



AT&T

DEFINITY[®] Communications System

Generic 1, Generic 3, and System 75
8434 Voice Terminal User's Guide

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HEARING AID COMPATIBILITY

This equipment is compatible with the inductively coupled hearing aids as required by the Federal Communications Commission (FCC).

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Your 8434 Voice Terminal

The 8434 voice terminal is designed so you can conveniently use the many features of the AT&T DEFINITY® Communications System Generic 1 or Generic 3 and System 75. Familiarize yourself with your voice terminal, shown in Figure 1 below and explained on the following pages.

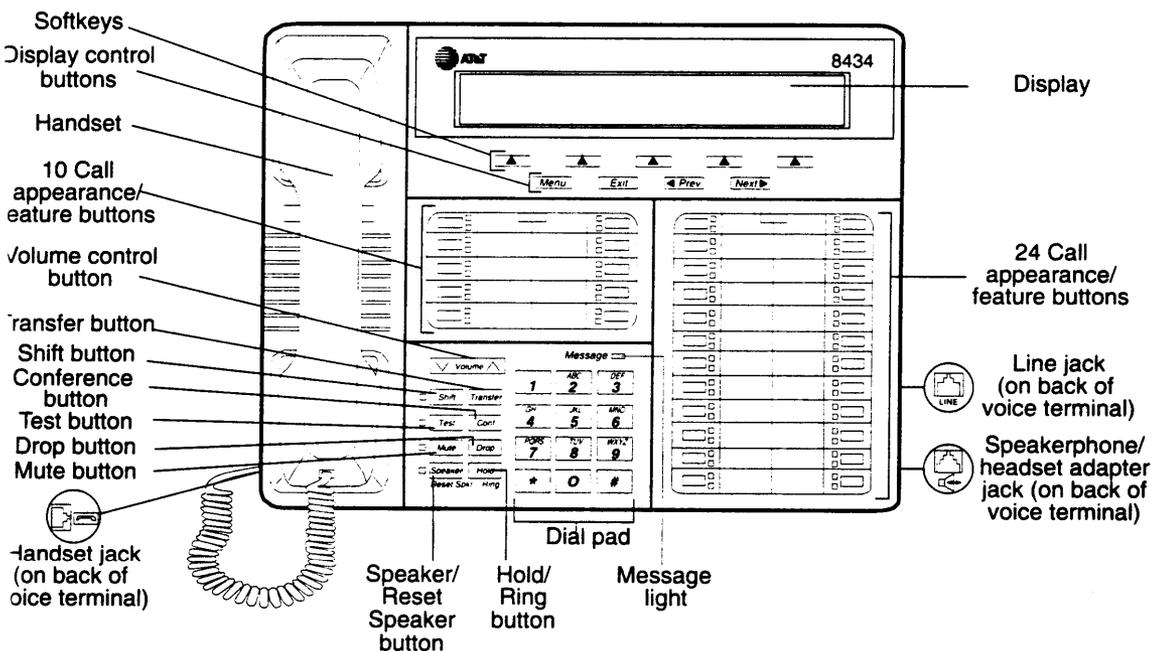


Figure 1. 8434 Voice Terminal

Starting with the display at the top of Figure 1 and continuing clockwise:

Display	A 2-line by 40-character display.
24 Call appearances/ feature buttons	These 24 buttons can be used <i>either</i> for incoming and outgoing calls (call appearances) and are labeled with an extension number <i>or</i> for accessing features (feature buttons) and are labeled with a feature name. Each has a red light telling you this is the line you are using or this is the line you will get when you lift your handset. The green status light next to each call appearance and feature button tells you the line or feature is being used.
Line jack (on back of voice terminal)	This jack is used for connecting a line cord to your voice terminal. The jack is labeled "LINE."
Speakerphone/headset adapter jack (on back of voice terminal)	This jack is used for connecting an external speakerphone (such as an S101A or S201A Speakerphone) or a headset adapter (such as a 500A Headset Adapter) to your voice terminal. The jack is labeled  .
Message light	A red light which goes on steadily when a message has been left for you.
Dial pad	The standard 12-button pad for dialing phone numbers and accessing features. The letters "Q" and "Z" have been added to the appropriate dial pad keys for directory access, and the "5" button on your dial pad has raised bars for visually-impaired users.
Hold/Ring button	A red button for putting a call on hold. By pressing [Shift] and then [Hold], you can select a personalized ring for your voice terminal from eight possible ringing patterns.
Speaker/Reset Spkr button	For accessing the built-in 2-way speakerphone. When you press [Shift] and then [Speaker] (your voice terminal must be on-hook, and it must be set for the Speakerphone feature), you hear a set of tones as the speakerphone performs an acoustic test of the environment. When the tones stop, your speakerphone has finished adjusting itself for optimal performance and is ready for use. Note: Your voice terminal can be set for either the Speaker (listen-only) feature <i>or</i> the Speakerphone (listen and talk) feature. Check with your system manager to see how your Speaker button is to be used.
Handset jack (on back of voice terminal)	This jack is for connecting a handset to your voice terminal. The jack is labeled  .
Mute button	For turning off the microphone associated with the handset or the built-in speakerphone so the other person on the call cannot hear you.

Drop button	For disconnecting from a call or dropping the last party added to a conference call.
Test button	When the voice terminal is initially powered up, the green light next to [Test] flashes if the link with the PBX is not (or not yet) operational. The light changes to steady green when the voice terminal is able to communicate with the PBX, and then goes off after a short period of time. After the voice terminal is powered up, you can press [Test] to test the lights and the display on your voice terminal.
Conference button	For setting up conference calls. This button is labeled [Conf] .
Shift button	A blue button which can be used to access two additional features (when [Shift] is active, the red light next to the button is on): <ul style="list-style-type: none"> • When used with [Hold] , you can select a personalized ring from among eight available patterns. • When used with [Speaker] , you can perform an acoustic test of the environment and adjust the speakerphone to the surrounding acoustic environment for optimal performance (for the built-in speakerphone option only).
Transfer button	For transferring a call to another voice terminal.
Volume control button	For adjusting the volume of the following: <ul style="list-style-type: none"> • The speakerphone or speaker when a call is in progress using the 2-way speakerphone or 1-way speaker • The handset receiver level while a call is in progress using the handset • The tone ringer when the speaker is off and either the handset is inactive or the tone ringer is active <p>Note: When the speaker is active, the ringer volume is automatically reduced to a low setting. The volume is restored when the speaker is turned off.</p> <p>Remember: The Volume control button on your voice terminal does not control the volume level of adjunct equipment.</p>
10 Call appearances/ feature buttons	At least three of these 10 buttons are devoted to incoming and outgoing calls (call appearances) and are labeled with an extension number; the remaining buttons can also be call appearance buttons, or they can access features (feature buttons) and are therefore labeled with a feature name.

Handset A handset is provided for placing and receiving calls. (The handset is also known as the **receiver**.) In most cases, you must lift the handset (go off-hook) or activate the speaker or speakerphone before you can use a feature.

Display control buttons These four buttons are labeled [**Menu**], [**Exit**], [**◀ Prev**], and [**Next ▶**].

- [**Menu**] is used to enter Softkey Mode and access the first feature option screen.
- [**Exit**] is used for exiting the Softkey Mode and returning to Normal (call-handling) Mode.
- [**◀ Prev**] and [**Next ▶**] can be used to help you go back and forth through the feature option screens.

Softkeys The five buttons located below the display and labeled with arrows ([**▲**]) correspond to words on the display screen. You can use the softkeys along with display control keys to access up to 15 features on your voice terminal *in addition to* those features administered on the call appearance/feature buttons.

For a list of the features that can be accessed with the softkeys, check with your system manager. For procedures for using these softkey features, see “Using the Display, Softkeys, and Display Control Buttons” later in this guide.

A Quick Look at the Features

Here are brief descriptions of both voice features and display features that can be used with the 8434 voice terminal. Each description includes what each feature does and how you might want to use it.

Note: You will automatically have the following features on your voice terminal: Conference, Drop, Hold, Message, Mute, Select Ring, Test, and Transfer voice features and Normal Mode/the Exit feature (labeled [**Exit**] on the voice terminal) among the display features. You may also be able to use the Speakerphone (and Reset Speakerphone) *or* the Speaker feature. Check with your system manager to see what other features you can use with the DEFINITY Generic 1 or Generic 3 or System 75 switch.

You may also be able to use up to 15 other features accessed with the softkeys and display control buttons. These features are *in addition to* the features administered on the call appearance/feature buttons on your voice terminal. Check with your system manager to see which softkey features are available to you.

Voice Features

Abbreviated Dialing (AD) Allows you to store selected telephone numbers for quick and easy dialing. Each number can be a complete or partial telephone number, an extension number, or a feature or trunk code. Abbreviated Dialing offers four possible types of lists— personal, group, system, and enhanced, and you can have a total of three out of the four lists. Numbers on a personal list are programmable by you; numbers on group lists are programmable by the controller of the list; system lists are programmable only by the system manager. Use this feature as a timesaver for dialing frequently called, lengthy, or emergency numbers. **Note:** Check with your system manager concerning what types of lists you have and how many of each list.

Automatic Callback Sends you a special 3-burst ring indicating a previously busy or unanswered extension you dialed is now available. Use to avoid constant redialing when you wish to speak to someone who is frequently busy on the telephone or in and out of the office. **Note:** You can use this feature only for extensions, not for outside numbers.

Bridging/Manual Exclusion Permits you to answer or join in calls to someone else's extension by pressing a **bridged appearance button** on your voice terminal. This button can be any call appearance button labeled with another user's primary extension number, as assigned to you by your system manager. Use to assist in handling calls for a designated coworker. **Note:** You can use the **Manual Exclusion** feature to keep other users with whom you have a bridged call appearance from listening in on an existing call.

Call Coverage/Consult Provides automatic redirection of certain calls to your voice terminal for answering. (Your system manager determines which calls will be sent to you.) Use to answer calls for other extensions for whom you provide coverage.

Note: If you are a covering user, you can use the **Consult** feature, after answering a coverage call, to call the principal (the person for whom you are answering calls) for private consultation. Then, you can add the calling party to the conversation, transfer the call to the principal, or return to the calling party.

Call Forwarding All Calls Temporarily forwards all your calls to another extension or to an outside number, depending on your system. Use when you will be away from your voice terminal and you want your calls to be forwarded to a telephone number of your choice.

Call Park Puts a call on hold at your voice terminal, for retrieval at any extension. Use when you need to go elsewhere to get information during a call, or whenever you wish to complete a call from a different location. Also, if the call received is for someone else, use it to hold the call until the called party can answer it from another voice terminal.

Call Pickup Lets you answer a call at your voice terminal for another extension in your pickup group. Use when you wish to handle a call for a group member who is absent or otherwise unable to answer. **Note:** You can use this feature only if you and the called party have been assigned to the same pickup group by your system manager.

Conference Allows you to conference up to six parties on a call (including yourself) so you can conduct a 6-way discussion. Use to set up time-saving conferences, or to spontaneously include an additional party important to a conversation.

Drop Disconnects from a call without requiring you to hang up the handset, turn off the speakerphone, or press the switchhook. Can also be used with the Conference feature to disconnect the last party added. Use whenever you want to continue using the handset or speakerphone after ending a call.

Hold Puts a call on hold until you can return to it. While a call is on hold, you can place another call, activate another feature, answer a waiting call, or leave your voice terminal to do another task. Use when you have a call you don't want to drop, but have to interrupt briefly to do something else.

Intercom (Automatic/Dial) Gives you quick access to specified extensions. With Automatic Intercom, you can call a predetermined partner by pressing a single feature button. With Dial Intercom, you can call any member of a predetermined group of users. (For the Dial Intercom feature, you need to know the group member's 2- or 3-digit code.) Use to rapidly dial frequently called numbers.

Last Number Dialed Automatically redials the last extension or outside number you dialed. Use to save time in redialing a busy or unanswered number.

Leave Word Calling (LWC) Leaves a message for another extension to call you back. The called party will be able to dial message service (for example, an attendant, AUDIX, a covering user, etc.) to retrieve a short, standard message which gives your name and extension, the date and time you called, and the number of times you called. Use whenever you wish to have someone call you back; it will help cut down on repeated call attempts. This feature also allows other people in your system to leave a message for you.

Message Your Message light goes on when a caller has left a message for you. You can then follow your system manager's local message retrieval procedures to get your message.

Mute Allows you to turn off the microphone of the built-in speakerphone or the handset. Use when you want to confer with someone in the room with you, but you do not want the other person on the call to hear your conversation.

Priority Calling Allows you to call an extension with a distinctive 3-burst ring to indicate your call requires immediate attention. Use when you have important or timely information for someone.

Reset Speakerphone Initiates an acoustic test of the surrounding environment by using a series of tones. When the tones stop, your speakerphone has finished adjusting itself for optimal performance. It is now ready for use. Use whenever you move your voice terminal to a different location (even in the same room), when the red light next to [**Speaker**] is fluttering, or when the display shows you a message that the speakerphone needs to be reset. You can access this feature by pressing [**Shift**] and then [**Speaker**] or pressing the softkey below the word "Begin" on the display.

Select Ring Allows you to choose your own personalized ringing pattern for your voice terminal from among eight available patterns. Use to help distinguish your incoming calls from those of other nearby voice terminals. You can access this feature pressing [**Shift**] and then [**Hold**] .

Send All Calls Temporarily sends all your calls to the extension of a person designated by your system manager to answer them when you cannot (perhaps a secretary or receptionist). Use when you will be away from your desk for awhile, or when you do not wish to be interrupted by telephone calls.

Speaker (Listen-Only) Allows you to place calls or access other voice features without lifting the handset. However, in order to speak to the other party, you must use the handset. Use with feature activities that require *listening only*, such as on-hook dialing, monitoring calls on hold, and group listening situations. **Note:** Your voice terminal has either the Speaker (listen-only) *or* the Speakerphone function. Check with the system manager to see how your voice terminal is administered.

Speakerphone Allows you to place *and* answer calls or access other voice features without lifting the handset. When you press [**Shift**] (when on-hook) and then [**Speaker**] the built-in speakerphone performs a test of the surrounding acoustic environment by using a sequence of tones. When the tones stop, your speakerphone has finished adjusting itself for optimal performance. It is now ready for use. (See "Reset Speakerphone.") Use the built-in speakerphone any time you prefer hands-free communication, both speaking and listening, or for group conference situations. **Note:** Your voice terminal has either the Speaker (listen-only) *or* the Speakerphone (listen and speak) feature. Check with your system manager to see how your voice terminal is administered.

Test When the voice terminal is initially powered up, the green light next to [**Test**] flashes if the link with the PBX is not (or not yet) operational. The light changes to steady green when the voice terminal is able to communicate with the PBX, and then goes off after a short period of time. After the voice terminal is powered up, you can press [**Test**] to test the lights and the display on your voice terminal.

Transfer Transfers a call from your voice terminal to another extension or outside number. Use when your caller needs to speak further with someone else.

Display Features and Features Used with the Softkeys

Note: Besides the display features listed and described below, you may also be able to use up to 15 additional features accessed with the softkeys and display control buttons. Your system manager can tell you which softkey features are available to you.

Directory Searches for the extension of another user in your location by allowing you to key in the user's name with the dial pad. Use as a handy quick reference source for extension number information.

Exit Use [**Exit**] to leave Display Mode (after using any display or softkey feature) and return to Normal (call-handling) Mode. Once you are in Normal Mode, you can use the display to identify current call appearance, calling/called party, and calling/called number.

Feature Status Indication Indicates the status of each feature accessed with the softkeys. If the feature is active, an arrow (▼) appears above the feature abbreviation; if the arrow does *not* appear above the feature, the feature is off.

Inspect Shows you call-related information for an incoming call when you are already active on a call. Use to identify and screen new calls.

Message Retrieval Allows you to retrieve messages left for you when your Message light is on. Will also let you retrieve messages for other voice terminals not equipped with a display (if you are authorized as a systemwide message retriever by your system manager). Use to quickly and conveniently check messages, even when you are already on a call.

Normal see “**Exit.**”

Stored Number Allows you to check the number stored on an Abbreviated Dialing button or as an item on an Abbreviated Dialing list. Also lets you see what number you last dialed (via Last Number Dialed feature). Use to verify Abbreviated Dialing list items before placing a call or reprogramming a number, and to make sure the Last Number Dialed feature is appropriate to use.

Time/Date Shows you the date and time. Use as a handy calendar and clock.

Timer Allows you to measure elapsed time. Use in order to keep track of time spent on a call or task.

How to Use the Features

The procedures which appear in the sections, Voice Feature Procedures and Display Feature Procedures, give short, step-by-step instructions for using each feature. For your convenience, the features in each section are listed alphabetically.

General Instructions

Use the following special instructions for operating your voice terminal.

- The first time you use these procedures, you will need to customize them for your voice terminal by obtaining the following information from your system manager:
 - ▶ Your system manager may assign call appearances or features to some of the 34 call appearance/feature buttons on your voice terminal. To the right of each feature name in this section is a box. For each feature you have on your voice terminal or feature you can access with the softkeys (see “**Note**” below), mark a [✓] in the blank box as a reminder. The Conference, Drop, Hold, Message, Mute, Select Ring, Test, and Transfer voice features and the Normal Mode/the Exit feature ([**Exit**] on the voice terminal) are already marked for you. You may also be able to use the Speakerphone (and Reset Speakerphone) or the Speaker feature. Check with your system manager to see what other features you can use with the DEFINITY Generic 1 or Generic 3 or System 75 switch.

Note: You may also be able to use up to 15 additional features accessed with the softkeys and display control buttons. Check with your system manager to see which softkey features are available on your voice terminal and then put a checkmark in the box beside each of those features.

- ▶ Any feature not appearing on a button or accessed with the display and softkeys can be activated or canceled by dialing a 1-, 2-, or 3-digit feature access code. Ask your system manager for the feature access codes for the features you need, and then write the assigned code number in the provided blanks in each feature procedure.
- **To operate a feature, you must have the handset off-hook (removed from the cradle of the voice terminal) or the speaker or speakerphone on unless otherwise noted.**
- If you receive an **intercept tone** (high-pitched, alternating high and low tone) while attempting to operate any feature, you have taken too much time to complete a procedural step or have made a dialing error. Hang up, get dial tone, and begin again at Step 1.
- System 75 is available in more than one version. Some features, such as Abbreviated Dialing, Call Forwarding All Calls, Last Number Dialed, and Priority Calling operate slightly differently with Version 1, and possibly Version 2, than they do with later versions. If you are using Version 1 or 2 of the System 75 software, you should check the section titled **Troubleshooting** later in this guide before you use any of these four features.

Conventions Used in The Following Procedures

[xxxxx]

This box represents a call appearance button, which is used exclusively for placing or receiving calls. The button has a red light and a green status light and is labeled with an extension number (shown as **xxxxxx**).

[Feature] and
[Feature xxxxx]

Each of these boxes represents a button that has a feature assigned to it. The button is labeled with the feature name, sometimes followed by an extension number (shown as **xxxxxx**) or a person's name.

LWC CnLWC Cnslt AutCB Timer

This rectangular box, 2 lines by 40 characters, represents the 8434 display screen. Like the example to the left, the second line appearing on the display will most likely list the features you can access with the softkeys. For directions on using the display and softkeys, see the section titled **Using the Display, Softkeys, and Display Control Buttons**.

[feedback tones]

The tone that appears in brackets after a step, such as **[dial tone]**, indicates what you should hear from your handset (or speakerphone) after successfully performing that step.

For a list of tones and their meanings, see the section titled **Tones and Their Meanings**.

Troubleshooting (Later in This Guide)

Later in this guide you will find a short section on troubleshooting. Use the procedures listed in that section if you have problems in using your voice terminal.

Quick Reference Lists (At the Back of This Guide)

At the back of this guide is a set of quick reference lists. Use them to record your feature access codes and trunk codes, Abbreviated Dialing personal list items, and message and attendant extensions. Once you have completed the lists, remove the page from the guide (tear along the perforation), and keep the lists near your voice terminal.

Using the Display, Softkeys and Display Control Buttons

The following information will help you use the display, the softkeys, and the display control buttons.

The softkeys are the five keys labeled with arrows ([▲]) located directly below the display. The four display control buttons, labeled [Menu], [Exit], [Prev], and [Next ►] are located under the softkeys. Figure 2 shows the location of the softkeys in relation to the display above the softkeys and the display control buttons below them.

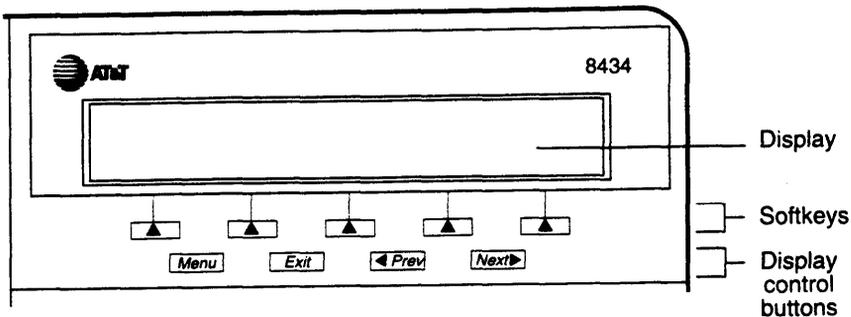
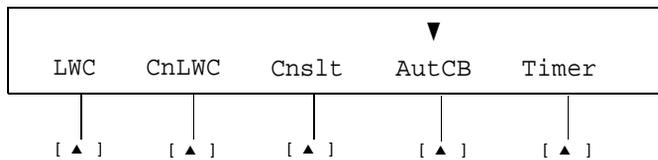


Figure 2. The Display, Softkeys, and Display Control Buttons

Entering Softkey Mode and Viewing the Three Feature Option Screens

There are three separate feature option screens. Each of these screens allows you to select from five different features.

You can enter Softkey Mode by pressing the display option button labeled [Menu]. The following is an example of a feature option screen.



The top line of each feature option screen shows you the status of each of the five features. An arrow appears above the name of a feature if that feature is active. If there is no arrow above the feature, the feature is *not* active. In the above example, the Automatic Callback feature is active because there is an arrow above that feature name.

Note: If the feature requires you to dial a telephone number or extension, such as Call Forwarding, you will temporarily see the digits you are dialing, rather than the arrow, above the feature name.

The second line on each feature option screen shows the features you can access. To use any of these features, you must press the softkey below the feature name. For example, on the feature option screen shown on the previous page, you can leave a message for another extension to call you back by pressing the softkey below **LWC** (the Leave Word Calling feature). If you want to cancel the message, press the softkey below **CnLWC** (the Cancel Leave Word Calling feature).

To see the next set of five features, press the display control button labeled [**Next** ►]; to move back a screen, press the display control button labeled [◀ **Prev**]. Press [**Next** ►] or [◀ **Prev**] until the feature you want to use appears on the second line.

The following flowchart (Figure 3) shows the default features for the three feature option screens. These are the 15 softkey features available when the voice terminal (with display) is shipped from the factory. Also, see “Other Softkey Features That May Be On Your Display” in this section.

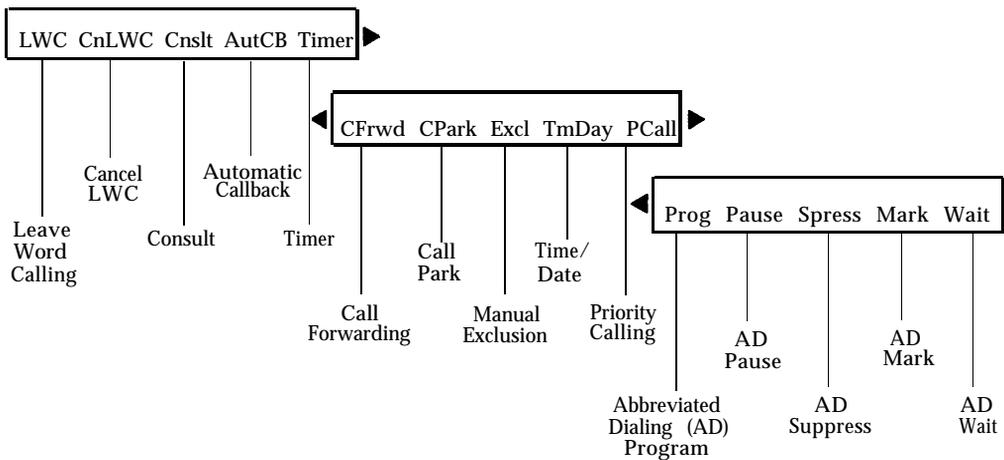


Figure 3. The Three Default Feature Option Screens

Notes on the Default Features

An error tone (one beep) sounds when you have made a mistake in your softkey entries.

Press [**Exit**] at any time to exit Softkey Mode and return to Normal (call-handling) Mode.

Other Softkey Features That May Be On Your Display

Figure 3 shows the 15 default softkey features, those features that can be accessed with the softkeys when the voice terminal is initially installed. However, if the voice terminal is connected to a DEFINITY G3V3 (or later) switch, the system manager may substitute other softkey features in their place. The following table is a list of these alternate features and the feature abbreviation associated with each.

Abbreviation	Feature
AD	Abbreviated Dialing buttons (can be multiple buttons)
Count	ACD Stroke Count (can be up to 10 buttons)
CPkUp	Call Pickup
Dir	Directory*
HFAns	Internal Auto Answer**
IAuto	Automatic Intercom
IDial	Dial Intercom

Abbreviation	Feature
Inspt	Inspect
Last	Last Number Dialed
RingOf	Ringer Off
SAC	Send All Calls
SFunc	Abbreviated Dialed Special Function
Stats	ACD Agent Statistics
Stop	Abbreviation Dialing Stop/Indefinite Wait
View	Stored Number

* A [**Call Display**] button should be administered, if access to System Directory is provided. It is also desirable for [**Next Display**] to be administered.

** This feature is available only with the DEFINITY G3V2 (and later) switch.

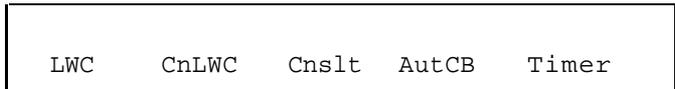
Using the Softkeys to Activate a Feature

Your display and softkeys allow you to access up to 15 switch-related features. For example, you may want to use the Priority Calling feature to call another extension with a distinctive 3-burst ring. You can activate this feature with the softkeys in the following way:

To access a feature with the softkeys (Priority Calling is used in this example)

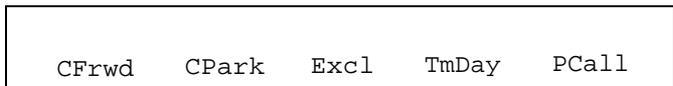
1 Press [**Menu**]

- The display shows the initial feature option screen:



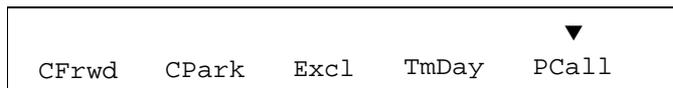
2 Press [**Next ▶**]

- The display shows:



3 To use the Priority Calling feature, press the softkey below **PCall** and then dial the extension

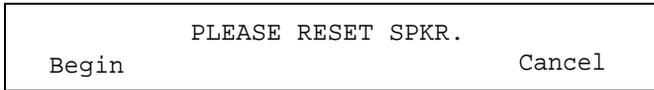
Note: When the feature is activated, after the display screen shows you the digits you are dialing, an arrow appears above the feature, as in the example below. If there is *not* an arrow above the feature, the feature is off.



When both parties hang up from the call, the arrow above **PCall** (showing feature status indication) disappears.

Resetting the Speakerphone with the Softkeys (When Powering Up the Voice Terminal)

When you first power up the voice terminal, the following display appears.

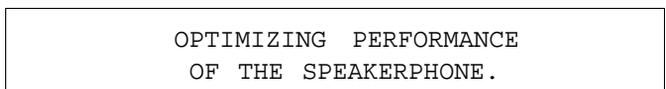


When you reset the speakerphone on your voice terminal, you hear a set of tones as the speakerphone performs an acoustic test of the environment. When the tones stop, your speakerphone has finished adjusting itself for optimal performance and is ready for use. For more information about the Reset Speakerphone feature, see “Reset Speakerphone” in the section **Voice Feature Procedures** later in this guide.

To reset the speakerphone (when the voice terminal is first powered up)

- 1 Press the softkey below **Begin** to reset the speakerphone (Press the softkey below **Cancel** if you do not want to reset the speakerphone at this time. However, note that the red light next to [Speaker] will continue to flutter.)

- If you press the softkey below **Begin**, the display shows the following timed screen:



- You will hear a set of rising tones as the speakerphone adjusts itself to the surrounding acoustical environment. *These tones are automatic. No user response is required.*

Voice Feature Procedures

Handset and Speaker

When placing calls or using the voice features, you have the option of doing so by lifting the handset or by pressing [**Speaker**]. If your voice terminal is set for the Speakerphone feature, pressing [**Speaker**] simultaneously activates the built-in microphone so you can place *and* answer calls without lifting the handset.

Abbreviated Dialing (AD) ■

Note: Before you can use this feature, AD buttons must first be assigned by your system manager. If you hear the intercept tone while programming, start over from the beginning.

You may also be able to use the following softkey features with Abbreviated Dialing. (Press [**Menu**] and then the softkey below the feature abbreviation.)

- **Program** (labeled **Prog**) — You can program a telephone number, extension, or feature access code on an AD button.
- **Pause** (labeled **Pause**) — A 1.5-second pause can be placed in an AD number, such as between an access code and the telephone number.

- **Mark** (labeled **Mark**) — Numbers included after a Mark on an AD button are dialed in Touch-Tone signal form.
- **Wait** (labeled **Wait**) — Numbers included after a Wait on an AD button are delayed 5 to 25 seconds until the voice terminal receives dial tone from the switch.
- **Suppress** (labeled **Spres**) — Suppressed numbers are dialed but not shown on the display (an “s” appears instead). Used for passwords or authorization codes.

To program/reprogram an AD button

Note: AD buttons must first be assigned by system manager.

1 On a separate sheet of paper, write down the outside numbers, extensions, and/or feature access codes you want to program.

Note: Each AD button will hold one complete phone number or feature access code (up to 24 digits).

2 Pick up handset [dial tone]

Note: If you are using the built-in speakerphone, you must either press a call appearance button or press [**Speaker**] before you begin Step 3.

- 3 Press [**Menu**] and then press the softkey below **Prog** or, if **Prog** is not available on your display, press [**Program**]
or Dial AD Program access code _____ [dial tone]
 - 4 Press [**AD xxxxx**] to be programmed [dial tone]
 - 5 Dial outside number, extension, or feature access code you want to store (up to 24 digits)
- Note:** You may also be able to use the softkeys to add special functions such as Pause, Mark, Wait, or Suppress into the telephone numbers programmed on the AD button.
- If you are programming an outside number, be sure to include a trunk code, if applicable.
- 6 Press [**#**] [confirmation tone]
 - Number is stored
 - Repeat Steps 4 through 6 to program additional buttons
 - 7 Hang up or press [**Drop**] to end programming

- | | |
|---------------------|--|
| To place an AD call | <ol style="list-style-type: none"> 1 Press selected [AD xxxxx] [ringback tone] 2 Call is automatically dialed |
|---------------------|--|

- | | |
|--|--|
| To program/reprogram an outside number, extension, or feature access code into a personal list | <ol style="list-style-type: none"> 1 On a separate sheet of paper, write down the outside numbers, extensions, and/or feature access codes you want to program as items on your personal lists(s)
Note: Each phone number or feature access code is stored as a separate item. 2 Pick up handset [dial tone]
Note: If you are using the built-in speakerphone, you must either press a call appearance button or press [Speaker] before you begin Step 3. 3 Press [Menu] and then press the softkey below Prog or, if Prog is not available on your display, press [Program]
or Dial AD Program access code _____ [dial tone] 4 Dial Personal List number (1, 2, or 3) [dial tone] |
|--|--|

- 5 Dial list item (1, 2, 3...) [dial tone]
- 6 Dial number you want to store (up to 24 digits)
- Note:** You may also be able to use the softkeys to add special functions such as Pause, Mark, Suppress, or Wait into the programmed telephone numbers.
- If you are programming an outside number, be sure to include a trunk code, if applicable.
- 7 Press [#] [confirmation tone]
- Number is stored
 - Repeat Steps 5 through 7 if you want to program additional items on the same list; press [**Drop**] and begin again at Step 1 if you want to program items on another list.
- 8 Hang up or press [**Drop**] to end programming
- Note:** Record your personal list items on the Abbreviated Dialing list in the back of this guide; group, system, and enhanced lists can be obtained from your system manager.

To place a call using an AD list button or code

- 1 Press [**Pers List**] or [**Grp List**] or [**Sys List**] [dial tone]
- or** Dial appropriate AD List code:
- List 1 _____
 - List 2 _____
 - List 3 _____
- Note:** An [**Enhcd List**] may also be available; see your system manager.
- 2 Dial desired list item (1, 2, 3...)
- Call is automatically dialed [ringback tone]



You can access this feature with the softkeys only if the feature's abbreviation, **AutCB**, appears on the second line of one of the feature option screens.

To automatically place another call to an extension that was busy, did not answer, or returned a call waiting ringback tone

- 1 Press [**Menu**] and then press the softkey below **AutCB** during call attempt.
or, if **AutCB** is not available on your display, press [**AutoCallBk**] during call attempt [confirmation tone]

Note: If you send your calls to coverage after activating Automatic Callback, your callback calls will still ring at your extension and will *not* be redirected to coverage.

- 2 Hang up
 - You will get a 3-burst priority ring when both you and the called extension are idle; when you answer, regular ringing is sent to the called party

- 3 Lift handset when you hear priority ring

Note: Automatic Callback is automatically canceled after 30 minutes.

To cancel Automatic Callback

- 1 While on-hook, press [**Menu**] and then press the softkey below **AutCB** again
or, if **AutCB** is not available on your display, press [**AutoCallBk**] again (while on-hook)

Bridging/Manual Exclusion

You can access the Manual Exclusion feature with the softkeys only if the feature's abbreviation, **Excl**, appears on the second line of one of the feature option screens.

- To answer a bridged call
- 1 Press [xxxxx] of bridged call
- Note:** If your terminal has Ringing Appearance Preference, this step is not necessary; you will automatically be connected to the call when you lift the handset.
- 2 Pick up handset or press [Speaker]
-

- To use Manual Exclusion to prevent other bridged terminals from entering a call (on a per call basis)
- 1 Press [Menu] and then press the softkey below **Excl** while active on a call
- or**, if **Excl** is not available on your display, press [Excl xxxxx] while connected to the call
- Note:** Pressing the softkey below **Excl** or pressing [Excl xxxxx] again reactivates bridging.

Call Coverage/Consult

You can access the Consult feature with the softkeys only if the feature's abbreviation, **Cnslt**, appears on the second line of one of the feature option screens.

- To answer a call for a coworker for whom you are a coverage point
- 1 Press [xxxxx] of incoming call when ringing begins or green light flashes
- Note:** The call is *not* at your terminal until the green light is flashing.
-

- To leave a message for a coworker to call the original caller's extension
- 1 Press [Cvr CallBk] while connected to the call
[confirmation tone]
- Note:** To leave a message for a coworker to call *you*, press [LWC] instead.

To use the Consult feature to talk privately with a coworker after answering a redirected call

- 1 Press [Transfer] [dial tone]
 - Call is put on hold
- 2 Press [Menu] and then press the softkey below **Cnslt** **or**, if **Cnslt** is not available on your display, press [Consult] [priority ring to coworker] **or** Dial coworker's extension
Note: You can privately discuss call; if coworker is not available, press the fluttering [xxxxx] to reconnect to call.
- 3 Press [Transfer] again to send call to coworker **or** Press [Conf] to make it a 3-party call

Call Forwarding All Calls

You can access this feature with the softkeys only if the feature's abbreviation, **CFrwd**, appears on the second line of one of the feature option screens.

To temporarily redirect all calls to an extension or outside number of your choice

- 1 While on-hook or off-hook, press [Menu] and then press the softkey below **CFrwd** **or**, if **CFrwd** is not available on your display, press [Call Fwd] (while on-hook or off-hook) **or** Dial Call Forward access code _____ (while on-hook or off-hook) [dial tone]
Note: If you have console permission, next, dial the extension number whose calls are to be forwarded; receive dial tone.
- 2 Dial extension or number where calls will be sent [confirmation tone]
Note: Some voice terminals have restrictions on where calls can be forwarded (see your system manager).
- 3 Hang up
Note: You may hear a ring-ping tone from your voice terminal as each call is forwarded.

To cancel Call Forwarding

- 1 While on-hook, press [Menu] and then press the softkey below **CFrwd** [dial tone]
or, if **CFrwd** is not available on your display, press [Call Fwd] (while on-hook)
or Dial Call Forward cancel code _____ (while on-hook) [confirmation tone]
- Your calls will now ring at your own voice terminal

Call Park

You can access this feature with the softkeys only if the feature's abbreviation, **CPark**, appears on the second line of one of the feature option screens.

To park a call at your extension (for retrieval at any extension)

- Note:** If Call Park is one of your softkey features, press [Menu] and then the softkey below **CPark**. Then hang up.
or, if a [Call Park] button has been assigned to your voice terminal, press [Call Park] and hang up.

Otherwise, follow the instructions below.

- 1 Press [Transfer] [dial tone]
- 2 Dial Call Park access code _____ [confirmation tone]
- 3 Press [Transfer] again
 - Call is parked
- 4 Hang up

To retrieve a parked call from any extension

- 1 Dial Call Park Answer Back code _____ [dial tone]
 - 2 Dial extension where call is parked [confirmation tone]
 - If returning to call parked at your voice terminal, dial your own extension
- Note:** If you receive intercept tone, parked call has been disconnected or retrieved by someone else.

Call Pickup



You can access this feature with the softkeys only if the feature's abbreviation, **CPkUp**, appears on the second line of one of the feature option screens.

To answer a call placed to a member of your pickup group when your voice terminal is idle

- 1 Press [**Menu**] and then press the softkey below **CPkUp**
or, if **CPkUp** is not available on your display, press [**CallPickup**]
or Dial Call Pickup access code _____
 - You are connected to ringing call

Conference



To add another party to a call (for a total of up to six parties)

- 1 Press [**Conf**] [dial tone]
 - Present call is put on hold, and you are given a new call appearance; all other parties remain connected to each other
- 2 Dial number of new party and wait for answer
Note: You can privately discuss the call with the new party at this time; if no answer or busy, press fluttering [**xxxxx**] to return to held call.
- 3 Press [**Conf**] again
 - All parties now connected
 - Repeat steps 1 through 3 for additional conference connections

To add a call you've put on hold to another call you're connected to

- 1 Press [**Conf**] [dial tone]
 - Held call light continues to flutter; current call light also flutters
 - You are given a new call appearance
- 2 Press [**xxxxx**] of call on hold (first call)
- 3 Press [**Conf**] again
 - All parties are now connected

To drop the last party added to a conference call

- 1 Press [**Drop**]
 - Last party you added is dropped
 - You remain connected to other parties

Note: Parties other than the last one must disconnect to be released from the conference call.

Drop



To disconnect from a normal call and obtain dial tone without hanging up the handset

- 1 Press [**Drop**] [dial tone]

Note: If you press [**Drop**] during a conference call, the last party added will be dropped, and you will remain connected to the other parties.

Handset Volume



To raise or lower the receive level volume of the handset

- 1 While handset is off-hook, press the Volume control button
 - ▶ To raise the volume, press the right half of the Volume control button labeled  ; to lower the volume, press the left half of the Volume control button labeled 
 - The display shows:

HANDSET L > > > H

(There are eight possible volume settings. On the display, one arrow is the lowest setting, and eight arrows is the highest setting.)

Hold



To put a call on hold while you answer another call, make a call, or perform some other task

Note: The light beside [Shift] must be off.

1 Press [Hold]

- Green light next to held call flutters

Note: If you put a conference call on hold, the other parties remain connected.

To answer a new call while active on another

1 Press [Hold]

- Green light next to held call flutters

2 Press [xxxxx] of incoming call

- You are connected to incoming call

To return to held call

1 Press [xxxxx] of held call

- You are connected to held call

Note: If you are active on a call and you press the [xxxxx] of the held call, the active call will be dropped.

Intercom (Automatic/Dial)



You can access these features with the softkeys only if the feature's abbreviation, **IAuto** (for Automatic Intercom) or **IDial** (for Dial Intercom), appears on the second line of one of the feature option screens.

To make a call to your predetermined Automatic Intercom partner

1 While off-hook, press [Menu] and then press the softkey below **IAuto**

or, if **IAuto** is not available on your display, press [lcomAuto xxx] (while off-hook)

[ringback tone]

- Special intercom ring is sent

Note: If call is unanswered, press [Go to Cvr] while call is ringing if you want to redirect it to coverage.

To dial a call to a member of your Dial Intercom group

- 1 While off-hook, press [**Menu**] and then press the softkey below **IDial**
or, if **IDial** is not available on your display, press [**comDial xxx**] (while off-hook) [dial tone]
 - Green light goes on steadily
- 2 Dial group member's 1- or 2-digit code [ringback tone]
 - Special intercom ring is sent

Note: If call is unanswered, press [**Go to Cvr**] while call is ringing if you want to redirect it to coverage.

To answer any intercom call

- 1 Pickup handset
 - You are connected to call

Note: If you are active on another call, first press [**Hold**] then press flashing [**xxxxx**] . To return to the held call, press the [**xxxxx**] of the held call.

Last Number Dialed

You can access this feature with the softkeys only if the feature's abbreviation, **Last**, appears on the second line of one of the feature option screens.

To automatically redial the last number you dialed (up to 24 digits) (extension, outside number, or trunk/feature access code)

- 1 While on-hook or off-hook, press [**Menu**] and then press the softkey below **Last**
or, if **Last** is not available on your display, press [**LastDialed**] while on-hook or off-hook
or Dial Last Number Dialed access code _____ (while on-hook or off-hook)

Leave Word Calling (LWC)



You can access this feature with the softkeys only if the feature's abbreviation, **LWC** (for Leave Word Calling) or **CnLWC** (for Cancel Leave Word Calling), appears on the second line of one of the feature option screens.

To leave a message after dialing an extension (when your call is not answered, you hear a coverage or busy tone, or you have been put on hold)

- 1 Press [**Menu**] and then press the softkey below **LWC** before hanging up your handset
or, if **LWC** is not available on your display, press [**LWC**] before hanging up your handset [confirmation tone]

- Message light goes on at called voice terminal (if so equipped)

Note: If reorder tone is heard, message is not stored; try again.

To leave a message without ringing an extension

- 1 While on-hook or off-hook, press [**Menu**] and then press the softkey below **LWC**

or, if **LWC** is not available on your display, press [**LWC**] (while on-hook or off-hook)

or Dial Leave Word Calling access code _____ (while on-hook or off-hook) [dial tone]

- 2 Dial extension [confirmation tone]

- Message light goes on at called voice terminal (if so equipped)

- 3 Hang up or press [**Drop**]

To cancel a Leave Word Calling message

Note: You cannot cancel a message left for an AUDIX subscriber.

- 1 While on-hook or off-hook, press [**Menu**] and then press the softkey below **CnLWC**

or, if **CnLWC** is not available on your display, press [**Cancel LWC**] (while on-hook or off-hook)

or Dial Leave Word Calling cancel code _____ (while on-hook or off-hook) [dial tone]

- 2 Dial extension [confirmation tone]

Note: If reorder tone is heard, message is not canceled; try again.

Message



To retrieve a message when your Message light is on

- 1 See the Message Retrieval procedures under the **Display Features Procedures** heading. Otherwise, see your system manager for instructions regarding your local message retrieval procedures.

Mute



Note: When you are talking on the handset, the Mute feature affects the microphone associated with the handset rather than the speakerphone.

This feature has no effect on an external speakerphone attached to your voice terminal.

To prevent the other party from hearing you (to mute the handset or speakerphone microphone)

- 1 Press [**Mute**]
 - Red light next to [**Mute**] goes on, and the other party cannot hear you

- 2 When you are ready to resume conversation with the other party, press [**Mute**] again
 - Red light next to [**Mute**] goes off, and the other party can hear you again

Note: When the voice terminal is set for the Speaker (listen-only) feature, the light next to [**Mute**] goes on whenever you are using the speaker.

The Mute feature turns off automatically when you hang up, or switch from the speakerphone to the handset or from the handset to the speakerphone.

You can access this feature with the softkeys only if the feature's abbreviation, **PCall**, appears on the second line of one of the feature option screens.

To place a priority call
(3-burst ring)

- 1 While on-hook or off-hook, press [**Menu**] and then press the softkey below **PCall**

or, if **PCall** is not available on your display, press [**Priority**] (while on-hook or off-hook)
or Dial Priority Calling access code _____ (while on-hook or off-hook) [dial tone]
- 2 Dial the extension [ringback tone]
 - Wait for called party to answer

Note: If your call is not answered and you wish to redirect it to coverage, press [**Go to Cvr**] while call is ringing.

To change a regular call
into a priority call (when
you hear a call waiting
ringback tone)

- 1 Press [**Menu**] and then press the softkey below **PCall**

or, if **PCall** is not available on your display, press [**Priority**]
- 2 Wait for called party to answer

Note: If you still receive a call waiting ringback tone, wait a few minutes and try again.

Reset Speakerphone

You can adjust the speakerphone to the surrounding room acoustics to provide optimal performance. Use the Reset Speakerphone feature in the following ways:

- Whenever you move your voice terminal to another place (even in the same room)
- Whenever the red light next to [**Speaker**] is fluttering

Note: You may also use this feature when you are on a call in the unlikely event your speakerphone makes a squealing noise during the call. Your speakerphone will adjust itself to normal for that call. (No tones will be heard.)

Important: If there has been an interruption in power (such as, the system has just been powered up again, or you have plugged in the voice terminal at another location), the light next to [**Speaker**] flutters until you reset the built-in speakerphone.

You can initiate the Reset Speakerphone feature when your handset is on-hook, or during a call in which you are using the built-in speakerphone. (If a call is in progress, you will *not* hear the tones, and the new speakerphone adjustment is reset for *only* the duration of that call.)

Remember you can use the Reset Speakerphone feature *only* if your voice terminal is set for the Speakerphone feature (as opposed to the Speaker feature).

When you first power up the voice terminal, the following display appears.

Begin	PLEASE RESET SPKR.	Cancel
-------	--------------------	--------

To reset the speakerphone (when the voice terminal is first powered up)

- 1 Press the softkey below **Begin** to reset the speakerphone (Press the softkey below **Cancel** if you do not want to reset the speakerphone at this time. However, note that the red light next to [**Speaker**] will continue to flutter.)
 - If you press the softkey below **Begin**, the display shows the following timed screen:

OPTIMIZING PERFORMANCE OF THE SPEAKERPHONE.
--

- You will hear a set of rising tones as the speakerphone adjusts itself to the surrounding acoustical environment. *These tones are automatic. No user response is required.*

To adjust the speakerphone to the surrounding room acoustics

While on-hook, press [**Shift**]

- Red light next to [**Shift**] goes on steadily

Press [**Speaker**]

- Red light next to [**Shift**] goes off
- Red light next to [**Speaker**] blinks
- You hear a series of tones as the speakerphone performs an acoustic test of the environment. The display shows:

OPTIMIZING PERFORMANCE
OF THE SPEAKERPHONE.

When the tones stop, your built-in speakerphone is ready for use.

Select Ring (and Ringer Volume)



To select a personalized ring

1 Press [**Shift**]

- Red light next to [**Shift**] goes on steadily

2 Press [**Hold**]

- Red light next to [**Shift**] winks
- Current ringing pattern plays and repeats every four seconds. The display shows the ringing pattern you are hearing:

SELECT RING PATTERN: 1

3 Continue to press (and then release) [**Hold**] or press [**Next** ►] or [◀ **Prev**] to cycle through all eight ringing patterns

4 When you hear the desired ringing pattern, press [**Shift**] again

- You hear confirmation tone (two rising tones)
- Your new ringing pattern is set

- The display shows the number of the ringing pattern you have selected

- Red light next to [**Shift**] goes off

Note: If you receive a call, go off-hook, or lose power during selection, the process is interrupted and you must start again.

To adjust ringer volume if necessary (speaker is *not* active)

- 1 To raise the volume, press the right half of the Volume control button labeled  ; to lower the volume, press the left half of the Volume control button labeled 

- The display shows:



(There are eight possible volume settings. On the display, one arrow is the lowest setting, and eight arrows is the highest setting)

One full ring cycle will sound to demonstrate the new volume

Send All Calls

You can access this feature with the softkeys only if the feature's abbreviation, **SAC**, appears on the second line of one of the feature option screens.

To send all calls (except priority calls) immediately to coverage (If your system manager has provided a coverage path for your extension)

- 1 While on-hook, press [**Menu**] and then press the softkey below **SAC**
or, if **SAC** is not available on your display, press [**Send Calls**] (while on-hook)
or Dial Send All Calls access code _____ (while on-hook) [confirmation tone]

Note: You may hear a ring-ping tone from your voice terminal as each call is forwarded.

To cancel Send All Calls

- 1 While on-hook, press [**Menu**] and then press the softkey below **SAC** again
or, if **SAC** is not available on your display, press [**Send Calls**] again (while on-hook)
or Dial Send All Calls cancel code _____ (while on-hook) [confirmation tone]

Note: Your voice terminal is set for either the Speaker (listen-only) *or* the Speakerphone (listen and talk) function. Check with your system manager to see which of these two features you can use.

You can use the Reset Speakerphone feature *only if* your voice terminal is set for Speakerphone (listen and talk).

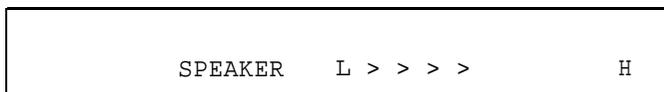
In order for the other party to hear you, you must speak through the handset.

Use the following procedures if your voice terminal is set for the Speaker (listen-only) feature.

To place a call without lifting the handset, or to use speaker with any listening-only feature activity (such as, monitoring a call on which you have been put on hold or for group listening)

- 1** Press [**Speaker**]
 - Red light next to [**Speaker**] goes on; red light next to [**Mute**] goes on
- 2** Place call or access selected feature
- 3** Adjust speaker volume if necessary
 - To raise the volume, press the right half of the Speaker Volume control button labeled  ; to lower the volume, press the left half of the Speaker Volume control button labeled 

- The display shows



(There are eight possible volume settings. On the display, one arrow is the lowest setting, and eight arrows is the highest setting.)

To turn off the speaker and return to handset

- 1** Pick up handset
 - Red light next to [**Speaker**] and red light next to [**Mute**] go off
 - Speaker goes off

To mute the microphone associated with the handset so the other party cannot hear you

- 1 Press [**Mute**]
 - Red light next to [**Mute**] goes on and other party cannot hear you
 - 2 Press [**Mute**] again to resume talking to other party through handset
 - Red light next to [**Mute**] goes off and other party can hear you again
-

To activate the speaker while using the handset

- 1 Press [**Speaker**]
 - Red light next to [**Speaker**] and the red light next to [**Mute**] go on steadily
 - The speaker is active, and the handset is turned off
-

To end a call (while the handset is on-hook and only the speaker is active)

- 1 Press [**Speaker**]
 - Red light next to [**Speaker**] and red light next to [**Mute**] go off

Speakerphone

Note: If you are uncertain whether your voice terminal is set for the Speaker (listen-only) feature or the Speakerphone (listen and talk) feature, check with your system manager.

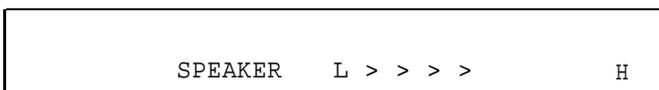
Use the following procedures if your voice terminal is set for the Speakerphone (speak and listen) feature.

For directions on using the Reset Speakerphone feature, see “Reset Speakerphone” in this section.

To place/answer a call without lifting the handset, or to use speakerphone with any feature

- 1 Press [**Speaker**]
 - Red light next to [**Speaker**] goes on steadily
- 2 Place or answer call, or access selected feature
- 3 Adjust speakerphone volume if necessary
 - To raise the volume, press the right half of the Volume control button labeled  ; to lower the volume, press the left half of the Volume control button labeled 

- The display shows



(There are eight possible volume settings. On the display, one arrow is the lowest setting, and eight arrows is the highest setting.)

Note: The Volume control does *not* affect an external speakerphone attached to your voice terminal.

To prevent the other party from hearing you

Note: If the Speakerphone feature is not active, the Mute feature turns off the microphone associated with the handset (not the speakerphone). However, if the speakerphone is active and the handset is not active, then the Mute feature turns off the microphone associated with the speakerphone (not the handset.).

1 Press [**Mute**]

- Red light next to [**Mute**] goes on and other party cannot hear you

2 Press [**Mute**] again to resume talking to party

- Red light next to [**Mute**] goes off and other party can hear you again

To change from speakerphone to handset

1 Pick up handset and talk

- Red light goes off next to [**Speaker**]

To change from handset to speakerphone

1 Press [**Speaker**]

- Red light goes on next to [**Speaker**]

2 Hang up handset

To end a call

1 Press [**Speaker**] again to hang up

- Red light next to [**Speaker**] goes off



To test the lights and the display on your voice terminal

- 1 While on-hook or off-hook, press and hold [Test]
 - Green light next to [Test] goes on

Note: If the green light next to [Test] flashes rather than goes on steadily, it means the voice terminal is not communicating with the PBX. In such a case, see your system manager.
 - The lights go on steadily in four groups, and the display fills in all the segments
 - 2 To end test, release [Test]
 - Lights return to pretest state; green light next to [Test] goes off
- Note:** If the display or the lights do *not* respond during test, notify your system manager.



To send present call to another extension or outside number

- 1 Press [Transfer] [dial tone]
 - Present call is put on hold and green light next to the held call flutters
 - You are given a new call appearance
- 2 Dial number that call is to be transferred to [ringback tone]
 - Remain on line and announce call; if no answer or busy, return to held call by pressing its [xxxxx]
- 3 Press [Transfer] again
 - Call is sent to dialed number
- 4 Hang up

Display Feature Procedures

This section includes the procedures for the display features you may use with the 8434 voice terminal. However, note that the display, along with the softkeys and display control buttons, can also be used for accessing up to 15 softkey features. For procedures on using the display and softkeys and a list of the features that can be accessed with the softkeys, see “Using the Display, Softkeys, and Display Control Buttons” earlier in this guide.

Call Information

You may have as many as 34 call appearance buttons. The two columns of buttons on the left are labeled **a** through **e** and **f** through **j**. (The 24 buttons on the right are NOT labeled.) When the display shows [**a**] it represents call information for the first call appearance button. The next button down would be shown as [**b**], and so on, continuing through [**j**] if all 10 of the buttons in the left two columns are used for call appearances.

When you dial an extension, that number is shown then replaced by the called party's name and extension.

When a call is received from another extension, the caller's name is shown; when a call is received from outside, “**OUTSIDE CALL**” or a trunk identifier is shown.

The display remains in Normal Mode until you activate one of the other display or softkey features. After using any of these features, return to Normal Mode by pressing [**Exit**] .

Directory

You can access this feature with the softkeys only if the feature's abbreviation, **Dir**, appears on the second line of one of the feature option screens.

- To search directory for a name
- 1 Press [**Menu**] and then press the softkey below **Dir** or, if **Dir** is not available on your display, press [**Directory**]
 - 2 Key in selected name with dial pad:
last name, comma (use [*****]), **first name or initial**
 - 3 Press [**Next Msg**] for each successive directory name you wish to see
 - To search for a new name, begin again at Step 1
 - 4 To exit the directory, press [**Exit**]

To place a call to the name shown

- 1 Lift handset
- 2 While name is shown, press [**Call Disp**]

Note: You can also leave your handset on-hook. The speakerphone will turn on automatically when you press [**Call Disp**] .

Exit (Normal)



To exit any display feature and return to normal display

- 1 Press [**Exit**]
 - Display will show call information for active call appearance

Inspect



You can access this feature with the softkeys only if the feature's abbreviation, **Inspt**, appears on the second line of one of the feature option screens.

Note: If you are currently on a call and a new call comes in, the display automatically shows you information on the new call. You do *not* need to use the Inspect feature in this situation. However, you can use the Inspect feature to see who's on a call that has been placed on hold.

To see who's on hold while on a call

- 1 Press [**Menu**] and then press the softkey below **Inspt** or, if **Inspt** is not available on your display, press [**Inspect**]
- 2 Press [**xxxxx**] of held call
 - Information is shown on display screen; you remain connected to present call
- 3 To return to held call, press [**Exit**] and [**xxxxx**] of held call

Message Retrieval



To see your messages when your Message light is on (while on-hook, off-hook, or on a call)

- 1 Press [**Msg Rtrv**]
- 2 Press [**Next Msg**] to see first message (and then for each following message)

To return a call to message sender

- 1 Lift handset
 - 2 Press [**Call Disp**] while any part of message is shown
- Note:** You can also leave your handset on-hook. The speakerphone will turn on automatically when you press [**Call Disp**] .

To erase a message

- 1 Press [**Delete**] while any part of message is shown

To see a coworker's messages (can be during call with coworker)

Note: You must first be designated as a systemwide message retriever by your system manager.

- 1 Press [**CvrMsgRtrv**]
- 2 Dial coworker's extension
- 3 Press [**Next Msg**] to see first message (and then for each following message)

To return call for a coworker to displayed extension (while on call with coworker)

- 1 Press [**Transfer**]
 - Coworker is put on hold
- 2 Press [**Call Disp**] while any part of message is shown
- 3 Press [**Transfer**]
 - Coworker is connected to call attempt



To exit any display feature and return to normal display

- 1 Press [Exit]
 - Display will show call information for active call appearance

Stored Number



You can access this feature with the softkeys only if the feature's abbreviation, **View**, appears on the second line of one of the feature option screens.

To view a number stored on an AD button

- 1 Press [Menu] and then press the softkey below **View**
or, if **View** is not available on your display, press [Stored]
- 2 Press selected [AD xxxxx]
 - Stored number shown
- 3 To return to normal display, press [Exit] or repeat Step 2 to see another stored number

To see the number stored as a list item

- 1 Press [Menu] and then press the softkey below **View**
or, if **View** is not available on your display, press [Stored]
- 2 Press selected [Pers List] or [Grp List] or [Sys List]
or Dial appropriate AD List code:
 - List 1 _____
 - List 2 _____
 - List 3 _____

Note: An [Enhcd List] may also be available; see your system manager.
- 3 Dial selected list item (**1, 2, 3...**)
 - Stored number shown
- 4 To return to normal display, press [Exit] or begin again at Step 2 to see another stored number

To see the number you last dialed

- 1 Press [**Menu**] and then press the softkey below **View**
or, if **View** is not available on your display, press [**Stored**]
- 2 Press the softkey below **Last**
or, if **Last** is not available on your display, press [**LastDialed**]
or Dial Last Number dialed code _____

Time/Date

You can access this feature with the softkeys only if the feature's abbreviation, **TmDay**, appears on the second line of one of the feature option screens.

To see date and time

- 1 Press [**Menu**] and then press the softkey below **TmDay**
or, if **TmDay** is not available on your display, press [**Date/Time**]
 - Display returns to Normal Mode after a few seconds

Timer

You can access this feature with the softkeys only if the feature name, **Timer**, appears on the second line of one of the feature option screens.

To see elapsed time (hours, minutes, seconds)

- 1 Press [**Menu**] and then press the softkey below **Timer**
or, if **Timer** is not available on your display, press [**Timer**]
 - Elapsed time is shown
- 2 To stop timer and clear display, press [**Menu**] and then press the softkey below **Timer** again
or, if **Timer** is not available on your display, press [**Timer**] again
 - Elapsed time is displayed on the screen for about four seconds and then disappears

Tones and Their Meanings

Ring tones are produced by an incoming call. **Feedback tones** are those which you hear through the handset (receiver) or the speaker.

Ring tones

- **1 ring** — A call from another extension.
 - **2 rings** — A call from outside or from the attendant.
 - **3 rings** — A priority call from another extension, or from an Automatic Callback call you placed.
 - **ring-ping (half ring)** — A call redirected from your voice terminal to another because Send All Calls or Call Forwarding All Calls is active.
-

Feedback Tones

- **busy tone** — A low-pitched tone repeated 60 times a minute; indicates the number dialed is in use.
- **call waiting tone** — One, two, or three beeps of high-pitched tone, not repeated; indicates an incoming call is waiting to be answered. Number of beeps designates the source: One for an internal call, two for an outside or attendant call, three for a priority call.
- **call waiting ringback tone** — A ringback tone with a lower-pitched signal at the end; indicates the extension called is busy, and the called party has been given a call waiting tone.
- **confirmation tone** — Three short bursts of tone; indicates a feature activation or cancellation has been accepted. When you have finished selecting a ringing pattern for your voice terminal, you hear two rising tones.
- **coverage tone** — One short burst of tone; indicates your call will be sent to another extension to be answered by a covering user.
- **dial tone** — A continuous tone; indicates dialing can begin.
- **intercept/time-out tone** — An alternating high and low tone; indicates a dialing error, a denial of the service requested, or a failure to dial within a preset interval (usually 10 seconds) after lifting the handset or dialing the previous digit.
- **local error tone** — A steady low tone; indicates an incorrect button press.
- **recall dial tone** — Three short bursts of tone followed by a steady dial tone; indicates the feature request has been accepted and dialing can begin.
- **reorder tone** — A fast busy tone repeated 120 times a minute; indicates all **trunks** are busy.
- **ringback tone** — A low-pitched tone repeated 15 times a minute; indicates the number dialed is being rung.
- **speakerphone reset tones** — A rising set of tones; indicates the speakerphone is adjusting itself to the surrounding room acoustics.

Troubleshooting

Problem	Solution
A feature doesn't work as noted in this guide.	<ol style="list-style-type: none">1 Reread the procedure and try again.2 For many features you must <i>lift the handset</i> before you can use the feature.3 Check with your system manager to be sure this feature is administered on your voice terminal.4 You may have an older version of System 75; thus, some features may operate differently from the procedures described in this guide. Check the section below on "System 75 Version Notes" for ways in which these features work differently.
There are no feature access codes written in the appropriate blanks in this guide.	See your system manager for a list of feature access codes for features assigned to your voice terminal. Then, write the codes in this guide.

Problem	Solution
There's no dial tone.	<ol style="list-style-type: none">1 Check with your system manager to be sure your voice terminal is administered correctly.2 Make sure the handset and line cords at your voice terminal are securely connected at both ends.3 Press [<u>Test</u>] . If the green light next to [<u>Test</u>] does not go on or flashes rather than goes on steadily, the voice terminal is not communicating with the PBX.4 Find a working voice terminal of the same type as your own. Unplug this voice terminal from its modular wall jack. Plug your voice terminal into that jack and check if it gets dial tone.5 If your voice terminal still does not work, plug the working voice terminal (of the same type) into your modular wall jack. If the working voice terminal has dial tone, your own voice terminal is faulty. See your system manager.

Problem	Solution
The telephone doesn't ring.	<ol style="list-style-type: none"> 1 Make sure the ringer is turned on. 2 Set the ringer volume to a higher level. 3 Place a test call from another extension to your extension. 4 Check the line cord to make certain it is securely connected at both ends. 5 If there is still a problem, see your system manager.
The lights do not go on next to the buttons.	<ol style="list-style-type: none"> 1 Do a self-test of the voice terminal lights to see if they go on. 2 Check the line cord to make certain it is securely connected at both ends. 3 If there is still a problem, see your system manager.

System 75 Version Notes

If you have Version 1 or 2 of System 75, some features may work a little differently than noted in this guide. The following list explains the slight differences in these procedures.

Note: If you are uncertain what version of the System 75 software your business is using, check with your system manager.

Feature	System 75 Version	Changes in Feature Operation
Abbreviated Dialing	If you are using Version 1 If you are using Version 1 or 2	You can store up to 16 digits rather than 24 digits. You cannot use an Enhanced List.
Call Forwarding All Calls	If you are using Version 1 or 2	You cannot forward someone else's calls.
Last Number Dialed	If you are using Version 1	You can store up to 16 digits rather than 24 digits.
Priority Calling	If you are using Version 1 or 2	You cannot change a regular call into a priority call.

Key Words to Know

access code See **feature access code**.

activate To begin or turn on the operation of a feature.

attendant The person who handles incoming and outgoing calls at the main console.

AUDIX Audio Information Exchange, an optional voice mail and message service which provides coverage for calls to you by recording callers' messages and reporting Leave Word Calling messages.

call appearance A button used exclusively to place or receive calls. It has an assigned extension number and is equipped with a red light and a green status light.

console permission The authorization (from your system manager) to initiate Call Forwarding All Calls for an extension other than your own.

coverage Automatic redirection of calls from an unanswered voice terminal to another voice terminal. Redirection could be to the extension of a receptionist, secretary, coworker, AUDIX, or message center. A person who provides coverage is a **covering user**.

DEFINITY Communications System Generic 1 and Generic 3 The AT&T switch to which you may be connected. (Your voice terminal may be connected to System 75 instead.) Both DEFINITY Generic 1 and Generic 3 and System 75 are communications systems which transmit and receive voice and data signals for all communications equipment in your network.

dial pad The 12 pushbuttons you use to dial a number and access features.

display and softkey features Those features accessed with one of the five arrowed softkeys and one of the four display control buttons.

display control buttons These buttons are labeled [**Menu**], [**Exit**], [**◀ Prev**], and [**Next ▶**]. [**Menu**] is used to access the first feature option screen. [**Exit**] allows you to exit a display feature and return to Normal (call-handling) Mode. [**◀ Prev**] and [**Next ▶**] can be used to help you go back and forth through the Feature Menus.

enhanced list One of the four types of Abbreviated Dialing lists; programmable only by the system manager (and available only with System 75 Version 3 and DEFINITY Generic 1 and Generic 3). Contains telephone numbers useful to all system members, and stores each of those numbers as a 1-, 2-, or 3-digit list item.

extension A dialing number of one to five digits assigned to each voice terminal connected to your DEFINITY Generic 1 or Generic 3 or your System 75.

feature A special function or service, such as Conference, Hold, Send All Calls, etc.

feature access code A dial code of one, two, or three digits, which you use to activate or cancel the operation of a feature. Check with your system manager for the feature access codes for your system.

group list One of the four types of Abbreviated Dialing lists; programmable by the controller of the list or the system manager. Contains telephone numbers useful to members of a specific group, and stores each of those numbers as a 2-digit list item.

handset The handheld part of the voice terminal which you pick up, talk into, and listen from. Also known as the **receiver**.

message retriever A person authorized by the system manager to retrieve messages for other users.

off-hook When the handset is removed from the cradle (for example, when you lift the handset to place or answer a call) or when the speakerphone is turned on.

on-hook When the handset is left on the cradle or when the speakerphone is turned off.

party A person who places or answers a call.

personal list One of the four types of Abbreviated Dialing lists; programmable by the system manager or by you, the user. Contains telephone numbers of your choice, and stores each of them as a single-digit list item.

personal list item One of the 10 available slots on an Abbreviated Dialing personal list. The first nine personal list items are given digits 1 to 9, with 0 for the tenth item.

pickup group A group of up to 25 voice terminal users who can answer calls for each other through the Call Pickup feature. Group members are determined by the system manager and are usually located in the same work area or perform similar job functions.

priority call An important or urgent call which sends a special 3-burst ring.

program/reprogram To use your dial pad to assign a telephone number to a personal list item or an [**AD xxxxx**] for Abbreviated Dialing.

reset the speakerphone Press [**Shift**] and then [**Speaker**] to perform an acoustic test of the surrounding environment and adjust the speakerphone for optimal performance.

retrieve To collect telephone messages with the Message or Voice Message Retrieval features. (Also, with Call Park, to resume a call from an extension other than the one where the call was first placed or received.)

ringer The device that produces the electronic ringing sound in your voice terminal.

softkey features Those features accessed with the five arrowed softkeys ([**▲**]) and the four display control buttons. A person using an 8434 can access up to 15 softkey features.

softkeys The five buttons below the display labeled with arrows ([**▲**]). These buttons correspond to feature abbreviations on the second line of the display screen. Softkeys can be used along with display control keys to access up to 15 features. (These features are *in addition to* those features assigned to the call appearance/feature buttons on your voice terminal.)

stored number A telephone number which has been programmed and stored as a 1-, 2-, or 3-digit list item for use with Abbreviated Dialing. It can be a complete or partial telephone number, an extension number, or a feature or trunk code. Once programmed, a number can be accessed by first dialing the list, then the list item digit(s) under which it is stored. If the number is stored on an [AD xxxxx], the number can be accessed by simply pressing that button, and then dialing the appropriate entry number.

switch The device that makes connections for all voice and data calls for a network, and which contains software for features. Also known as a **system**, **switching system**, or **PBX** (private branch exchange). Your switch is *either* an **AT&T DEFINITY Communications System Generic 1 or Generic 3** or **System 75**.

system list One of the four types of Abbreviated Dialing lists; programmable only by the system manager. Contains telephone numbers helpful to all system users, and stores each of those numbers as a 2-digit list item.

system manager The person responsible for specifying and managing the operation of features for all the voice and data equipment in your network.

System 75 The AT&T switch to which you may be connected. (Your voice terminal may be connected to DEFINITY Communications System Generic 1 or Generic 3 instead.) Both System 75 and DEFINITY Generic 1 and Generic 3 are communications systems which transmit and receive voice and data signals for all communications equipment in your network.

trunk A telecommunications channel between your switch and the public network. Trunks of the same kind connecting to the same end points are assigned to the same **trunk group**.

trunk code A dial code of one, two, or three digits which you dial to access a trunk group to place an outside call.

voice terminal A telephone equipped with an array of specifically designed features (for example, call appearance/feature buttons, Message light, etc.) and functional capabilities that distinguish it from a conventional telephone.

Quick Reference Lists

Feature Access Codes

Feature	Code
ABBREVIATED DIALING List 1	
List 2	
List 3	
Program	
CALL FORWARDING- BUSY DON'T ANSWER	
Cancel	
CALL FORWARDING- FOLLOW ME	
Cancel	

Feature	Code
CALL PARK	
Answer Back	
CALL PICKUP	
LAST NUMBER DIALED	
LEAVE WORD CALLING	
Cancel	
PRIORITY CALLING	
SEND ALL CALLS	
Cancel	

Trunk Codes	
Description	Code

Miscellaneous	
Description	Extension
Message	
Attendant	
AUDIX	

Abbreviated Dialing [*]			
Item No.	Personal List 1	Personal List 2	Personal List 3
	Name	Name	Name
1			
2			
3			
4			
5			
6			
7			
8			
9			
0			

- You may have as many as 3 personal lists, and each list can have either 5 or 10 items; see your system manager.