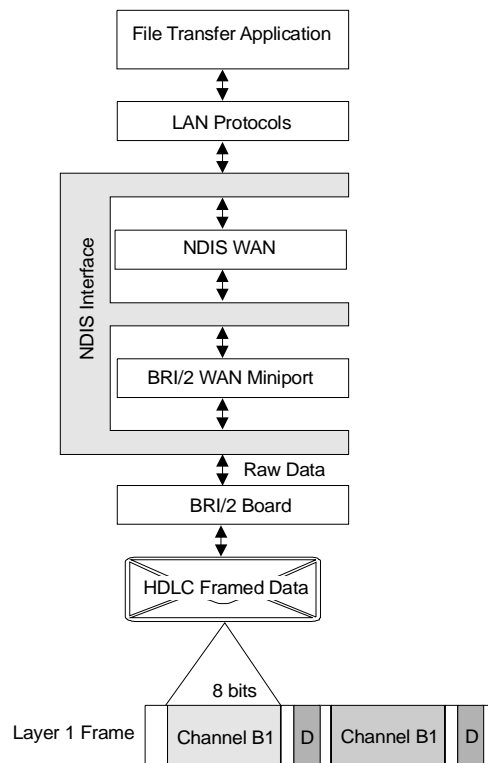
NDIS enables the following:

- The Dialogic driver to receive a network packet from any one of several upper layer drivers for transmission on the network.
- The Dialogic driver to accept a network packet from the BRI/2 and pass it up to one or more upper layer drivers that may receive it.
- The Remote Access Service (RAS) to set specific configuration parameters for the BRI/2.

## 5. Data Features

- Upper layer drivers to query the Dialogic driver for specific configuration and statistics from the BRI/2.
- The Dialogic driver to asynchronously inform an overlying driver of changes in network status or BRI/2 status.

User data transmitted over the B channels are sent in HDLC frames. These frames are 8-bits long and are sent in the appropriate B channel block in layer 1 (refer to *Figure 7.*) The BRI/2 extracts the HDLC data and sends a raw bit stream to the NDIS driver.



**Figure 7. Data Transfer Model**

## ***BRI/2 User's Guide***

When using the BRI/2 as an ISDN NIC to transfer files, the following procedures occur:

- A TAPI-aware application, such as RAS (Remote Access Service), sends a call connect request through the NDIS TAPI driver to the NDIS WAN driver. The BRI/2 Miniport Driver then translates the TAPI call control information into instructions used by the BRI/2 to place a call. TAPI is used to support essentially all dialing functions within the Windows operating system.
- After the telephone connection has been established, the RAS is used to connect remote computers for data transfer applications. Windows also supports the PPP (Point-to-Point Protocol) in RAS. The PPP is a set of framing and authentication protocols. It negotiates configuration parameters for multiple layers of the OSI model, thereby enabling any combination of IPX, TCP/IP, and NetBEUI.

### **5.2. Remote Access Service (RAS)**

RAS is the Remote Access Service in Windows NT. RAS works in conjunction with the Dialup Networking Applet. Together with TAPI, PPP, and NDIS, the user is capable of interacting with the service selections provided by the specified dialup networking setup.

RAS performs the following:

1. Establishes framing rules between the host and the remote.
2. Initiates PPP authentication protocols to authenticate the remote.
3. Uses network control protocols enable and configure the host for the WAN protocols that will be used on the remote. The host and remote can now transfer data using any supported protocol.

### **5.3. PPP and PPP-MP**

Point-to-Point Protocol (PPP) is a method for exchanging data packets between two computers. PPP can carry different network layer protocols over the same link. When the PPP connection sequence is successfully completed, the remote client and RAS server can begin to transfer data using any supported protocol,

## 5. Data Features

such as Windows Sockets, RPC, or NetBIOS. WinSock (Windows Sockets) is an protocol that provides an interface to Windows networking protocols.

**PPP Multilink** provides the ability to aggregate two or more physical connections to form one larger logical connection, improving bandwidth and throughput for remote connections. PPP Multilink Protocol (MP) is supported under NT 4.0 and RAS and Windows 2000. PPP MP provides up to 128 kilobytes per second (kb/s) on a single BRI ISDN line by combining two B-channel calls. Each B-channel provides a 64 kb/s link. To attempt to use speeds greater than 64kb/s, you can modify the phone book entry by editing the entry, choosing the ISDN button, and entering 2 in the *Channels to Use* category.

### 5.4. An Example Using Data Transfer

To use the BRI/2 to transfer data, you can use any application that supports dial-up networking communication. For an example, you can set up two computers to share files through the Window Explorer.

#### 5.4.1. PBX Setup

##### Requirements

- 2 computer with a BRI/2 installed and running
- ISDN PBX with 2 available extensions

**NOTE:** Windows NT Server is required on one of the host system if you want receive calls on multiple ports (PPP-MP). Refer to the *Installation and Configuration Guide* for more information.

##### Setup Procedure

Refer to *Figure 8* and perform the following:

1. Connect BRI/2 J1 of the Host Computer to the PBX (e.g., ext. 9156).
2. Connect BRI/2 J2 of the Host Computer to the PBX (e.g., ext. 9158).
3. Connect BRI/2 J1 of the Remote Computer to the PBX (e.g., ext. 9152).
4. Connect BRI/2 J2 of the Remote Computer to the PBX (e.g., ext. 9154).

## BRI/2 User's Guide

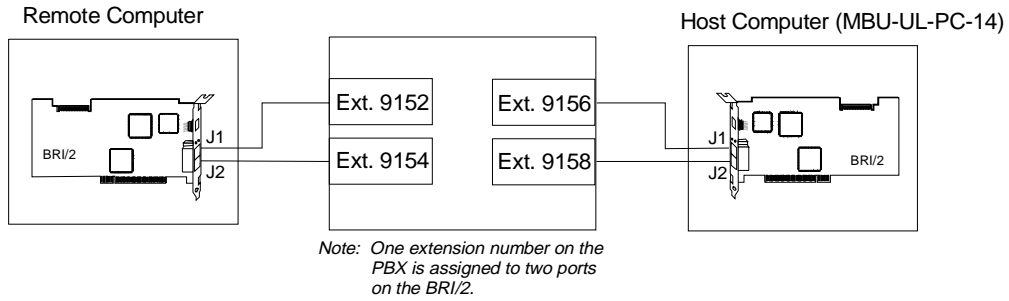


Figure 8. Data Transfer Test Setup

### 5.4.2. Computer Setup

On the Host Computer, perform the following:

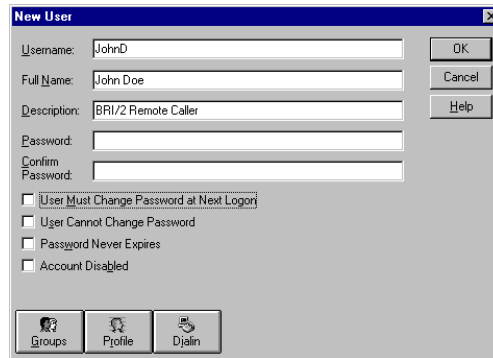
1. Run **User Manager** (click on Start/Programs/Administrative Tools).
2. Select **New User** under the *User* drop-down menu.



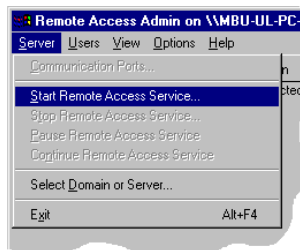


## 5. Data Features

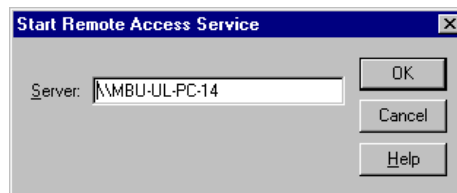
3. Add the name of the user (name and password) logged on to the Remote Computer.



4. Run the **Remote Access Admin** (click on Start/Programs/Administrative Tools).
5. Select **Start Remote Access Service** under the *Server* drop-down menu.

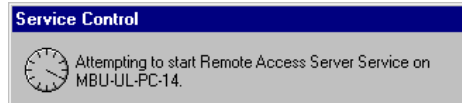


6. The *Server Name* prompt is displayed and shows the name of the Host Computer (e.g., \\MBU-UL-PC-14). Click **OK**.

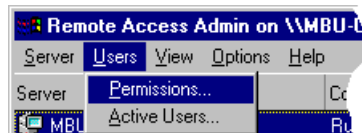


## BRI/2 User's Guide

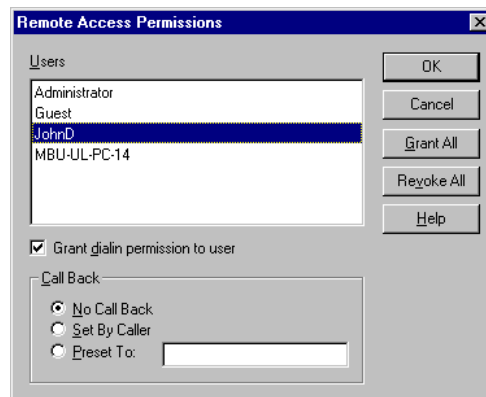
7. A progress indicator is displayed.



8. After the server is started, select **Permissions** under the *Users* drop-down menu.



9. Select **Grant dial in permission** for the user set up in Step 1.



10. Click **OK** to close the *Remote Access Permissions* window.
11. Click **OK** to close the *Remote Access Admin* window.

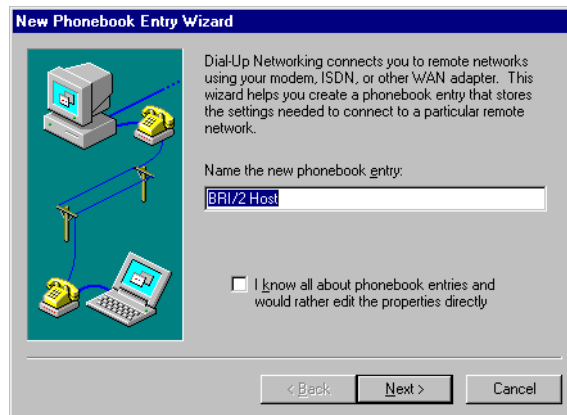
On the Remote Computer, perform the following:

**NOTE:** If this is the first time you are using Dial-up Networking, you will skip Step 1.

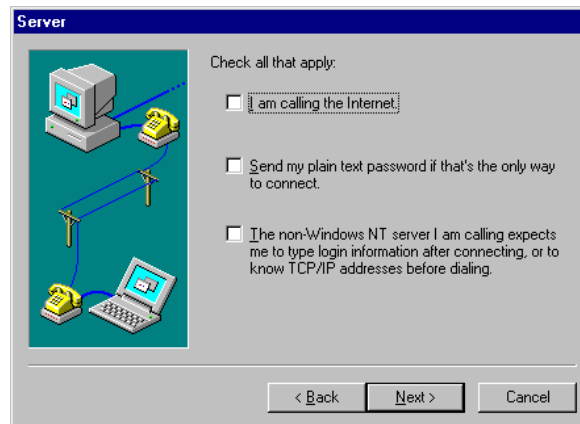
1. In the *Dial-up Networking* applet, click the **New** button to add a new Phonebook entry.

## 5. Data Features

2. Type in a name for the connection and click **Next**.

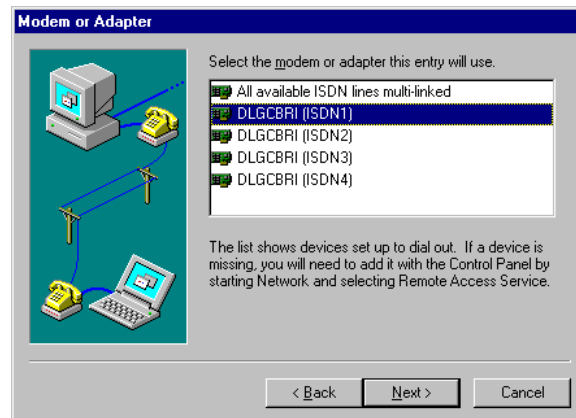


3. In the *Server* window, do not check any options. Click **Next** to continue.



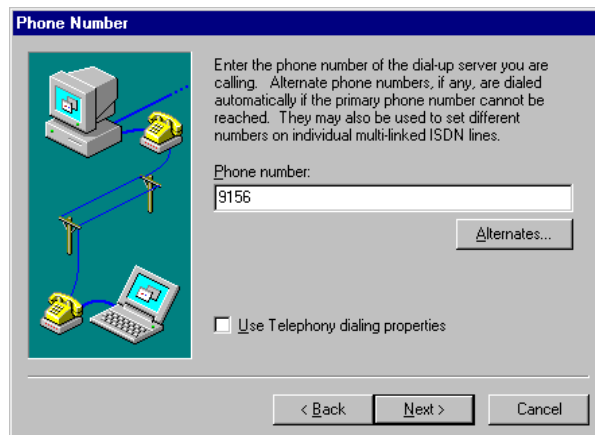
4. In the *Modem or Adapter* window, select one device [e.g., DLGCBRI (ISDN1)]. Click **Next**.

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**NOTE:** In this example DLGCBRI (ISDN1) is used. You can select any valid BRI/2 device.

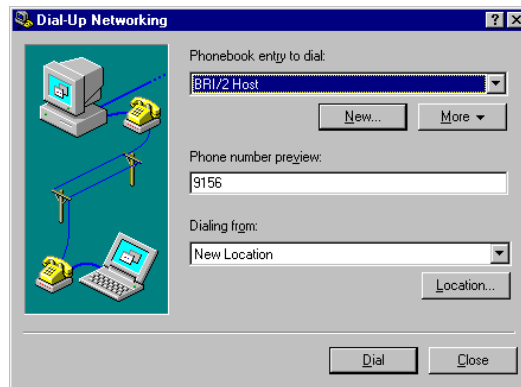
5. In the *Phone Number* window, type in the extension number connected to DLGCBRI (ISDN1) of Host Computer (refer to the Table below). Click **Next** to continue.



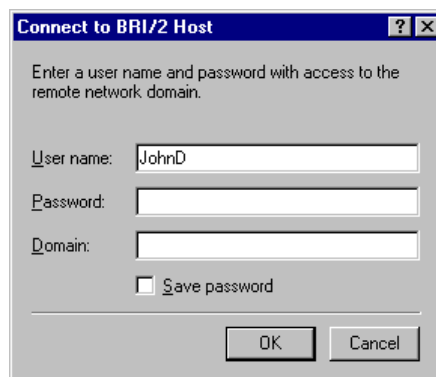
## 5. Data Features

Host Computer		
BRI/2 Port	Device Name	PBX Extension
J1	DLGCBRI (ISDN1)	9156
J1	DLGCBRI (ISDN2)	9156
J2	DLGCBRI (ISDN3)	9158
J2	DLGCBRI (ISDN4)	9158

- Click **Finish** and return to the *Dial-up Networking* window.



- Click **Dial**.
- When prompted, enter the user name and password and click **OK**.



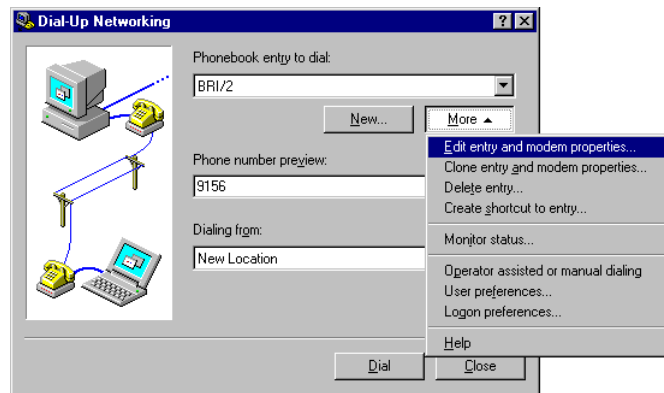
## BRI/2 User's Guide

9. After the connection is established, you can view the Remote Computer in *Network Neighborhood*. You can now transfer files between the remote and host computers using Windows Explorer.

### Multilink PPP

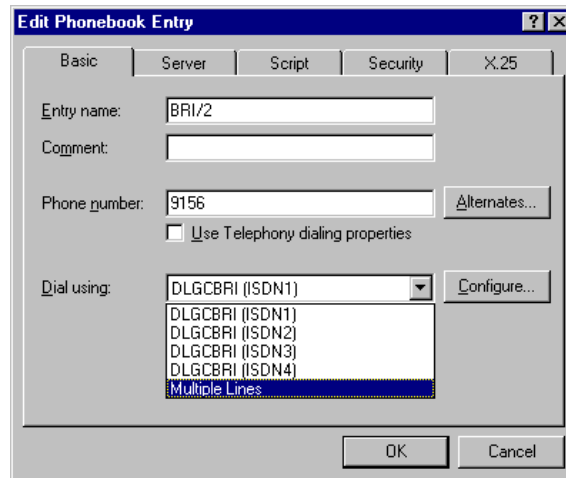
You can increase the connection speed by using multiple ports on the Remote Computer to connect to the Host Computer. On the Remote Computer, perform the following:

1. In the *Dial-up Networking* applet, for the Phonebook entry created in the previous example, click the **More** button, then select *Edit Entries and Modem Properties*.

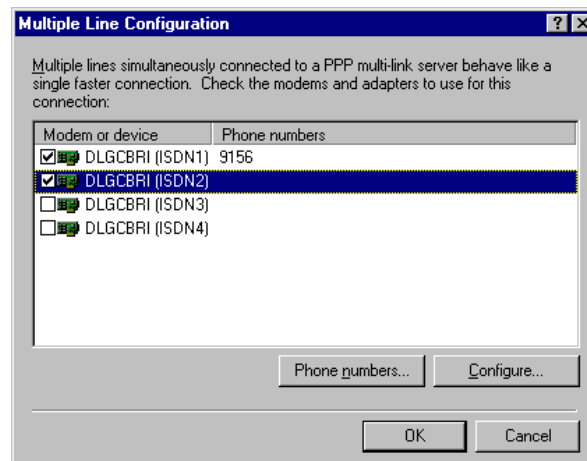


## 5. Data Features

2. Under the *Basic* tab, next to Dial Using, select **Multiple Lines**. Then click **Configure**.

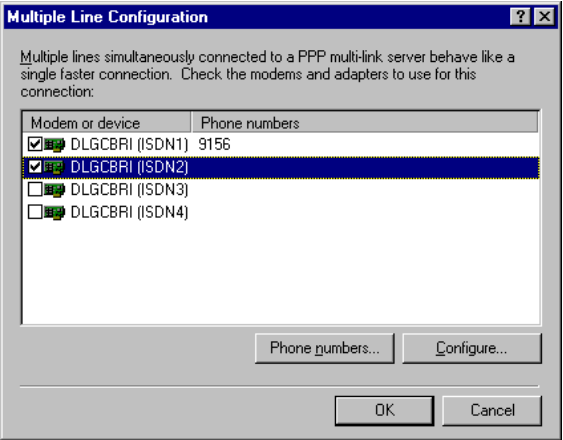


3. Select the device(s) you want to use.



**BRI/2 User's Guide**

4. For each device, click **Phone numbers** and type in the extension(s) of the Host Computer (refer to the Table below).



Remote Computer		
BRI/2 Port	Device Name	Extension to call
J1	DLGCBRI (ISDN1)	9156
J1	DLGCBRI (ISDN2)	9156
J2	DLGCBRI (ISDN3)	9158
J2	DLGCBRI (ISDN4)	9158



## 5. Data Features



5. Click **Add**. Then click **OK** to close the *Phone Numbers* window.
6. Click **OK** to close the *Multiple Line Configuration* window
7. Click **OK** to close the *Edit Phonebook Entry* window, and return to the *Dial-up Networking* window.
8. Click **Dial**.
9. When prompted, enter the user name and password and click **OK**.
10. After the connection is established, you can view the Remote Computer in *Network Neighborhood*. You can now transfer files between the remote and host computers using Windows Explorer.

### 5.5. The Dialogic BRI/2 Configuration Utility

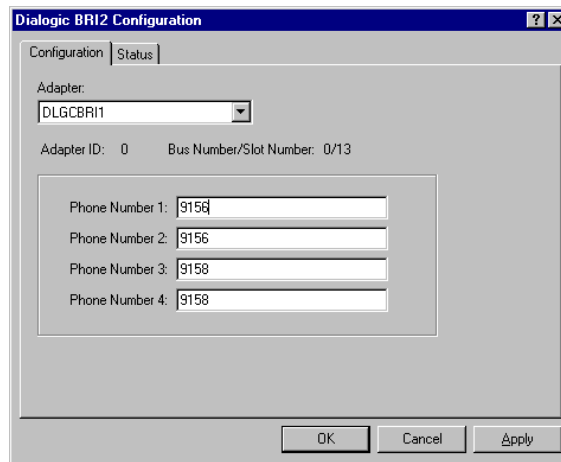
The *Dialogic BRI/2 Configuration* utility is copied to the Windows Startup directory when this package is installed. When you (re)start Windows, the *Dialogic BRI/2 Configuration* icon is displayed in the toolbar. Each of the four colored boxes represent a data port on the BRI/2. A red box (dark gray) indicates that a port is busy (a data connection is established). A green box (light gray) indicates that a port is idle (no connection). In the figure below, the icon shows that a data connection is established on port 1.

## BRI/2 User's Guide

**NOTE:** The *Dialogic BRI/2 Configuration* icon displays status for data connections only. If there is a voice call on a port, the icon will show it as idle.



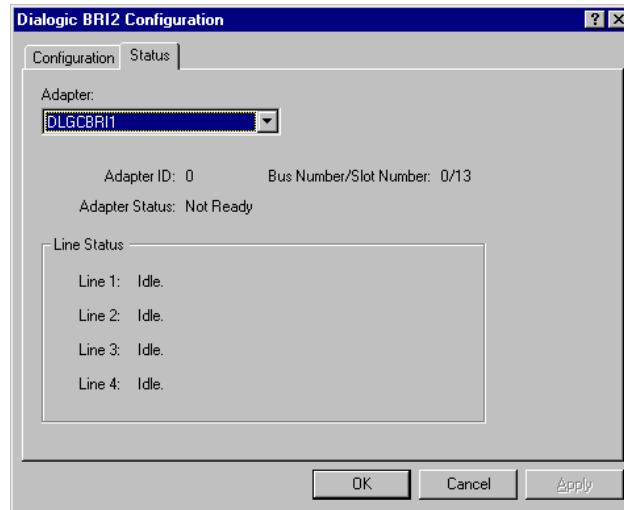
To display the *Dialogic BRI/2 Configuration properties*, double-click on the icon. The *Dialogic BRI/2 Configuration* window (shown below) is displayed.



The *Configuration* tab displays the phone numbers assigned to each port on a specific BRI/2 (listed in the *Adapter* field). Data entered in the *Phone Number* fields are used to send caller ID information to the host computer.

Click the *Setup* tab. The *Dialogic BRI/2 Configuration* window (shown below) is displayed.

## 5. Data Features



The *Setup* tab displays the status of each port (line) for a specific BRI/2 (listed in the *Adapter* field). This status corresponds to the icon displayed in the toolbar.