

35 KEYBOARD FOR AUTOMATIC SEND-RECEIVE SETS

LUBRICATION

CONTENTS	PAGE
1. GENERAL	1
2. BASIC UNIT	2 ←
Clutch trip bar mechanism	8
Code bar bail mechanism	11
Code bar mechanism	6
Code lever mechanism	5
Code lever universal bail mechanism	6
Contact box	8
Function lever mechanism	5
Intermediate gear mechanism	10
Keyboard clutch mechanism	9
Keyboard shaft mechanism	10
Keylever mechanism	4
Local carriage return mechanism	7
Local line feed mechanism	10
Locking bail mechanism	11
Non-repeat lever mechanism	7
Rear bearing bracket gear mechanism	12
Space bar mechanism	4
Transfer bail mechanism	9
Transfer lever mechanism	8
Universal bail latch mechanism	12
3. VARIABLE FEATURES	13 ←
Auxiliary contact	16
Code bar mechanism (even parity)	14
Code reading contact mechanism	13
Character counter mechanism	15
Local backspace mechanism	14
Local single line feed mechanism	16
Receive-break switch	16
Timing contact mechanism	16 ←

keyboard just prior to placing it in service. After a few weeks in service, relubricate to make certain that all points receive lubrication. The following lubrication schedule should be followed thereafter.

Operating Speeds in Words per Minute	Lubrication Interval
60	3000 hours or 1 year*
75	2400 hours or 9 months*
100	1500 hours or 6 months*

* Whichever occurs first.

1.03 Use KS7470 oil at all locations where the use of oil is indicated. Use KS7471 grease on all surfaces where grease is indicated.

1.04 All spring wicks and felt oilers should be saturated. The friction surfaces of all moving parts should be thoroughly lubricated. Over-lubrication, however, which will permit oil or grease to drip or be thrown on other parts, should be avoided. Special care must be taken to prevent any oil or grease from getting between electrical contacts.

1.05 Apply a thick film of grease to all gears.

1.06 Apply oil to all cams, including the camming surfaces of each clutch disk.

1.07 The photographs show the paragraph numbers referring to particular line drawings of mechanisms and where these mechanisms are located on the unit. Parts in the line drawings are shown in an upright position unless otherwise specified.

1.08 The illustration symbols indicate the following lubrication directions:

- 0 Apply 1 drop of oil.
- 02 Apply 2 drops of oil.
- 03 Apply 3 drops of oil.
- 020 Apply 20 drops of oil, etc.
- G Apply thin film of grease.
- SAT Saturate (felt oilers, washer, wicks) with oil.

1. GENERAL

1.01 This section is reissued to include recent engineering information and to add late 35 equipment. Changes and additions are indicated by arrows placed in the margins.

1.02 The 35 Keyboard should be lubricated as directed in this section. The figures indicate points to be lubricated and the kind and quantity of lubricant to be used. Lubricate the

→ 2. BASIC UNIT

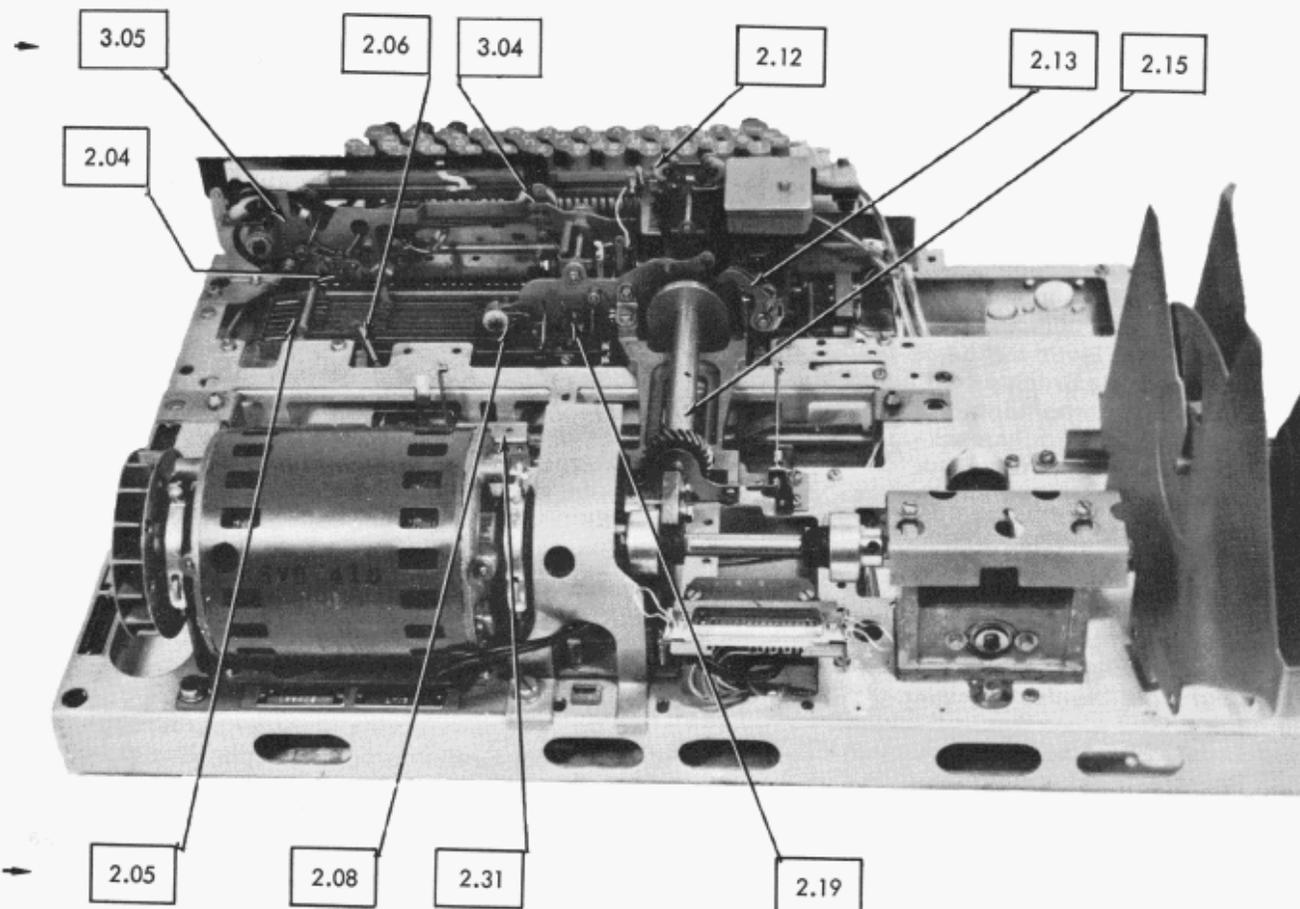


Figure 1 - Keyboard for Automatic Send-Receive Sets (Rear View)

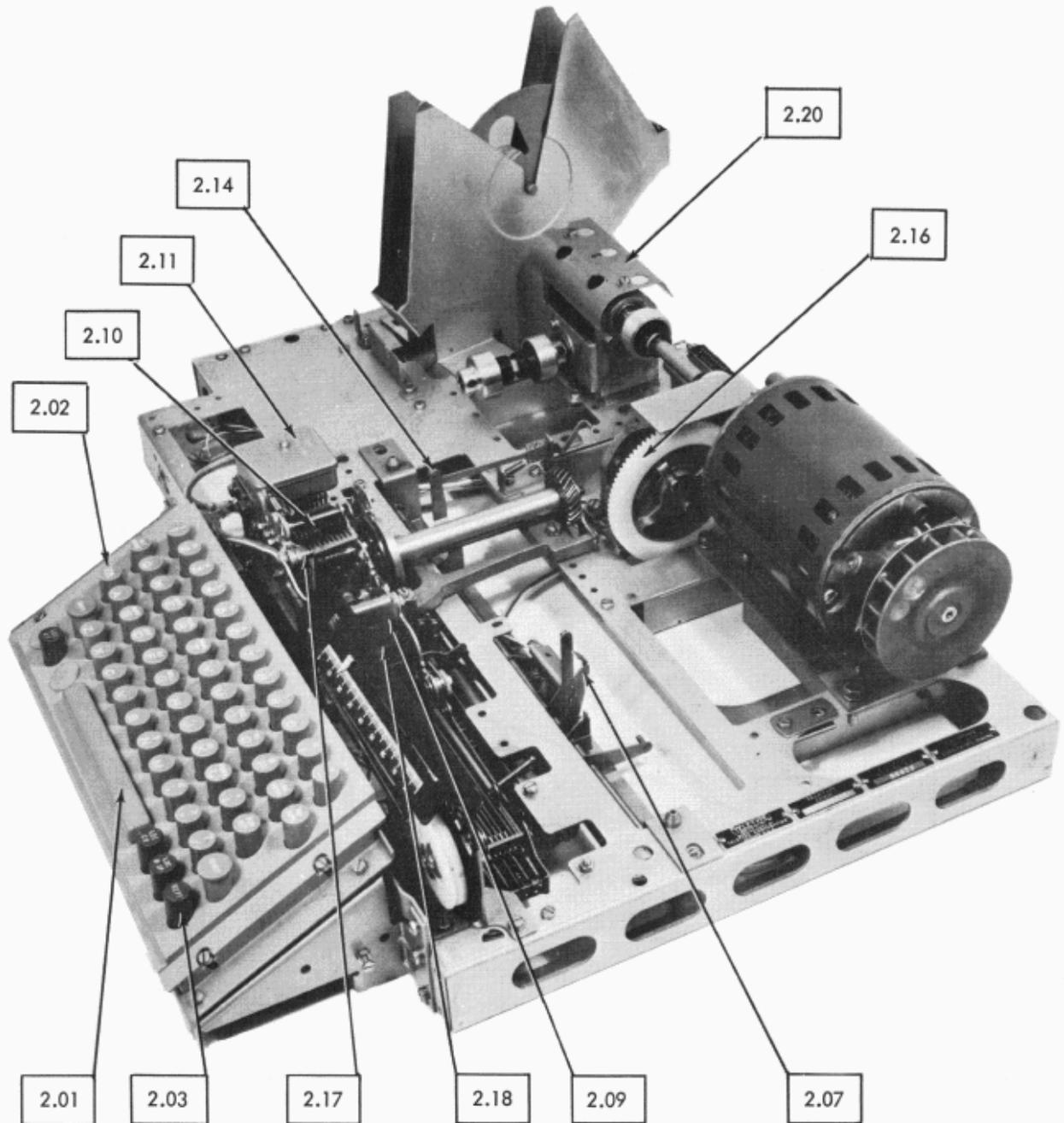
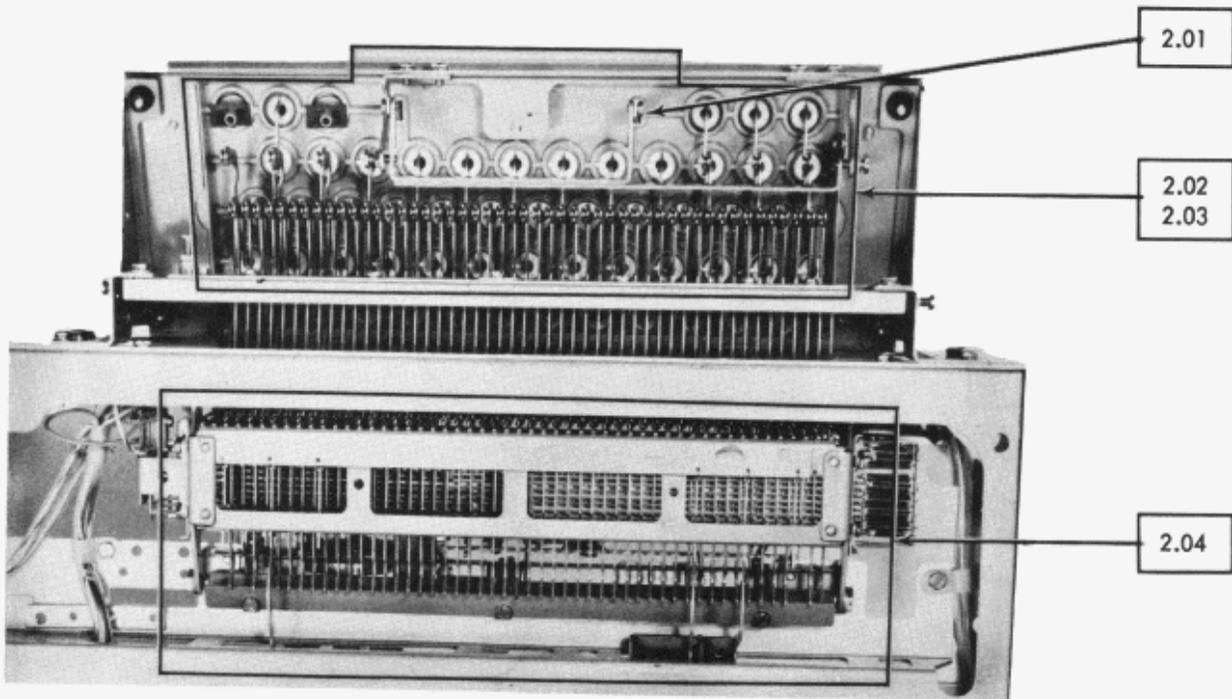


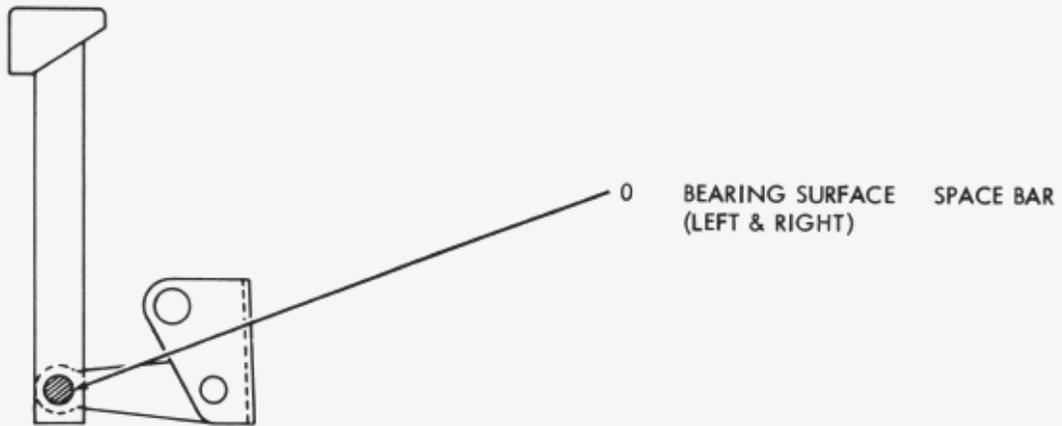
Figure 2 - Keyboard for Automatic Send-Receive Sets (Front View)

SECTION 574-222-701

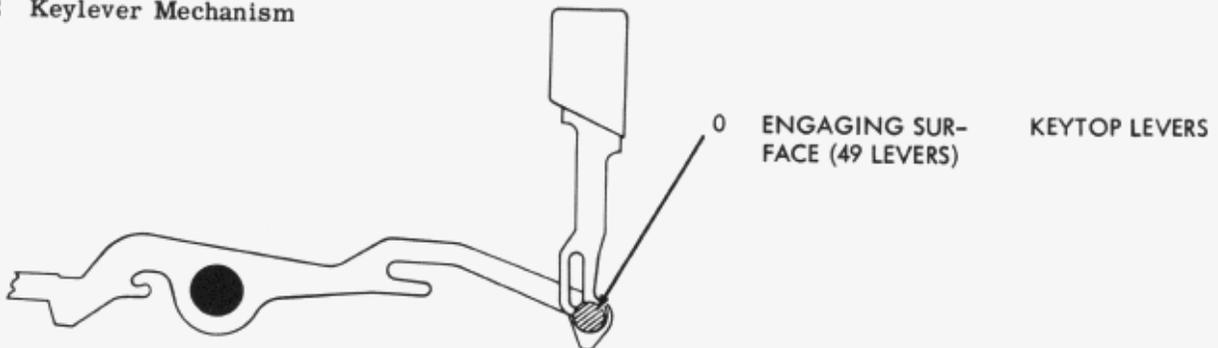
REST KEYBOARD BOTTOM UP



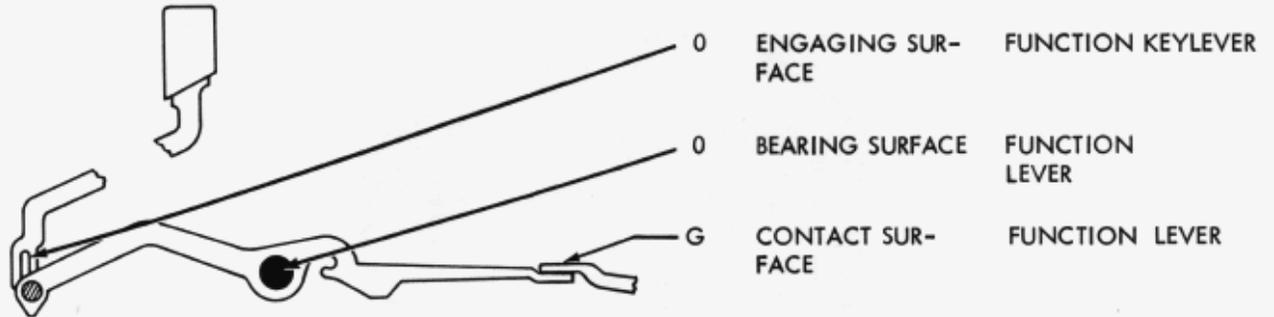
2.01 Space Bar Mechanism



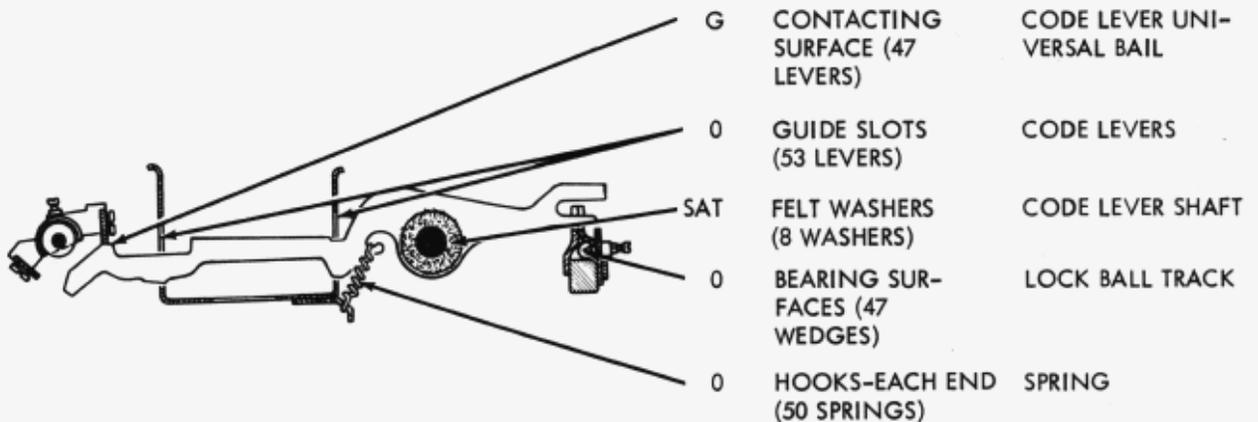
2.02 Keylever Mechanism



2.03 Function Lever Mechanism

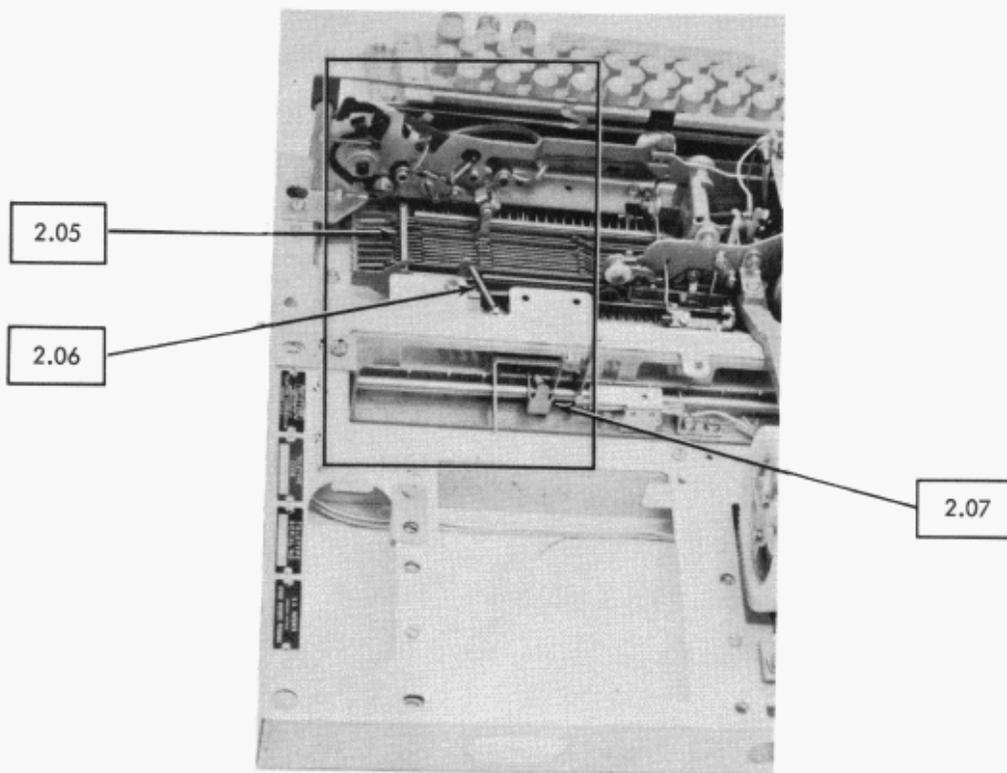


2.04 Code Lever Mechanism

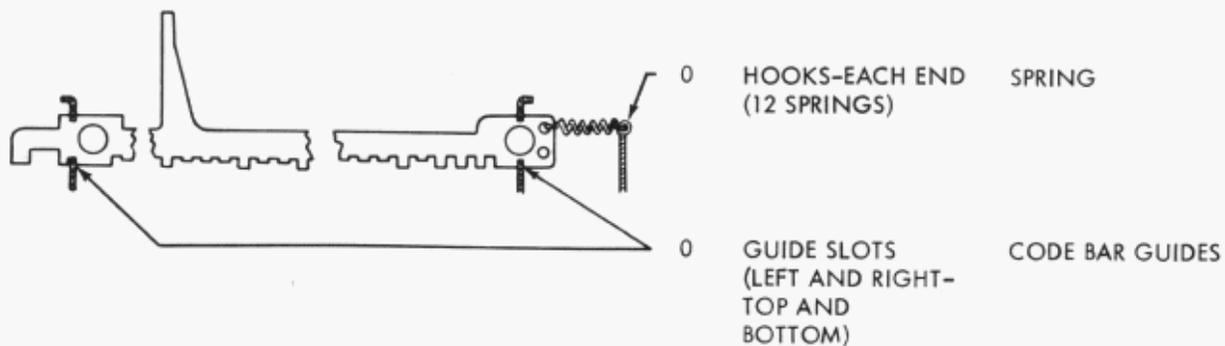


SECTION 574-222-701

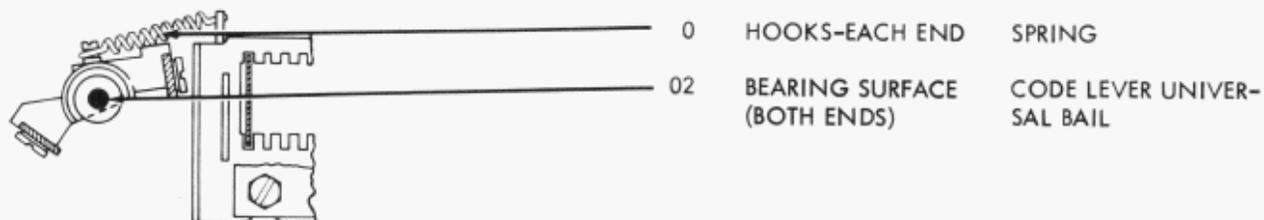
REST KEYBOARD IN UPRIGHT POSITION



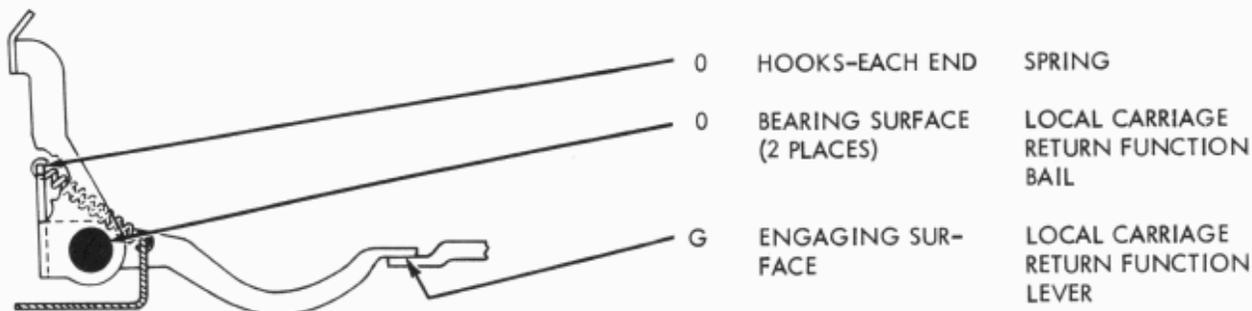
2.05 Code Bar Mechanism



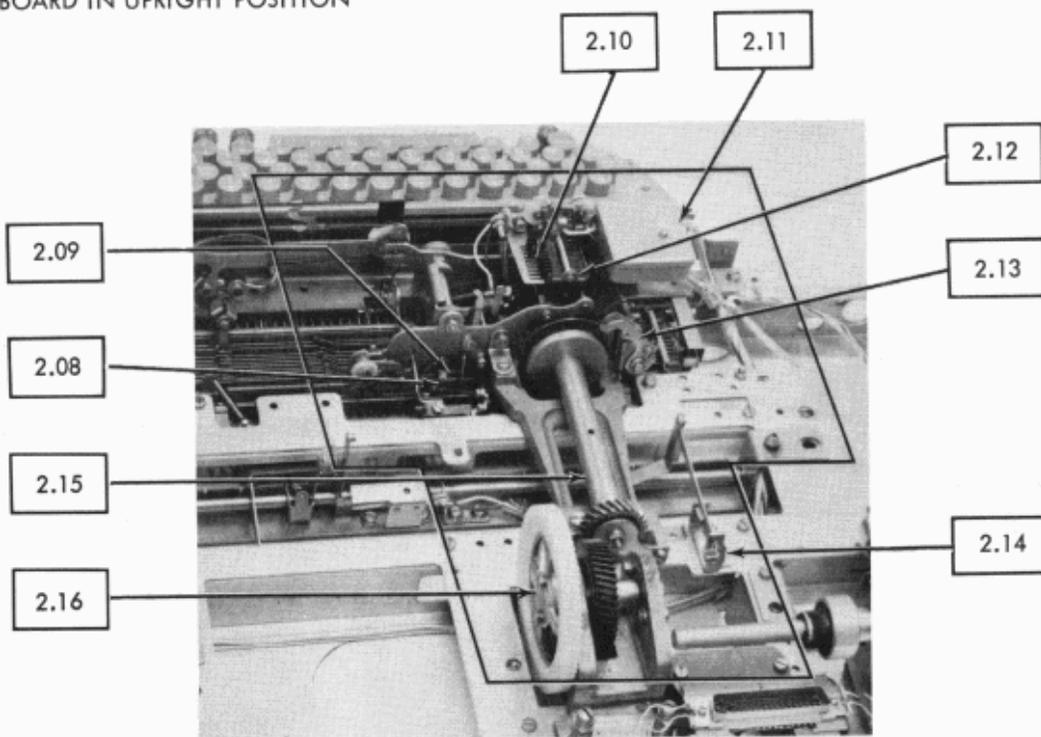
2.06 Code Lever Universal Bail Mechanism



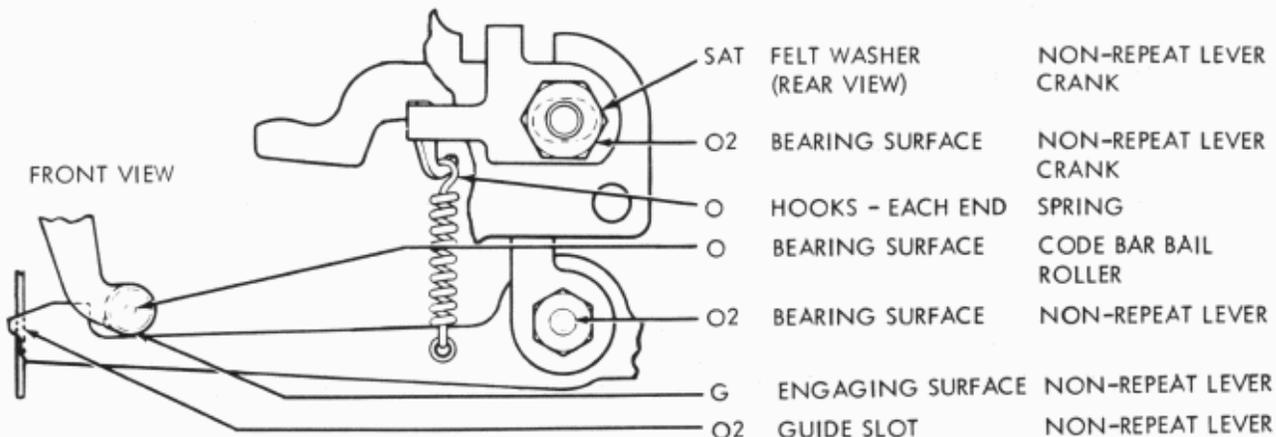
2.07 Local Carriage Return Mechanism



REST KEYBOARD IN UPRIGHT POSITION

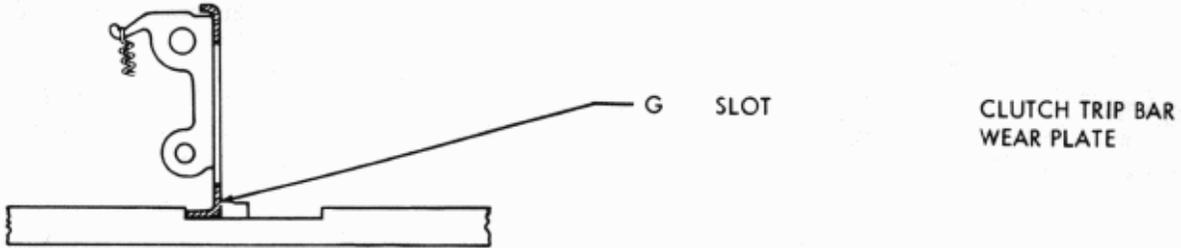


2.08 Non-repeat Lever Mechanism

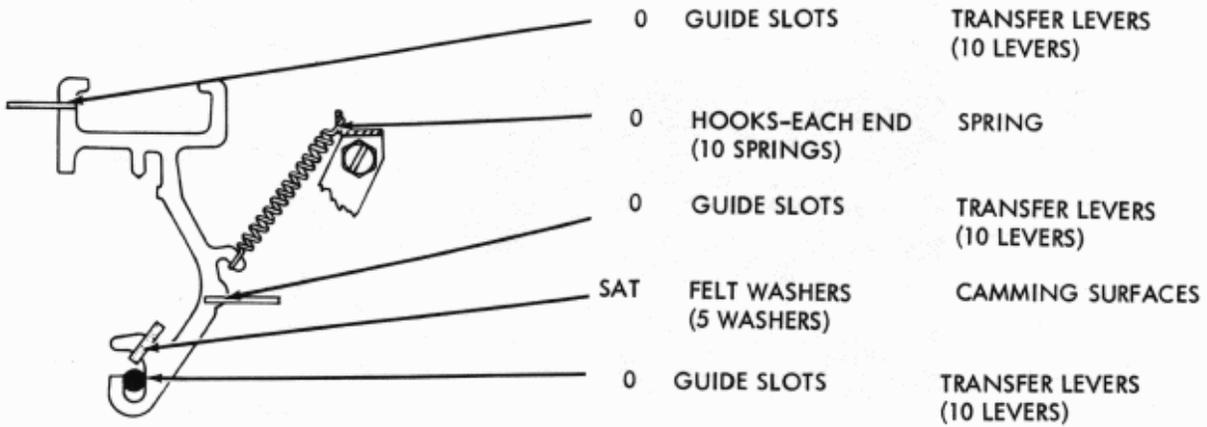


SECTION 574-222-701

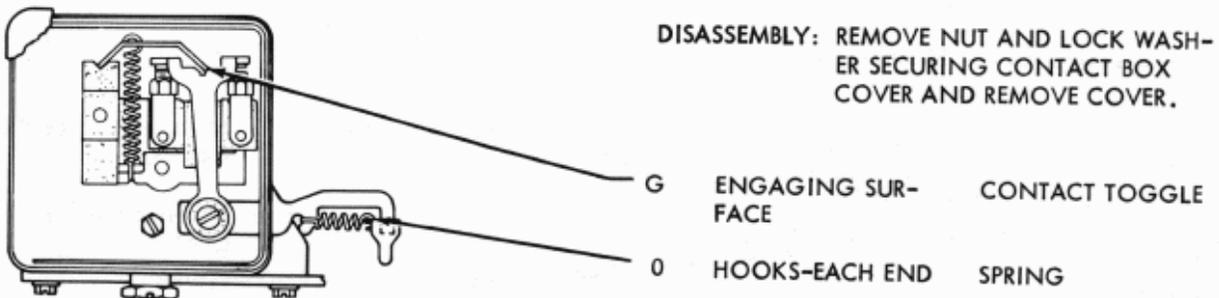
2.09 Clutch Trip Bar Mechanism



2.10 Transfer Lever Mechanism

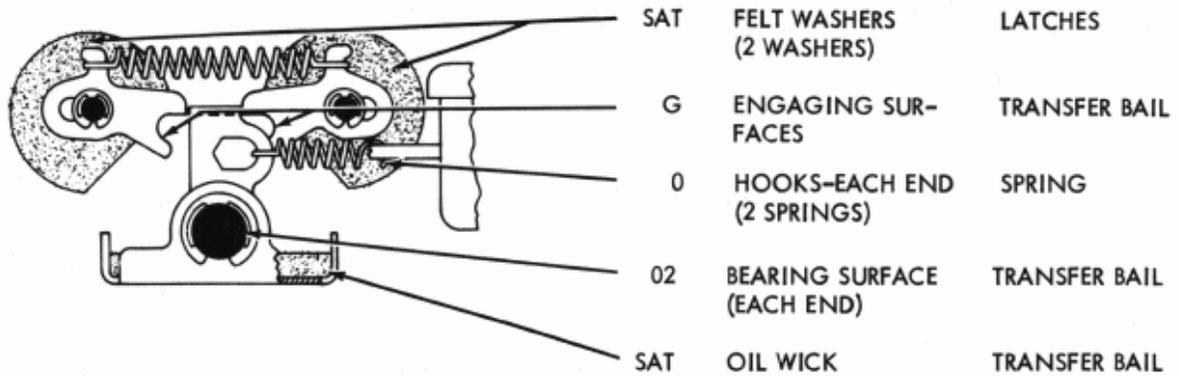


2.11 Contact Box

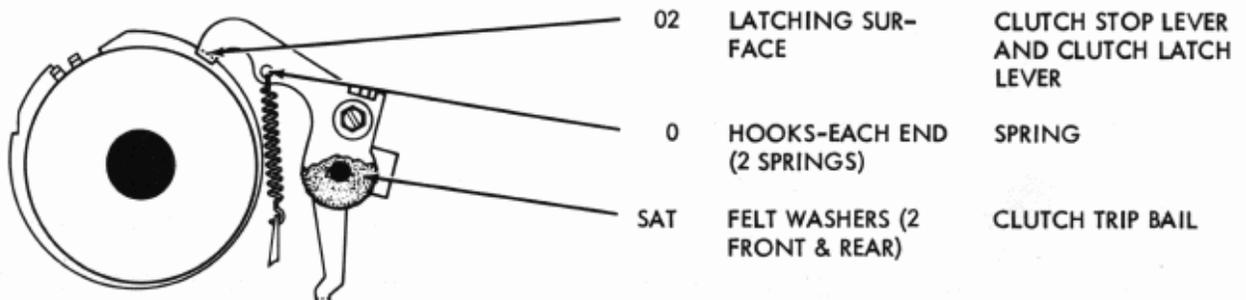


NOTE: THE MARKING "DO NOT OIL" ON THE SIGNAL CONTACT BOX COVER SHOULD BE INTERPRETED LITERALLY. PORTIONS OF THE MECHANISM SHOULD BE GREASED AS INDICATED, BUT NO OIL SHOULD BE USED.

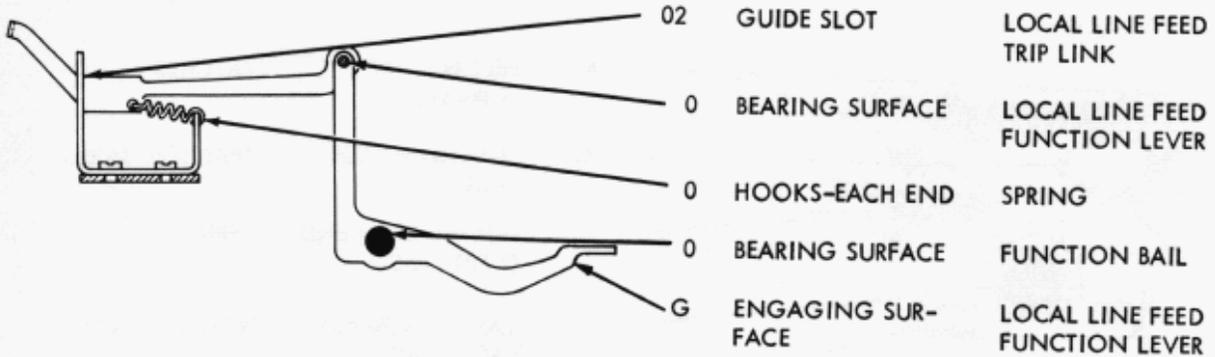
2.12 Transfer Bail Mechanism



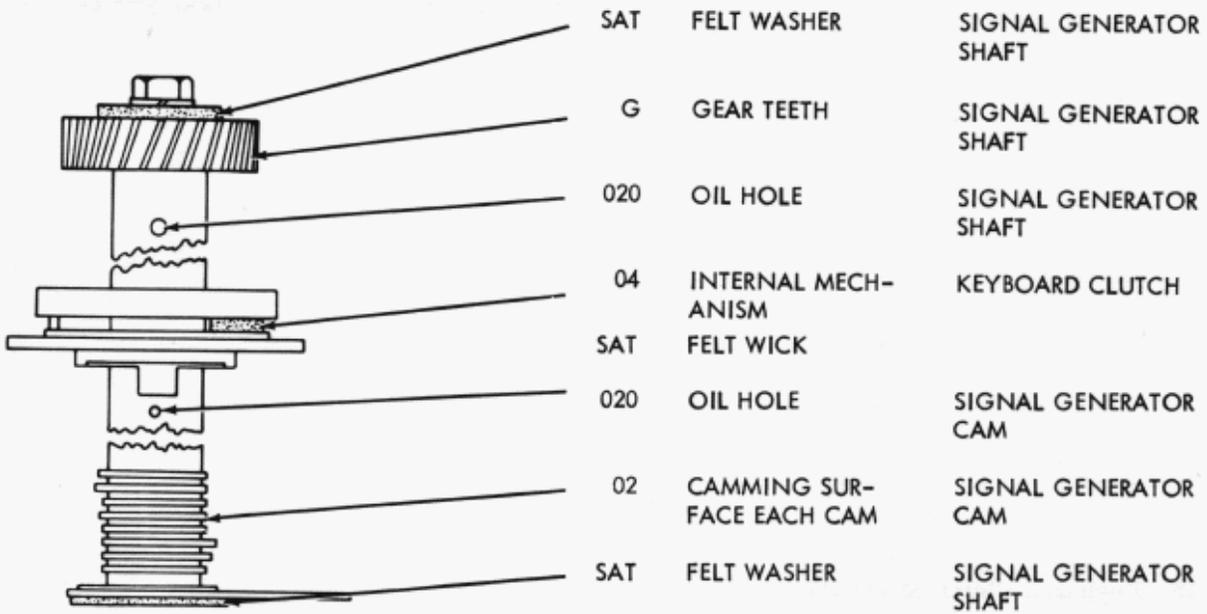
2.13 Keyboard Clutch Mechanism



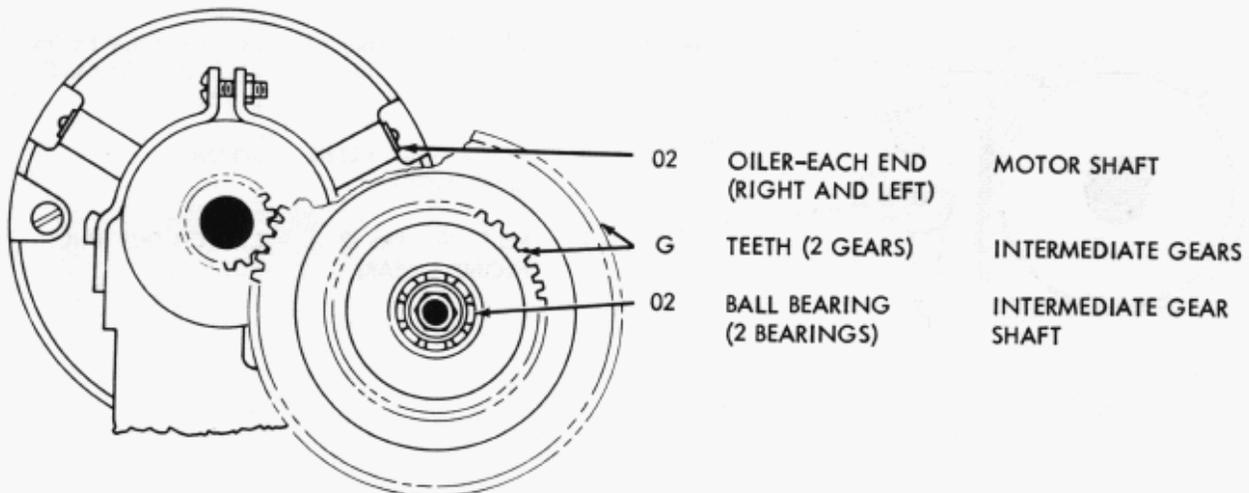
2.14 Local Line Feed Mechanism



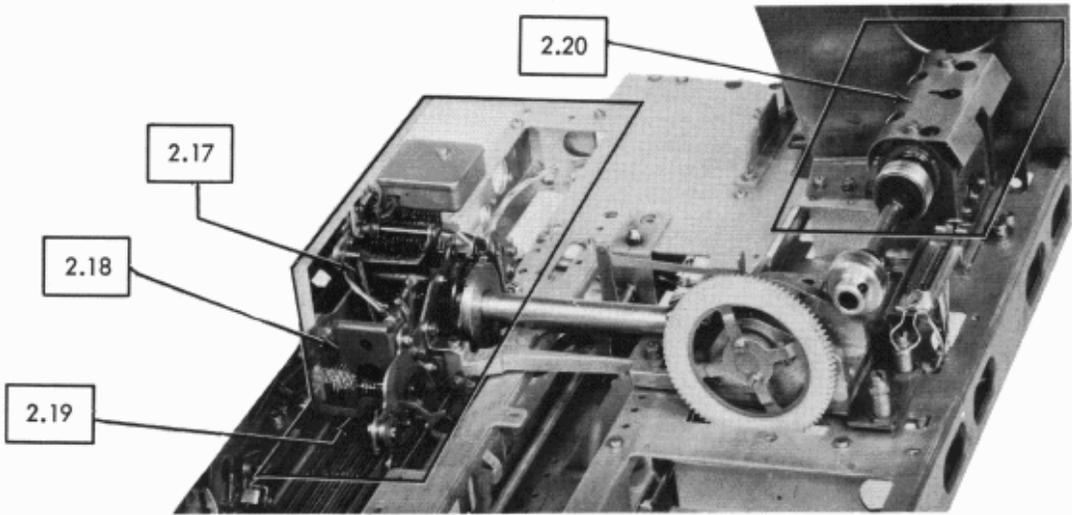
2.15 Keyboard Shaft Mechanism



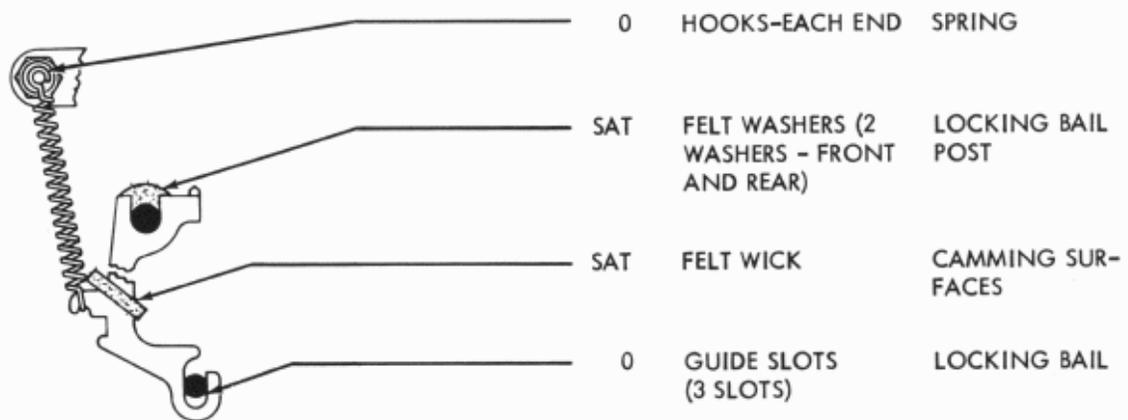
2.16 Intermediate Gear Mechanism



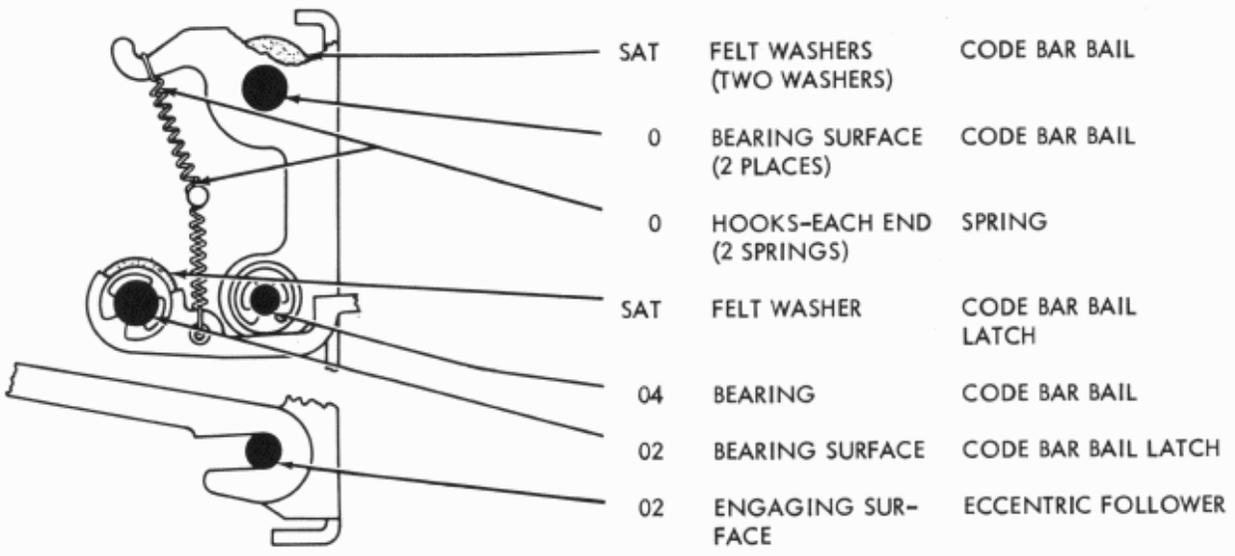
REST KEYBOARD IN UPRIGHT POSITION



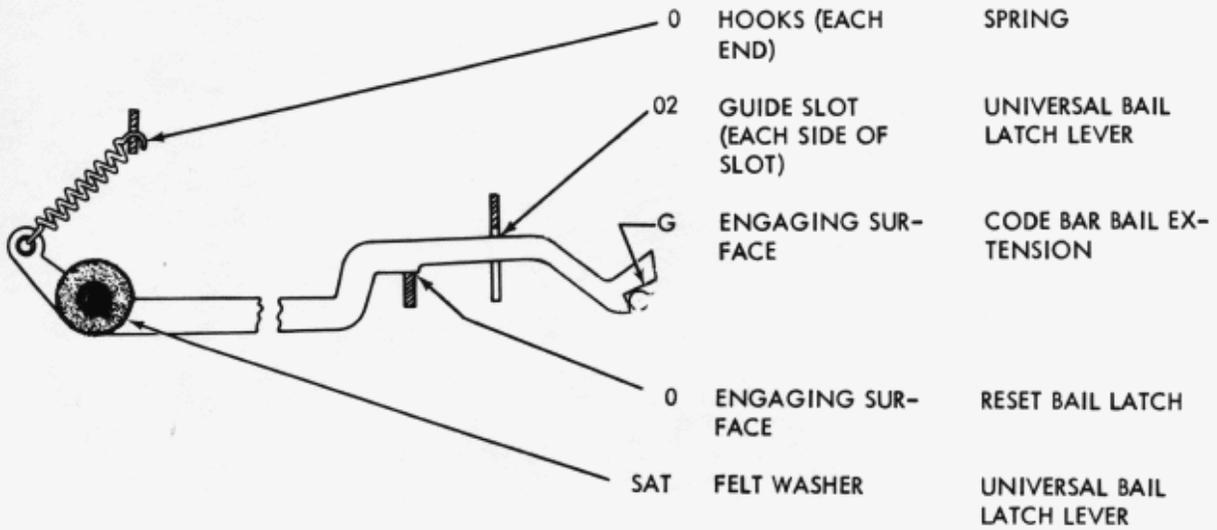
2.17 Locking Bail Mechanism



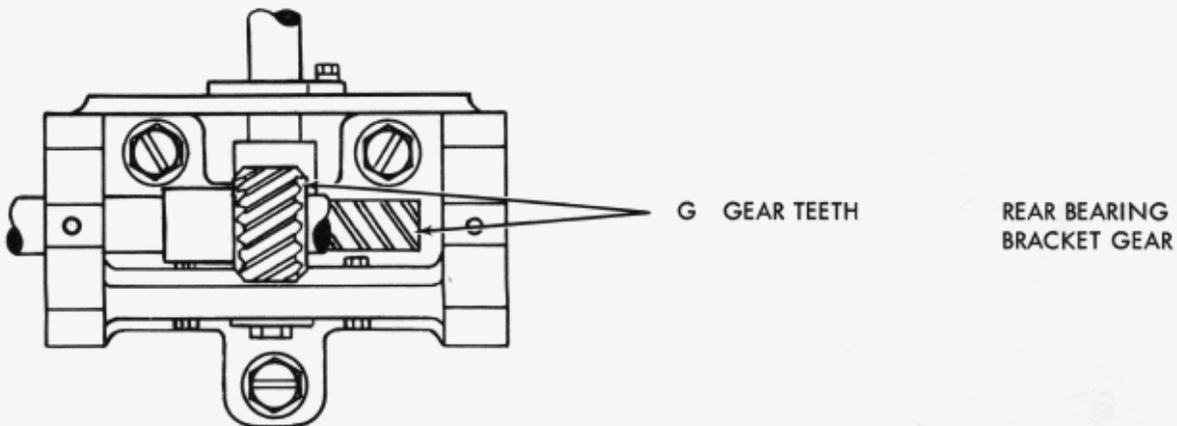
2.18 Code Bar Bail Mechanism



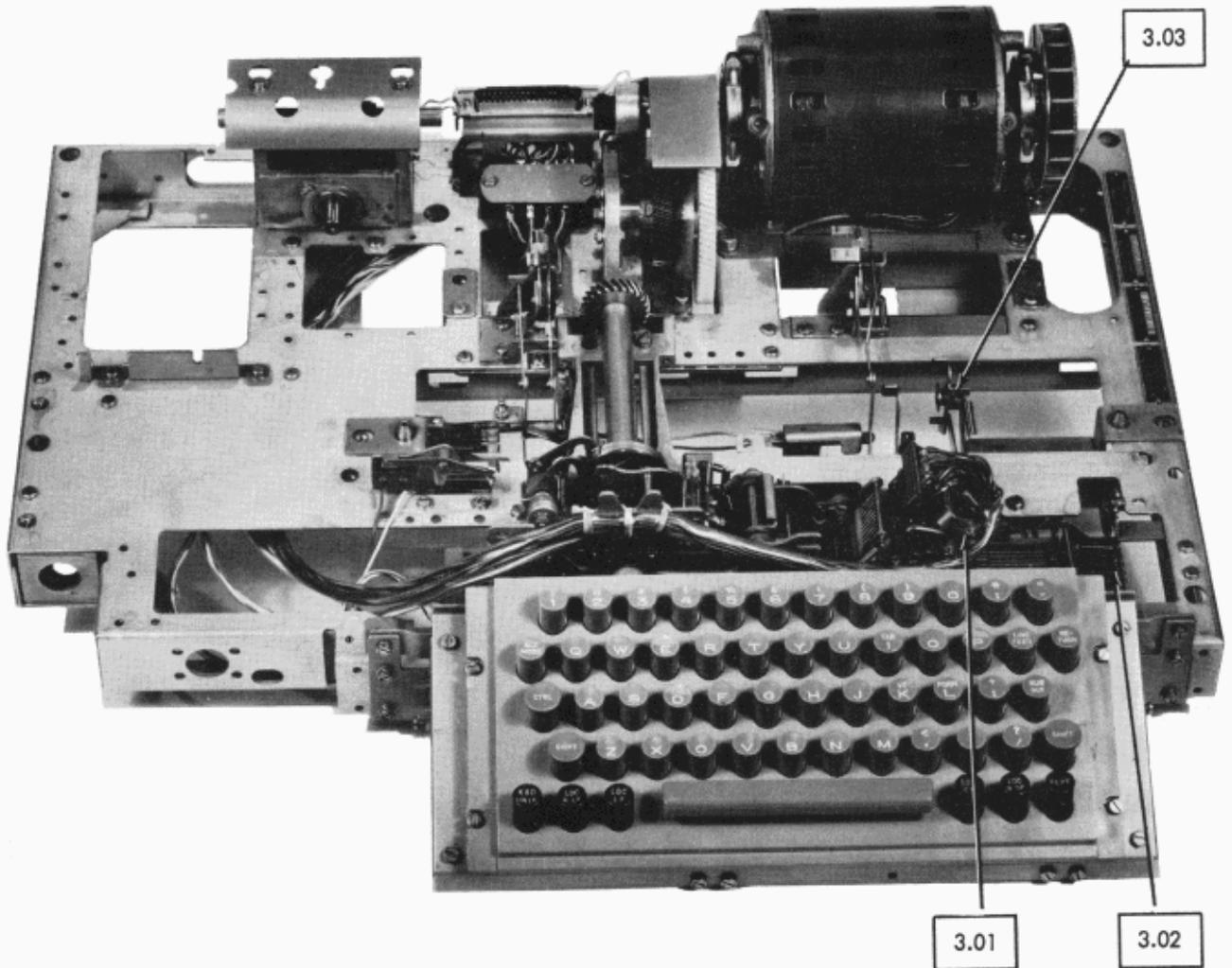
2.19 Universal Bail Latch Lever Mechanism



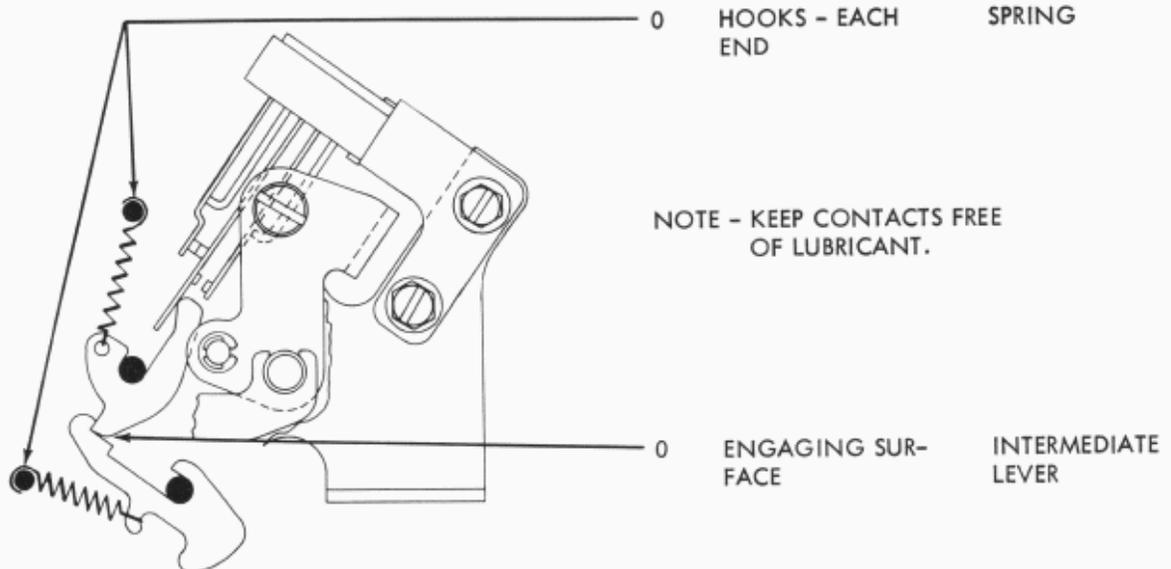
2.20 Rear Bearing Bracket Gear Mechanism



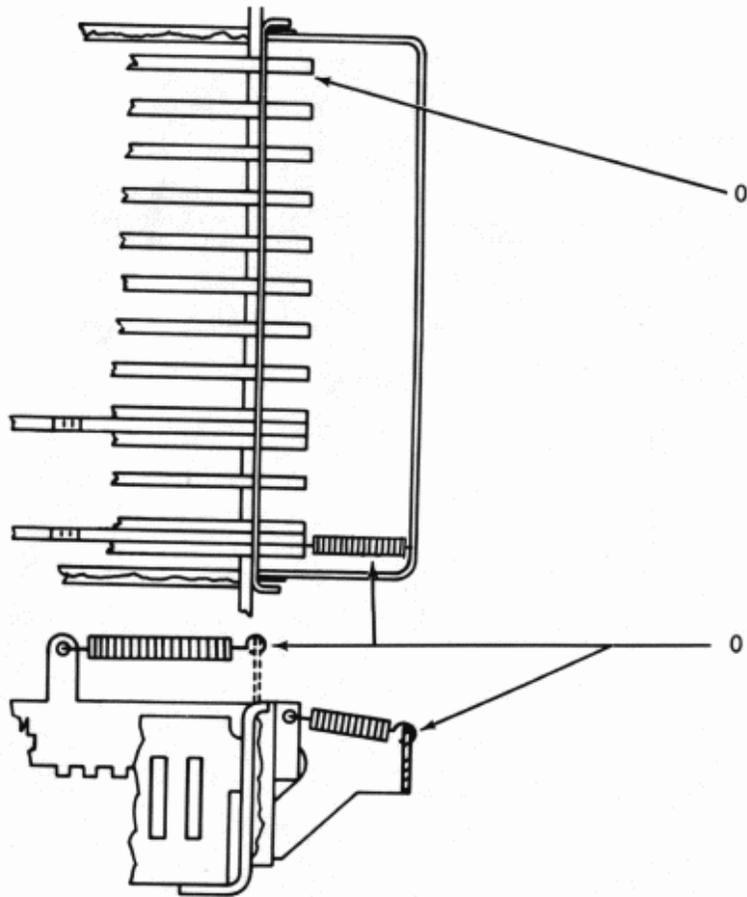
3. VARIABLE FEATURES



3.01 Code Reading Contact Mechanism



3.02 Code Bar Mechanism (Even Parity)



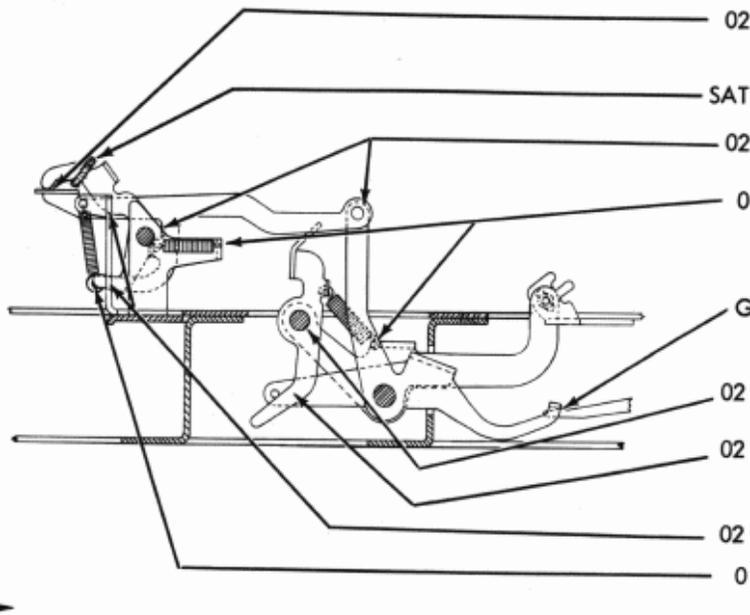
0 GUIDE SLOTS
(LEFT AND RIGHT -
TOP AND BOTTOM)
SEE 2.05

CODE BAR
GUIDES

0 HOOKS - EACH
END (15 SPRINGS)

SPRING

3.03 Local Backspace Mechanism



02 ENGAGING SUR-
FACE

TRIP LINK

SAT FELT WASHER

OPERATING BAIL

02 BEARING SURFACE

OPERATING BAIL

0 HOOKS - EACH
END

SPRING

G ENGAGING SUR-
FACE

FUNCTION LEVER

02 BEARING SURFACE

TRANSFER LEVER

02 ENGAGING SUR-
FACE

OPERATING BAIL

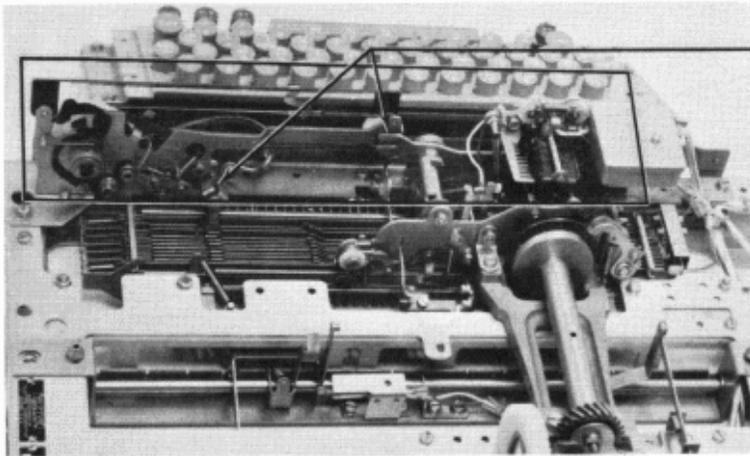
02 GUIDE SLOTS

STRIPPER LEVER

0 HOOKS - EACH
END

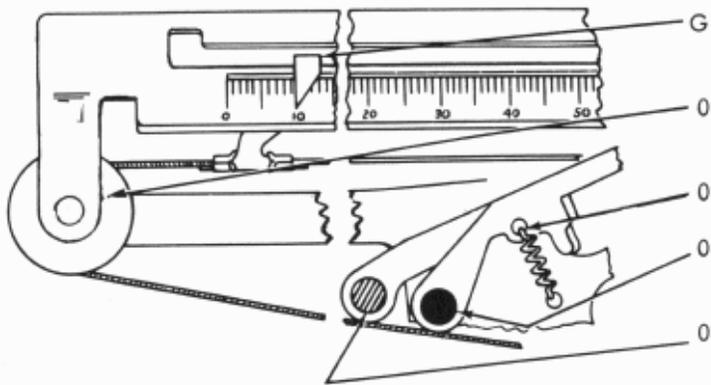
SPRING

REST KEYBOARD IN UPRIGHT POSITION



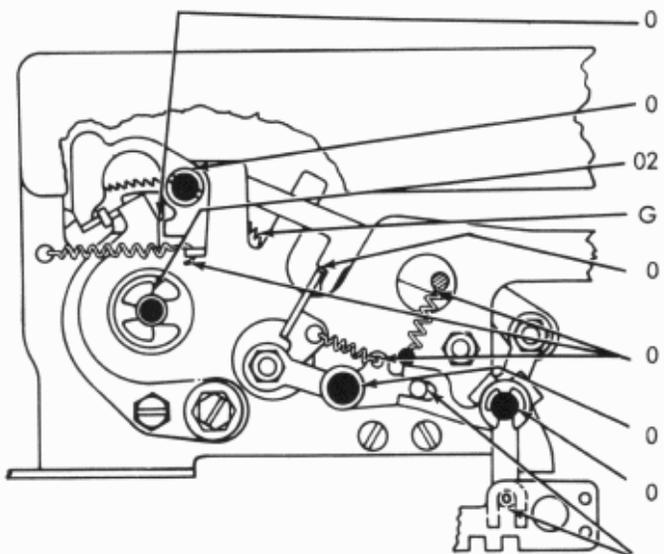
3.04
3.05

3.04 Character Counter Mechanism



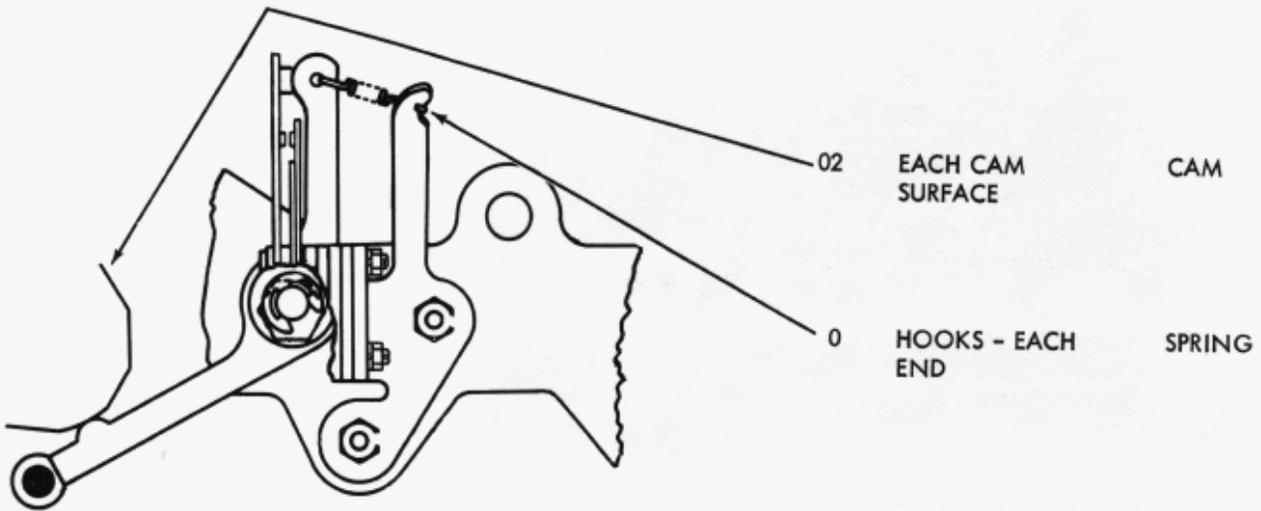
- | | | |
|---|-----------------------|--------------------------|
| G | ENGAGING SUR-
FACE | COUNTER SCALE
BRACKET |
| 0 | BEARING SURFACE | INDICATOR CORD
PULLEY |
| 0 | HOOKS-EACH END | SPRING |
| 0 | BEARING SURFACE | RATCHET LATCH
LEVER |
| 0 | BEARING SURFACE | RATCHET DRIVE
LEVER |

3.05 Character Counter Mechanism - continued



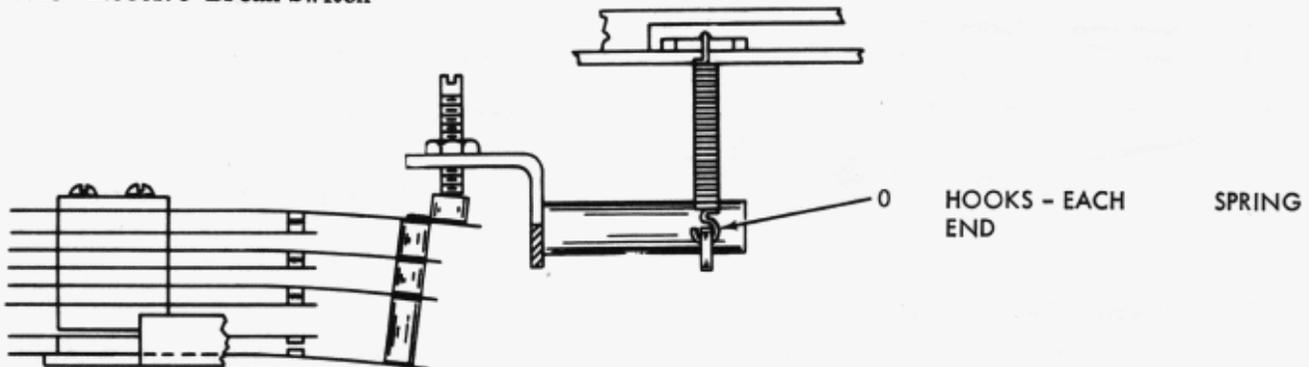
- | | | |
|----|-------------------------------------|---------------------------------------|
| 0 | CONTACT SUR-
FACE | ANTI-BOUNCE LATCH |
| 0 | BEARING SURFACE | ANTI-BOUNCE LATCH |
| 02 | BEARING SURFACE | RATCHET DRUM |
| G | TEETH | RATCHET |
| 0 | ENGAGING SUR-
FACES (2 PLACES) | RESET LEVER EXTEN-
SION |
| 0 | HOOKS-EACH END
(3 SPRINGS) | SPRING |
| 0 | BEARING SURFACE | RESET BAIL |
| 0 | BEARING SURFACE | DRIVE LEVER FEED
BAIL |
| 0 | ENGAGING SUR-
FACES (3 SURFACES) | DRIVE LEVER FEED
BAIL & RESET BAIL |

3.06 Timing Contact Mechanism



3.07 Auxiliary Contact
USE 3.06

3.08 Receive-Break Switch



3.09 Local Single Line Feed Mechanism

